Ashiqur Rahman

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CARRIER OBJECTIVE

To advance my career as an iOS developer by taking on more challenging and rewarding projects that showcase my skills and creativity in developing innovative and user-friendly applications for Apple devices.

TECHNICAL SKILLS

Programming Languages Swift ● ● ● O

C# • • • • C

Objective C ● ● ● O O

Platforms / Technologies iOS • • • • C

Unity • • • • ○

Cocos2DX • • • ○ O

WORK EXPERIENCE

Senior Software Engineer

Organization

Responsibilities

Duration

Free Pixel Games Ltd.

From December 2022 to Present

- Perform all responsibilities as a Software Engineer as mentioned below
- ❖ Manage and give directions to junior team members

> Software Engineer

Organization

Free Pixel Games Ltd.

Duration

From December 2018 to December 2022

Responsibilities

- Write reusable and scalable code to connect Unity and cocos2DX apps with backend services (e.g. firebase)
- Write native code where platform support is unavailable (iOS and Android)

❖ Integrate advertisement, analytics SDKs in Unity and Cocos2DX apps

Undergraduate Teacher's Assistant

Organization United International University

EDUCATIONAL BACKGROUND

Bachelor of Science (BSc)

ConcentrationComputer Science and EngineeringCGPA3.78/4.00InstitutionUnited International UniversityPassing Year2018

➤ Higher Secondary Certificate (HSC)

ConcentrationScienceGPA5.00/5.00InstitutionNotre Dame CollegePassing Year2012

Board Dhaka

Secondary School Certificate (SSC)

ConcentrationScienceGPA5.00/5.00InstitutionMohadevpur SM High SchoolPassing Year2010

Board Rajshahi

PERSONAL PROFILE

Date of Birth December 10, 1994

Nationality Bangladeshi

Github https//github.com/ashiqur12345

https//github.com/theashiq

Interests Travelling, Gaming, Reading books, Internet browsing.

LANGUAGES COMPETENCY

Mother Language Bengali

Foreign Language Good proficiency in English

PROJECTS / THESIS

Software Projects

Throughout my professional life I've contributed to a lot of projects that are live either on Google Play Store or Apple App Store. As these projects are intellectual properties of an organization I don't have the liberty to mention them here. But my personal projects can be found on my <u>Github</u> page.