# JAVA LISTENER DEMO

### COM.BDA.CONTROLLER.EXAMPLE.DEMO.LISTEN

Version 1.3.0

Last Edited 01 February 2013

## **CONTENTS**

Contents	1
History	2
Overview	3
Controls	3
Development Notes	3

HISTORY					
Version	Date	Author	Comments		
1.0.0	09 Feb 2012	JM	Initial version.		
1.3.0	17 Jan 2013	MD & IB	Moga Pro Update.		

#### **OVERVIEW**

Example Java-based application that moves a cursor.

#### **CONTROLS**

- Left and right analog sticks control the cursor position.
- Button A increases the cursor radius when a Moga is connected.
- Button B decreases the cursor radius when a Moga is connected.
- Button X decreases the cursor radius when a Moga Pro is connected.
- Button Y decreases the cursor radius when a Moga Pro is connected.
- Cursor is solid when the controller is connected.
- Cursor is hollow when the controller is disconnected.
- Cursor is Blue when a Moga Controller is connected
- Cursor is Green when a Moga Pro Controller is connected.
- Cursor is Red when an Unknown Device is connected.

#### **DEVELOPMENT NOTES**

Uses a ControllerListener to receive updates from the game controller.