

Course code : CSE2007

Course title : Database Management System

Module : 5

Topic : 6

Shadow Paging



Objectives

This session will give the knowledge about

Shadow Paging



No log required in a single-user environment

 Log may be needed in a multiuser environment for the concurrency control method

Shadow paging considers disk to be made of n fixed-size disk pages

- Directory with n entries is constructed
- When transaction begins executing, directory copied into shadow directory to save while current directory is being used
- Shadow directory is never modified



New copy of the modified page created and stored elsewhere

- Current directory modified to point to new disk block
- Shadow directory still points to old disk block

Failure recovery

- Discard current directory
- Free modified database pages
- NO-UNDO/NO-REDO technique



Steps in Shadow Paging

- Construct a Directory with every entry in the directory pointing to a database block.
- Create a Shadow copy of the directory known as Shadow Directory
- Transaction should modify only pages pointed bu the current directory and write it into a new location on the disk.
- If transaction commits, discard the shadow directory and its pointing old disk blocks
- If transaction fails, discard the current directory and the and its newly created disk blocks



 Current

 Directory

 BNo
 Address

 1
 A 500

 2
 B 200

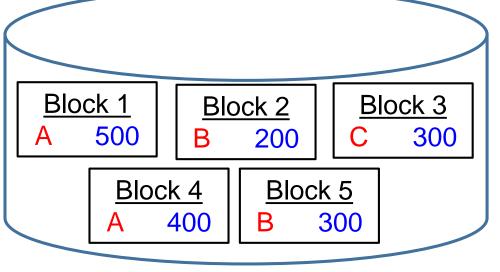
 4
 A 400

 5
 B 300

Shadow
Directory
BNo Address

1 A 500
2 B 200

- 2 READ(A)
- 3 A=A-100
- 4 WRITE(A)
- 5 READ(B)
- 6 B=B+100
- 7 WRITE(B)
- 8 COMMIT





 Current

 Directory

 BNo
 Address

 1
 A
 500

 2
 B
 200

 4
 A
 400

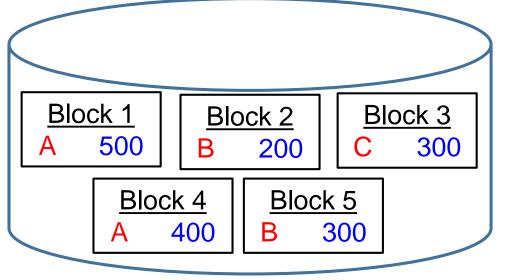
 5
 B
 300

Shadow
Directory

BNo Address

1 A 500
2 B 200

- 2 READ(A)
- 3 A=A-100
- 4 WRITE(A)
- 5 ABORT





 Current

 Directory

 BNo
 Address

 1
 A
 500

 2
 B
 200

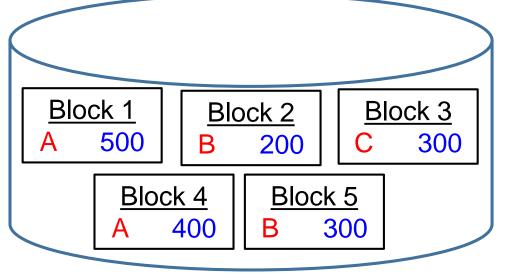
 4
 A
 400

 5
 B
 300

Shadow
Directory
BNo Address

1 A 500
2 B 200

- 2 READ(A)
- 3 A=A-100
- 4 WRITE(A)
- 5 READ(B)
- 6 B=B+100
- 7 WRITE(B)
- 8 ABORT





Problems

| [start_transaction, T ₁] |
|------------------------------------------|
| [read_item, T ₁ , A] |
| [read_item, T ₁ , D] |
| [write_item, T ₁ , D, 20, 25] |
| [commit, T ₁] |
| [checkpoint] |
| [start_transaction, T ₂] |
| [read_item, T2, B] |
| [write_item, T2, B, 12, 18] |
| [start_transaction, T ₄] |
| [read_item, T ₄ , D] |
| [write_item, T ₄ , D, 25, 15] |
| [start_transaction, T_3] |
| [write_item, T ₃ , C, 30, 40] |
| [read_item, T ₄ , A] |
| [write_item, T4, A, 30, 20] |
| [commit, T ₄] |
| [read_item, T2, D] |
| [write_item, T2, D, 15, 25] |

Figure 22.6 shows the log corresponding to a particular schedule at the point of a system crash for four transactions T_1 , T_2 , T_3 , and T_4 . Suppose that we use the *immediate update protocol* with checkpointing. Describe the recovery process from the system crash. Specify which transactions are rolled back, which operations in the log are redone and which (if any) are undone, and whether any cascading rollback takes place.

System crash



Summary

This session will give the knowledge about

Shadow Paging