

DEMONTE WALKER

Software Designer

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[LinkedIn](#) | [GitHub](#) | [Portfolio](#)

EDUCATION:

Georgia State University	December 2024
B.Sc in Computer Science   GPA: 3.0	
Coursework: Human-Computer Interaction, Web Programming, Mobile App Development	
DeVry University	April 2019
A.Sc in Networking Systems and Administration   GPA: 3.7	

WORK EXPERIENCE:

UI/UX Designer / Mobile Application Developer Intern	May 2024-July 2024
Third Witness	
<ul style="list-style-type: none"><li>Led the development of a cross-platform mobile application for Android and iOS, increasing user engagement by 10% optimizing accessibility and usability across diverse devices through responsive design.</li><li>Designed and implemented modern UI/UX elements, boosting user satisfaction ratings by 30% by conducting user research and integrating feedback into high-fidelity prototypes and mockups.</li></ul>	
UI/UX Designer / Web Developer Intern	Feb 2024-May 2024
Vosyn	
<ul style="list-style-type: none"><li>Led objectives on the website team, increasing user engagement by 15% by implementing modern UI/UX strategies focused on visual appeal and ease of navigation.</li><li>Collaborated with team members and accessibility team, improving design accuracy by providing data-driven insights and research to analyze and refine user-centered design solutions.</li><li>Translated the company's vision into impactful design elements, driving a 30% increase in application submissions on career page by aligning digital interfaces with target audience preferences and optimizing the user flow for a seamless experience.</li></ul>	
UI/UX Designer / Web Developer Intern	Nov 2023-Jan 2024
OURS Studios	
<ul style="list-style-type: none"><li>Transformed three websites through end-to-end redesigns, increasing user engagement by 40% by implementing modern UI/UX strategies that improved both visual appeal and navigation.</li><li>Effectively translated studio vision into impactful design elements, aligning digital interfaces with target audience expectations.</li><li>Conducted user research and usability testing, improving design alignment with business goals by 30% by collaborating cross-functionally to position OURS Studios as a leader in digital design innovation.</li></ul>	

PERSONAL PROJECTS

UI/UX Designer / Full Stack Developer	
Visualizer Web App   HTML, CSS, JavaScript, Chrome API	
<ul style="list-style-type: none"><li>Designed and developed a cross-platform visualizer experience for Web, iOS, and macOS, using HTML, CSS, JavaScript for the web version and SwiftUI for Apple platforms, enabling users to interact with audio in dynamic visual formats on mobile and desktop.</li><li>Optimized for performance across desktop and mobile environments, achieving smooth animations and real-time responsiveness with minimal CPU usage.</li><li>Conducted cross-device user testing and implemented design improvements based on feedback, increasing multi-platform session retention by 35% through refined UI responsiveness and consistent experience across web, iOS, and macOS.</li></ul>	
UI/UX Designer / Web Developer	
Artist Website   Figma, HTML, CSS, JavaScript, Shopify, E-Commerce Integration, Data-Driven Design	
<ul style="list-style-type: none"><li>Designed and developed an immersive artist portfolio website using Figma, HTML, CSS, and JavaScript, resulting in a platform that authentically captures the artist's vision.</li><li>Leveraged website analytics and data-driven design enhancements to implement interactive galleries and dynamic animations, driving a 40% increase in website insights through iterative design sessions and usability testing.</li></ul>	
UI/UX Designer	
Untitled Health App   Figma, Flutter, Collaborative Design Process, Project Management, Prototyping and Iteration	
<ul style="list-style-type: none"><li>Led and developed an intuitive UI design for a software application, enhancing user satisfaction ratings by 25% through a focus on user-centered design principles and best practices.</li><li>Conducted usability testing sessions to gather user feedback, allowing for data-driven design decisions that improved the overall user experience and interface intuitiveness. Great team collaboration and attention to detail.</li></ul>	

SKILLS:

<ul style="list-style-type: none"><li>Front-End and Back-End Web / App Development</li><li>UI/UX Design, Project Leadership, Wireframing and Prototyping, User Research &amp; Testing, Interaction Design</li><li>Tech/Frameworks: React.js, AWS, Git, REST APIs, HTTP, Node.js, Next.js, WordPress, Webflow</li><li>Developer Tools: Visual Studio Code, Xcode, Flutter, MySQL, GitHub, Unity, Figma</li><li>Programming Languages: Java, JavaScript, C++, C, Python, SQL, HTML, CSS, JS, Swift</li></ul>	
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