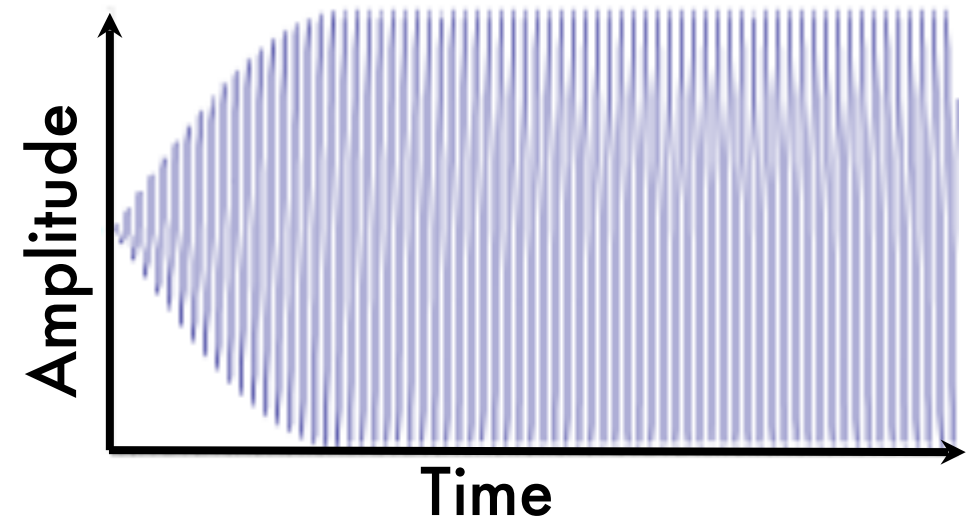
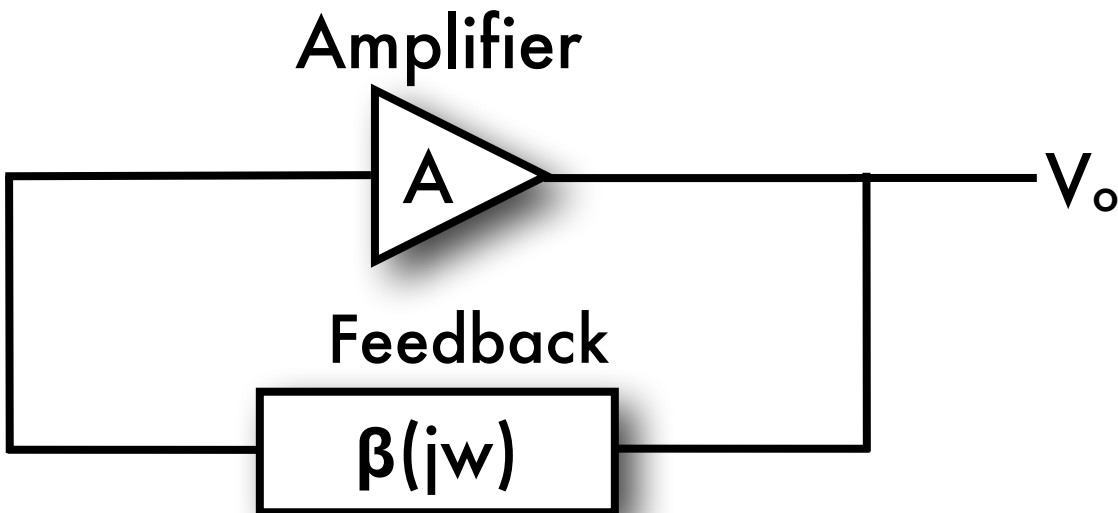
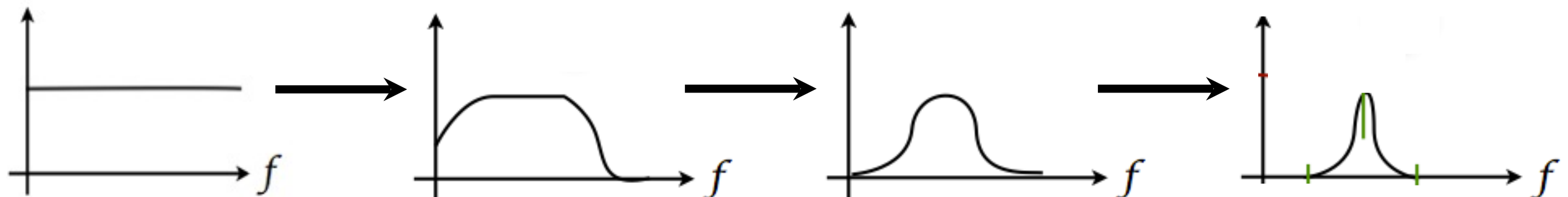


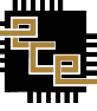
# Oscillator Basics

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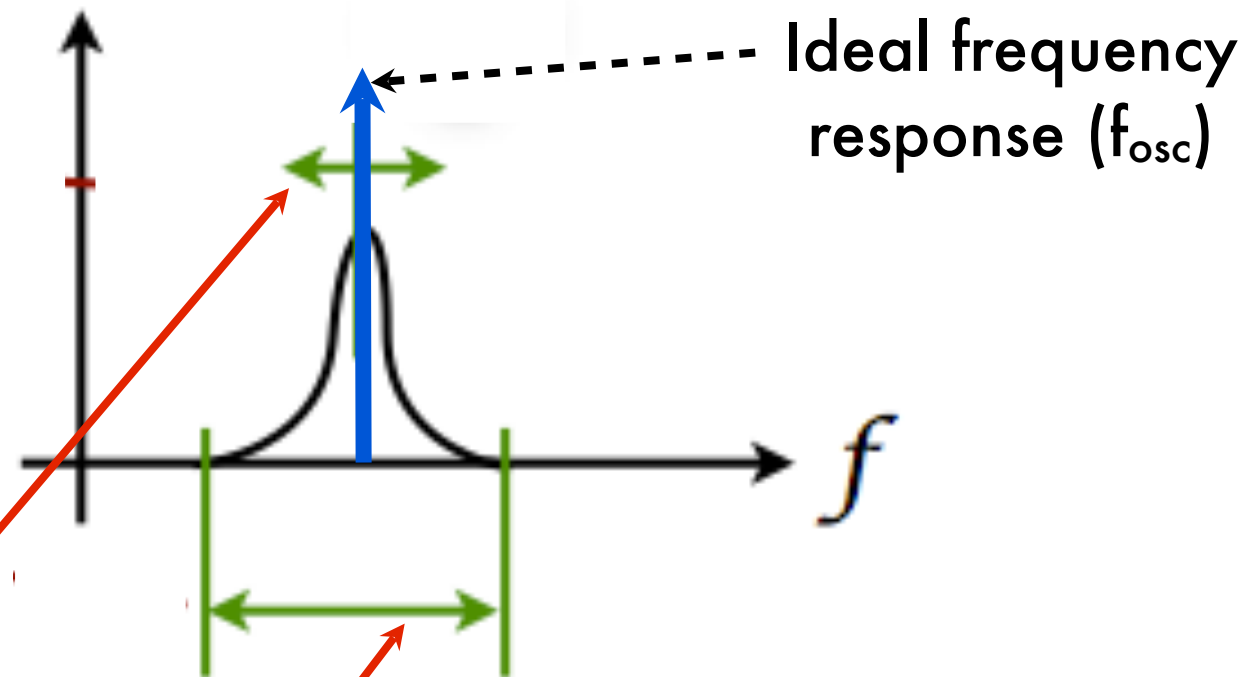
- **Barkhausen criterion:** A linear circuit with a feedback loop will sustain steady-state oscillations only for frequencies at which the loop gain (product of forward gain and feedback gain) has a magnitude equal to one and a phase shift equal to zero or an integer multiple of  $2\pi$
- In effect, feedback network acts as a band-pass filter
  - Initially, only noise present at amplifier input; feedback network only allows the oscillation frequency through, amplitude increases till stable oscillations start



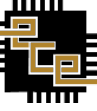


# Metrics for Oscillators

15

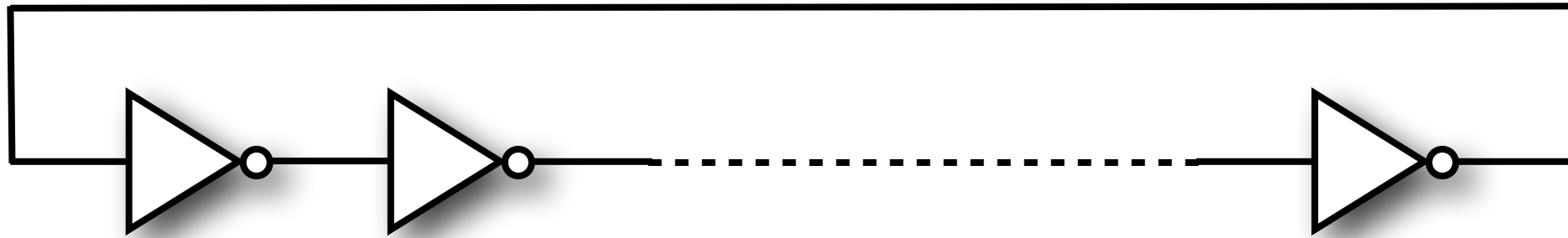


- Q factor: measure of energy loss within the resonating structure
- Frequency Stability: How much the peak frequency moves (long term)
- Phase Noise: Energy around the peak (short term)
- Startup Time: How long it takes for oscillations to start



# Ring Oscillator

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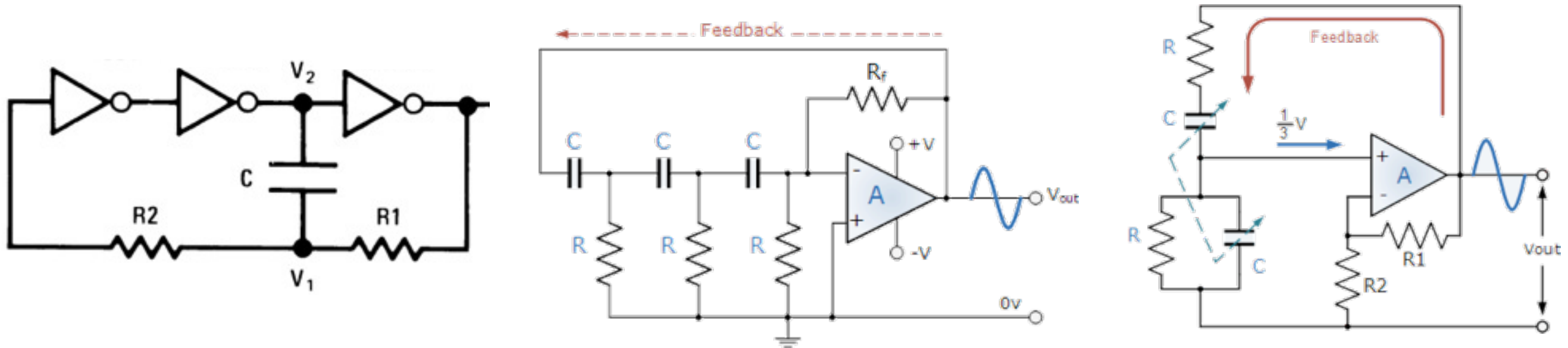
- An odd number of inverters arranged in a ring produce a frequency

$$f_{\text{CLK}} = 1 / (2 \times N \times t_{\text{pd}})$$

- Inverter propagation delay has a strong dependence on temperature, supply voltage, and load capacitance, leading to high frequency drift
- Advantages:
  - Very high frequencies possible ( $t_{\text{pd}} < 10\text{ps}$  for 45nm), high integration, low cost, nearly arbitrary frequency choice
- Disadvantages:
  - Very low Q-factor, very low stability  $\approx 10^5$  ppm (affected by temperature and voltage), very high phase noise

# RC/LC Oscillators

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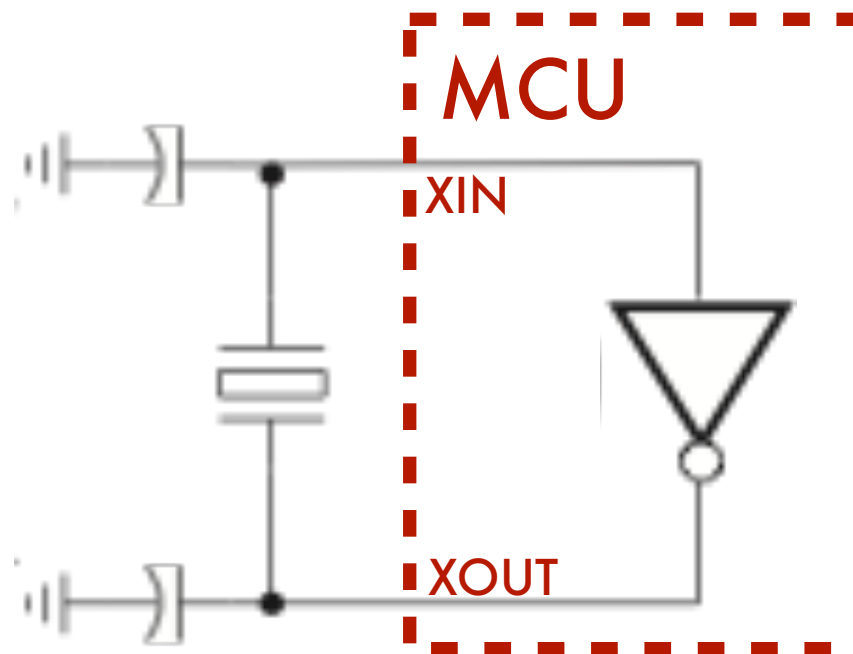


- Lots of different circuits exist for RC oscillators to produce sinusoidal as well as non-sinusoidal waveforms
- Almost all MCUs have one or more RC oscillators integrated on chip
- Also available as Si oscillator modules, with the benefits of matched components and temperature-compensation for increased stability
- Advantages:
  - Low cost, no external components, insensitive to humidity, vibration, EMI
- Disadvantages:
  - Low stability (1000 - 10000 ppm), high supply current (some types)

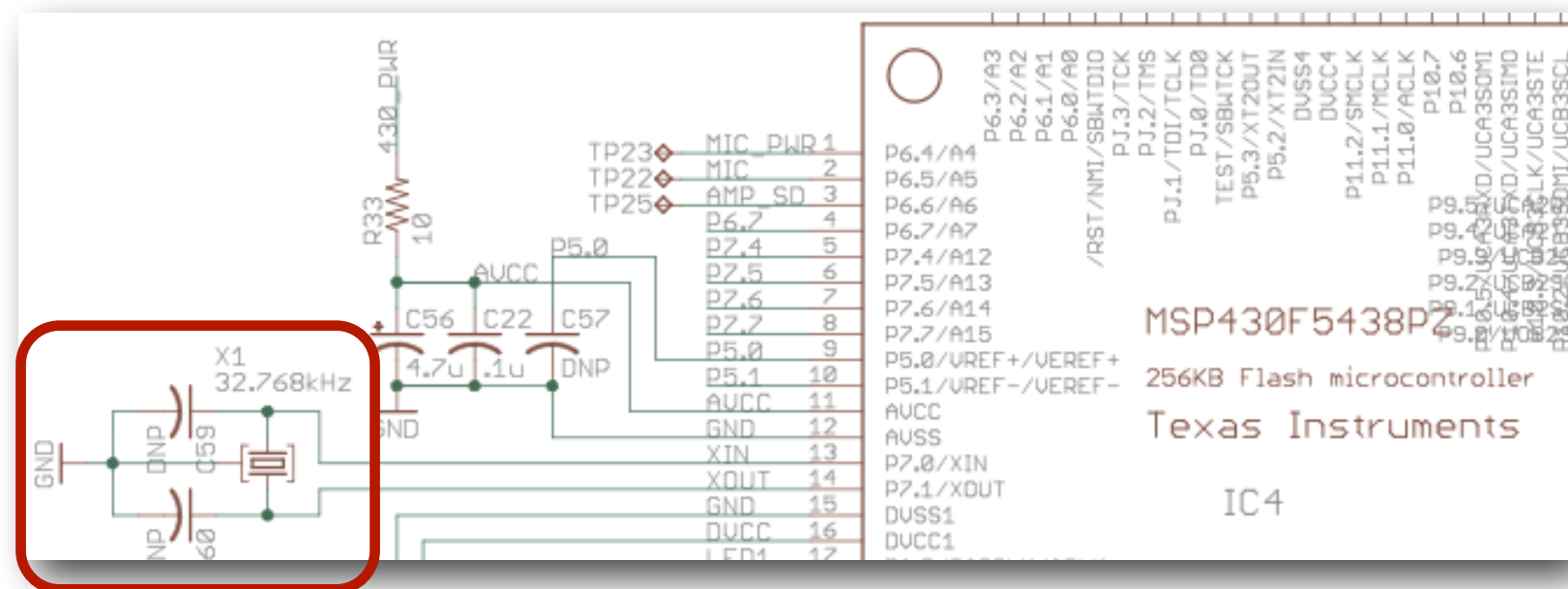
# Crystal Oscillators

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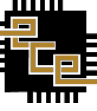
- Use the mechanical resonance of a vibrating piezoelectric material to achieve frequency-selective phase shift in the feedback network
- If properly cut and mounted, piezoelectric material distorts when an electric field is applied; if the field is removed, it generates an electric field as it returns to its original shape
- Most common type of piezoelectric material used is the quartz crystal; hence these oscillators are called crystal oscillators



Pierce Oscillator



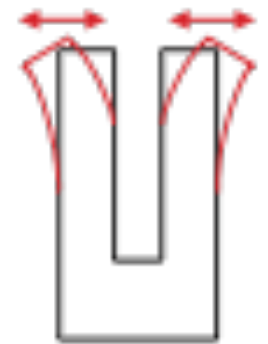
Schematic of MSP430F5438 EXP board



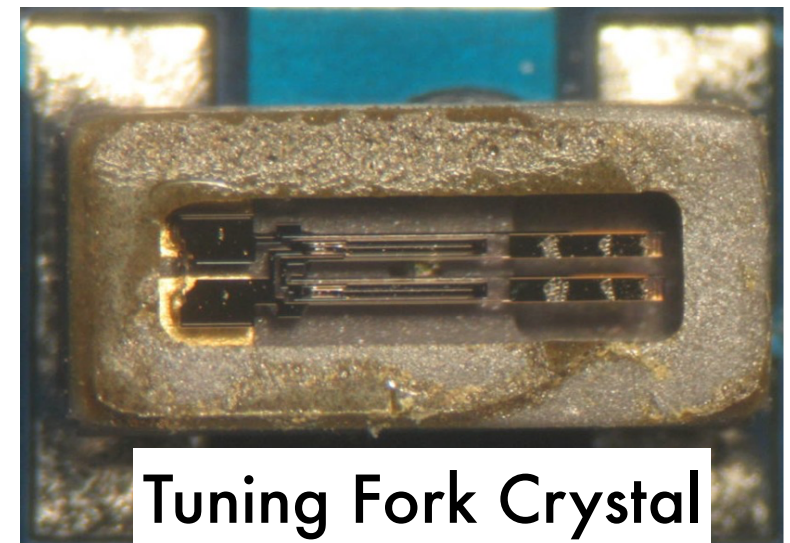
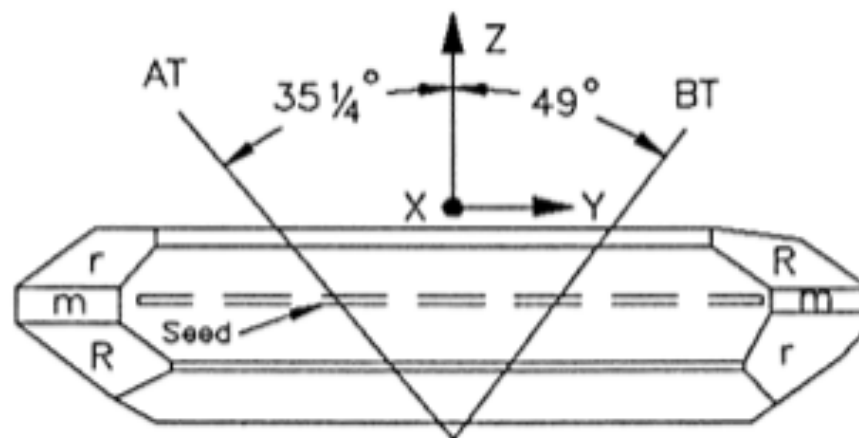
# Quartz Crystals

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- The resonance frequency of a quartz crystal depends on its length, thickness, and angle of cut with respect to the crystallographic axes
- Quartz crystals are manufactured for frequencies from a few tens of kilohertz to tens of megahertz
- Most common for 32 kHz clock: XY-cut, tuning fork crystal
- Most common for > 400 kHz clock: AT-cut crystal



Quartz



Tuning Fork Crystal

- Advantages:
  - Very high Q-factor ( $\approx 10^6$ ), high stability (10 - 100 ppm), low phase noise
- Disadvantage:
  - Expensive, precision engineering, not all frequencies, susceptible to vibrations

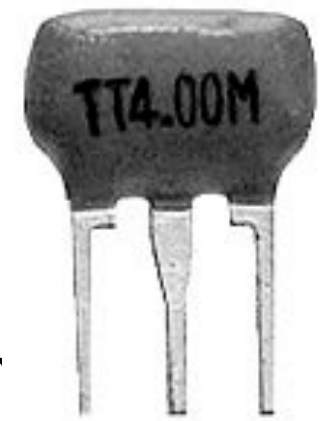


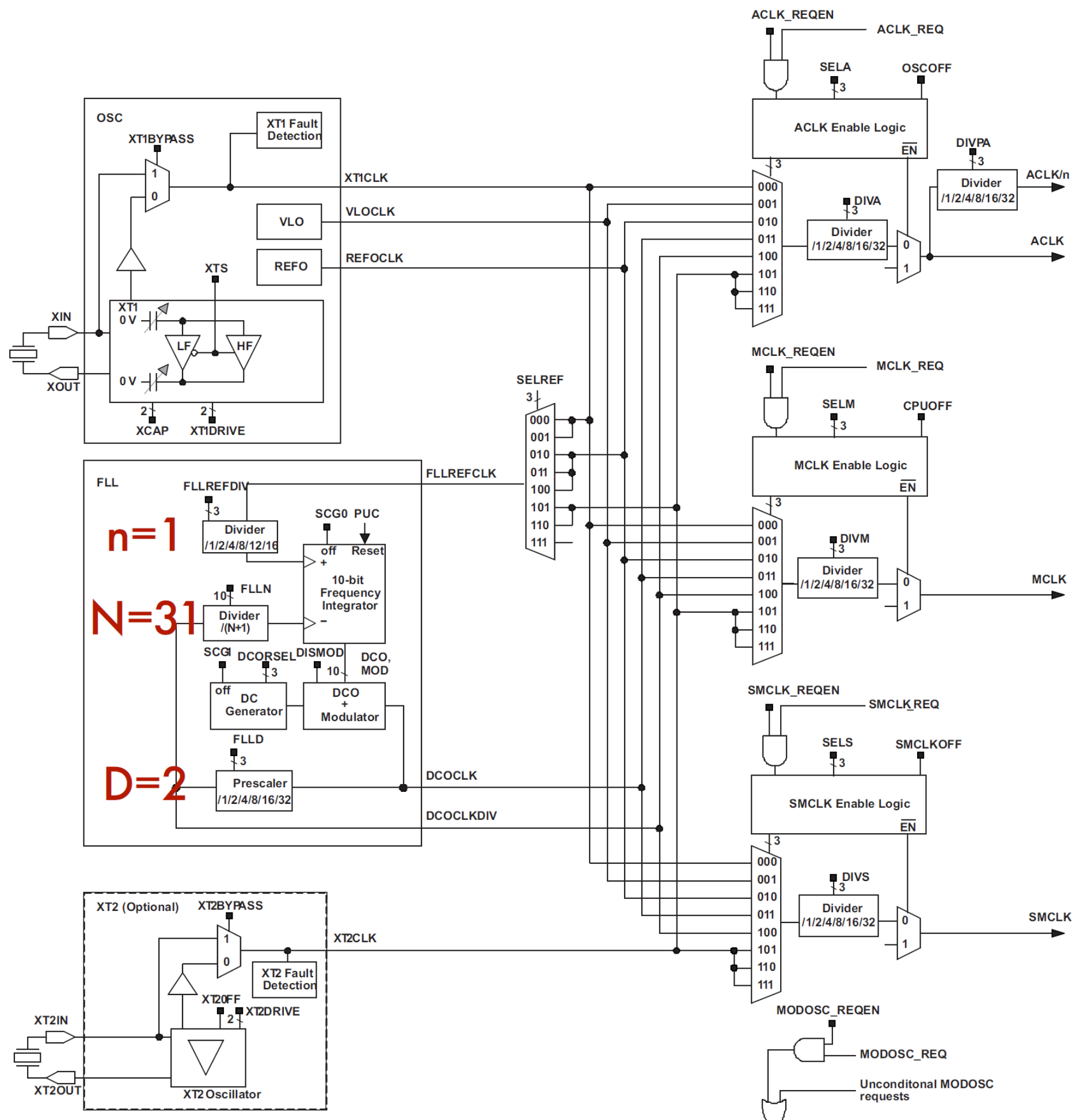


# Ceramic Resonators

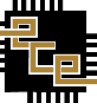
20

- Ceramic resonators are made of high-stability piezoelectric ceramics, generally lead zirconium titanate (PZT)
  - Principle of operation similar to quartz crystals, but cheaper to produce
- Ceramic resonators stand between quartz crystals and LC/RC oscillators in regard to accuracy
- Often have built-in load capacitors, so no external capacitors needed
- Advantages:
  - Lower cost than crystals
- Disadvantage:
  - Medium stability (100 - 1000 ppm), sensitive to EMI, vibrations, hum





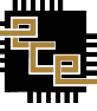




# MSP4305xx Clock Subsystem

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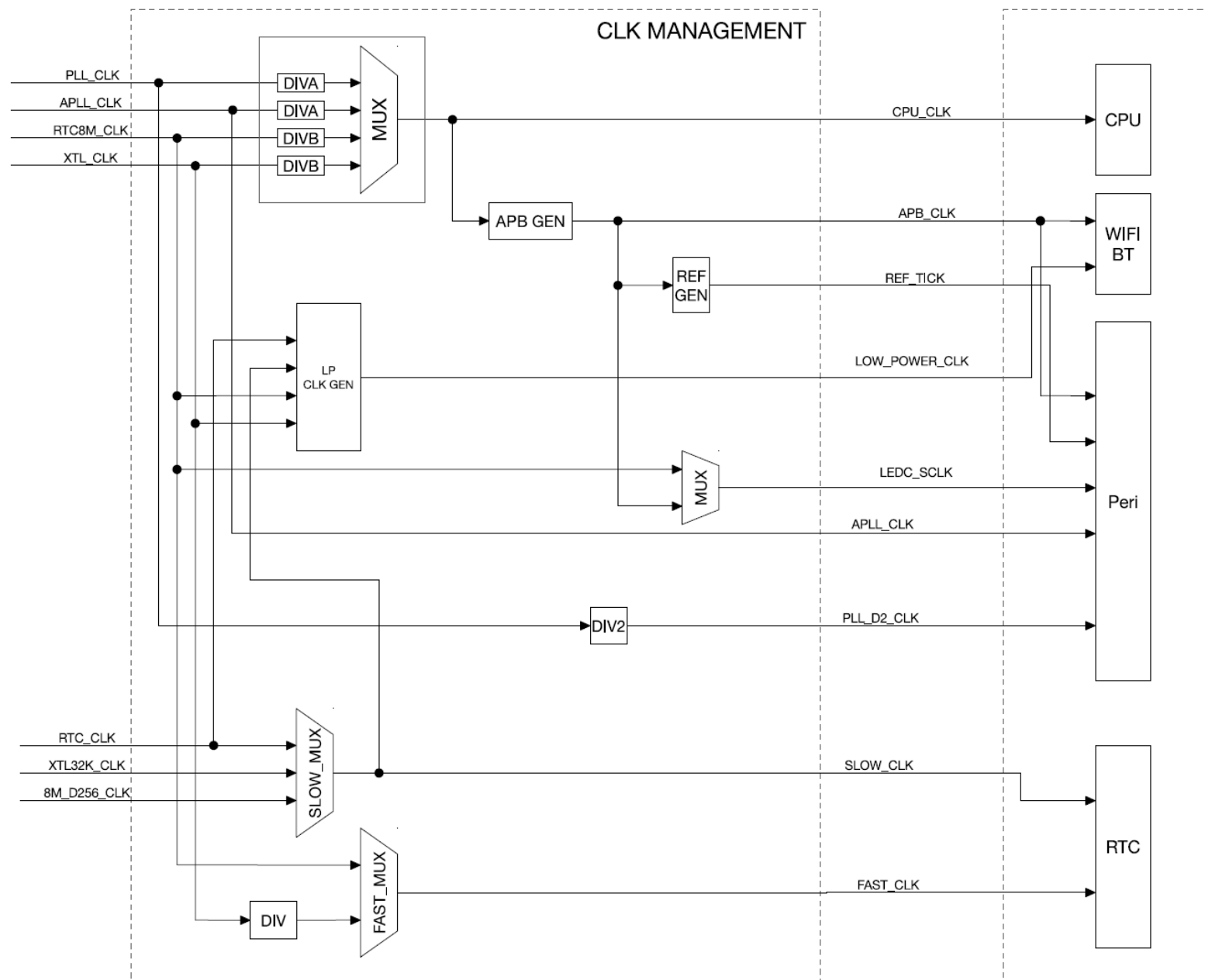
- Five different clock sources: 3 internal oscillators, 2 crystal oscillators
- Three different clocks: ACLK, MCLK, SMCLK
- **XT1CLK**: Low-frequency/high-frequency Pierce oscillator that can be used either with low-frequency 32768 Hz crystals, standard crystals, resonators, or external clock sources in the 4 MHz to 32 MHz range
- **VLOCLK**: Internal very low power, low frequency oscillator with 10 kHz typical frequency
- **REFOCLK**: Internal, trimmed, low-frequency RC oscillator with 32768 Hz typical frequency
- **DCOCLK**: Internal digitally-controlled oscillator (DCO)
- **XT2CLK**: Optional high-frequency osc.; can be used with standard crystals, resonators, or external clocks in the 4 MHz to 32 MHz range

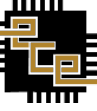


# ESP32 Clock Subsystem

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- The ESP32 integrates multiple clock sources for the CPU cores, the peripherals and the RTC. These clocks can be configured to meet different requirements.
- The ESP32 can use an external crystal oscillator, an internal PLL or an oscillating circuit as a clock source.

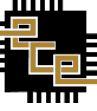




# ESP32 Clock Subsystem

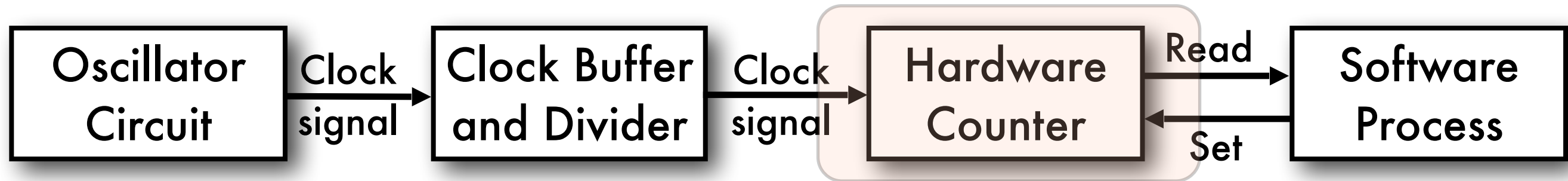
24

- **High Speed Clocks**
  - PLL\_CLK is an internal PLL clock with a frequency of 320 MHz.
  - XTL\_CLK is a clock signal generated using an external crystal with a frequency range of 2 ~ 40 MHz.
- **Low Power Clocks**
  - XTL32K\_CLK is a clock generated using an external crystal with a frequency of 32 KHz.
  - RTC8M\_CLK is an internal clock with a default frequency of 8 MHz.
  - RTC8M\_D256\_CLK is divided from RTC8M\_CLK. Its frequency is  $(\text{RTC8M\_CLK} / 256)$ .  
With the default RTC8M\_CLK frequency of 8 MHz, this clock runs at 31.250 KHz.
  - RTC\_CLK is an internal low power clock with a default frequency of 150 KHz.
- **Audio Clock**
  - APLL\_CLK is an internal Audio PLL clock with a frequency range of 16 ~ 128 MHz.



# Timers: How do we Keep Time?

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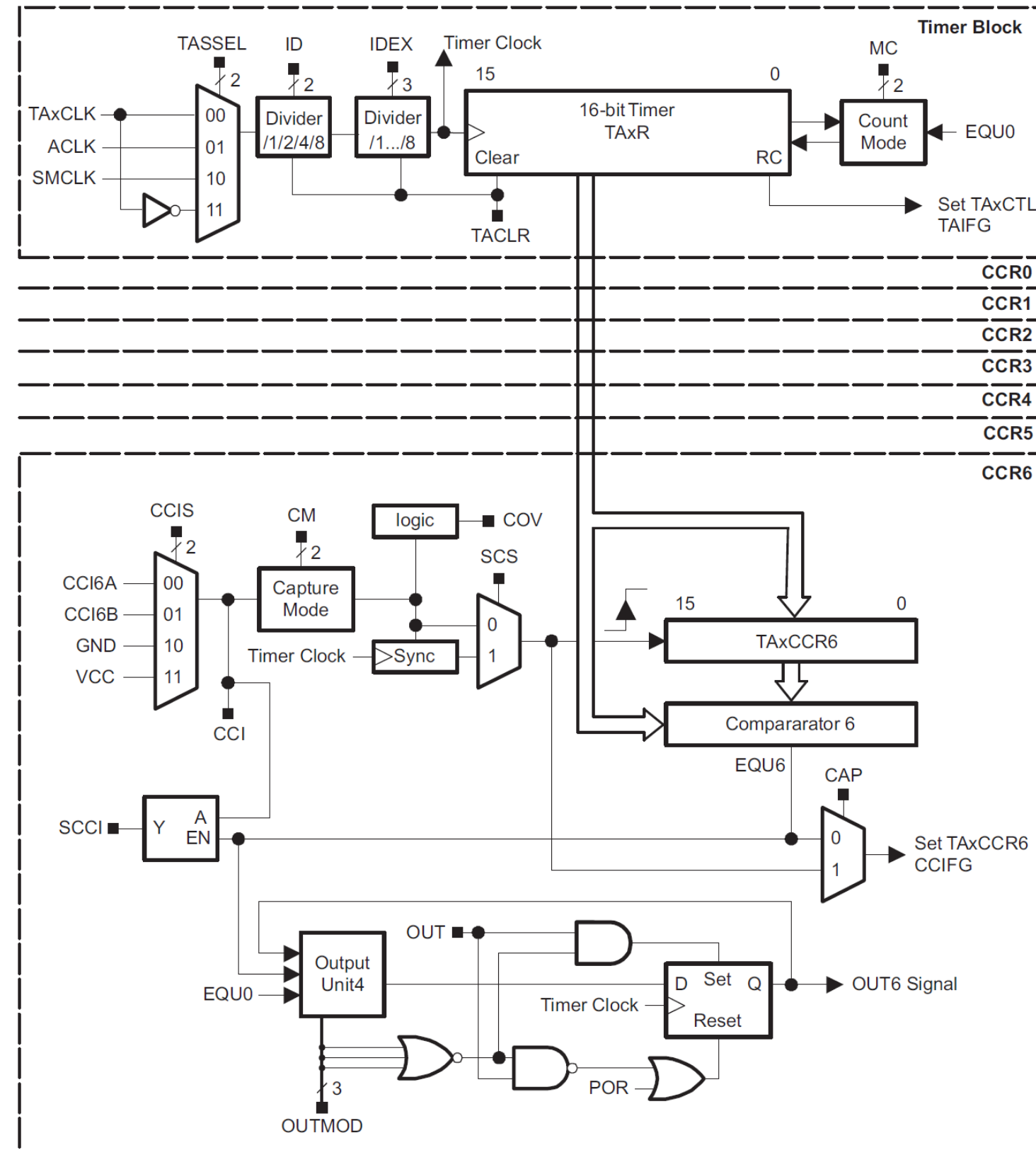


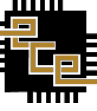


# Timer Basics

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- 16-bit Counter
  - ▶ Clock source selector
  - ▶ Dividers
  - ▶ Counter Register
  - ▶ Count Mode (up, down, up/down)
- Capture/Compare Unit
  - ▶ Capture Register
  - ▶ Compare Register
  - ▶ Capture/Compare Inputs – Interrupt
  - ▶ Output Unit

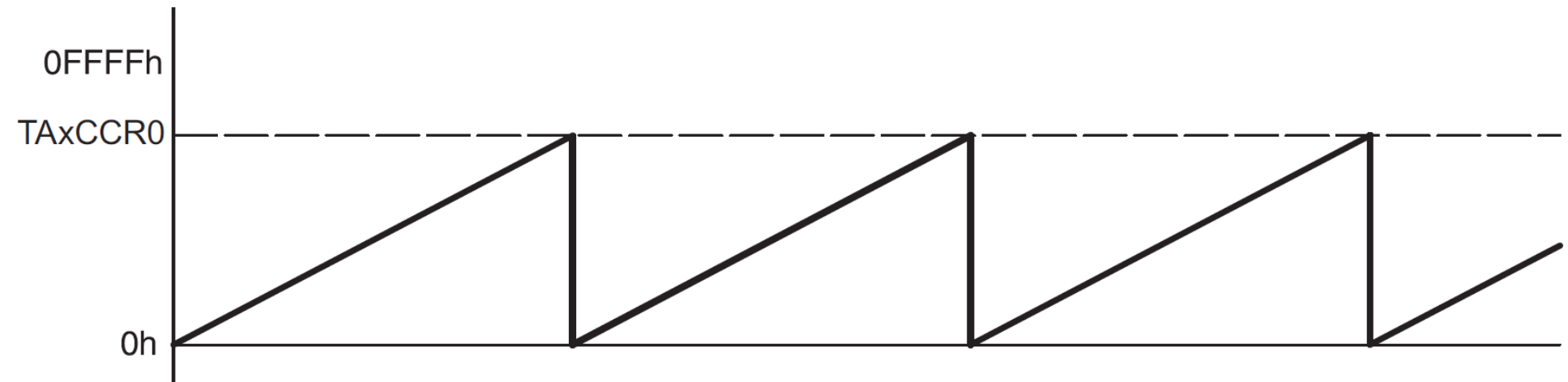




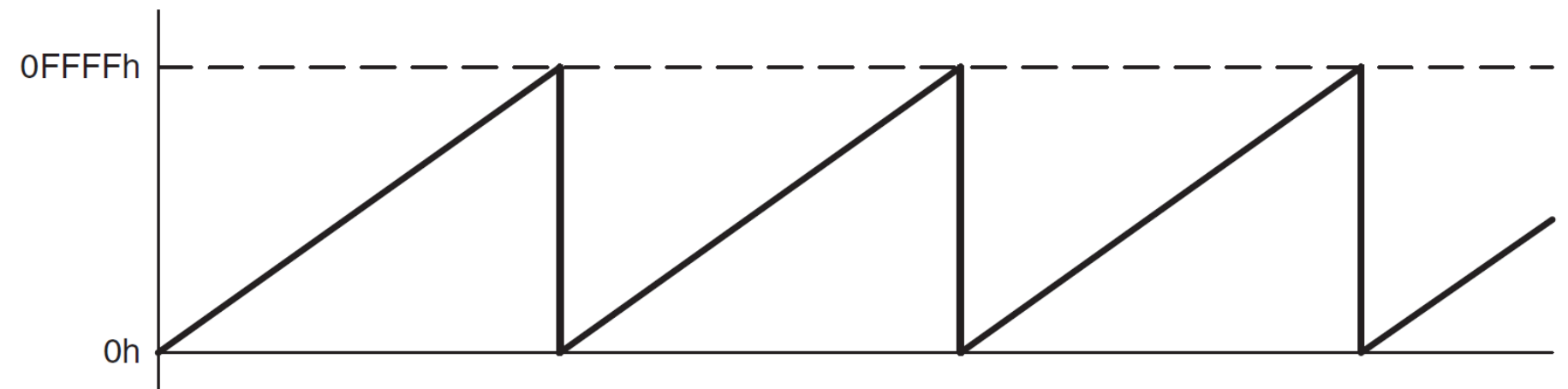
# Timer counting modes

27

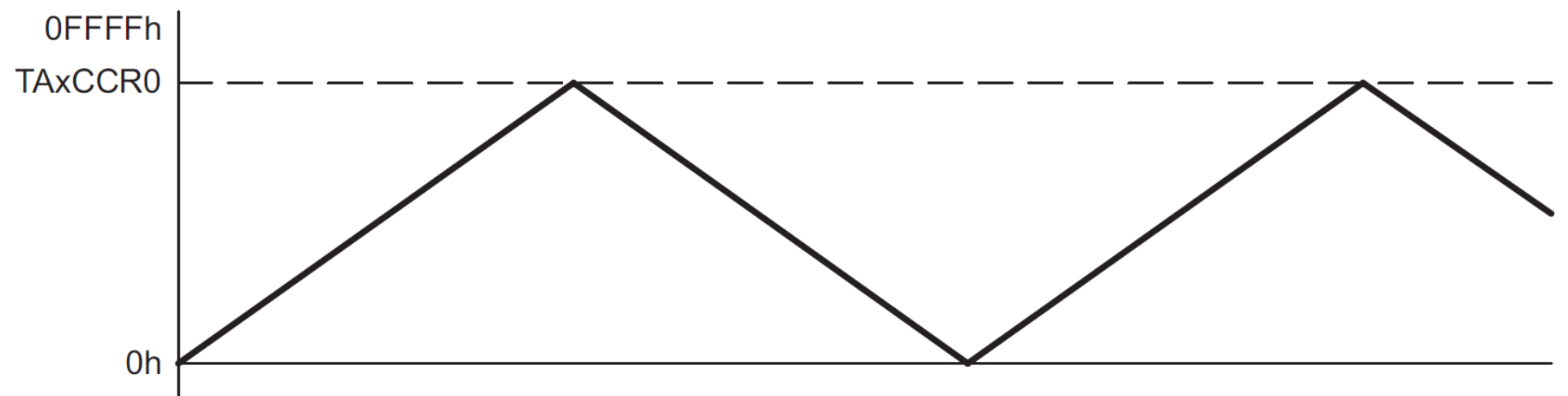
Up mode



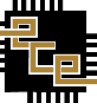
Continuous mode



Up/Down mode







# Capture, Compare, PWM

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- Input Capture Mode: Save time when a specific event occurs and signal interrupt
- Output Compare Mode: Generate interrupt when counter reaches a specific value
  - Can set/reset/toggle a GPIO when counter reaches a specific value
- Output/ Pulse Width Modulated (PWM): Special case of Output Compare Mode
  - Set I/O when reaching a specific counter value
  - Clear I/O when reaching LOAD value
  - Usually used in continuous mode