UML Class Diagrams

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| **aso** |
| Image  Position |
| Draw  Kill |

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| --- |
| **player** |
| Lives  Score |
| powerUp  pickUp |

|  |
| --- |
| **patient** |
|  |
| Dialogue |

|  |
| --- |
| **pickup** |
| Type  Value |
| Pickup |

|  |
| --- |
| **enemy** |
| Value |
|  |