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CAREER OBJECTIVE

• To obtain a position of responsibilities that utilizes my skills and experience and keen to work in a challenging environment where I can enrich my knowledge.

EDUCATION

Maharashtra Institute of Technology College of Engineering, Pune

2016 - Present

- Bachelor of Engineering in Computer Science and Engineering, SGPA: 9.116 / 10
- Relevant Coursework: Object Oriented Programming, Advanced Data Structures and Algorithms, Computer Networks,
 Discrete Mathematics, Computer Graphics, Database Management Systems, Operating Systems and Microprocessors.

City International School, Wanowrie, Pune

2015

CBSE 12th Percentage — 87.2%

Rustomjie International School, Jalgaon

2013

CBSE 10th CGPA — 9.4 / 10

PROJECTS

Epidemic Monitor — Smart India Hackathon 2019 / Thermo Fisher Scientific

March 2019

- Grand Finalist at Smart India Hackathon 2019 where our team was one of the top 4 finalists for a complex problem statement from Thermo Fisher Scientific which had north of 700 submissions from all over India.
- Implemented a Geographic Information System for real-time epidemic mapping, real-time alerts and projection model to predict the spread of the disease.

Automator August 2018

- Automator makes it possible to have an event-driven, connected world and makes it possible to integrate individual applications to maximize usage and save time.
- The application has various modules which works by various triggers to perform an action which can be individually and remotely activated.
- Project received the highest grade in the department for Software and Development Lab.

Tensorflow Lite — Object Detection / Image Classification

December 2018

 Camera app that continuously detects objects in the frames seen by camera, using quantized MobileNet SSD model trained on the COCO dataset.

Airline Reservation System

August 2017

Reservation System Mini Project made using C++ and CSV.

Hospital Management System

January 2016

Management System built with Java GUI and MySQL.

RESEARCH

Large-Scale Study of Curiosity-Driven Learning

Ongoing

• Study of *curiosity* as a type of intrinsic reward function which uses prediction error as reward signal instead of environment rewards that are extrinsic to the agent.

ADDITIONAL EXPERIENCE AND ACHIEVEMENTS

- Team Leader of the team selected for Smart India Hackathon 2019 Grand Finale *out of* 57,897 idea proposals, 34,000+ teams and over 200,000 student participants from all over India.
- 4 Star Competitive Programmer on CodeChef. (~ top 2%)
- Volunteered for Aarohan The Cultural Fest

LANGUAGES AND TECHNOLOGIES

Experienced — C/C++, Java, Python, Android, MySQL, MongoDB, HTML5, CS3

Familiar — Javascript, PHP, Matlab

Tools — Git, Tensorflow, Android Studio, Linux