PROJ3 – Metacognition

**Part C – Security Screenshot**

**11. Test application over HTTPS connection, (screenshot evidence)**

**PART D - Metacognition**

**12. Comment on each of the 3rd party frameworks used, why was it chosen**

The two 3rd party frames that I utilised were: Google Maps API and Facebook API. The maps api was used to provide the user with an easier method of seeing the events near their location. The Facebook api was integrated in order to offer another form of logging into the app.

**13. What other technologies did you investigate in order to settle on a path**

Originally I looked at Mapbox while deciding on which maps api would best fit the purpose of my application.

**14. Describe the rules by which your authentication restricts access. Comment in code.**

It restricts access to certain elements by changing the display of certain links that logged in users should only have access to.

**15. Describe why you chose this particular encryption technology**

I chose this encryption technology because it is