

COLE ELLIS



ellisnavy@icloud.com



github.com/thecae



linkedin.com/in/cole-ellis-2024

Education

Vanderbilt University | Nashville, TN

Bachelor of Science, Computer Science | Anticipated Graduation May 2024

Overall GPA: 3.44 | Major GPA: 3.73

Concentration in Artificial Intelligence

Relevant Coursework:

Software Design & Data Structures

Discrete Structures & Algorithms

Digital Systems & Circuits

Probability & Statistics

Projects

Escape Room Building

Python, Assembly, SQL, HTML | Full Stack Development

Created three fully functioning escape rooms currently in use

Used Python for backend development to control game flow

Used Arduino, Raspberry Pi, and Intel ALTERA DE10 circuits to control game mechanics, logic, and visual and special effects

Used MySQL as DBMS for record management system

Used HTML to build a front-end webpage for customer interaction

Created easy-to-read code and easy front-end ways for administrators to modify gameplay and alter back-end processing

Minecraft Plugin Creation

Java | Object-Oriented Programming

Implemented the Spigot API to build custom Minecraft plugins that supported in-game modification and minigame creation

Used Bukkit and Spigot server creation to generate worlds and modify the functions of various Events to control game flow

Used Heroku to host the server on the Cloud so it can run full-time

Developed custom error messages for readable debugging and testing

Wrote modular, scalable, and readable code for future development

Artificial Intelligence Virtual Assistant (A.I.V.A.)

Python | Machine Learning & Artificial Intelligence

Currently developing a virtual assistant that utilizes artificial intelligence to self-learn how to answer questions and hold human-like conversations with a user

Heavily relies on TensorFlow as the primary machine learning algorithms

Wrote updatable software to soon be upgraded to have proprietary hardware

Experiences

Naval Reserve Officers Training Corps (NROTC)

Military | Leadership Development, Fleet Preparedness

Currently serving as Platoon Commander, leading a group of ten individuals through all NROTC activities, including physical fitness and leadership trainings

Former Academics Officer that managed all academic affairs; designed and implemented a tutoring initiative to provide free tutoring services to all students

Ranked top-of-class in both physical fitness and academic performance

Apple Beta Software Development

Swift | Debugging, Testing, and Problem-Solving

Tested unreleased Beta versions of Apple software for iOS, iPadOS, MacOS, and WatchOS to find bugs in any interactable part of the OS

Worked alongside other software developers to design and implement solutions to problems found and submitted to Apple for implementation

Current updates contain fixes my team has designed to former bugs

Languages

Spanish (Fluent)

Chinese (Elementary)

C++

Python

Java

SQL

LaTeX

C#

Swift

MATLAB

HTML

R

Software

Visual Studio Code

Jet Brains

MySQL

Amazon Web Services

Apple OS

Windows 10

Office Applications

Overleaf

React Native

XCode

Arduino

Intel Quartus

Frameworks

Discord API

Spigot API

BeautifulSoup

TensorFlow

Python Imaging Library

MetaPost

TikZ / PGFPlots

Numpy & Scipy

Matplotlib

RESTful API

Interests

Cybersecurity

Artificial Intelligence

Machine Learning

Full-Stack Development

Neural Networks

Game Design

Web Scraping

Data Mining