Connor Ray

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Life long learner and problem solver with background in customer service; effectively crafting solutions and products to meet client needs. Seeking an environment to develop and improve software products and services.

TECHNICAL SKILLS

- Spring Boot, Java, PostgreSQL, HTML, CSS, JavaScript, Vue.js, Responsive Design, IntelliJ, Git, Unit Testing (JUnit), E/R diagrams, Integration Testing, Unix

TECHNICAL EXPERIENCE

- **Superalgos** - Open source algorithmic trading software written primarily in JavaScript and using Node.js. As a developer and moderator for the project my efforts have been focused between implementing new features, system hardening, and user support for the API / machine learning portions of the project.
- **Capstone Project** - A vending machine application written in Java. Created an application to manage a vending machine.
- **Capstone Project** - An API / application for sending and receiving TE-Bucks. This project utilizes Java and Spring Boot to simulate sending and receiving virtual cash!

EDUCATION

Tech Elevator, Cleveland, OH   **September 2022 – Present**

Currently attending a 14-week full-stack coding bootcamp learning how to create dynamic web-based software systems using Java providing 800+ hours of development education and application.

WORK EXPERIENCE

Ray Landscaping Services, Inc., Chardon, OH   **April 2018 – November 2021**
Operations Manager

- Consulted with prospective clients and generated work proposals
- Coordinated scheduling to meet customer needs and job site conditions
- Orchestrated employees; overseeing hiring and retention

Ray Landscaping Services, Inc., Chardon, OH   **April 2015 – March 2018**
Project Leader

- Directed team of 5 focusing on job site efficiency and quality control which resulted in 10% increase in sales
- Communicated with clients addressing job requirements and progression
- Documented daily tasks to ensure accurate billing and scheduling