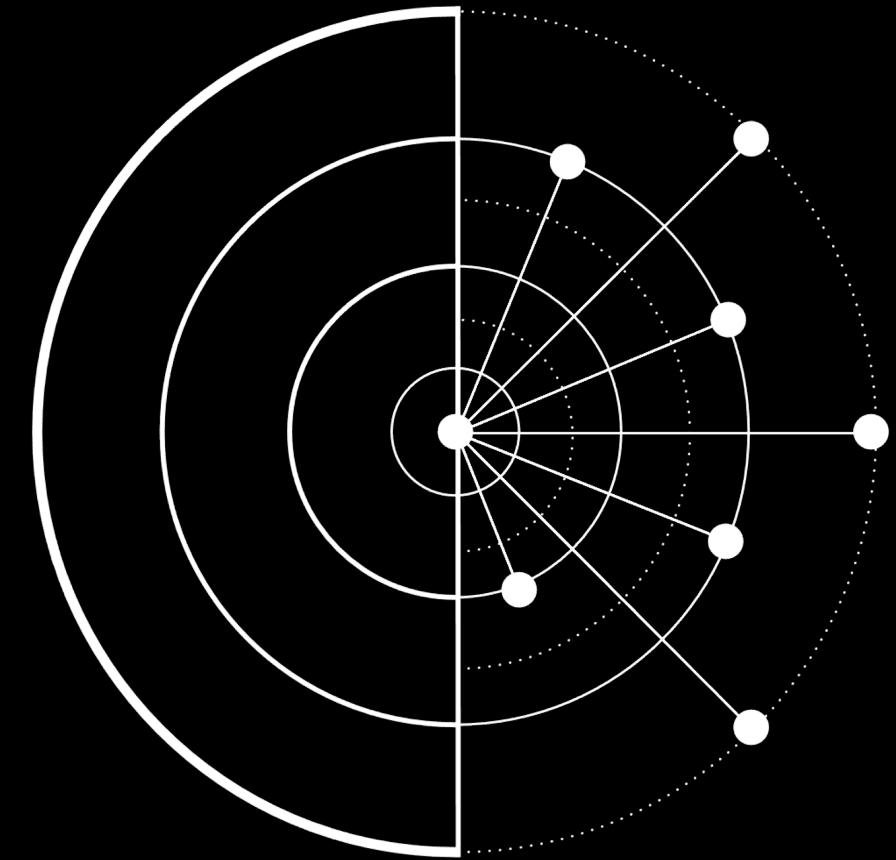


**Yandex Research**

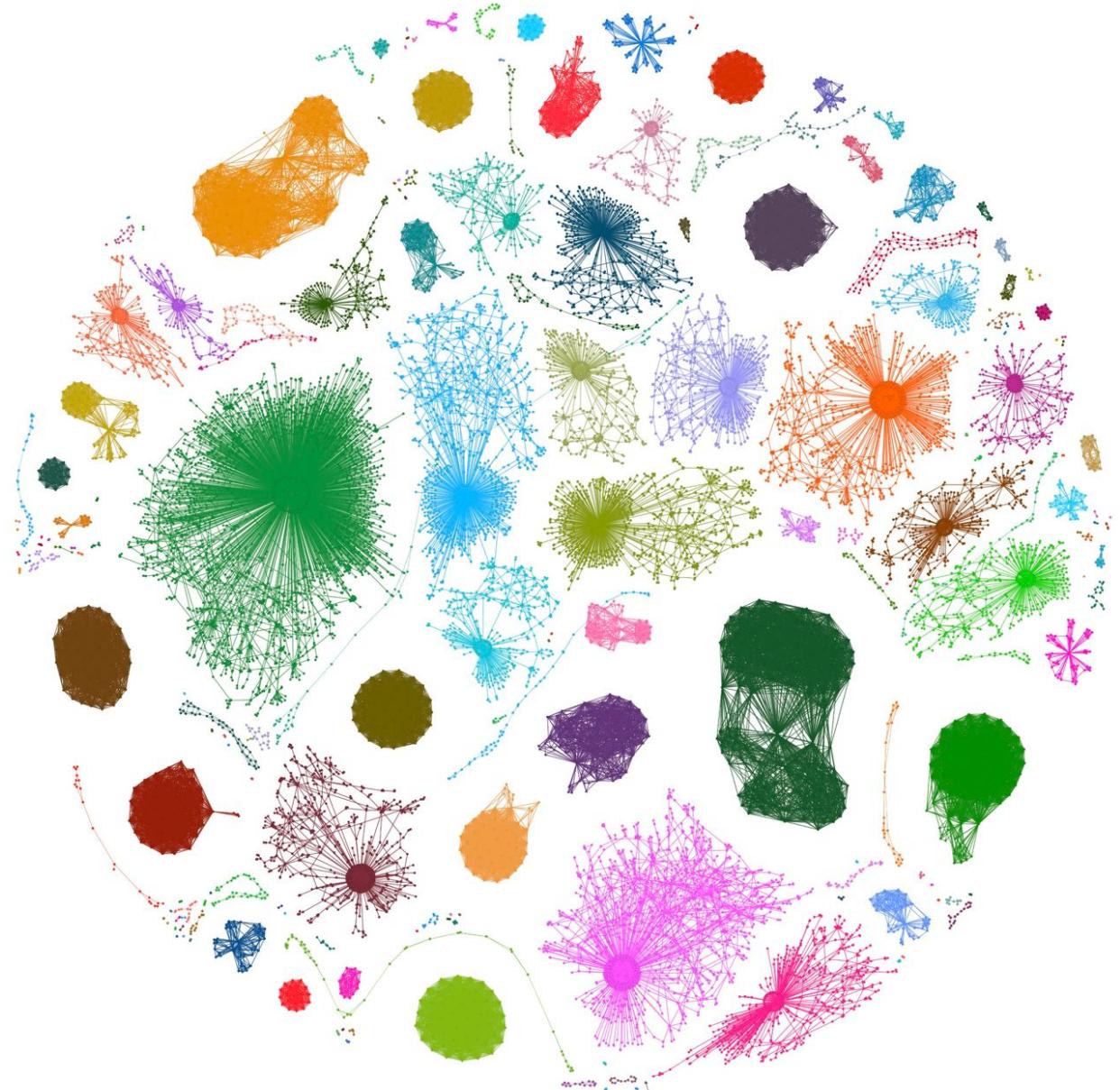


# Intro to graph machine learning

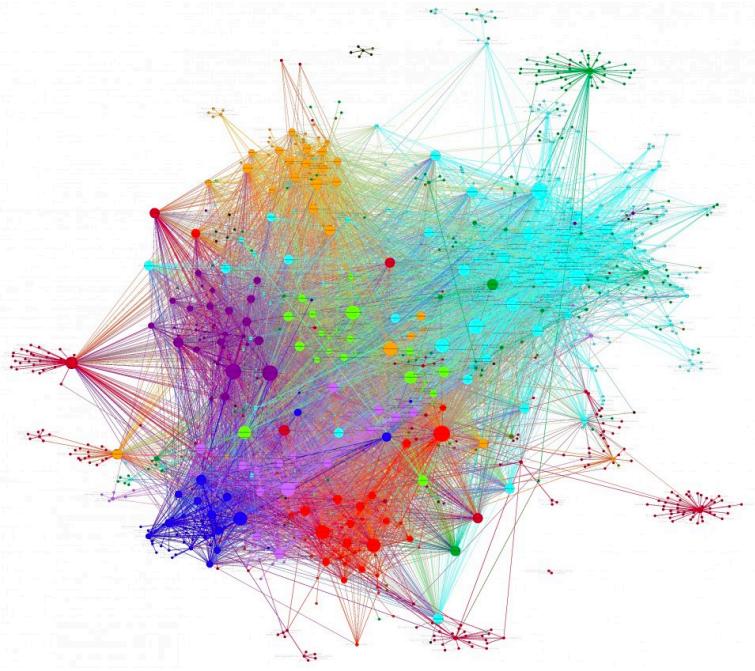


# Graphs, you know...

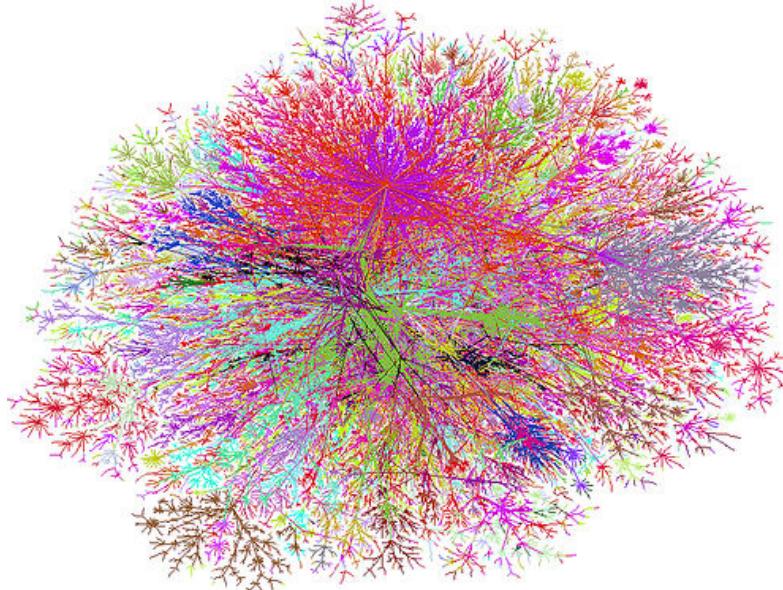
- $G = (V, E)$  – graph
- $V$  – set of objects
- $E$  – set of pairs of related objects
- $(u, v) \in E$  – (maybe directed) edge



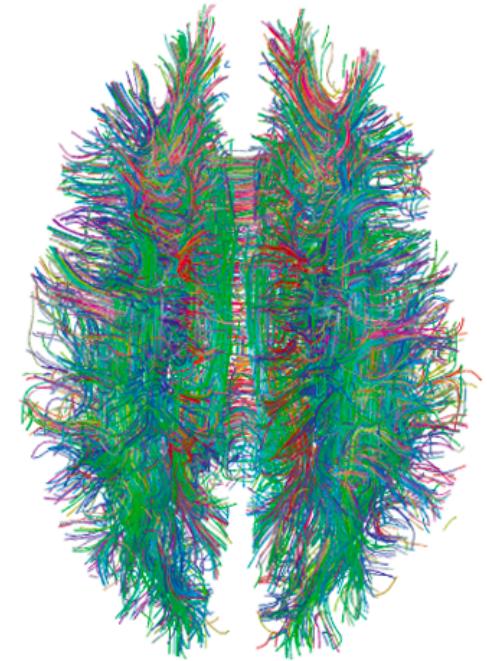
# Examples of real-world graphs



social networks



the internet

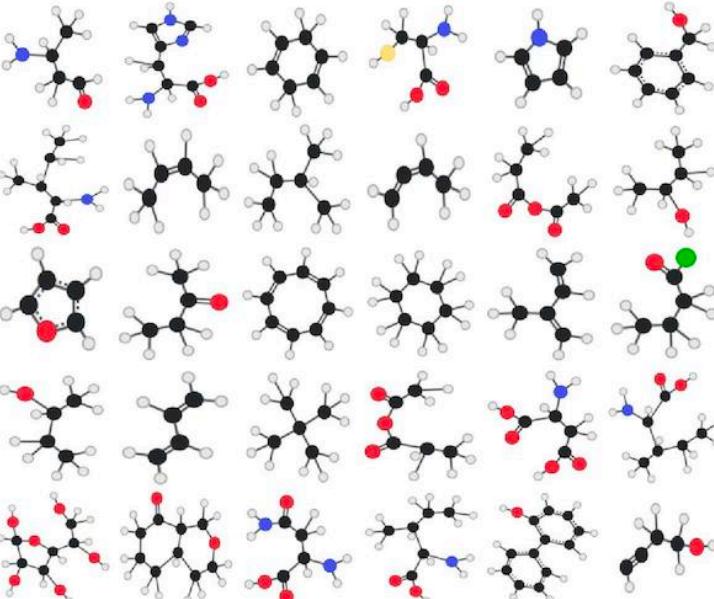


natural neural networks

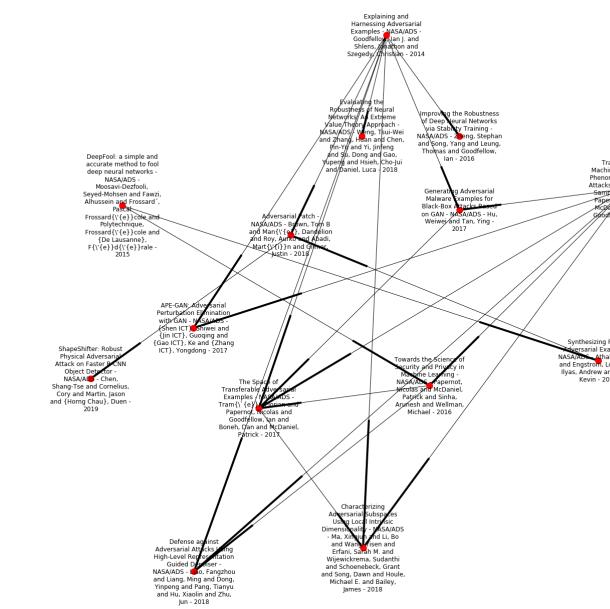
# Examples of real-world graphs



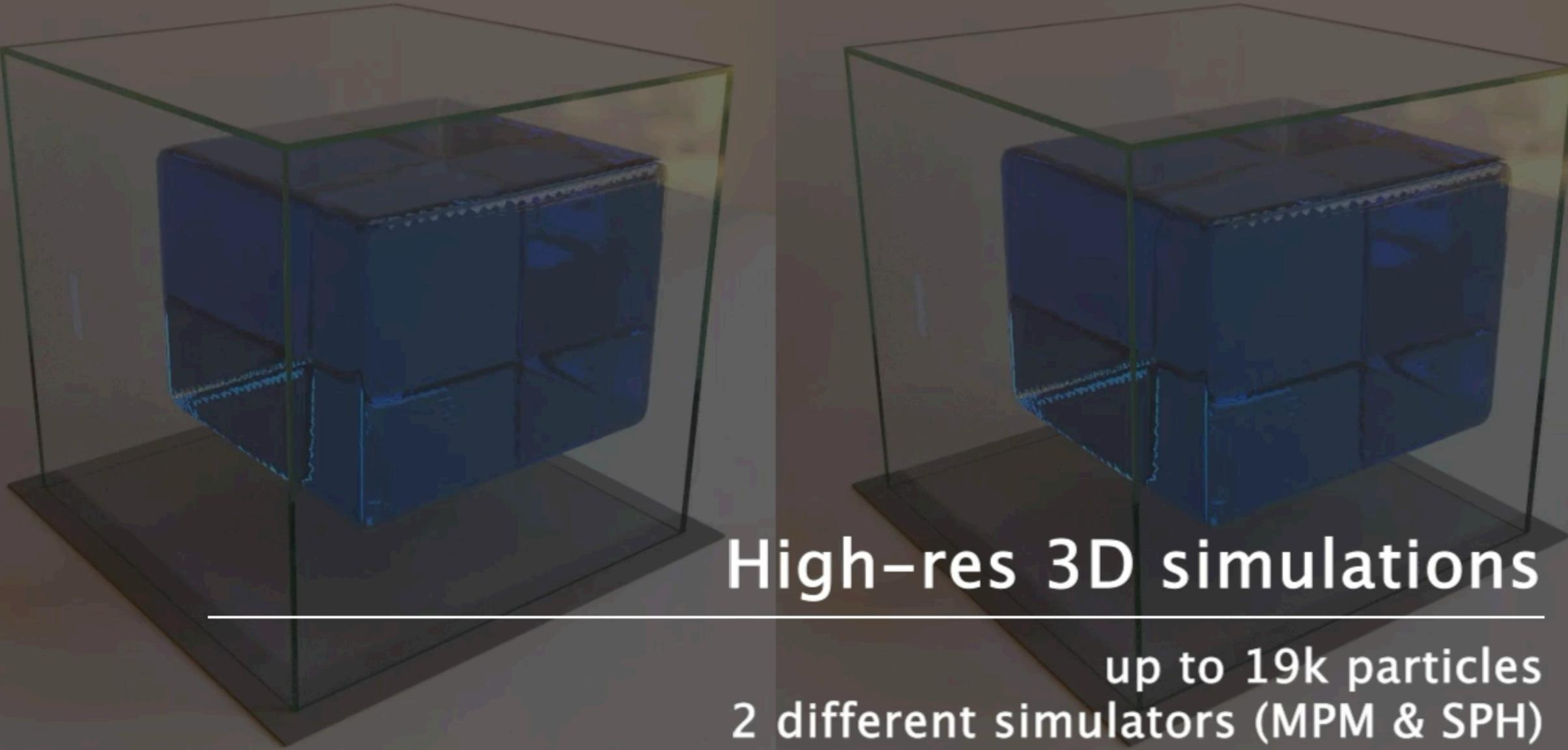
metro networks



molecular graphs



citation networks

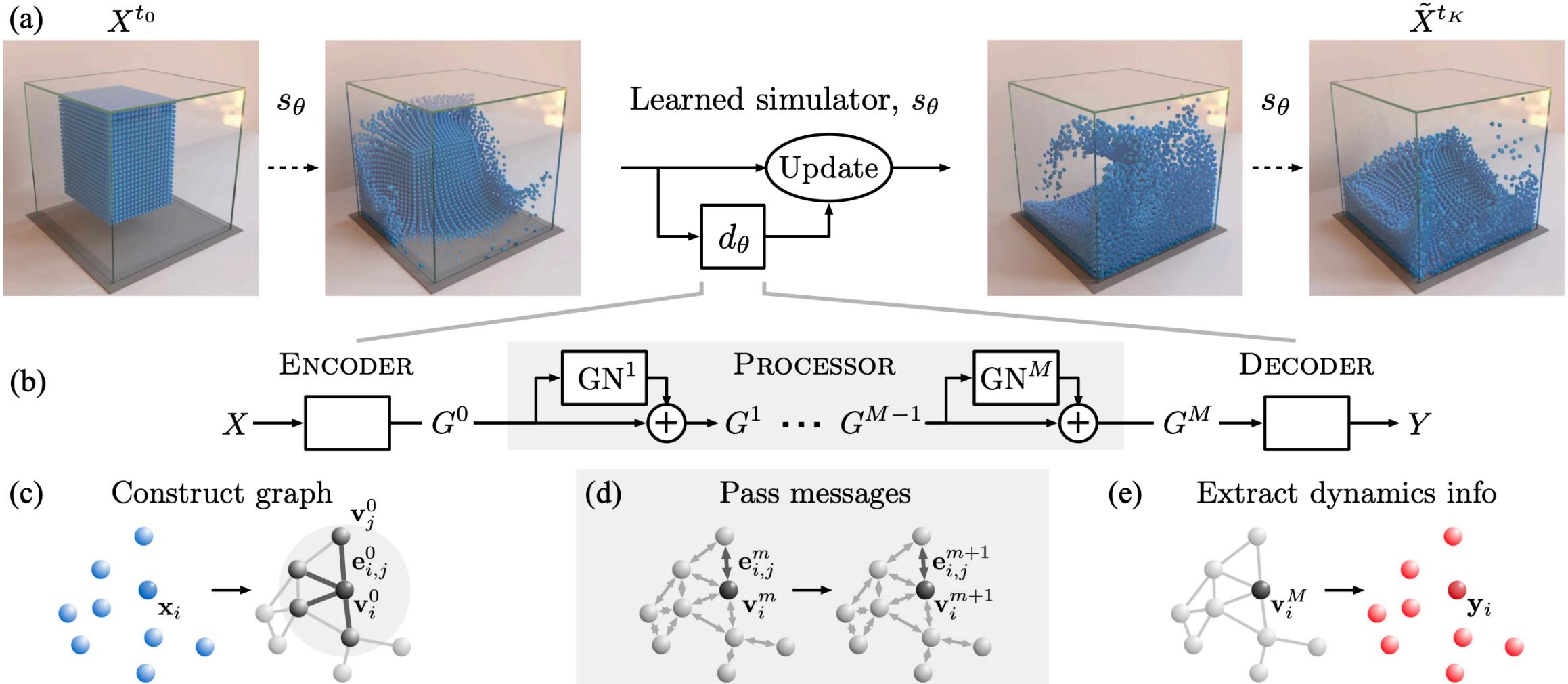


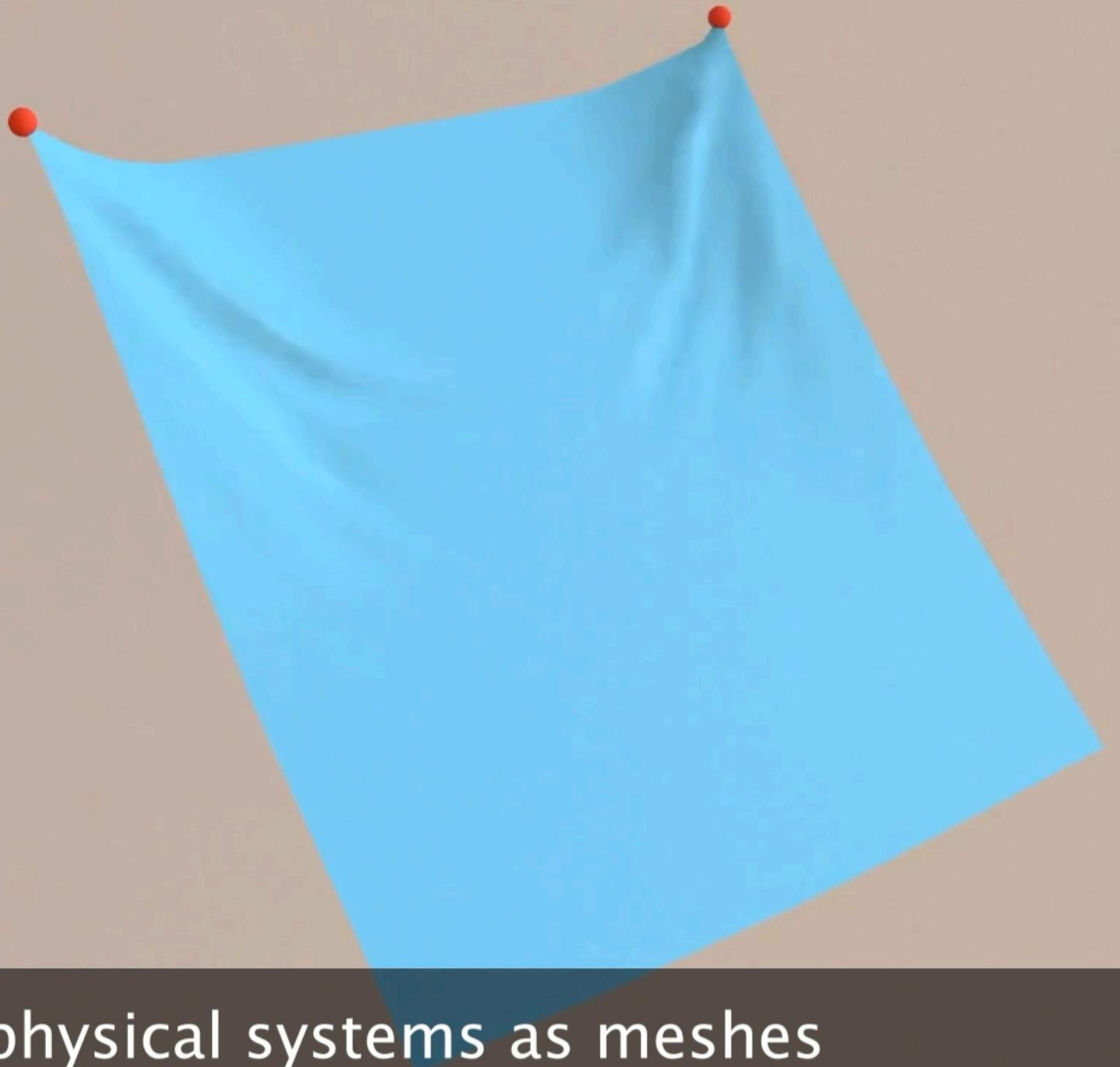
High-res 3D simulations

---

up to 19k particles  
2 different simulators (MPM & SPH)

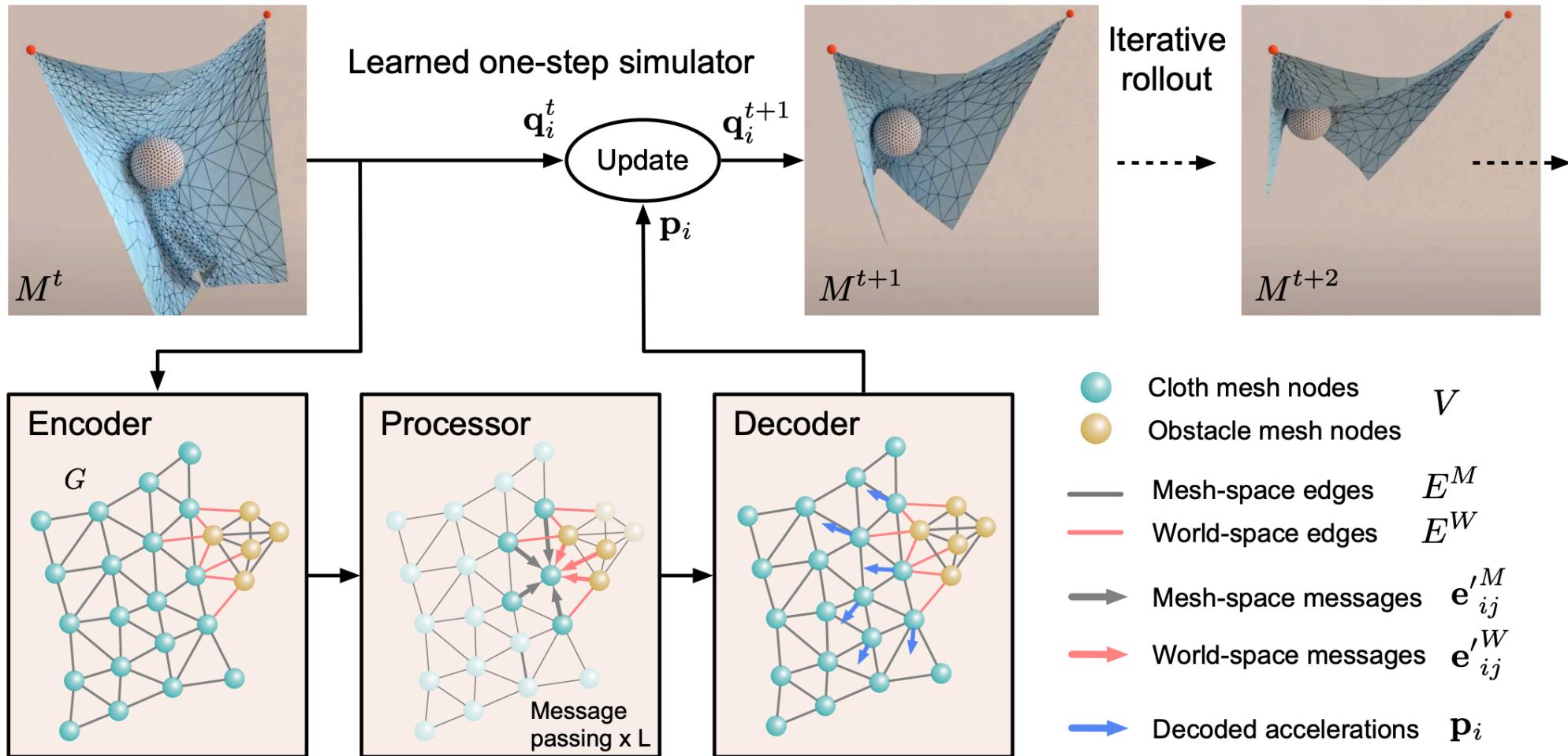
# Application: simulating complex physics



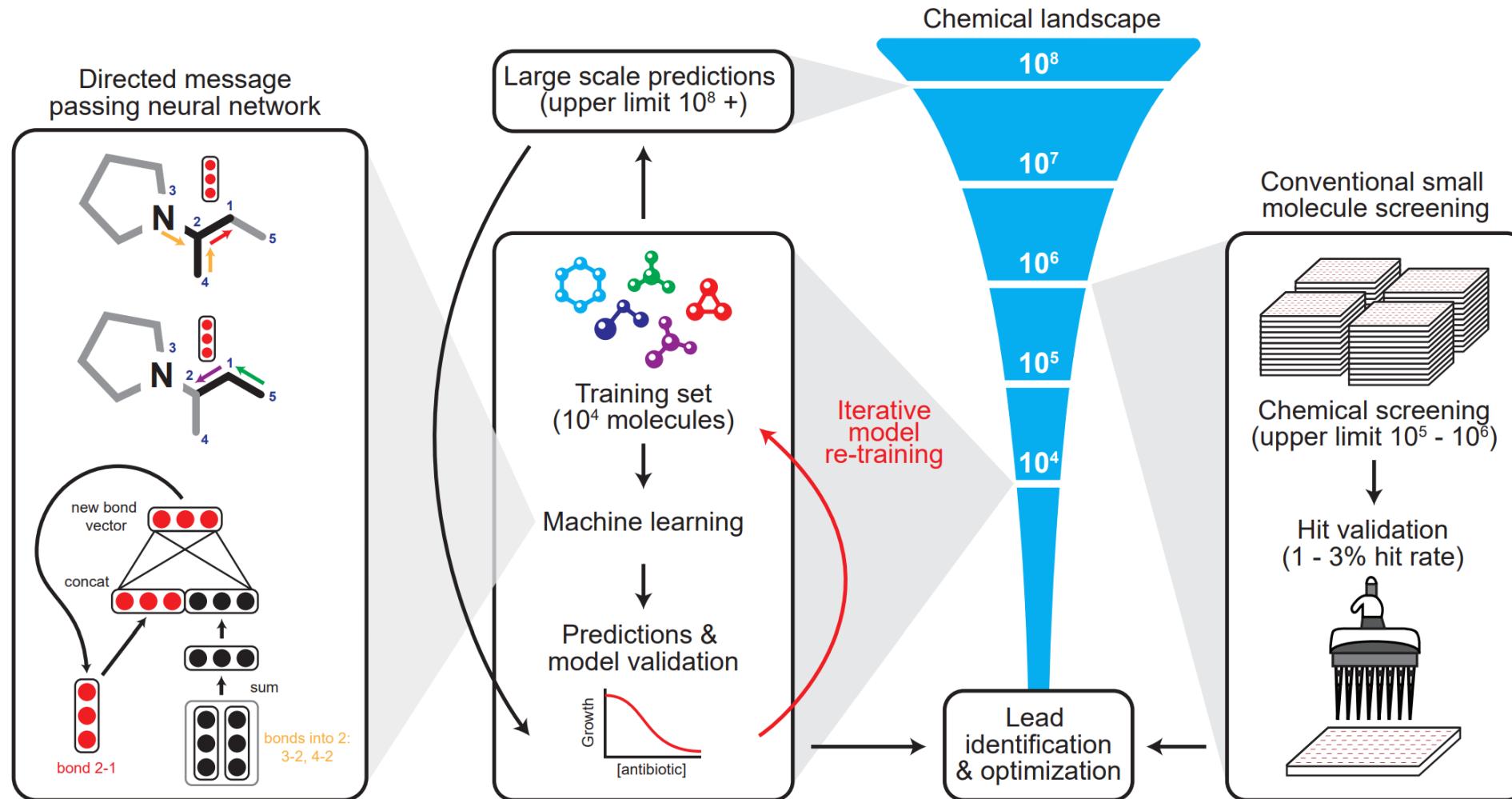


We represent physical systems as meshes

# Application: simulating complex physics

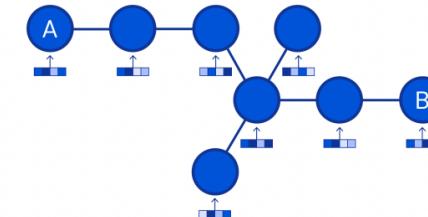
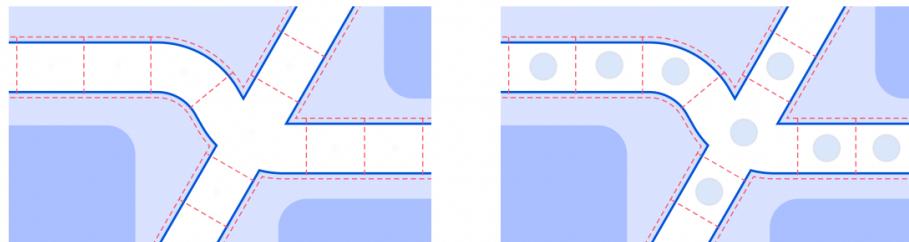
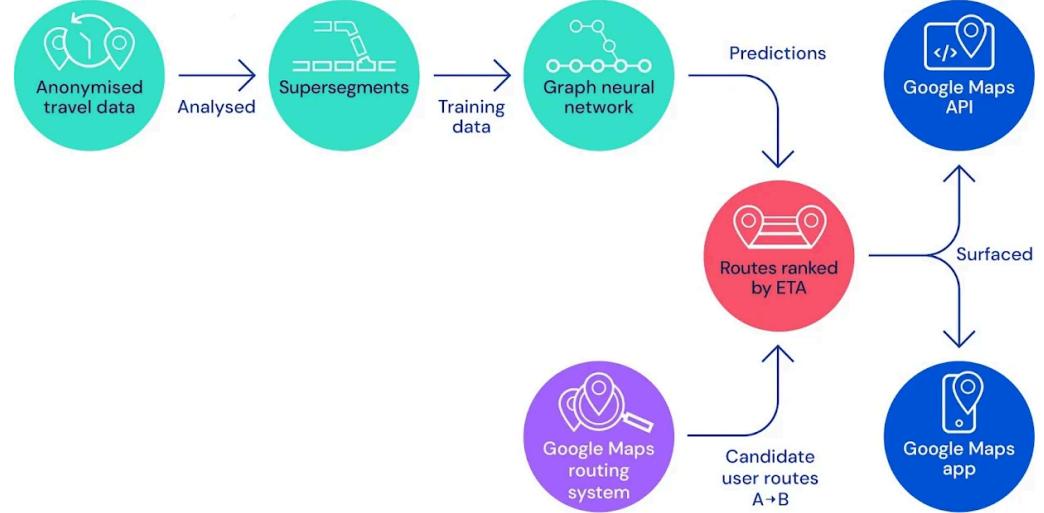
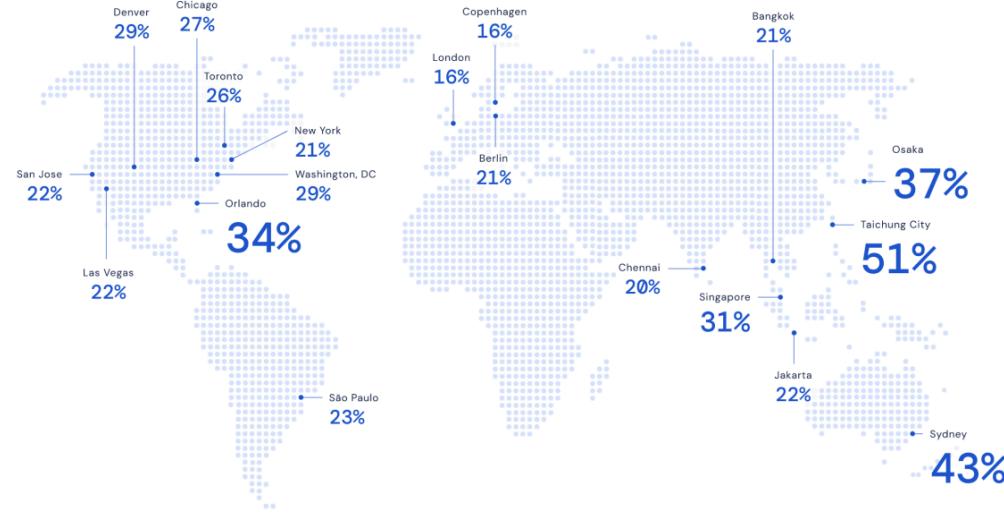


# Application: drug discovery



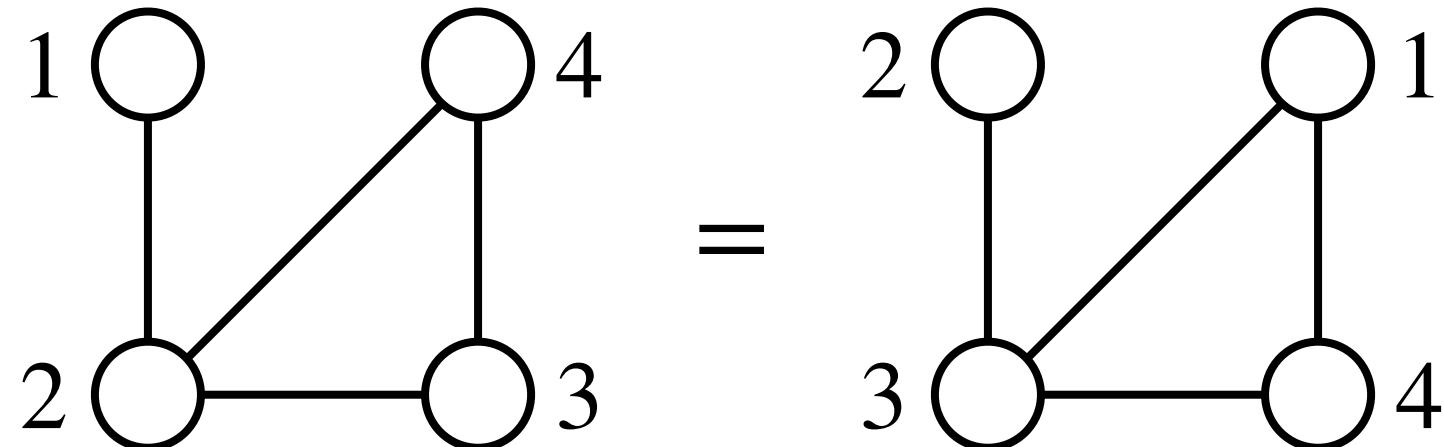
J.M. Stokes et al. “A deep learning approach to antibiotic discovery”, Cell 2020

# Application: ETA prediction



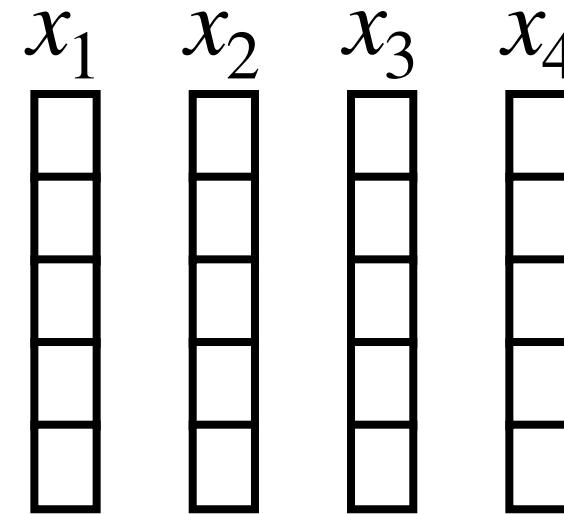
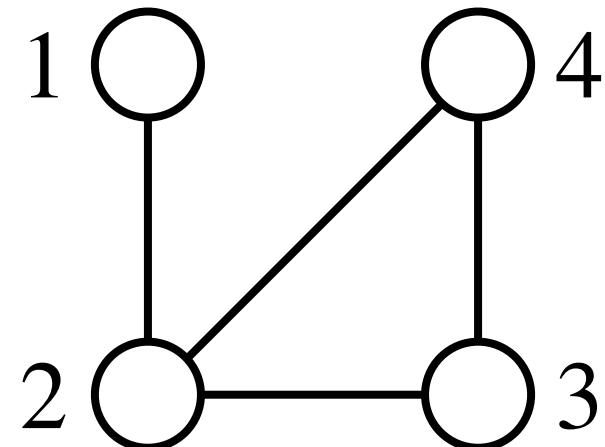
# Challenges in learning on graphs

- Nodes in graphs have **no specific order**
- There can be **various features** on nodes, edges and graphs
- Graphs can have **different scale** and **structure**
- And they can even **change over time**



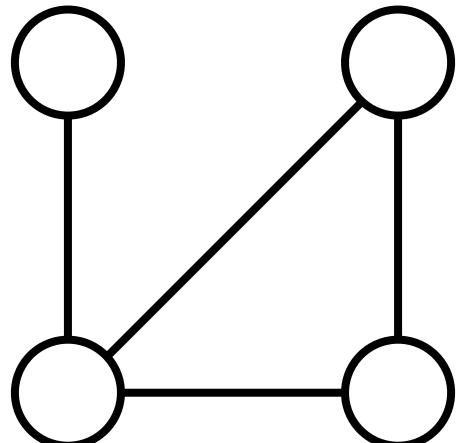
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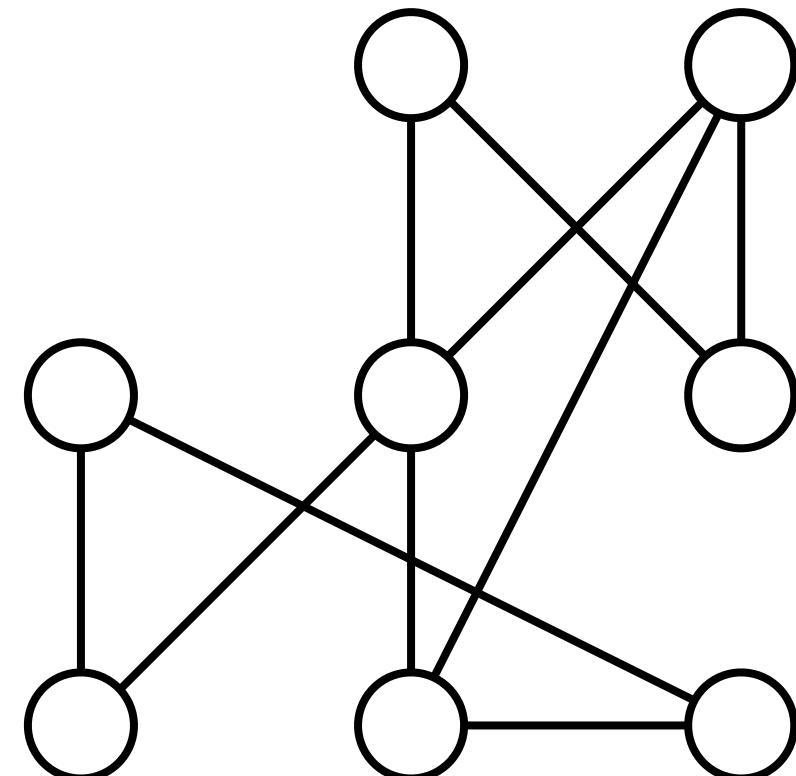


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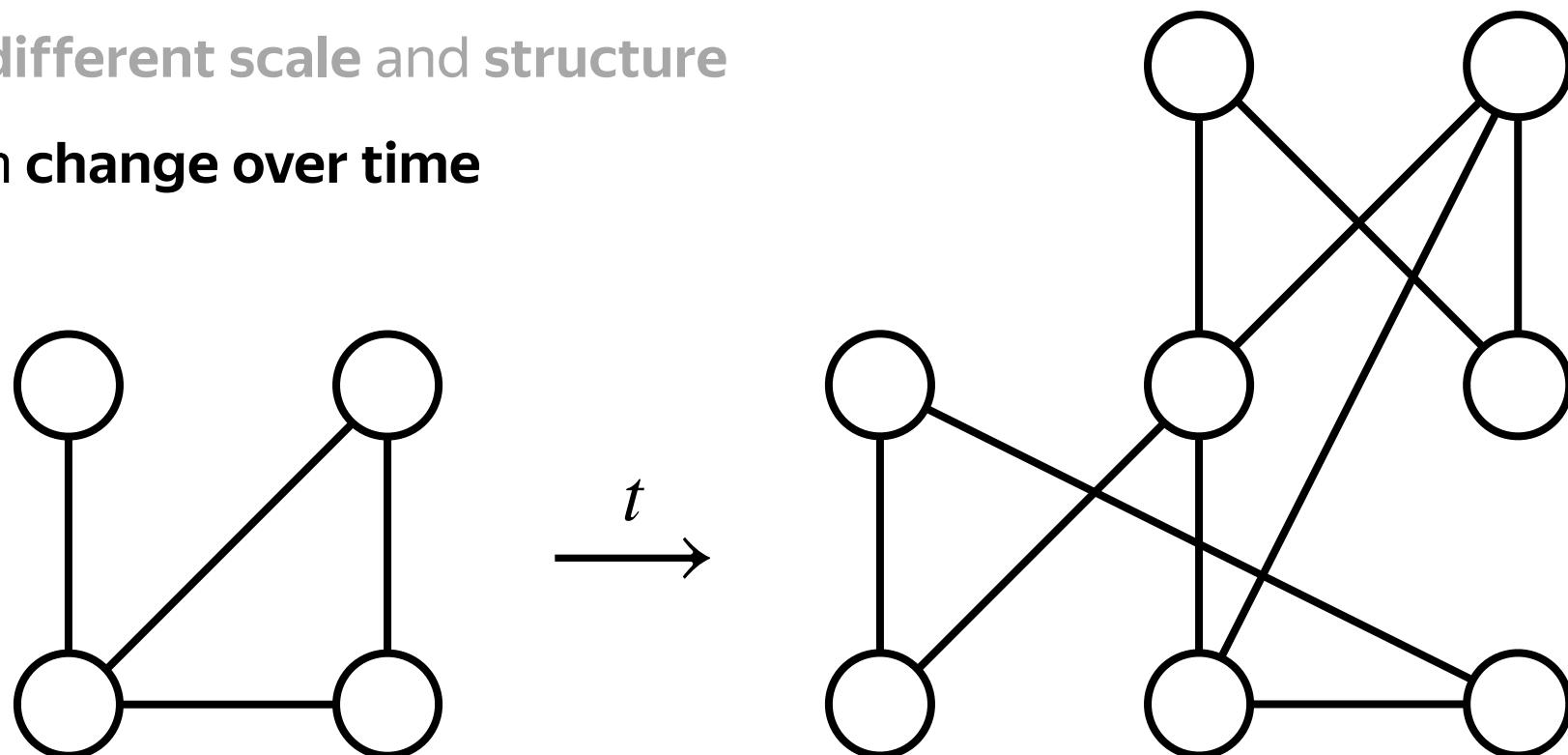


vs



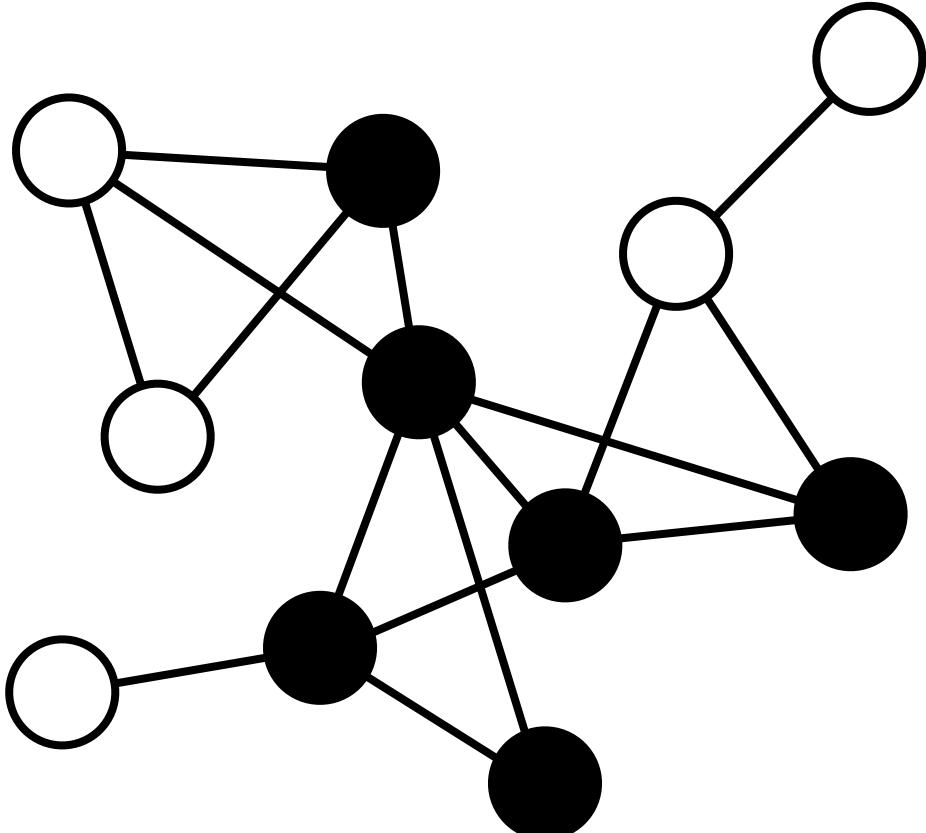
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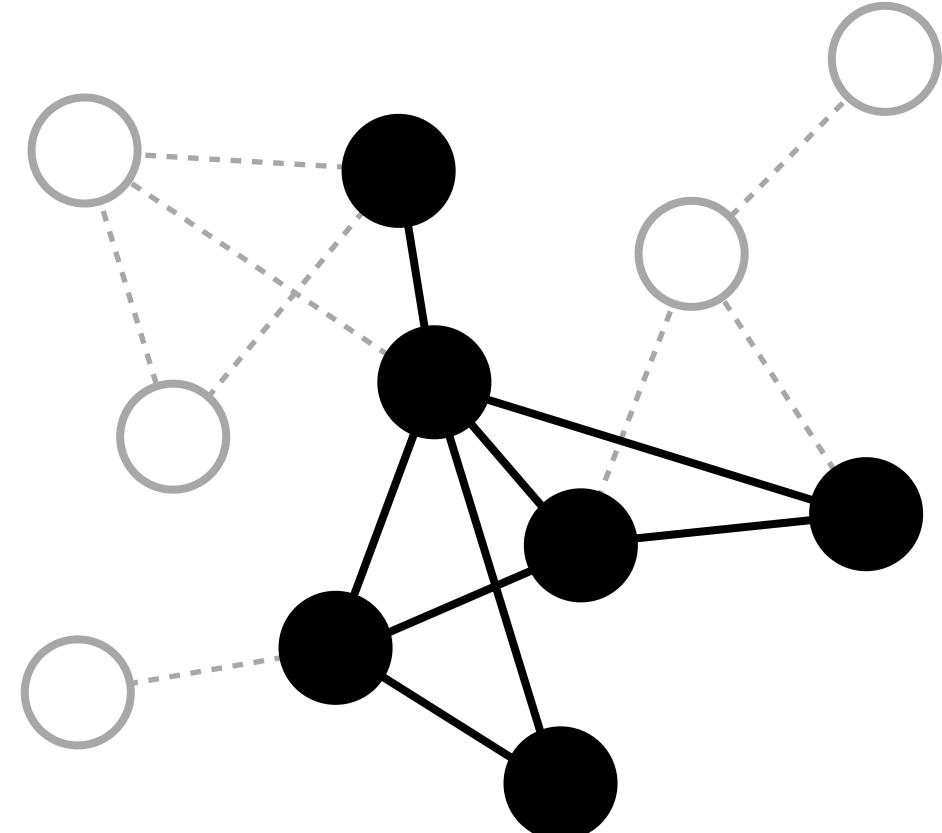


# Node property prediction

● Train nodes ○ Test nodes



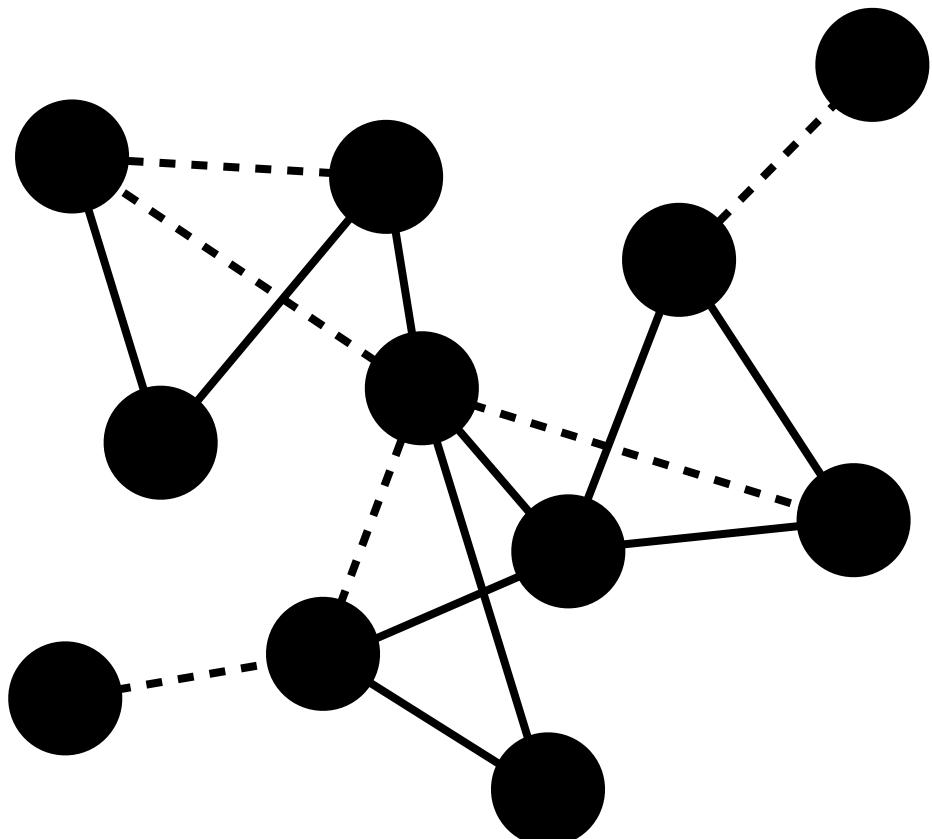
Transductive



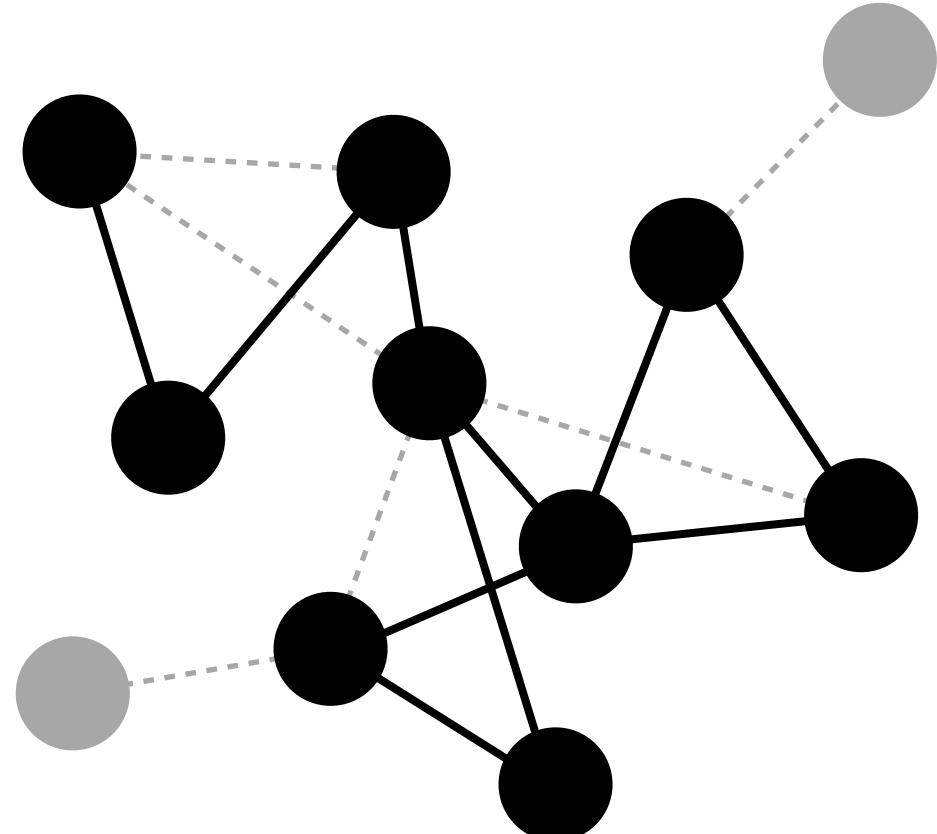
Inductive

# Edge property prediction

| Train edges | Test edges

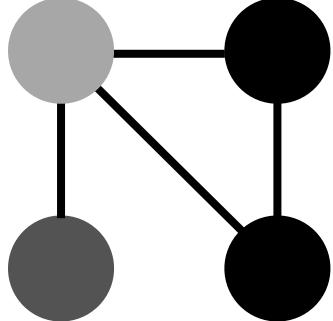
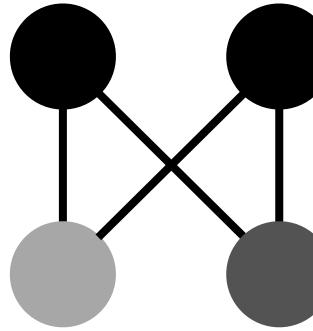
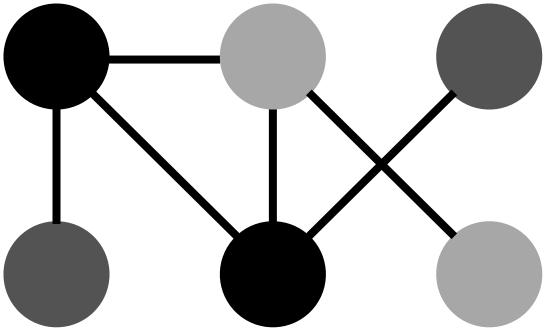


Transductive

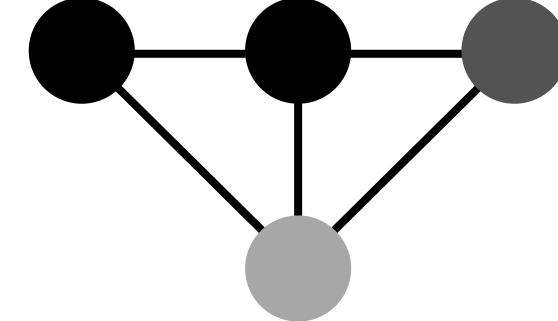
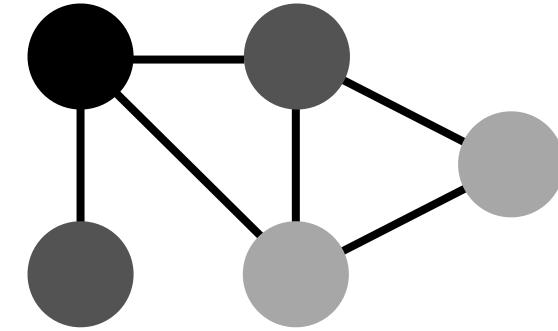


Inductive

# Graph property prediction



Train graphs

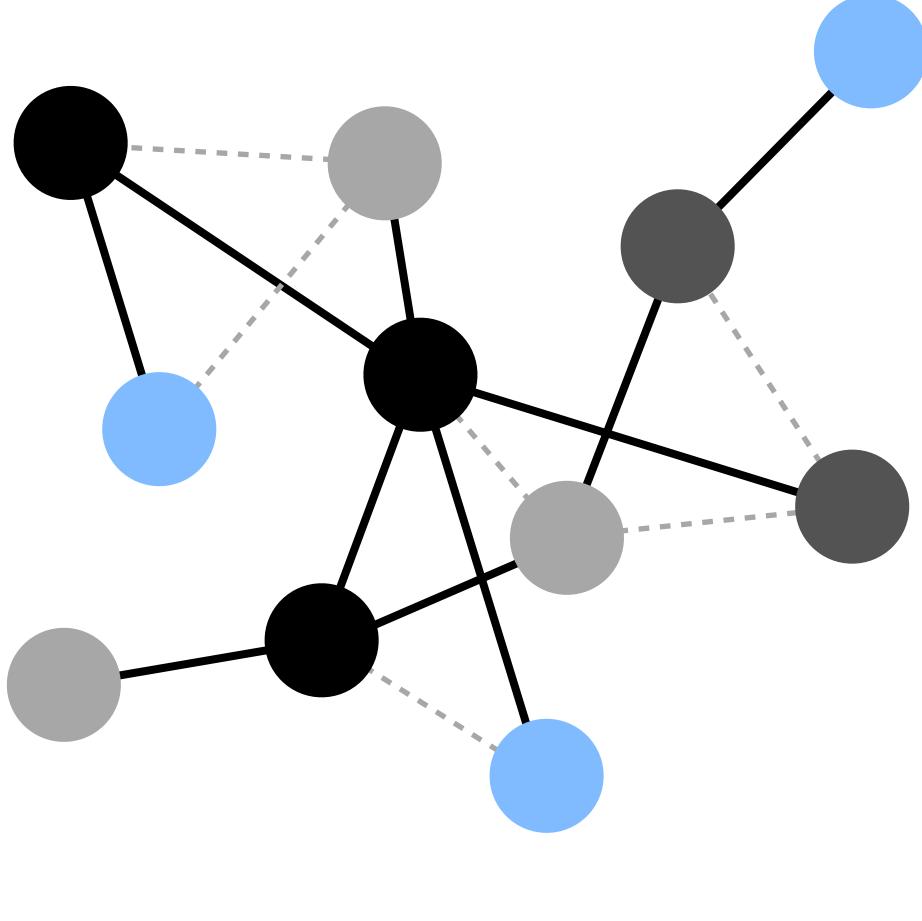


Test graphs

# Link prediction

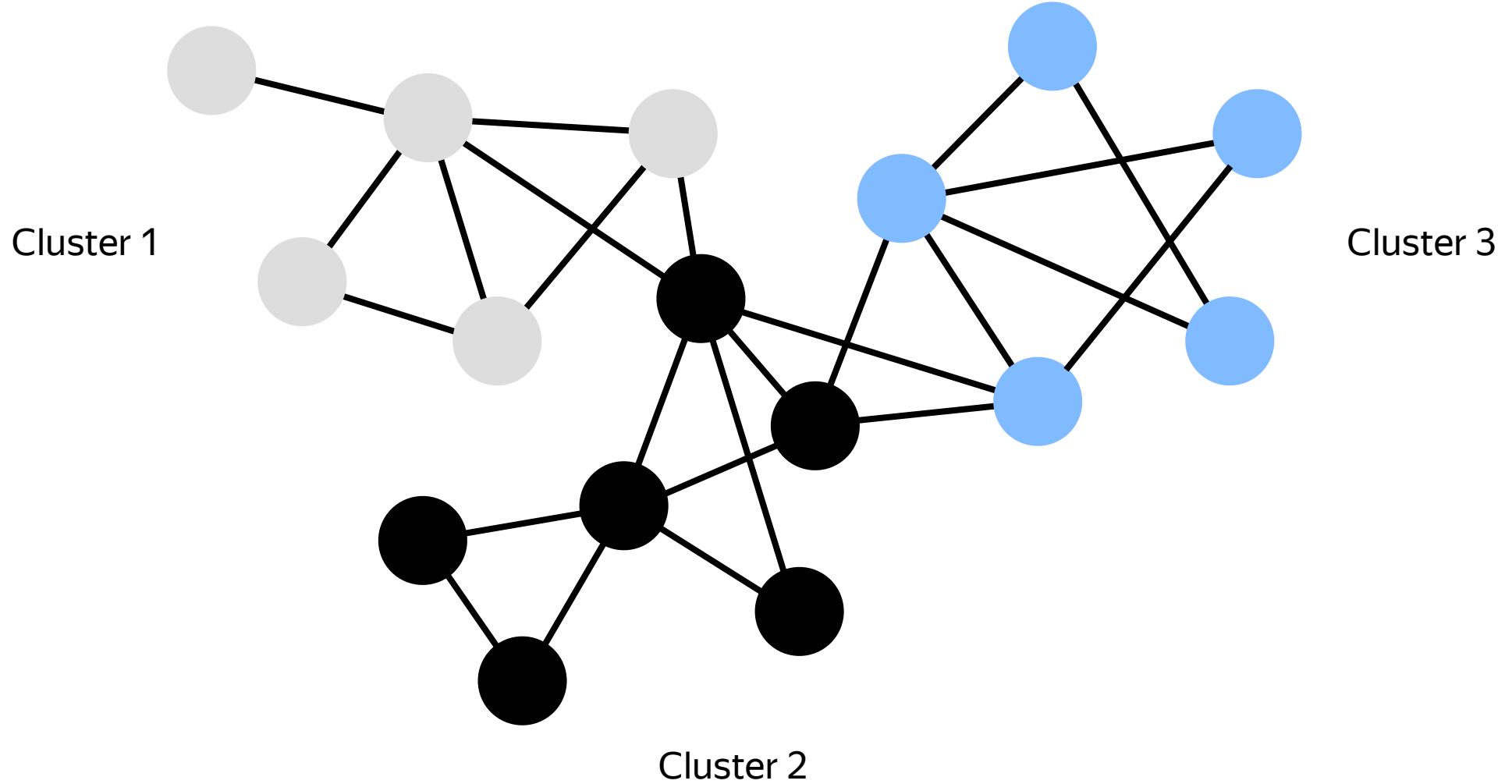
Existing edges

New edges



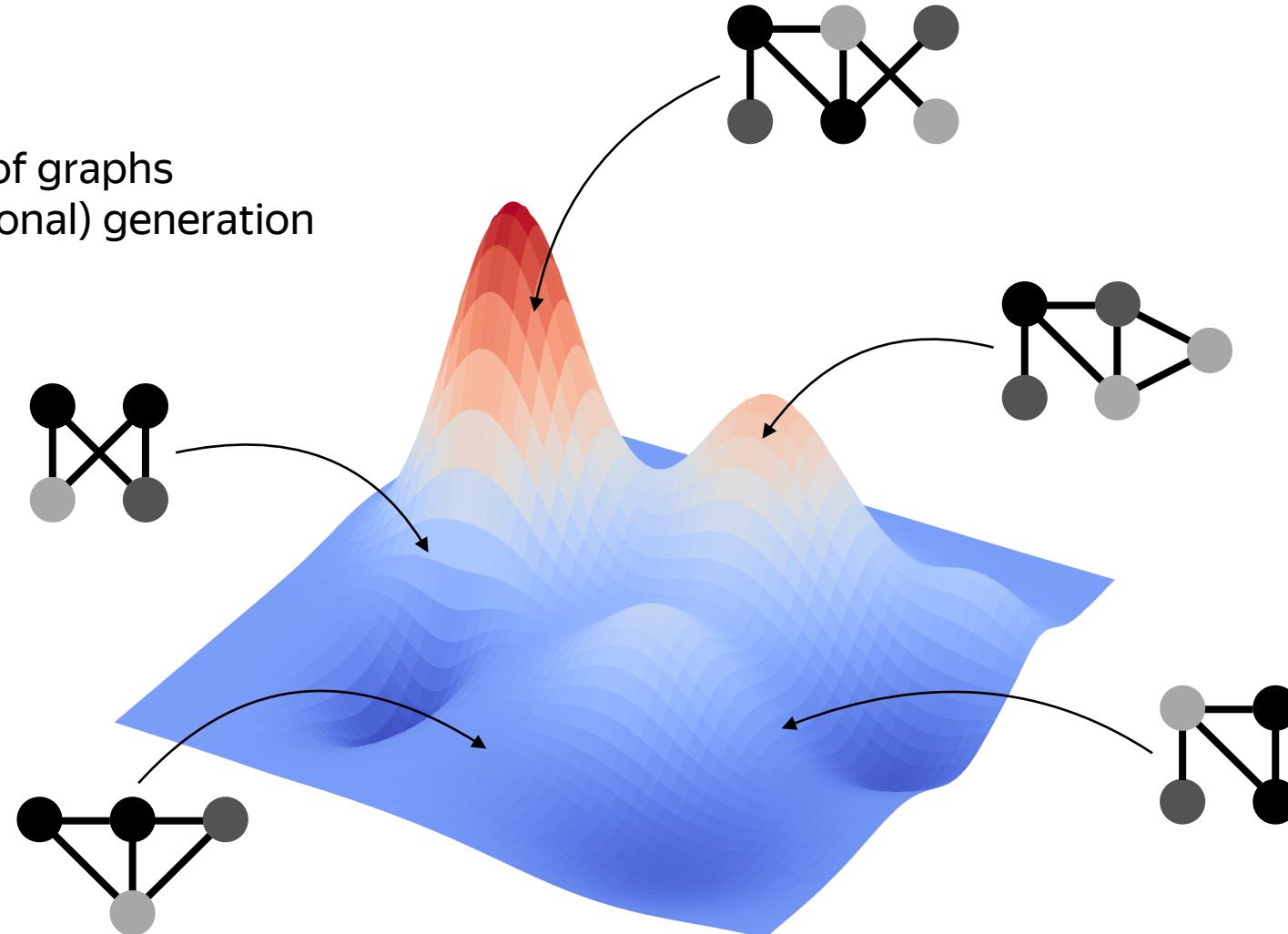
Potentially different types of nodes

# Node clustering



# Graph generation

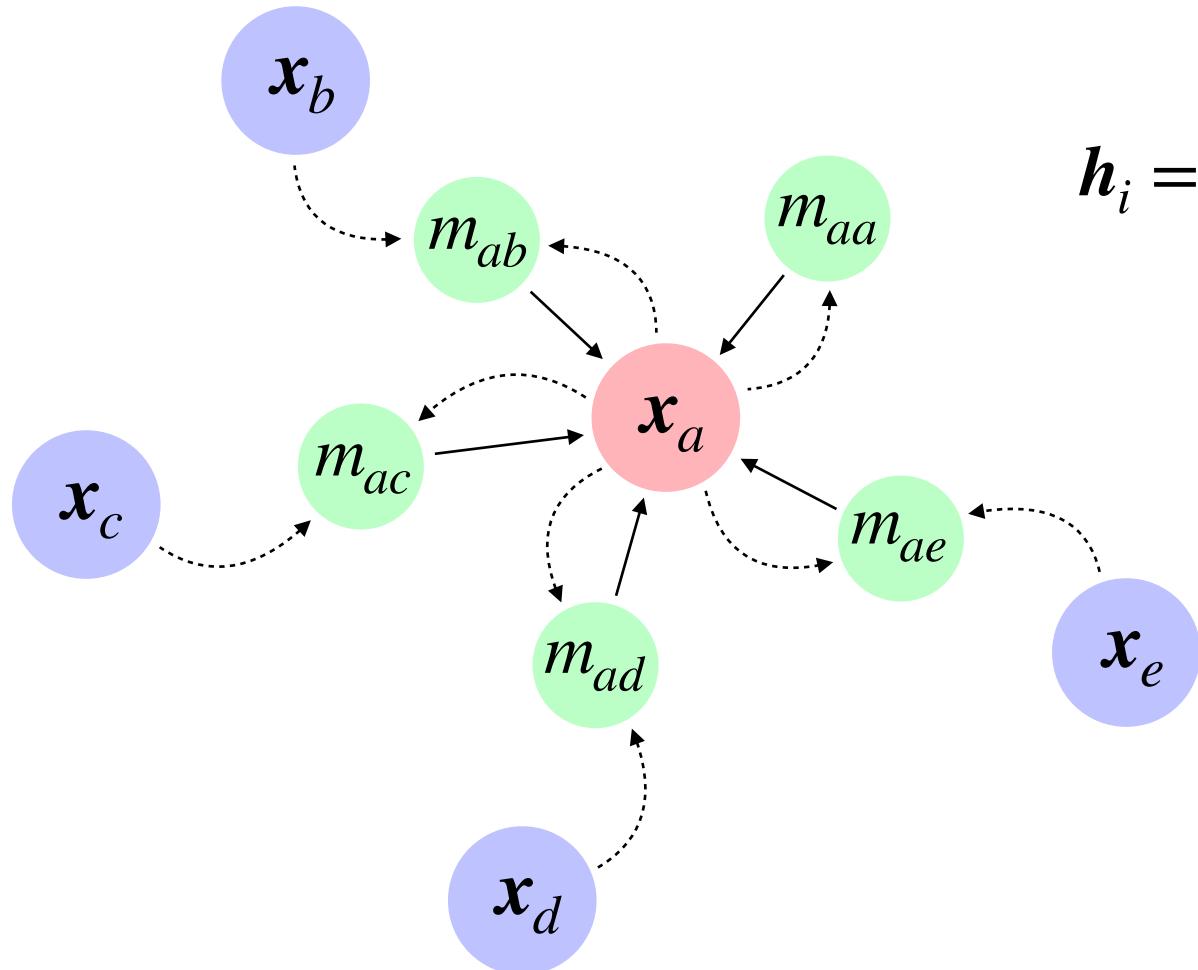
Learn to **model distribution** of graphs  
and make (potentially conditional) generation



# Basic terminology & notation

- $G = (V, E)$  — graph
- $N_i = \{j : (i, j) \in E\}$  — neighbours of node  $i \in V$
- $d_i = |N_i|$  — degree of node  $i \in V$
- $A \in \{0, 1\}^{|V|}$  — adjacency matrix with  $a_{ij} = [(i, j) \in E]$
- $D = \text{diag}(d_i)$  — diagonal matrix of node degrees
- $x_i \in \mathbb{R}^f$  — features of node  $i \in V$

# Message Passing Network

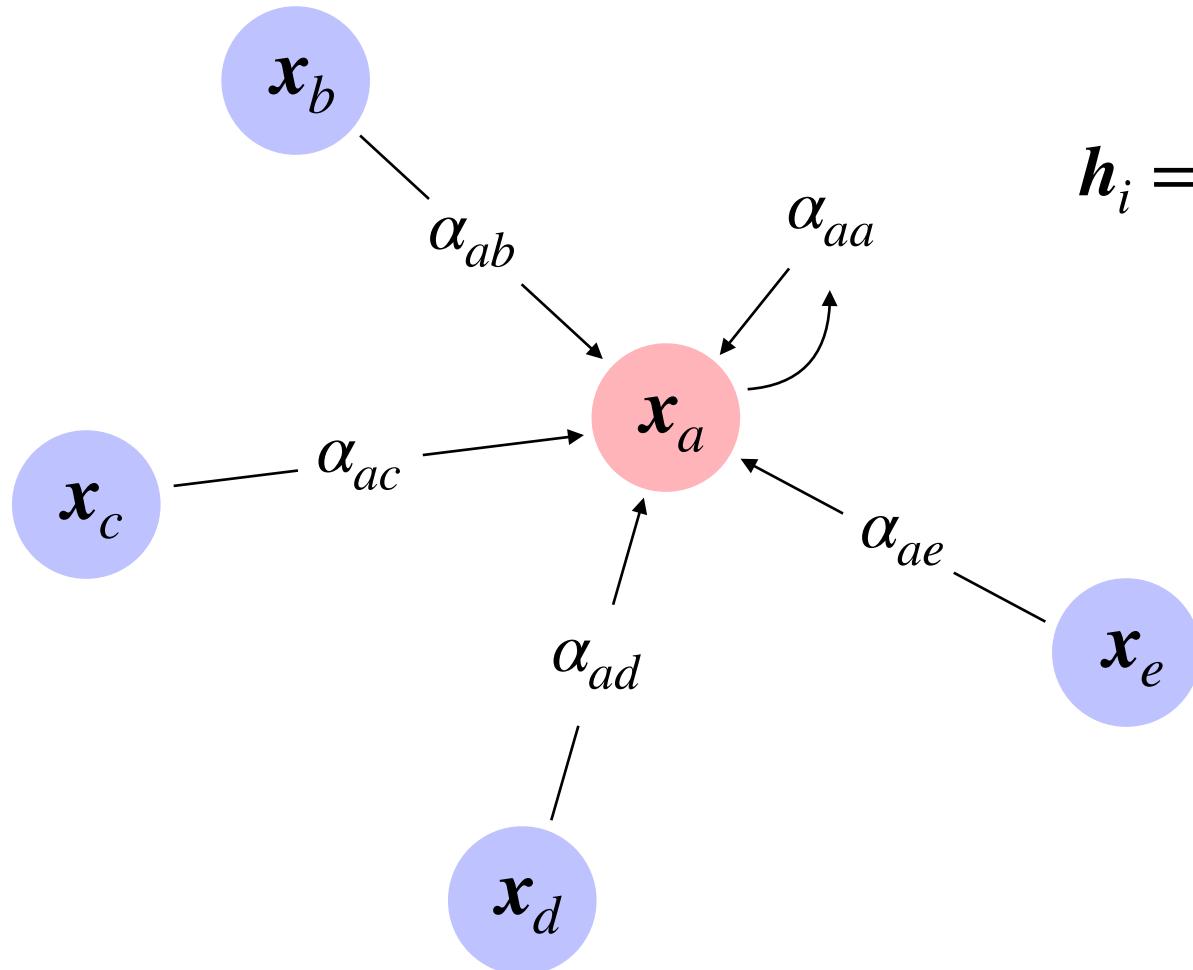


$$\mathbf{h}_i = \phi \left( \mathbf{x}_i, \bigoplus_{j \in N_i} m_{ij} \right), \text{ where } m_{ij} = \psi(\mathbf{x}_i, \mathbf{x}_j)$$

$\bigoplus$  — invariant aggregation function

$\phi$  and  $\psi$  — learnable functions

# Graph Convolutional Network



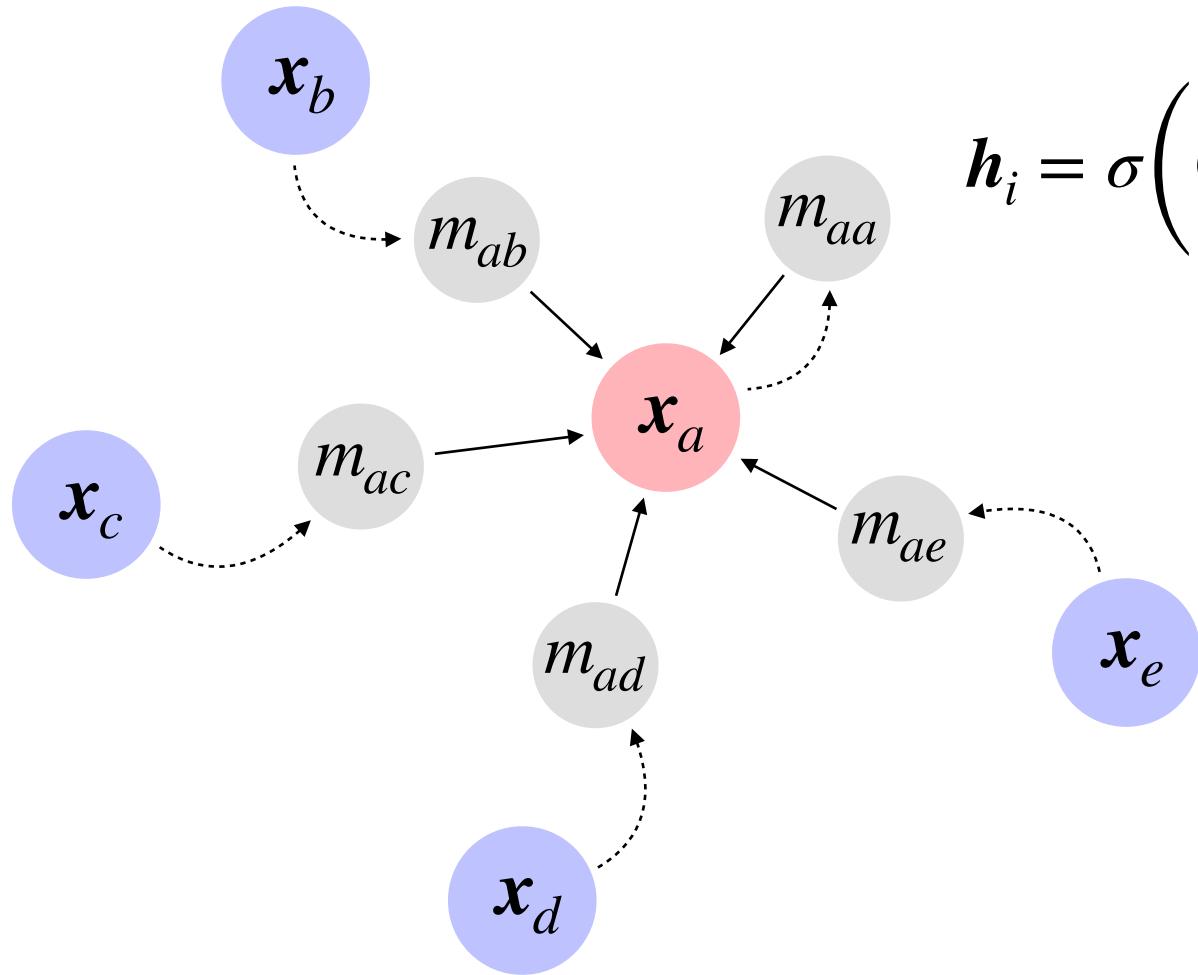
$$\mathbf{h}_i = \sigma \left( \sum_{j \in N_i} \alpha_{ij} \mathbf{x}_j \mathbf{W} \right), \text{ where } \alpha_{ij} = \frac{1}{\sqrt{d_i d_j}}$$

$$\mathbf{H} = \sigma(\mathbf{D}^{-1/2} \mathbf{A} \mathbf{D}^{-1/2} \mathbf{X} \mathbf{W})$$

$\sigma$  — some activation function

$\mathbf{W}$  — learnable parameters

# GraphSAGE



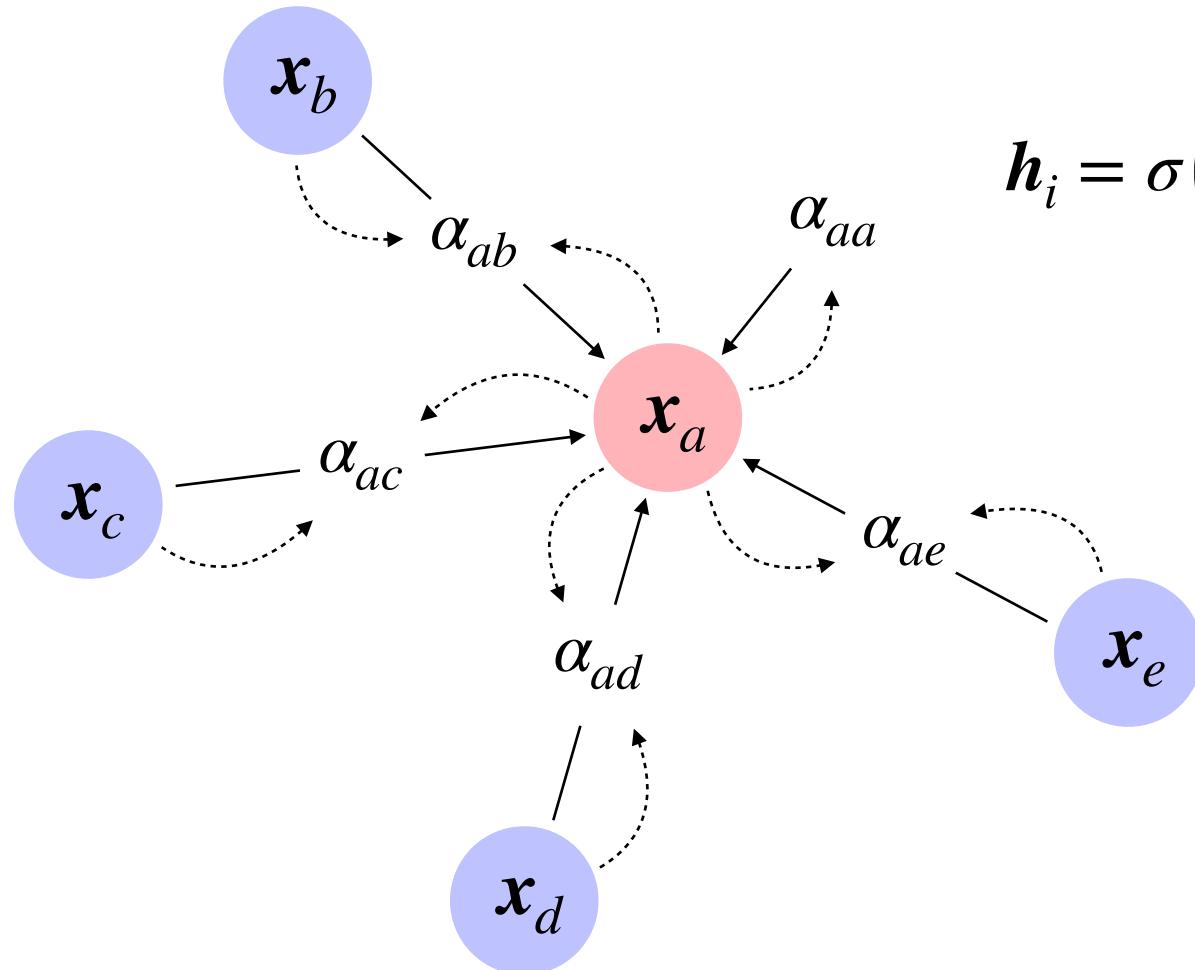
$$\mathbf{h}_i = \sigma \left( \text{Concat} \left( \mathbf{x}_i, \sum_{j \in N_i} m_{ij} \right) \mathbf{W} \right), \text{ where } m_{ij} = \frac{1}{d_i} \mathbf{x}_j$$

$$\mathbf{H} = \sigma \left( \text{Concat} (\mathbf{X}, \mathbf{D}^{-1} \mathbf{A} \mathbf{X}) \mathbf{W} \right)$$

$\sigma$  — some activation function

$\mathbf{W}$  — learnable parameters

# Graph Attention Network v2



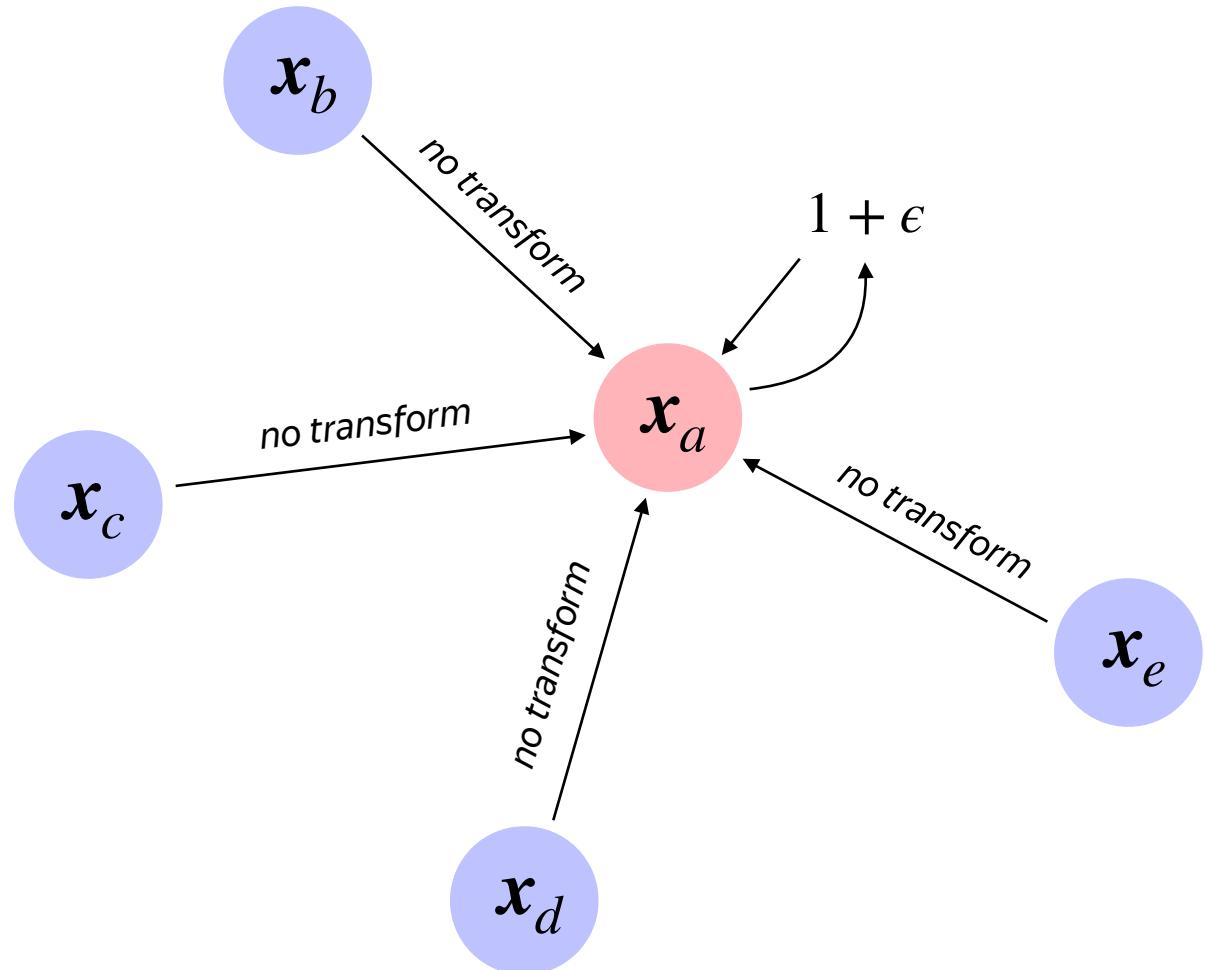
$$h_i = \sigma \left( \sum_{j \in N_i} \alpha_{ij} x_j W \right), \text{ where } \alpha_{ij} = \underset{j}{\text{softmax}}(m_{ij})$$

and  $m_{ij} = \text{LeakyReLU}(x_i Q + x_j K) a$

$\sigma$  — some activation function

$W$ ,  $Q$ ,  $K$  and  $a$  — learnable parameters

# Graph Isomorphism Network



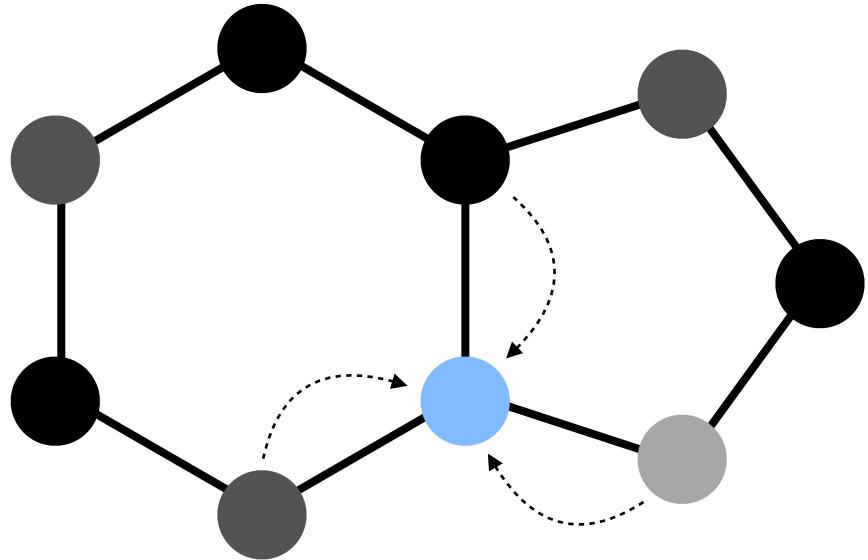
$$h_i = \phi \left( (1 + \epsilon)x_i + \sum_{j \in N_i} x_j \right)$$

$\phi$  – learnable transformation

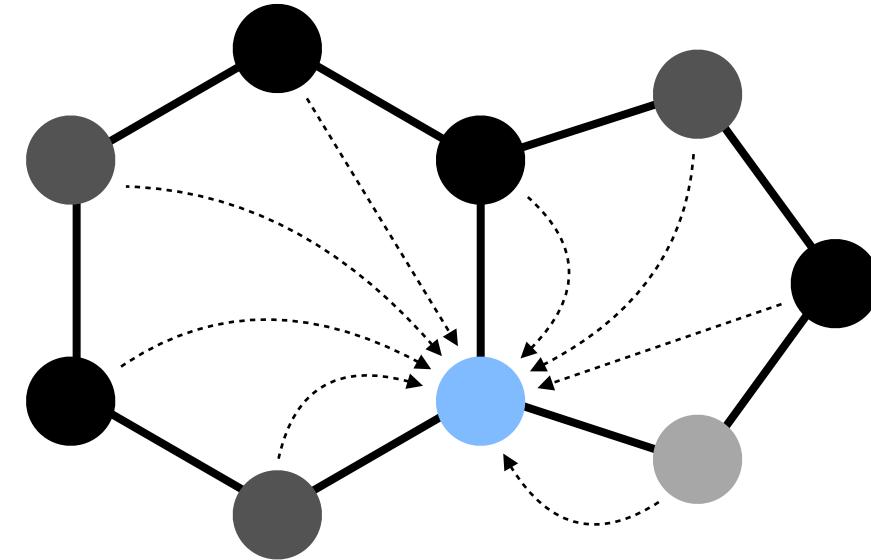
This neural architecture can be as powerful as WL test for graph isomorphism

# There are also Graph Transformers...

Local Message Passing



Global Attention Mechanism



information flow in a single layer of GNN

# Trending & challenging setups

- Heterogeneous graphs (e.g., question answering in knowledge graphs)
- Dynamic graphs (e.g., recommendations in temporal graphs)
- Time series forecasting with graphs (e.g., forecasting road traffic, weather, etc.)
- Learning on large-scale graphs (e.g., working on >1B nodes)
- Graph Foundation Models

# Bonus: efficiency Challenges

- Graph convolutions are sparse operations
- Modern GPUs are built for dense operations  
=> sparse operations are computed MUCH slower
- How can we utilize the power of GPUs to accelerate GNNs?

