Manjunath Bhat

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ACADEMIC DETAILS			
Education	Institute	Year	CPI/%
B.Tech(Hons): Mechanical Engineering	Indian Institute of Technology, Kharagpur	2017- 2021	8.73 / 10
12th	SKCH Composite Pre-University College, Bengaluru	2015 - 2017	97.16 %

Prarthana Central School, Bengaluru

MAJOR PROJECTS

10th

• Google Summer of Code 2019 - FluxML (The Julia Language)

(March'19-August'19)

10 / 10

(Guide: Mr. Dhairya Gandhi, Mr. Elliot Saba)

- **Project**: Enriching FluxML's model zoo repository with Deep Learning models: Spatial transformer Network, VAE-GAN, EBGAN, StarGAN, and GRCNN.
- Contributed to the backend of the Flux library by adding dropout layers, normalization layers, and wrappers for convolution and pooling layers.
- Worked on integrating the Flux library with a new Automatic Differentiation package called Zygote.

• Robot Path Planning Algorithms

(March'18-May'18)

Kharagpur RoboSoccer Students' Group, Artificial Intelligence Team (Guide: Prof. Alok Kanti Deb)

- Worked on various random sampling based path planning algorithms such as RRT(Rapidly Exploring Random Trees), RRT-Connect, RRT-Star, RRT-Star with Artificial Potential Field.
- Acknowledged for my work in the research paper "Potential and Sampling based RRT star for Real Time Motion Planning accounting for momentum in cost function".

• RoboCup Small Sized League(SSL)

(May'18-Present)

Kharagpur RoboSoccer Students' Group, Artificial Intelligence Team (Guide: Prof. Alok Kanti Deb)

- Worked on the software for controlling multiple soccer playing robots in a dynamic environment using the Finite State Machine Architecture to develop plays and strategy.
- Worked on Robot Operating System (ROS) by using its nodes, topics and services to send commands and handle game state data in a centralized manner.

• Maze Solving Robot

(Sep'18-Oct'18)

- A three-wheeled robot with two driving wheels and one castor wheel for steering, that can find the shortest path between source and destination in a maze, and can follow the path generated.
- Various techniques of Image Processing such as Edge Detection, Contour Detection, and Hough Transforms were used. Dijkstra's algorithm was used to generate the shortest path.

RESEARCH PAPERS

Deep Learning rooted Potential piloted RRT* for expeditious Path Planning

(July'19)

- Proposed a deep learning based approach to predict the appropriate value of Potential Field function in the RRT*-APF algorithm, based on the position, size and number of obstacles in the configuration space.
- The paper has been accepted at the 4th International Conference on Artificial Intelligence and Robotics (ICAIR 2019), held at Shenzhen, China.

TECHNICAL SKILLS

- Languages C, C++, Python, MATLAB, Octave, Julia, LATEX
- Libraries and Tools Tensorflow, OpenCV, ROS, Git
- Fields of Interest Computer Vision, Path Planning, Machine Learning.

AWARDS AND ACHIEVEMENTS

- 2nd Runner Up, Robotics + Image Processing Event, Pixelation, NSSC, 2018.
- 2nd Runner Up, Coding + Soccer Strategy Event, Code-O-Soccer, Kshitij, 2018
- Part of the only Indian team to qualify for **RoboCup SSL** (Small Sized League) in 2018 and 2019.
- Secured **AIR 444 among 1.2 million students** in JEE Main 2017 and **AIR 1459 among 160,000 students** in JEE Advanced 2017.

POSITIONS OF RESPONSIBILITY

- Team Head of Kharagpur RoboSoccer Students' Group for the academic year 2019-20.
- Mentored over 90 first year students at an **IEEE certified Image Processing Workshop** organized at Indian Institute of Technology Kharagpur.