Jeramy Morrill

Brooklyn, NY 801-362-7411

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Experience /

BOSSA DIGITAL
Creative Technologist

New York City, NY
2012- Present

- Responsible for research and development.
- Head of Development.
- Brought Bossa into new realms by adding Unity, C++, and C# to our capabilities.
- Responsible for leading / directing creative projects.

STRAWBERRY FROG
Senior Art Director / Lead Front-end Developer

New York City, NY
2010-2012

- As one of the only two digital art directors in the agency I was responsible for much of the digital work done on the Pampers brand at Strawberry Frog.
- Created extremely popular IOS apps that helped SF secure it's client relationship for years to come.
- Helped usher in a new way of thinking about digital advertising that previously didn't exist in the agency culture at SF.

BIG SPACESHIP
Senior Art Director

Brooklyn, NY
2009-2010

- Lead a fantastic team of designer and developers.
- Responsible for many successful pitches, that won a great deal of new business for Big Spaceship.
- Responsible for maintaining design and development standards
- Responsible for creating innovative interactive experiences that helped maintain Big Spaceship as a lead digital creative agency.

STRUCK
Interactive Director / Lead Developer

Salt Lake City, UT
2006-2009

- Led an award-winning interactive team.
- Cultivated a creative atmosphere in which both developers and designers were able to share ideas and innovate.
- Was responsible for creating and maintaining design and development standards.
- Worked directly with Struck's executive producers to inspire our teams as we set goals and created amazing creative work, often on a tight client timeline.
- Led concepting and multi-team collaboration.
- Experimented with cutting edge technologies, such as Papervision, FLAR, and other new tools to stay ahead of the curve.
- Initiated a successful weekly sharing and inspiration meeting, where team members showed something that had inspired them that week, and talked about things that they would like to try in the future.
- Spearheaded presentations for new business and worked closely with creatives and sales people to come up with compelling and effective presentations that won millions of dollars worth of business.

Skills /

Expert in Javascript, (including Backbone, Require, Node, Three.js, Express, Angular, Bootstrap, Mongo, Gulp), HTML5, CSS3 (including SASS and SCSS), C#, C++, Open Frameworks, Unity. I'm also and expert in design, typography, layout, animation, Photoshop, Illustrator, Flash, Fireworks, After Effects, Cinema 4D (modeling, animation, lighting, and texturing), AS3 (including Away3d, five3D, Box 2D), PHP / Proficient in Objective C, Swift, Python, Perl, Java, Maya, 3D Studio Max, Lightwave, UI and UX modeling, Visio, Omnigraffle. Also I am extremly familiar with the Twitter, Intagram, and Facebook APIs.

About Me /

I am an intensely dedicated developer and designer with a passion for interactive. During my agency experience over the past 14 years, I've developed a varied skill set – everything from programming to animation to design – that makes me uniquely able to understand and execute client projects that succeed. Sites that I've directed not only look amazing, they function seamlessly. This attention to every aspect of a site, banner, or app has given me a track record that speaks for itself. I stay on the cutting edge of design and development, and love to experiment with new forms of interaction using the latest tools and gadgets. Few things bring me as much satisfaction as coming up with a completely new and creative solution to an interactive puzzle, whether it's the best way to manage a client's requests, or an algorithm to help an app run more smoothly.

Growing up, I played baseball – I think it was there on the field that I became ingrained with a sense of teamwork that has never left me. In fact, I believe this awareness of "the whole creating something greater than the parts" is at the heart of every successful interactive team. I'm a natural-born leader, but I know that true leadership comes when you set ego aside to be the student, not the teacher. On a personal note, I'm really good at telling corny jokes, I'm a little (okay, a lot) nerdy, and I think Coalesce is the best band ever. Oh, and I can kick your butt at Street Fighter.