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```
function [lowest] = lowestvalue(hand)
%lowestvalue finds the lowest value of all the dice rolled in the hand

% Intialize the low value to high value so none of the possible values
are
% excluded from being the lowest
low = 7;
% Loop through all values rolled present in the hand
for i = 1:1:length(hand)
    % Compare the current value being checked to the current lowest
    and if
        % it is lower than the lowest value will be adjusted
        if hand(i) < low
            low = hand(i);
        end
    end
end
% Sets the lowest value in the hand to the low after the loop as gone
% through all the dice rolled
lowest = low;
end
```

*Not enough input arguments.*

*Error in lowestvalue (line 8)*  
*for i = 1:1:length(hand)*

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