violations

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<u>outline</u>

endogeneity

[*] (elements of) research design: causality

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endogeneity

[*] (elements of) research design: causality

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closely related to design!

- ⋄ if you have bad design, you'll have endogeneity
- curiously, economists are obsessed with it
- but other fields aren't
- ⋄ a superb and readable reference is ?

http://people.bu.edu/tsimcoe/code/Endog-PDW.pdf

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what is it

- technically, if x and error term are correlated
- \diamond so there is some Z that predicts Y and correlates with X
- (see also discussion of Z in res des sec)
- so it can be just LOVB, or unobserved heterogeneity
- unobserved heterogeneity: see Rumsfeld's unknown unknowns in res des sec

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simultaneity and self-selection

- but usually by endogenity we mean bigger problems
- simultaneity and self-selection
- and they are bigger problems because no amount of control vars helps!
- \diamond simultaneity not only $X \to Y$ but also $Y \to X$
- could do Granger causality or IV
- but best do an experiment, or natural experiment
- think deeply about the relationship between X and Y
- one of the best ways to think deeply, i think, is to use INUS condition (res des sec)

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the bottom line

- the bottom line is that in experiment U/As are assigned to levels of X at random
- think about whether that is the case in your study (after controlling for other Xs)
- or at least if that's the case to large degree
- you want to think about selectivity and self-selection early in the process: at the research design stage
- ♦ think about source of variability in X
- o or data generating process as pol sci would put it

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outline

endogeneity

[*] (elements of) research design: causality

research design

- whether you have good or bad research design does not violate assumptions
- but it is critical for ability to argue causality
 causality is acheived with design, not with statistics (incl
 - regression)!!
- sure trying to get closer to it with multiple regressions, but cannot really get there with much confidence
- indeed multiple regression results themselves (without design or at least much thought given to it), are about as good as an educated guess!!

research design is a class itself

- research design is about designing your research
- i will just mention few things that will be important for this class
- a quick, useful and applied reference is
 http://www.socialresearchmethods.net/kb/design.php
 a more in-depth treatment is Lawrence B. Mohr, Impact

Analysis for Program Evaluation

books.google.com/books?isbn=0803959362

- also see http:
- //knowledge.sagepub.com/view/researchdesign/SAGE.xml
- o guess have to be on campus to access it for free

causality

- much of research design is about causality
- \circ want to show $X \to Y$
- correlation is necessary for causality
- \circ (in rare cases suppressor var makes it unnecessary, eg (?))
- but not sufficient
- http://www.tylervigen.com/

INUS condition (?) a useful way of thinking about causality:

- a useful way of thinking about causality:
 Insufficient but Non-redundant part of Unnecessary but
- eg a cigarette as a cause of forrest fire
- o it's Insufficient hecause by itself it is no
- o it's Insufficient, because by itself it is not enough, eg you also need oxygen, dry leaves, etc
- it is contributing to fire, hence Non-redundant
 and along with other stuff (oxygen, dry leaves etc) it
- constitutes Unnecessary but Sufficient Condition
- it's not necessary for fire, it can be lightening, etc
 but it's sufficient it's enough to start the fire

basic concepts

- ♦ Y: a dependent variable, outcome
- X: an independent variable, predictor
- (T: (treatment), like X)
- Z: some other variable
- \diamond want to show $X \to Y$ (X affects (causes) Y)
- \circ and not the other way round $(Y \to X)$
- \circ and not $Z \to Y$; eg X(CO₂),Y(temp), Z(sun temp)
- o it is difficult to argue!
- o after all, there are unknown unknowns (Z's that we are unaware of)

The Problem: Unknown Unknowns

- there are known knowns; there are things we know that we know
- there are known unknowns; that is to say, there are things that we now know we don't know
- but there are also unknown unknowns—there are things we do not know we don't know
- Onald Rumsfeld)
- how do we deal with unknown unknowns?
- do an experiment!

The Problem put another way: Counterfactual

- ti all boils down to comparing what happened to what would have happened had the treatment not happened
- eg we got a new teacher and now kids perform better on SAT
- to know whether the teacher caused better performance we would need to know what would have happened to SAT scores without this teacher (scores might have gone up due to Z),
- o and compare it to what actually happened

The Problem put another way: Counterfactual

- the problem is that we do not observe counterfactual (we can try to infer it though)
- counterfactual is the effect of all knowns/unknowns (incl. unknown unknowns)
- how do we deal with lack of counterfactual
- do an experiment!
- (or if you cannot, try to estimate it somehow)

the gold standard [ask IRB appr] the experimental design give few examples

- only with experimental design you can confidently argue causality
- and it is because randomization takes care of the known and unknown predictors of the outcome (draw a picture of
- o in other words, it establishes a counterfactual

2 groups of people)

- but wait !most of the time we cannot have an experimental design
- because it is unethical and politically impossible

 eg we cannot randomly assign kids to bad school or to

internal validity

- internal validity is about causality
- you have internal validity if you can claim that X causes Y
- o eg some drug X causes some disease Y to disappear
- O http://knowledge.sagepub.com/view/researchdesign/n43.xml#n43
- O http://knowledge.sagepub.com/view/researchdesign/n192.xml#n192

threats to internal validity

- history, maturation, regression to the mean
- o something else happened that caused Y
- things develop over time in a certain way
- selection bias, self selection
- o does smoking causes cancer ?
- o maybe less healthy people select to smoke?
- ♦ http://knowledge.sagepub.com/view/researchdesign/n192.xml#n192

spurious correlation

- ⋄ you think that X causes Y, but actually it is Z
- global warming:
- o we have it—we can measure temperature
- o but what's the cause: CO_2 or Sun activity?

reverse causality

- a closely related topic to spurious correlation is reverse causality
- \diamond here, instead of some other Z that causes Y instead of X
- ♦ we have Y causing X, as opposed to X causing Y...
- what do we do ?

reverse causality OR chicken-egg dilemma

- you may try to find some other X that measures the same or similar concept and that cannot be caused by Y
- \diamond eg instead of education \rightarrow wage; do father's education \rightarrow wage (your wage can reverse cause your education, but not your father's education)
- ⋄ find some exogenous (external) shock: policing⇔crime
- ♦ but terror attack/alert →policing→crime; we know that policing→crime; not the other way round
- O https://www.law.upenn.edu/fac/jklick/48JLE267.pdf
- or dating happiness—which comes first? happy folks more likely to be dated!

natural experiment

- again most of the time you cannot have an experiment
- but there are natural experiments or exogenous shocks
- exogenous meaning that they are caused externally (like an experimenter's randomization) and somewhat randomly (at least with relation to a problem at hand
- eg earthquake (any weather, eg storm); terrorist attack; policy change (less random)
- in model simply have dummy for U/As affected storm, policy etc

causality without experiment?

- yes! well maybe, but you need to do lots of work...
- essentially you want to exclude alternative explanations
- ⋄ so you act like a devil's advocate...
- try to abolish your story / find an alt explanation
- ♦ if you cannot find any, then your story is right ...
- until disproved
- o just use regression and "control" for other vars
- there are some designs that improve our inference greatly over having no design at all (ex post facto, observational)

ex post facto: X_1Y_1

- very common...it is *no* design
- non-experimental, cross-sectional, observational, correlational; you'll most likey do this
- we start investigation "after the fact"
- no time involved, don't know whether X precedes Y
- both, X and Y are observed at the same time examples?
- (but X must precede Y in order to be causal)
- practically impossible to argue causality here
- ⋄ but cheap and big N, and good external validity

ex post facto: X_1Y_1

- useful, many "causes" were discovered using observational studies
- ⋄ eg smoking→cancer was found out using ex post facto
- and then confirm using better designs
- http://knowledge.sagepub.com/view/researchdesign/n145.xml
- ♦ http://knowledge.sagepub.com/view/researchdesign/n271.xml#n271

before-after (pre-post): blackboard: schematic

- ⋄ measured Y, then do X, and then measured Y again
- eg measured readership at the library , buy some cool stats books ; measured readership again
- eg measured crime rate , put more police on the streets ;
 measured crime again
- eg measured soup consumption , changed soup ; measured soup consumption again
- anyone did pre/post? eg working at school?tried new programs, new approaches?
- o or simply pre-post without T, say to identify highest and

lowest gain students

(2 group) comparative change: $\frac{Y_{E1}X_2Y_{E3}}{Y_{C1}Y_{C3}}$

- \diamond eg H_0 : police with better guns fights crime better
- \diamond measured crime rate in 2010 in Camden (Y_{E1}) and Newark (Y_{C1})
- o in 2011 give super guns to police in Camden (X_2) , (but not in Newark)
- o in 2012 measured crime rate Camden (Y_{E3}) and Newark (Y_{C3})
- then we have evidence that the guns worked

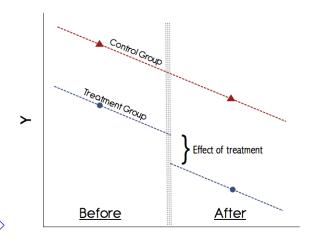
⋄ if crime rate dropped more in Camden than in Newark,

♦ stata: see so called DID http://www.princeton.edu/~otorres/DID101.pdf

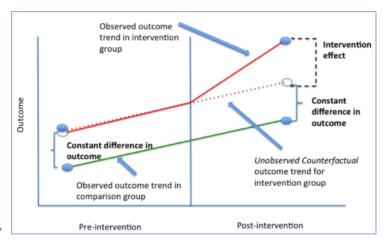
difference in difference (p.235 ?)

- just 'before after' with a comparison group
- did sth to one group, and not to the other group
- o over time (pre post) see if there is any difference
- ♦ like we discussed earlier in res_des.pdf
- ♦ blackboard: fig: first from p236, and then from p237
- o and pictures similar to those from res_des.pdf follow

DID



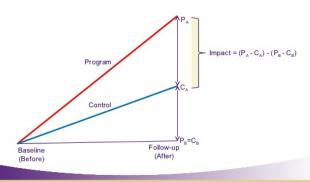
DID







Illustrating Difference-in-Difference **Estimate of Average Program Effect**



INTERNATIONAL FOOD POLICY RESEARCH INSTITUTE

- discontinuity analysis (p.238 ?)
 can use when there is some rigid cutoff for something, say:
 remedial program for F grades
- prison sentence for a crime
- then compare those who just made it (C-, or a ticket)
 v those who didn't (F, prison)—but they were just above
- the cutoffthe cool thing is that the two groups are similar,especially:

o not really any difference whatsoever with respect to cause

- of treatment!

 o so the treatment is arbitrary (random), so we have
- [*] (elements of) research design: causality

experiment!

example

- new jersey state government workforce profile 2010
- http://www.nj.gov/csc/about/publications/workforce/pdf/ wf2010.pdf
- ⋄ p37: minorities in state govt over time
- how increase internal validity?
- ⋄ compare to PA, DE, NY etc
- factor in minority population; applications
- do experiments! many already done! again, read lit!!
- say people with black names apply for jobs students with Asian names email professors
- and both, employers and professors discriminate against!

eg: tacit knowledge is the key!

- if you know sth about state govt
- you know that it is concentrated in Trenton
- (one student said so)
- hence, the key is population characteristics
- o around Trenton!

next step

- if you are interested in program evaluation:
- O quick http://www.socialresearchmethods.net/kb/evaluation.php
- o in-depth, advanced: ??