A linear time algorithm for computing a minimum distance total k-dominating set in interval graphs

${f Abstract}$

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For a graph G = (V, E), a total dominating set is a set $D \subseteq V$ such that every vertex $v \in V$ has a neighbor in D. Given a graph G = (V, E) and a fixed positive integer k, the distance total k-dominating set for G is a set TD such that for every vertex in $v \in V$, there exists some vertex $u \in TD$ different from v such that $d_G(u, v) \leq k$, where $d_G(u, v)$ is the distance between u and v in G. In this paper, we give a linear time algorithm to compute a minimum distance total k-dominating set in interval graphs.

4 **Keywords:** Domination, total domination, distance total domination, proper interval graph,

For a graph G = (V, E), the sets $N_G(v) = \{u \in V | uv \in E\}$ and $N_G[v] = N_G(v) \cup \{v\}$

5 interval graph.

6 1. Introduction

denote the neighborhood and the closed neighborhood of a vertex v, respectively. A set $D \subseteq V$ of a graph G = (V, E) is a dominating set of G if every vertex in $V \setminus D$ is adjacent to a vertex in D. The domination number of a graph G, denoted by $\gamma(G)$, is the minimum cardinality of a dominating set of G. The concept of domination has been extensively studied, both in 11 structural and algorithmic graph theory, because of its numerous applications to a variety of areas. Domination naturally arises in facility location problems, in problems involving finding set of representatives, in monitoring communication or electrical networks, and in land surveying. The two books [7, 8] discuss the main results and applications of domination in graphs. Many variants of the basic concepts of domination have appeared in literature due to different practical applications. Among several important variations of domination in graphs, total domination is 17 one of those. A set $D \subseteq V$ of a graph G = (V, E) is a total dominating set of G if every vertex in V is adjacent to a vertex in D. Equivalently, a set $D \subseteq V$ is a total dominating set of G if $|N_G(v) \cap D| \geq 1$ for every $v \in V$. The total domination number of a graph G, denoted by $\gamma^t(G)$, is the minimum cardinality of a total dominating set of G. Note that a graph without isolated vertices always possesses a total dominating set. Applications and algorithmic aspects of domination and total domination and their variations can be found in [7, 8, 9, 10, 15, 16, 18]. 23 The concepts of domination and total domination are also generalized as follows considering 24 the concept of distance in graphs. The distance between two vertices u and v in a graph G, 25 denoted by $d_G(u,v)$, is the length of a shortest path between u and v in G. Let $k \geq 1$ be an integer. The sets $N_G^k(v) = \{u \in V | 0 < d_G(u,v) \leq k\}$ and $N_G^k[v] = N_G^k(v) \cup \{v\}$ denote the 27 distance k-neighborhood and the closed distance k-neighborhood of a vertex v in G, respectively. Given a graph G = (V, E) and a positive integer k, a set $D \subseteq V$ is called a distance k-dominating set of G, if for every vertex $v \in V$, there exists some vertex $u \in D$ such that $d_G(u,v) \leq k$. The distance k-domination number, denoted by $\gamma_k(G)$ is the minimum cardinality of a distance k-dominating set of G. Given a graph G = (V, E) and a positive integer k, a set $D \subseteq V$ is called a distance total k-dominating set of G, if for every vertex $v \in V$, there exists some vertex $u \in D$ which is different from v such that $d_G(u,v) \leq k$. The distance total k-domination number, denoted by $\gamma_k^t(G)$ is the minimum cardinality of a distance total k-dominating set of G. Note that if k = 1, then these are usual domination and total domination in graphs.

Since the problem of finding a minimum dominating set and the problem of finding a minimum total dominating set are NP-hard for chordal graphs [1, 2, 13], the problem of finding a minimum distance k-dominating set and the problem of finding a minimum distance total k-dominating set are also NP-hard for chordal graphs. However, several polynomial time algorithms have been designed for finding a minimum dominating set and also for finding a minimum distance k-dominating set in subclasses of chordal graphs [2, 4, 5]. Though several polynomial time algorithms have been obtained for finding a minimum total dominating set in subclasses of chordal graphs [4, 5, 10, 12, 13], a few algorithms are known for finding a minimum distance total k-dominating set in subclasses of chordal graphs [18]. Though a linear time algorithm is presented in [5] for finding a minimum total dominating set of strongly chordal graphs, nothing much have been studied on the problem of finding a minimum distance total k-dominating set in subclasses of chordal graphs. Recently, Zhao and Shan [18] have presented an $O(n^3)$ time algorithm for finding a minimum distance total k-dominating set in block graphs, which is a subclass of strongly chordal graphs.

In this paper, we first present a simple linear time algorithm for finding a minimum distance total k-dominating set in proper interval graphs (see Section 3). Then we show the difficulty in applying the same algorithm to find a minimum distance total k-dominating set in interval graphs and later on, we present a labelling technique based linear time algorithm in Section 4 for finding a minimum distance total k-dominating set in interval graphs.

2. Preliminaries

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Let G = (V, E) be a graph. For $S \subseteq V$, let G[S] denote the subgraph induced by G on S. If G[C], $C \subseteq V$, is a complete subgraph of G, then C is called a *clique* of G. A clique C of G is called a *maximal clique* of G if no proper superset of C is a clique of G. Let K be a positive integer. A vertex K is a clique of K the vertex K if K if K in K in K is a clique of K in K

A graph G is a chordal graph if every cycle in G of length at least 4 has a chord i.e., an edge joining two non-consecutive vertices of the cycle. Let F be a nonempty family of sets. A graph G = (V, E) is called an *intersection graph* for a finite family \mathscr{F} of a nonempty set if there is a one-to-one correspondence between \mathscr{F} and V such that two sets in \mathscr{F} have nonempty intersection if and only if their corresponding vertices in V are adjacent. We call \mathscr{F} an intersection model of G. For an intersection model \mathscr{F} , we use $G(\mathscr{F})$ to denote the intersection graph for \mathscr{F} . If \mathscr{F} is a family of intervals on a real line, then G is called an interval graph for \mathscr{F} and \mathscr{F} is called an interval model of G. An O(n+m) time algorithm has been given in [3] for recognizing an interval graph and constructing an interval model using PQ-trees. If \mathscr{F} is a family of intervals on a real line such that no interval in $\mathscr F$ contains another interval in $\mathscr F$ set theoretically, then G is called a proper interval graph for \mathscr{F} and \mathscr{F} is called a proper interval model of G. A vertex $v \in V(G)$ is a simplicial vertex of G if $N_G[v]$ is a clique of G. An ordering $\alpha = (v_1, v_2, ..., v_n)$ is a perfect elimination ordering (PEO) of G if v_i is a simplicial vertex of $G_i = G[\{v_i, v_{i+1}, ..., v_n\}]$ for all $i, 1 \le i \le n$. A PEO $\alpha = (v_1, v_2, \dots, v_n)$ of a chordal graph is a bi-compatible elimination ordering (BCO) if $\alpha^{-1} = (v_n, v_{n-1}, \dots, v_1)$, i.e. the reverse of α , is also a PEO of G. This implies that v_i is simplicial in $G[\{v_1, v_2, \dots, v_i\}]$ as well as in $G[\{v_i, v_{i+1}, \dots, v_n\}]$. A graph G is chordal ⁷⁷ if and only if it has a PEO [6]. Similarly the proper interval graphs are characterized in terms ⁷⁸ of BCO [11]. In [11], it has also been shown that if $\alpha = (v_1, v_2, \dots, v_n)$ is a BCO of G, then ⁷⁹ $P : \langle v_1, v_2, \dots, v_n \rangle$ is a Hamiltonian path (a path containing all the vertices) of G.

80 3. Minimum distance total k-dominating set in proper interval graphs

In this section, we present a linear time algorithm for computing a minimum distance total k-dominating set in a proper interval graph.

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Lemma 3.1. Let \sigma = (v_1, v_2, \dots, v_n) be a BCO of a proper interval graph G = (V, E). If v_i v_j \in E for i < j, then G[\{v_i, v_{i+1}, \dots, v_j\}] is a clique.
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Proof. Since v_i is a simplicial vertex of G[\{v_i, v_{i+1}, \dots, v_n\}], v_{i+1}v_j \in E. Again v_{i+1} is a simplicial vertex of G[\{v_{i+1}, v_{i+2}, \dots, v_n\}]. So v_{i+2}v_j \in E. By similar argument, v_kv_j \in E for all i \leq k \leq j-1. Since v_j is a simplicial vertex of G[\{v_1, v_2, \dots, v_j\}] and v_iv_j \in E, v_iv_k \in E for all i+1 \leq k \leq j-1. Now repeating this process, we can show that v_kv_{k'} \in E for all i+1 \leq k \leq j-1 and i+2 \leq k' \leq j. So G[\{v_i, v_{i+1}, \dots, v_j\}] is a clique.
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Let G = (V, E) be a proper interval graph and $\sigma = (v_1, v_2, \dots, v_n)$ be a BCO of G. With respect to σ , for a vertex $v_i \in V$, we define $F(v_i) = v_j$, where $j = \max\{r | v_r v_i \in E \text{ and } r \geq i\}$.

In particular, we assume that $F(v_n) = v_n$. We define the notation $F_l(v)$ as follows:

$$F_{l}(v) = \begin{cases} F(v), & \text{if } l = 1; \\ F(F_{l-1}(v)), & \text{if } l \ge 2. \end{cases}$$

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Now we are ready to present the algorithm, namely DISTTOT-k-PIG which computes a minimum distance total k-dominating set of a given proper interval graph G.

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Algorithm 1: DISTTOT-k-PIG

Input: A proper interval graph G = (V, E);
Output: A distance total k-dominating set of G;
Obtain a BCO \sigma = (v_1, v_2, \dots, v_n) of G;
Initialize TD = \emptyset;
while (i \le n) do

if (F_k(v_i) = v_n) then

| TD = TD \cup \{v_n, v_{n-1}\};
else

| Let v_l = F_k(v_l) and v_{l'} = F_k(v_l);
TD = TD \cup \{v_l, v_{l'}\};
| i = l'' + 1, where v_{l''} = F_k(v_{l'});
end

end
Return TD;
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If G is a proper interval graph such that $F_k(v_1) = v_n$, then it is easy to see that $\{v_n, v_{n-1}\}$ is a distance total k-dominating set of G. Therefore, we have the following lemma.

Lemma 3.2. Suppose G is a proper interval graph with a BCO $\sigma = (v_1, v_2, \dots, v_n)$ and $k \ge 1$ is a fixed integer. If $F_k(v_1) = v_n$, then $\{v_n, v_{n-1}\}$ is a minimum distance total k-dominating set of G.

Lemma 3.3. Suppose G is a proper interval graph with a BCO $\sigma = (v_1, v_2, ..., v_n)$ and $k \ge 1$ is a fixed integer. Let $v_l = F_k(v_1), v_{l'} = F_k(v_l)$ and $v_{l''} = F_k(v_{l'})$. If D' is a minimum distance total k-dominating set of $G' = G[\{v_{l''+1}, v_{l''+2}, ..., v_n\}]$, then the following conditions are true.

(i) $D' \cup \{v_l, v_{l'}\}$ is a distance total k-dominating set of G;

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105 (ii) \gamma_t^k(G) = \gamma_t^k(G') + 2.
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Proof. Since $\{v_1, v_2, \dots, v_l, v_{l+1}, \dots, v_{l'}\}\subseteq N_G^k(v_l)\cup N_G^k(v_{l'})$ and $v_l\in N_G^k(v_{l'}), D'\cup \{v_l, v_{l'}\}$ is a distance total k-dominating set of G and hence $\gamma_t^k(G)\leq |D'|+2=\gamma_t^k(G')+2$. To prove (ii), we only require to prove that $\gamma_t^k(G)\geq \gamma_t^k(G')+2$.

Assume that D is a minimum distance total k-dominating set of G. If $v_l, v_{l'} \in D$, then without loss of generality we can assume that there is no vertex $v_r \in D$ with $1 \le r \le l''$ because in that case, we can replace such vertices by some vertices from $G[\{v_{l''+1}, v_{l''+2}, \ldots, v_n\}]$. Now $D \setminus \{v_l, v_{l'}\}$ must be a distance total k-dominating set of G'. So assume that $v_l \notin D$ or $v_{l'} \notin D$. In these cases, we will construct another minimum distance total k-dominating set D' of G that contains v_l and $v_{l'}$.

Let $v_p \in N_G^k(v_1)$ be the minimum indexed vertex such that v_p k-dominates v_1 in D. Again there must a vertex $v_{p'}$ in D. Clearly $p \geq 1$. Let $F_i(v_1) = v_{1_i}$ for each $1 \leq i \leq k$. By Lemma 3.1, $\{v_1, v_2, \ldots, F_1(v_1) = v_{1_1}\}, \{v_{1_1}, v_{1_{1+1}}, \ldots, F_2(v_1) = v_{1_2}\}, \ldots, \{v_{1_{k-1}}, v_{1_{k-1}+1}, \ldots, F_k(v_1) = v_{1_k} = v_l\}$ are cliques, $\{v_1, v_2, \ldots, v_l\} \subseteq N_G^k(v_1)$. So $1 \leq p \leq l$. Since $F_k(v_l) = v_{l'}, N_G^k(v_p) \subseteq N_G^k(v_l) \cup N_G^k(v_{l'})$. It can also be verified that $N_G^k(v_{p'}) \subseteq N_G^k(v_l) \cup N_G^k(v_{l'})$.

If p = l, then by our assumption $p' \neq l'$. Now $(D \setminus \{v_{p'}\}) \cup \{v_{l'}\}$ is a minimum distance total k-dominating set of G containing v_l and $v_{l'}$. Similarly if $p \neq l$ and p' = l', then $(D \setminus \{v_p\}) \cup \{v_l\}$ is a minimum distance total k-dominating set of G containing v_l and $v_{l'}$. So assume that $p \neq l$ and $p' \neq l'$. Then $D^* = (D \setminus \{v_p, v_{p'}\}) \cup \{v_l, v_{l'}\}$ is also a minimum distance total k-dominating set of G. Now we can see that $D^* \setminus \{v_l, v_{l'}\}$ must be a distance total k-dominating set of G. So, $\gamma_t^k(G') \leq |D^*| - 2 = \gamma_t^k(G) - 2$ which implies $\gamma_t^k(G) \geq \gamma_t^k(G') + 2$ and completes the proof. \square

Theorem 3.4. Given a proper interval graph G = (V, E) with n vertices and m edges, the algorithm DistTot-k-PIG correctly computes a minimum distance total k-dominating set in O(n+m) time.

Proof. By Lemma 3.2 and Lemma 3.3, it is clear that the algorithm DISTTOT-k-PIG correctly computes a minimum distance total k-dominating set in a proper interval graph. A BCO of G can be computed in O(n+m) time [14]. If F(u) for each $u \in V$ is computed, then we can find $F_k(u)$ for each $u \in V$ by using the recursive definition of $F_k(u)$ which can be done in constant number of steps (as k is fixed positive integer). Since $\{F(u)|u \in V\}$ can be computed in at most O(n+m) time, the algorithm DISTTOT-k-PIG can be executed in at most O(n+m) time. \square

Next we explain the difficulty in applying the algorithm DISTTOT-k-PIG in interval graphs. Suppose G is a proper interval graph with a BCO $\sigma=(v_1,v_2,\ldots,v_n)$. The values of $F_k(v)$ which we need to explain are shown in Figure 1 for k=2. The algorithm DISTTOT-k-PIG chooses the vertices $F_2(v_1)=v_l$ and $F_2(v_l)=v_r$ at the first iteration and then the algorithm is applied on the graph $G[\{v_{s+1},v_{s+2},\ldots,v_n\}]$. By Lemma 3.1, $G[\{v_1,v_2,\ldots,F_1(v_1)\}]$, $G[\{F_1(v_1),\ldots,F_2(v_l)=v_l\}]$, $G[\{v_l,\ldots,F_1(v_l)\}]$, $G[\{F_1(v_l),\ldots,F_2(v_l)=v_r\}]$, $G[\{v_l,\ldots,F_1(v_r)\}]$ and $G[\{F_1(v_r),\ldots,F_2(v_r)=v_r\}]$ are cliques. So it is clear that $\{v_1,v_2,\ldots,v_s\}\subseteq N_G^2(v_l)\cup N_G^2(v_r)$.

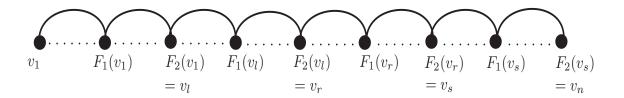


Figure 1: The illustration of difficulty in finding minimum distance total 2-dominating set in a proper interval graph and an interval graph

Now suppose that G is an interval graph with an interval ordering $\sigma = (v_1, v_2, \ldots, v_n)$. If we apply the algorithm DISTTOT-k-PIG on G, then $F_2(v_1) = v_l$ and $F_2(v_l) = v_r$ will be chosen. In interval graphs, v_r cannot totally 2-dominates all the vertices $\{v_r, v_{r+1}, \ldots, v_s\}$ because there may be vertices in the set $\{F_1(v_r), \ldots, F_2(v_r)\}$ that are not at distance at most 2 from v_r . So we need a different technique to handle such cases in interval graphs. We adopt a labelling technique to address this question and finally design an algorithm based on this technique which is presented in Section 4.

4. Minimum distance total k-dominating set in interval graphs

Recall that an O(n+m) time algorithm has been given in [3] for recognizing an interval graph and constructing an interval model using PQ-trees. Suppose G is an interval graph and I is its interval representation. For every vertex $v_i \in V$, let I_i be the corresponding interval, and let a_i and b_i denote the left endpoint and right endpoint of the interval I_i , respectively. We order the vertices of G as $\sigma = (v_1, v_2, \ldots, v_n)$ in increasing order of their right endpoints. It is easy to see that if $v_i v_k \in E$ with i < k, then $v_j v_k \in E$ for every $i + 1 \le j \le k$. We call such an ordering of G as an interval ordering. The interval ordering can be computed from the set of maximal cliques of a given interval graph G = (V, E) in linear time [17]. Let $G_i = G[\{v_i, v_{i+1}, \ldots, v_n\}]$ for $1 \le i \le n$. If G is connected interval graph, then G_i is also connected. For the sake of simplicity, if not specified, we consider only connected interval graphs.

In an interval graph G = (V, E) with interval ordering $\sigma = (v_1, v_2, \dots, v_n)$, for a vertex $v_i \in V$, we define $F(v_i) = v_j$, where $j = \max\{r | v_r v_i \in E \text{ and } r \geq i\}$. In particular, we assume that $F(v_n) = v_n$. We define the notation $F_l(v)$ as follows:

$$F_l(v) = \begin{cases} F(v), & \text{if } l = 1; \\ F(F_{l-1}(v)), & \text{if } l \ge 2. \end{cases}$$

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The following corollary is straightforward from the definition of an interval ordering of an interval graph.

Corollary 4.1. Suppose $\sigma = (v_1, v_2, \dots, v_n)$ is an interval ordering and $k \geq 2$ is a fixed positive integer. Then $d_{G_i}(F_k(v_i), v_r) \leq k$ for every $i \leq r \leq l$, where $v_l = F_k(v_i)$.

Lemma 4.2. Suppose $\sigma = (v_1, v_2, \dots, v_n)$ is an interval ordering and k is a fixed positive integer.

169 If $d_{G_i}(v_i, v_r) \leq k$, then $d_{G_i}(F_k(v_i), v_r) \leq k$.

Proof. Let $F_j(v_i) = v_{i_{F_j}}$ for $1 \leq j \leq k$. Let $P : \langle v_i = v_{i_1}, v_{i_2}, \dots, v_{i_r} = v_r \rangle$ be a shortest path between v_i and v_r in G_i . Notice that $i_r \leq k$. Now v_{i_2} is adjacent to $F_1(v_i)$. If $i_3 < i_{F_1}$, then v_{i_3} is adjacent to $F_1(v_i)$. If $i_3 > i_{F_1}$, then v_{i_3} is adjacent to $F_1(v_i)$ and $F_2(v_i)$. If v_{i_4} is adjacent to

 $F_1(v_i)$, then $P_1:< v_i, F_1(v_i), v_{i_4}, \ldots, v_r >$ is a shorter path than P which is a contradiction. So $i_4 > i_{F_1}$. If $i_3 < i_{F_1}$, then v_{i_4} is adjacent to $F_1(v_i)$ as σ is an interval ordering. So $i_{F_1} < i_3 < i_{F_2}$. If v_{i_5} is adjacent to i_{F_2} , then $P_2:< v_i, F_1(v_i), F_2(v_i), v_{i_5}, \ldots, v_r >$ is a shorter path than P which is a contradiction. So $i_5 > i_{F_2}$. If $i_4 < i_{F_2}$, then v_{i_5} is adjacent to i_{F_2} as σ is an interval ordering. So $i_{F_2} < i_4 < i_{F_3}$. Similarly we can prove that $i_{F_{j-2}} < i_j < i_{F_{j-1}}$. Therefore, we get that either v_r is adjacent to $F_k(v_i)$ or $P^* = < v_i, F_1(v_i), F_2(v_i), F_3(v_i), \ldots, v_r >$, a path of length at most k (this path does not contain the vertex $F_k(v_i)$).

From the above lemma, we have the following corollary.

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Corollary 4.3. Suppose $\sigma = (v_1, v_2, \dots, v_n)$ is an interval ordering and k is a fixed positive integer. If $d_{G_i}(v_r, v_i) = k$, then v_r is adjacent to $F_{k-1}(v_i)$.

We are now ready to describe our algorithm DISTTOT-k-INTERVAL that computes a minimum 183 distance total k-dominating set in a given interval graph G. The algorithm DISTTOT-k-INTERVAL 184 uses two arrays D and L. Initially $D[v_i] = 0$ and $L[v_i] = 0$ for all $1 \le i \le n$. The array D is 185 used to keep track of whether a vertex is already totally k-dominated or yet to be totally k-186 dominated. In particular, if D[v] = 1 at the end of some iteration of the algorithm, then v is already totally k-dominated by the so far constructed subset of the distance total k-dominating 188 set to be constructed by the algorithm. The array L is used to keep track of the selected vertices 189 by the algorithm. At the end of the algorithm, $TD = \{v \in V(G) | L[v] = 2\}$, the set consisting of all the vertices whose L labels are 2 forms a minimum distance total k-dominating set of G. 191 During the algorithm L[v] is either 0, or 1 or 2. If L[v] = 1, then the vertex v belongs to the distance total k-dominating set to be constructed by the algorithm. If L[v] = 2, then the vertex v belongs to the distance total k-dominating set to be constructed by the algorithm and a vertex 194 $u \in N_G^k(v)$ has also been found by then. 195

The following lemma is straightforward from the algorithm DISTTOT-k-INTERVAL.

Lemma 4.4. At starting of the i-th iteration of the algorithm DISTTOT-k-INTERVAL, the following are true:

- (i) $D[v_l] = 1$ for all $1 \le l \le i 1$;
- 200 (ii) $L[v_l] = 0$ or 2 for all $1 \le l \le i 1$.

The algorithm DistTot-k-Interval processes vertex v_i with respect to an interval ordering $\sigma = (v_1, v_2, \dots, v_n)$ at the i-th iteration. Let $TD_i = \{v | L[v] > 0\}$ at the end of i-th iteration, $1 \le i \le n$.

We now present some lemmas which will be used in proving the correctness of the algorithm DISTTOT-k-INTERVAL.

Lemma 4.5. Assume that TD_{i-1} is contained in some minimum distance total k-dominating set D' of G. If $D[v_i] = 0$, $L[v_i] = 0$ and $F_k(v_i) \neq v_i$, then there is a minimum distance total k-dominating set D^* of G containing $TD_{i-1} \cup \{F_k(v_i)\}$.

Proof. If $F_k(v_i) \in D'$, then we are done. So assume that $F_k(v_i) \notin D'$. Let p be minimum index such that $v_p \in D'$ and v_p k-dominates v_i . As $L[v_i] = 0$, $p \neq i$. Since D' is a distance total k-dominating set of G, there is a vertex $v_{p'} \in N_G(v_p)$ such that $v_{p'} \in D'$. If $v_p = F_k(v_i)$ or $v_{p'} = F_k(v_i)$, then we are done. So assume that $v_p \neq F_k(v_i)$ or $v_{p'} \neq F_k(v_i)$. Since $F_k(v_i) \neq v_i$, $i \neq n$. Let $F_k(v_i) = v_l$.

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Algorithm 2: DistTot-k-Interval
 Input: An interval graph G = (V, E);
 Output: A distance total k-dominating set of G;
 Obtain an interval ordering \sigma = (v_1, v_2, \dots, v_n);
 Initialize the arrays D and L such that D[v_i] = 0 and L[v_i] = 0 for all v_i; 1 \le i \le n;
 for i = 1 to n do
     if (D[v_i == 0]) then
         if (F_k(v_i) \neq v_i \text{ and } L[v_i] == 0) then
             L[F_k(v_i)] = 1;
             D[u] = 1 for every u \in N^k(F_k(v_i));
         else if (F_k(v_i) \neq v_i \text{ and } L[v_i] == 1) then
             L[F_k(v_i)] = 2, L[v_i] = 2;
             D[u] = 1 for every u \in N^k[F_k(v_i)];
         else if (F_k(v_i) = v_i \text{ and } L[v_i] == 0) then
             L[v_i] = 2 and L[w] = 2, where w \in N^k(v_i) such that L[w] = 0;
         else if (F_k(v_i) = v_i \text{ and } L[v_i] == 1) then
            L[v_i] = 2 and L[w] = 1, where w \in N^k(v_i) such that L[w] = 0;
         end
     end
 end
 Return TD_k = \{v \in V | L[v] = 2\};
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First assume that p < i. We first prove that N_{G_i}^k(v_p) \subseteq N_{G_i}^k(F_k(v_i)). Let v_r \in N_{G_i}^k(v_p). Let r'
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     be the first index of the path between v_r and v_p such that r' > i. Then v_i is adjacent to v_{r'} and
     hence d_{G_i}(v_i, v_r) \leq d_G(v_r, v_p) \leq k. By Corollary 4.3, v_r must be adjacent to one of the vertex
     from \{F_1(v_i), F_2(v_i), \dots, F_{k-1}(v_i)\}. So v_r \in N_{G_i}^k(F_k(v_i)). Recall that since D' is a distance total
217
     k-dominating set of G, there is a vertex v_{p'} \in N_G^k(v_p) such that v_{p'} \in D' and v_{p'} \neq F_k(v_i). If
     p' = i, then (D' \setminus \{v_p\}) \cup \{F_k(v_i)\} is a minimum distance total k-dominating set of G. If p' < i,
     then by Lemma 4.4, v_{p'} \notin TD_{i-1}. Again d_{G_i}(v_s, F_k(v_i)) \leq d_G(v_{p'}, v_s) for every v_s \in N_{G_i}^k(v_{p'}).
     Also, v_i \notin D'; otherwise (D' \setminus \{v_p, v_{p'}) \cup \{F_k(v_i)\}\} is a smaller distance total k-dominating set of
     G. Now (D' \setminus \{v_p, v_{p'}\}) \cup \{v_i, F_k(v_i)\} is a minimum distance total k-dominating set of G. If p' > i,
     then v_{p'} \in N_{G_i}^k(F_k(v_i)) and hence (D' \setminus \{v_p\}) \cup \{F_k(v_i)\} is a minimum distance total k-dominating
     set of G.
224
         Next assume that p > i. By Corollary 4.3, v_p is adjacent to one of the vertex of \{F_1(v_i), F_2(v_i), \dots, F_{k-1}(v_i)\}.
225
    This means d_{G_i}(v_p, F_k(v_i)) \leq k. We now have to prove that N_{G_i}^k(v_p) \subseteq N_{G_i}^k(F_k(v_i)). Let
     v_r \in N_{G_i}^k(v_p). If i \leq r \leq l (we assume v_l = F_k(v_i) for better understanding of indices), then by
     Corollary 4.1, v_r \in N_{G_i}^k(F_k(v_i)). So If r > l and p > l, then by Lemma 4.2, d_{G_l}(v_r, v_{l'}) \le k, where
     v_{l'} = F_k(F_k(v_i)). If r > l and p < l, then let r' be the first index of the path between v_r and v_p such
     that r' > l. Then F_k(v_i) is adjacent to v_{r'} and hence d_{G_l}(F_k(v_i), v_r) \leq d_G(v_r, v_p) \leq k. By Corol-
     lary 4.3, v_r must be adjacent to one of the vertex from \{F_1(F_k(v_i)), F_2(F_k(v_i)), \dots, F_{k-1}(F_k(v_i))\}.
    So v_r \in N_{G_i}^k(F_k(v_i)). Now if p' = i, then (D' \setminus \{v_p\}) \cup \{F_k(v_i)\} is a minimum distance total
    k-dominating set of G. If p' < i, then by Lemma 4.4, v_{p'} \notin TD_{i-1}. Again d_{G_i}(v_s, F_k(v_i)) \le c
    d_G(v_{p'}, v_s) for every v_s \in N_{G_i}^k(v_{p'}). Also, v_i \notin D'; otherwise (D' \setminus \{v_p, v_{p'}\}) \cup \{F_k(v_i)\}\} is a smaller
     distance total k-dominating set of G. Now (D' \setminus \{v_p, v_{p'}\}) \cup \{v_i, F_k(v_i)\} is a minimum distance
    total k-dominating set of G. If p' > i, then v_{p'} \in N_{G_i}^k(F_k(v_i)) and hence (D' \setminus \{v_p\}) \cup \{F_k(v_i)\} is
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a minimum distance total k-dominating set of G.
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Lemma 4.6. Assume that TD_{i-1} is contained in some minimum distance total k-dominating
    set D' of G. If D[v_i] = 0, L[v_i] = 1 and F_k(v_i) \neq v_i, then there is a minimum distance total
239
    k-dominating set D^* of G containing TD_{i-1} \cup \{F_k(v_i)\}.
    Proof. Since L[v_i] = 1, v_i \in TD_{i-1} and hence v_i \in D'. If F_k(v_i) \in D', then we are done. So
    assume that F_k(v_i) \notin D'. Since D' is a distance total k-dominating set of G, there is a vertex
242
    v_{i'} \in N_G^k(v_i) such that v_{i'} \in D'. Clearly v_{i'} \neq F_k(v_i). Since L[v_i] = 1, by Lemma 4.4, v_{i'} \notin TD_{i-1}.
243
        First assume that i' < i. As we proved in proof of Lemma 4.5, we can prove that N_{G_i}^k(v_{i'}) \subseteq
    N_{G_i}^k(F_k(v_i)). Now assume that i' > i. By Lemma 4.2, N_{G_i}^k(v_{i'}) \subseteq N_{G_i}^k(F_k(v_i)). So in any case,
245
    (D' \setminus \{v_{i'}\}) \cup \{F_k(v_i)\} is a minimum distance total k-dominating set of G.
    Lemma 4.7. Assume that TD_{i-1} is contained in some minimum distance total k-dominating
    set D' of G. If D[v_i] = 0, L[v_i] = 0 and F_k(v_i) = v_i, then there is a minimum distance total
    k-dominating set D^* of G containing TD_{i-1} \cup \{v_i, w\}, where w \in N^k(v_i) such that L[w] = 0.
    Proof. Since F_k(v_i) = v_i, we have i = n. Let v_p be the minimum indexed vertex in D' such
    that v_p k-dominates v_i. As L[v_i] = 0, by Lemma 4.4, v_p \notin TD_{i-1}. Since D' is a distance
    total k-dominating set of G, there is a vertex v_{p'} \in N_G^k(v_p) such that v_{p'} \in D'. By Lemma 4.4,
    v_{p'} \notin TD_{i-1}. As i = n, N_{G_i}^k(v_p) \cup N_{G_i}^k(v_{p'}) = \{v_i\}. Let D^* = (D' \setminus \{v_p, v_{p'}\}) \cup \{v_i, w\}, where
253
    w \in N_G^k(v_i) such that L[w] = 0. Note that such a vertex exists as L[v_i] = 0 and D[v_i] = 0. So D^*
    is a minimum distance total k-dominating set of G.
                                                                                                          Lemma 4.8. Assume that TD_{i-1} is contained in some minimum distance total k-dominating
    set D' of G. If D[v_i] = 0, L[v_i] = 1 and F_k(v_i) = v_i, then there is a minimum distance total
257
    k-dominating set D^* of G containing TD_{i-1} \cup \{w\}, where w \in N^k(v_i) such that L[w] = 0.
    Proof. Since F_k(v_i) = v_i, we have i = n. As L[v_i] = 1, v_i \in TD_{i-1} and hence v_i \in D'. Since
    D' is a distance total k-dominating set of G, there is a vertex v_{i'} \in N_G^k(v_i) such that v_{i'} \in D'.
    By Lemma 4.4, v_{i'} \notin TD_{i-1}. As i = n, N_{G_i}^k(v_{i'}) = \{v_i\}. Let D^* = (D' \setminus \{v_{i'}\}) \cup \{w\}, where
261
    w \in N_G^k(v_i) such that L[w] = 0. Note that such a vertex exists as L[v_i] = 1. So D^* is a minimum
    distance total k-dominating set of G.
263
    Theorem 4.9. Given an interval graph G = (V, E) with n vertices and m edges, the algorithm
264
    DISTTOT-k-INTERVAL correctly computes a minimum distance total k-dominating set in O(n+m)
265
    time.
266
    Proof. Recall that TD_i = \{v|L[v] > 0\}, 1 \le i \le n is the set computed by the algorithm DISTTOT-
267
    k-Interval at the end of i-th iteration. To show that algorithm DISTTOT-k-Interval correctly
268
    computes a minimum distance total k-dominating set of an interval G, it is sufficient to prove
    that TD = TD_n is a minimum distance total k-dominating set of G. By Lemma 4.4, TD_n is
270
    a distance total k-dominating set of G. To prove that TD_n is minimum, we show by induction
271
    that the statement that there is a minimum distance total k-dominating set of G containing TD_i
272
    is true for all i, 0 \le i \le n. So at the termination of the algorithm TD_n is a minimum distance
273
    total k-dominating set of G. Since TD_0 = \emptyset, the base case, i.e. there is a minimum distance total
    k-dominating set of G containing TD_0 is trivially true. Assume that the statement that there is
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The algorithm DistTot-k-Interval processes the vertex v_i at the i-th iteration.

a minimum distance total k-dominating set of G containing $TD_{i-1}, i > 1$.

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If $D[v_i] = 0$, $L[v_i] = 0$ and $F_k(v_i) \neq v_i$, then $L[F_k(v_i)]$ is made 1 by the algorithm DISTTOTk-Interval. In this case, $TD_i = TD_{i-1} \cup \{F_k(v_i)\}$. By Lemma 4.5, TD_i is contained in some minimum distance total k-dominating set of G. So the induction is true in this case.

If $D[v_i] = 0$, $L[v_i] = 1$ and $F_k(v_i) \neq v_i$, then $L[v_i]$ and $L[F_k(v_i)]$ are made 2 by the algorithm DISTTOT-k-INTERVAL. In this case, $TD_i = TD_{i-1} \cup \{F_k(v_i)\}$. By Lemma 4.6, TD_i is contained in some minimum distance total k-dominating set of G. So the induction is true in this case.

If $D[v_i] = 0$, $L[v_i] = 0$ and $F_k(v_i) = v_i$, then $L[v_i]$ and L[w], where $w \in N_G^k(v_i)$ such that L[w] = 0 are made 2 by the algorithm DISTTOT-k-INTERVAL. In this case, $TD_i = TD_{i-1} \cup \{v_i, w\}$.

By Lemma 4.7, TD_i is contained in some minimum distance total k-dominating set of G. So the induction is true in this case.

If $D[v_i] = 0$, $L[v_i] = 1$ and $F_k(v_i) = v_i$, then $L[v_i]$ and L[w], where $w \in N_G^k(v_i)$ such that L[w] = 0 are made 2 by the algorithm DISTTOT-k-INTERVAL. In this case, $TD_i = TD_{i-1} \cup \{w\}$.

By Lemma 4.8, TD_i is contained in some minimum distance total k-dominating set of G. So the induction is true in this case.

Now we discuss the running time of the algorithm DISTTOT-k-INTERVAL. An interval ordering of an interval graph G can be computed in O(n+m) time [17]. If F(u) for each $u \in V$ is computed, then we can find $F_k(u)$ for each $u \in V$ by using the recursive definition of $F_k(u)$ which can be done in constant number of steps (as k is fixed positive integer). Since $\{F(u)|u \in V\}$ can be computed in at most O(n+m) time, the algorithm DISTTOT-k-INTERVAL can be executed in at most O(n+m) time.

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