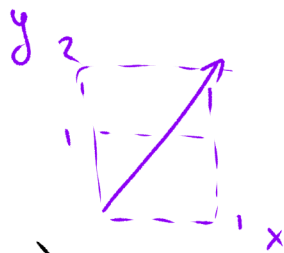


## 2D vectors

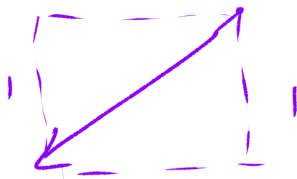
Vectors defines direction in space.

For example,  $\begin{pmatrix} 1 \\ 2 \end{pmatrix} = \langle 1, 2 \rangle = (1, 2)$

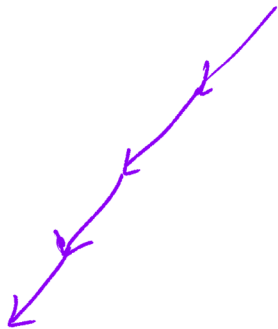
tells us that we move twice as far in y direction than in x direction.



Vector  $\begin{pmatrix} -1 \\ -1 \end{pmatrix}$



No end, no finish. Take  $\begin{pmatrix} -1 \\ -1 \end{pmatrix}$



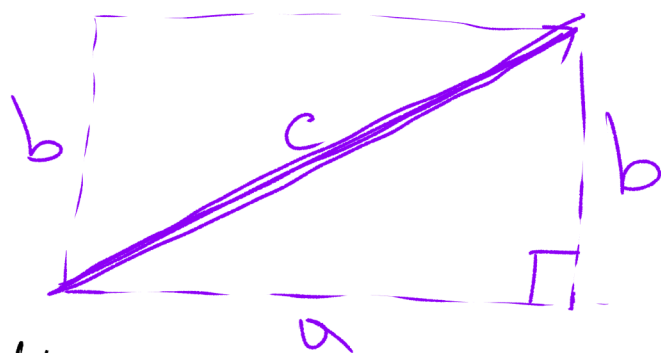
The magnitude of vectors tell you  
how fast you're going

$$\left\| \begin{pmatrix} a \\ b \end{pmatrix} \right\| = \sqrt{a^2 + b^2}$$

$$\left\| \begin{pmatrix} x \\ y \\ z \end{pmatrix} \right\| = \sqrt{x^2 + y^2 + z^2}$$

Why this

$$\begin{pmatrix} a \\ b \end{pmatrix}$$



Pythagoras!!!

$$\begin{aligned} c^2 &= a^2 + b^2 \\ \left\| \begin{pmatrix} a \\ b \end{pmatrix} \right\|^2 &= a^2 + b^2 \\ \left\| \begin{pmatrix} a \\ b \end{pmatrix} \right\| &= \sqrt{a^2 + b^2} \end{aligned}$$

---

Unit vector is a vector with magnitude=1.

$$\left\| \begin{pmatrix} 1 \\ 1 \end{pmatrix} \right\| = \sqrt{2}! \quad \left\| \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right\| = 1 \text{ Yes.}$$

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You can make any vector into a unit vector.

$$\text{let } \vec{v} = \begin{pmatrix} a \\ b \end{pmatrix},$$

$$\hat{v} = \frac{\vec{v}}{\|\vec{v}\|}$$

unit vector

This vector goes in the same direction as  $\vec{v}$ , but with magnitude = 1.

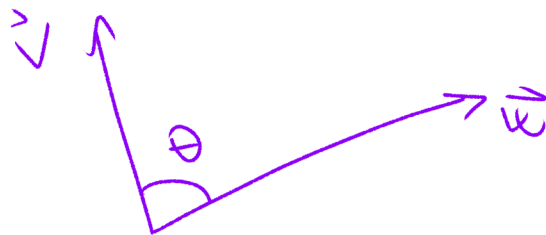
Dot Product

$$\begin{pmatrix} a \\ b \end{pmatrix} \cdot \begin{pmatrix} c \\ d \end{pmatrix} = a \cdot c + b \cdot d$$

scalar

$$\vec{v} \cdot \vec{w} = \|\vec{v}\| \cdot \|\vec{w}\| \cdot \cos \theta$$

$\theta$  is the acute angle between  $\vec{v}$  and  $\vec{w}$

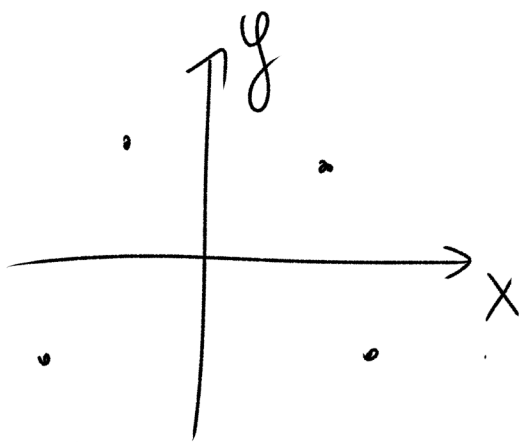


$$\Rightarrow \theta = \arccos \left( \frac{\vec{v} \cdot \vec{w}}{\|\vec{v}\| \cdot \|\vec{w}\|} \right)$$

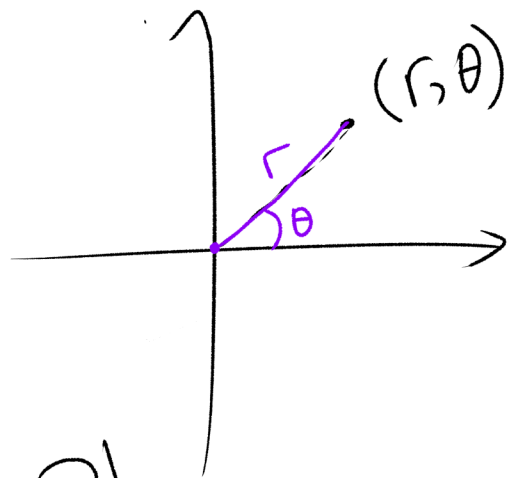


# Polar Coordinates

Different way of thinking about space. Instead of  $x, y$ , we have  $r, \theta$ .



Cartesian



Polar

How do we convert?

need to know All you  $\rightarrow$

$$\begin{cases} x = r \cos \theta \\ y = r \sin \theta \end{cases}$$

$\leftarrow$  Relationship

$$\bullet \tan \theta = \frac{\sin \theta}{\cos \theta} = \frac{r \sin \theta}{r \cos \theta} = \frac{y}{x}$$

$$\bullet r = \sqrt{x^2 + y^2} = \sqrt{r^2 \cos^2 \theta + r^2 \sin^2 \theta} = \sqrt{r^2} = \underline{\underline{r}}$$