Dive Into SWB:
history and philosopy
major theories
measurment

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<u>outline</u>

why study happiness?

common and ancient wisdom (related to the five theories)

history and philosophy

can we study it scientifically?

five major theories [just quick, properly next week!]

the classics, the pioneers [subjective]

today

- we'll properly motivate "why happiness?"
- review some of the common and ancient wisdom
- have a snapshot of history and philosophy
- "prove" it is science: validity, reliability
- and start with the 5 theories, which we will dig deep into next week
- and only then, in few wks, get to pub pol/adm and community stuff

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why study happiness ?

why?

- "a prince who will not undergo the difficulty of understanding must undergo the danger of trusting"
- [everything, eg happiness experts, car mechanics, physicians]

•

 a number of fascinating research questions to answer eg: can money buy happiness?

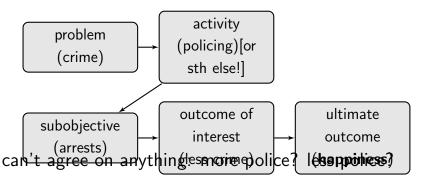
why study happiness ? 5/50

why?

- end in itself
- a measure of utility/well-being/QOL/standard of living
- a better, more comprehensive and precise measure than individual or national income/consumption
- the ultimate outcome in public policy/adm process>

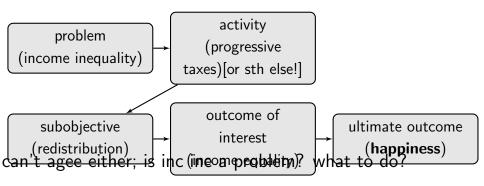
why study happiness?

the outcome line (not easy)



why study happiness ? 7/50

the outcome line (not easy!)



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carpe diem

- "Happiness, not in another place but this place...not for another hour, but this hour." Walt Whitman
- mindfulness: feeling/being without constructs and concepts
- being present, being now; no past or future, no TODOs etc

money

outside]

- Life is a progress from want to want, not from enjoyment to enjoyment. Samuel Johnson, 1776 [treadmill]
- don't know where to shop. Anonymous [livability v consumerism]

People who claim that money can't buy happiness just

- A wealthy man is one who earns \$ 100 a year more than his wife's sister's husband. H.L. Mencken [MDT]
 If thou wilt make a man happy, add not unto his riches but
- take away from his desires. Epicurus
 [aspirations/expectations; Carver/swb as motivator; human as center of universe/Jung/look inside, not

civilization

- "Happiness," said Freud, "is no cultural value."
- (civilization is based on suppressed or delayed gratification/happiness)
- Freud defined happiness as the "subsequent fulfillment of a prehistoric wish. That is why wealth brings so little happiness: money was not a wish in childhood"
- com dev: suppressed/delayed gratification; culture of poverty; banfield unheavenly city

work (and edu)

- "Success is not the key to happiness. Happiness is the key to success. If you love what you are doing, you will be successful" Herman Cain
- "It is better to be a human being dissatisfied than a pig satisfied; better to be Socrates dissatisfied than a fool satisfied." (Mill, 2010) ""A being of higher faculties requires more to make him happy, is

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capable probably of more acute suffering"
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https://open.library.okstate.edu/introphilosophy/chapter/pigs-or-socrates/#:~:
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text=It%20is%20better%20to%20be,own%20side%20of%20the%20question.

○ Wong (2018) grad sch— > bad menHea

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history: McMahon D "Happiness: A history"

- From beginnings we were interested in happiness:
- essentially two ideas, "good life" v "happy life/pleasure"
- kind of like Apollo v Dionysus:
- Apollo: rational thinking and order, and appeals to logic, prudence and purity.
- Dionysus, the god of wine and dance: irrationality and chaos, and appeals to emotions and instincts.
- o but more precisely:
- Aristotelian Eudaimonia (good life, living well)
- Benthamite Greatest Happiness for the Greatest Number

history and philosophy 15/50

Aristotelian Eudaimonia

- Eudaimonia=good life: virtue, good spirit
- Eudaimonia (happiness) = active, complete life inclusive of all that has intrinsic value
- perfection in respect of virtue; resources sufficient for a living creature
- O https://positivepsychologyprogram.com/eudaimonia/
- O https://en.wikipedia.org/wiki/Eudaimonia

history and philosophy 16/50

Benthamite Greatest SWB for the Greatest Num

- more pleasure than pain for as many as possible
- hedonic calculus: seek pleasure, avoid pain:
- happiness = pleasure pain
- have political and legal reforms to produce
- Greatest Happiness for the Greatest Number
- this is what we're witnessing today!
- o early political advocates: (Stiglitz et al., 2009), now even Sachs!
- UK, New Zealand, UAE/Dubai, OECD, Bhutan, etc

history and philosophy 17/50

Epicurus

- all pleasure is good! (Annas, 1987)
- but not unnecessary desires (consumerism!), rather simple and frugal life; desire only the very basics, otherwise setting up yourself for hedonic treadmill (Weijers, 2011)
- o overindulgence often leads to pain
- achieve inner tranquility
- http://www.pursuit-of-happiness.org/history-of-happiness/epicurus/
- (Brooks, 2021)
- be frugal and social, ie like a commune/hippie! (School of Life-Epicurus) https://youtu.be/Kg_47J6sy3A (fun; and others by school of life)

history and philosophy 18/50

Dionysus aka Bacchus

- god of the grape-harvest, wine making and wine, of fertility, ritual madness, religious ecstasy and theater
- https://en.wikipedia.org/wiki/Dionysus
- on hedonism, pleasure,
- o eg see doctoral thesis by Dan Weijers: http:

//researcharchive.vuw.ac.nz/bitstream/handle/10063/2370/thesis.pdf?sequence=2

history and philosophy 19/50

and the winner is...

which one do you like? Bentham or Aristotle?
 (a fascinating philosophical debate (Nussbaum, 2005))

history and philosophy 20/50

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"but it is in the clouds!"

- "happiness is something different for everyone"
- o "one moment i am happy, another moment i am unhappy"
- o "it doesn't really matter; it's just a silly fleeting emotion"
- nope! it's solid science!

definition

- self-reported
- subjective
- sometimes surprising
- life satisfaction≈ utility
- max(life satisfaction) ≈ utilitarianism
- here, use interchangeably but remember distinction
- SWB (subjective wellbeing) is another popular term

measurement

- wvs question: "all things considered, how satisfied are you with your life as a whole these days?" (1 to 10)
- gss question: "taken all together, how would you say things are these days - would you say that you are very happy, pretty happy, or not too happy?" (1-3)
- these measures were cross-validated using other measures: suicide, PET scans, other people ratings (Layard, 2005, Di Tella and MacCulloch, 2006)

validity (Diener et al., 2013)

- self-reported and subjective, but valid (people know whether they are happy) (Myers, 2000) and some reliability (precision varies)
- correlates with objective measures eg brain activity (PET scans) (Layard, 2005)
- correlates with suicide and mental health problems (Bray and Gunnell, 2006)
- not only correlates highly with other non-self reported measures, but also does not correlate with measures that are not theoretically related to it: happiness has discriminant validity (Sandvik et al., 1993)

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five major theories

- genes/set point (eg Schnittker, 2008)
- adaptation/adjustment; hedonic treadmill (Brickman et al., 1978)
- needs/livability (Veenhoven and Ehrhardt, 1995)
- comparison/discrepancies (Michalos, 1985)
- happiness just a motivator (Carver and Scheier, 1990)

genes/set point theory

- genes explain about half of everything, incl swb (eg Schnittker, 2008)
- genes: bad rep in soc sci bc of Eugenics, Nazi, etc
- but shouldn't downplay the genes (Pinker, 2003, Haidt, 2012)
- indeed, some are just happy/unhappy no matter what!
- genes aka 'set point theory': you win lottery, lose a limb, doesn't matter, your swb comes back to its set point

genes/set point theory

- a see homeostasis, eg cummins ch4 "wealth(s) and swb"
- swb, like any physiological system requires homeostasis, a stable narrow range to function properly
- about 70-90 on 0-100 scale; still some people are chronically low say due to arthisis or caring for an elderly; and some over time change is still possible
- not that set point is set in stone

adaptation theory (Brickman et al., 1978)

- [related to genes/set point]
- adjustment to external circumstances
- 'hedonic treadmill'
- the more one has the more one wants, since satisfactions received only stimulate instead of filling needs (Durkheim, [1895]
- human adaptation is astonishing:
- o winning millions in a lottery, losing limbs, etc
- 1b in poverty and somehow manage, don't commit suicide—people can adapt to just about anything

needs/livability theory (Veenhoven and Ehrhardt, 1995)

- humans, like other animals have certain needs
- physiological needs like water, food, sleep; and other needs:
- eg contact with other living organisms (biophilia, social capital, nature, etc)
- o and higher (human) needs eg belonging, selfactualization
- kind of like Maslow's Hierarchy of Needs
- if needs are satisfied, then happiness follows
- then there are attr of places, environment, or ecology
- if it is "livable" then happiness follows
- this is optimistic for public policy—we can change needs and livability provision

comparisons/discrepancies

- multiple discrepancy theory (Michalos, 1985)
- social comparison, eg co-workers, HS friends, relatives
- comparison to various standards, eg clothes, car expected in a given profession
- over-time: your swb now is determined by how you were doing in the past and what you expect in the future
- o eg losing may be more felt than gaining (Kahneman and Tversky, 1979)
- "it is better to be a big frog in a small pond than a small frog in a big pond" (Davis, 1966)

happiness just a motivator (Carver and Scheier, 1990) "Happiness is the feeling that power increases—that resistance is being overcome." Nietzsche

- SWB merely signals that task at hand has been accomplished
- then it dissipates and pain settles in
- Earth is not for comfort/happiness, humans have not evolved to be happy but to reproduce (Euba, 2019) see superb 'Selfish Gene' (Dawkins, 2006); (also Schopenhauer, eg
 https://www.youtube.com/watch?v=q0zmfNx70M4)

so that the signal is that I can move to another task!

• it's for struggle, and pain has its motivating place

not balanced by sadness" Jung

- happiness-seeking/pain avoidance is complacence
- "The word 'happiness' would lose its meaning if it were

happiness just a motivator (Carver and Scheier, 1990)

- no pain, no gain!
- one must struggle to succeed
- o one must even struggle to discover oneself!
- o see Nietzsche, eg: https://www.theatlantic.com/magazine/archive/2018/10/nietzsches-guide-to-better-living/568375/
- people who are very emotionally stable may be too happy to feel the need to create
- "One must have chaos in oneself to be able to give birth to a dancing star." Nietzsche

happiness just a motivator (Carver and Scheier, 1990)

- also like the earlier equation (Carver, 2003):
 swb=achievement/experience-expectations/aspirations
- o if rate of progress below the reference rate: negative affect
- o if above: positive affect
- also if doing well: become satisfied, comfortable, possibly complacent (Carver, 2003)
- o until you fall below the reference line and it goes over again
- note: winner-take-all capitalism raises the reference line

 (Frank, 2012)

various models (Carver, 2003)

- cruise control: going over the hill
- o gets tough, increase velocity and fuel use
- o reach plateau and going down the hill: decrease fuel
- coasting: positive affect leads to coasting
- opportunistic shifting: positive feelings promote play
- also see Marcuse

- it follows from happiness just a motivator
- that too much of happiness is not a good thing
- or perhaps even that there's a dark side to happiness
- Gruber et al. (2011) and https://positivepsychology.com/dark-side-of-happiness/
- o (also Gilbert's "Stumbling on happiness")
- "too much of a good thing is a bad thing"
- food makes us thrive physically, happiness makes us thrive psychologically-but just like food, happiness not always good
- (like fame, success or even money—to get them—pursue other stuff like curiosity)

- always being very happy may result from being out of touch with reality; and this may lead to dysfunction
- moderate happiness allows room for unpleasant emotions, which enable us to learn and grow and move forward
- if constantly very happy, why would you do anything?
- being too happy can make you:
- o pay less attention to details
- less creative
- take more risks [binging food and alc, drugs etc,sex]

- too much happiness can be dysfunctional and maladaptive
- extreme positive emotion is like mania; during mania can't experience negative emotions (that may be necessary, even for survival, such as fear)
- (btw flow seems similar to mania)

- you set some goal, say academic achievement
- and then you fail
- disappointment/discontent/unhappiness is relatively fine for most goals
- but if your goal is happiness, then failiure kills the goal!
 so the more you strive for happiness, the more likely it is
- that you will be unhappysay you are in a positive situation, a birthday party, and
- fail your goal, and feel disappointed and even less happy!!
 instead, accept or not try to decrease negative feelings—be

your goal is happiness, but you don't feel happy, then you

mindful and accept

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key people by the field

- Veenhoven; aka the Godfather of Happiness [soc; sir]
 https://en.wikipedia.org/wiki/Ruut_Veenhoven
- Diener (and Seligman) [psy]
- Easterlin (and Oswald) [eco]
- Radcliff [polSci]
- Cantril came up with the famous ladder
- o it is important because it is self-anchoring:

https://www.ncbi.nlm.nih.gov/books/NBK189562

Campbell

- not just an early scholar, a pioneer
- but also comprehensive and indepth
- indeed, his book is not only relevant
- but many of the findings remain cutting-edge!
- also, it's about the US

Maslow

- a humanist, and into spirituality
- o (like Jung, Fromm, and Marcuse)
- really great books:
- Toward a Psychology of Being

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https://books.google.com/books?hl=en&lr=&id=jcKbDAAAQBAJ&oi=fnd&pg=PT15&dq=maslow&ots=eTsqFrXdED&sig=UlvB9X_8k3NCfVa-Nc08Zvw0zeo#
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o and Peak Experience (kind of like flow) https:

//en.wikipedia.org/wiki/Religions,_Values,_and_Peak_Experiences

Freud

- eg see his "Civilization and its discontents"
- O https://books.google.com/books?hl=en&lr=&id=AW3z38T3u7YC&oi=fnd&pg=PP13&dq=freud+civilization+and+its+discontents&ots=6emidLE-nd&sig=6sA07tnq7Rk8_i1R2G4hLg4sq9o#v=onepage&q=freud%20civilization%
- o note, i did psychoanalysis of city :)

20and%20its%20discontents&f=false

• https://rucore.libraries.rutgers.edu/rutgers-lib/52123/PDF/1/play/

Fromm and Marcuse

- in general and short: joy, fun, spontaneity, no harm, positive attitude, kindness, equality, freedom, etc
- see google scholar for their writings, eg:

Fromm and Marcuse writings "Escape from freedom"

https://books.google.com/books?hl=en&lr=&id=d2g8L1sLykwC&oi=fnd&pg=PR9&dq=info:WPqc-LXi3BUJ:scholar.google.com&ots=JnDgRDoiLn&

sig=dX7ipJr_fK8R6sxnrytdUYkIkMg#v=onepage&q&f=false

"One dimensional man" https://books.google.com/books?id=

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+Studies+in+the+ideology+of+advanced+industrial+society&hl=en&sa=

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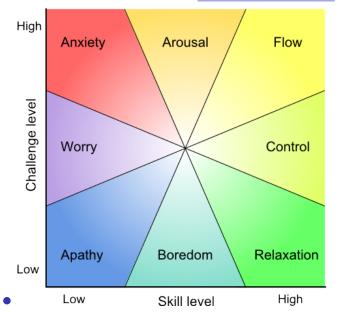
20advanced%20industrial%20society&f=false

• "Eros and civilization" https://books.google.com/books?id=

eT2UCgAAQBAJ&printsec=frontcover&dq=Eros+and+civilization&hl=en&

the care No elementation that the control of the control of

Flow: the psychology of optimal experience (Csikszentmihalyi, 1991)



happiness equation

- happiness =
 achievement or experience expectations or aspirations
- that's one reason why educ doesn't help with happiness

some more key studies

- describe in few sentences
- (the need to belong) (Baumeister and Leary, 1995, Maslow, [1954] 1987)
- evolution/genes:
- Birds of a feather: <u>Homophily</u> in social networks (McPherson et al., 2001)
- The social cage: Human nature and the evolution of SOCiety (Maryanski and Turner, 1992)
- The Compass of Pleasure: How Our Brains Make Fatty Foods, Orgasm, Exercise, Marijuana, Generosity, Vodka, Learning, and Gambling Feel So Good (Linden, 2011)

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