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```
function [kind] = threeofkind(hand)
%threeofkind detects if there are three matching dice rolls in the
  player's
  % hand

% Intializing the count variable for each value of a possible dice
  roll
for x = 1:1:6
    count(x) = 0;
end

% Loop through each possible outcome for a dice roll
for v = 1:1:6
    % Loop through all values in the hand and count the occurrange of
    v
    for i = 1:1:length(hand)
        if hand(i) == v
            count(v) = count(v) + 1;
        end
    end
end
% Test if the highest number of matches is at least 3 to see if it is
% possible to declare that there is a three of a kind present in the
  hand
if highestvalue(count) >= 3
    kind = true;
else
    kind = false;
end
end
```

*Not enough input arguments.*

*Error in threeofkind (line 13)*  
     *for i = 1:1:length(hand)*

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