

MODS	
Additional Lights	B
Alchemist Combat	T
Alex's Mobs	M
Areas	Q
Backpacked	T
Backslot	Q
Bettas	M
Better Advancements	Q
Better Caves	G
Better Mineshafts	G
Botany Pots	F
Botany Trees	F
Buzzier Bees	M
Camera	T
Charm	B
Dash	T
Double Slabs	B
Dungeons Crawl	G
Dungeons Gear	T
Dynamic Surroundings	Q
Enchantment Descriptions	Q
Enchant With Mob	M
Enhanced Celestials	Q
Floormats	B
Genetic Animals	M
Guard Villagers	M
HWYLA	Q
Immersive Portals	Q
Inventory HUD	Q
Just Enough Items	Q
Leap	T
Mo' Glowstone	B
Mo' Glowstone Lamps	B
More Flower Bushes	F
More Crafting Tables for Forge	B
Mystical World	M
Oh The Biomes You'll Go	G
OPChanter	T
Outvoted	M
Quail Breeding	M
Quark	
Regrowth	M
Revamped Wolves	M
Sapience	M
Save Your Pets	M
Serene Seasons	F
Simple Farming	F
Sit	Q
Spook's More Armor and Tools	T
Snow Under Trees	Q
Swing Through Grass	Q
Towers of The Wild	G
Traveler's Index	Q
Traveler's Backpack	T
Trident Return	T
Up Stream	G
Vanilla Fix	Q
Vanilla Woods	B
Villager Names	M
WAILA Harvistability	Q
Waystones	Q
Wolf Armor and Storage	M
Xaero's Minimap	Q
Xaero's World Map	Q
CREATIVE-SIDE MOD	
World-Edit	Q
CLIENT-SIDE MOD	
Horse Statistics	
Optifine	
Chunk Pregenerator	

MOD REQUIRED LIBRARIES
autoreglib
abnormals_core
bookshelf
citadel
ctdcore
collective
geckolib
patchouli
yungsapi

KEY
Generation (G)
Mobs (M)
Tools and Armor (T)
Agriculture (F)
Building (B)
Quality of Life (Q)