# JNI POLLING DEMO

## COM.BDA.CONTROLLER.EXAMPLE.JNI.POLL

Version 1.3.0

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HISTORY				
Version	Date	Author	Comments	
1.2.4	04 Apr 2012	JM	Initial version.	
1.3.0	16 Jan 2013	MD	Moga SDK Added.	

### **OVERVIEW**

Example JNI-based application that moves a cursor.

#### **CONTROLS**

- Left and right analog sticks control the cursor position.
- Button A increases the cursor radius.
- Button B decreases the cursor radius.
- Cursor is solid when the controller is connected.
- Cursor is hollow when the controller is disconnected.
- Cursor is Blue when a Moga Controller is connected
- Cursor is Green when a Moga Pro Controller is connected.
- Cursor is Red when an Unknown Device is connected.

### **SETUP NOTES**

• The "NDK Builder" settings may require updating to match the location of the Android NDK "ndk-build[.cmd]" script file on the developer's machine.

#### **DEVELOPMENT NOTES**

Uses polling to periodically query the game controller.