

# Schedulabilty Analysis based on Utilization and Response Time Analysis

- Computer utilization definition
- Sufficient Schedulability Test for Rate Monotonic (RM)
- Sufficient Schedulability Test for Earliest Deadline First (EDF)
- Response Time Analysis

- We have analyzed two priority assignment policies: fixed priority and variable priority.
  - For fixed-priority scheduling, it has been shown that Rate Monotonic (RM) Scheduling is optimal
  - For variable-priority assignment, the optimality of Earliest Deadline First (EDF)
- Despite the elegance and importance of these two results, their practical impact for the moment is rather limited. In fact, what we are interested in practice is to know whether a given task assignment is schedulable, before knowing what scheduling algorithm to use.
- A sufficient condition for schedulability will be presented, which, when satisfied, ensures that the given set of tasks is definitely schedulable.
- The schedulability check will be very simple, being based on an upper limit in the processor utilization.
- This simplicity is, however, paid for by the fact that this condition is only a sufficient one.
  - As a consequence, if the utilization check fails, we cannot state that the given set of tasks is not schedulable.

#### **Processor Utilization definition**

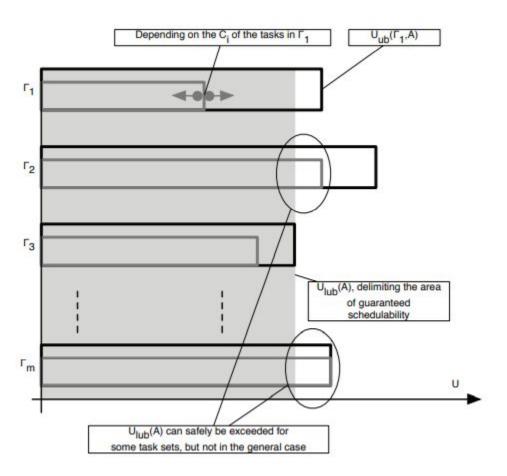
- In the following, it is assumed that the basic process model is being used and, in particular, we shall consider single-processor systems.
- Given a set of N periodic tasks  $\Gamma = \{\tau_1, \dots, \tau_N\}$ , the processor utilization factor **U** is the fraction of processor time spent in the execution of the task set, that is

$$U = \sum_{i=1}^{N} \frac{C_i}{T_i}$$

- where C<sub>i</sub>/T<sub>i</sub> is the fraction of processor time spent executing task τ<sub>i</sub>.
- The processor utilization factor is therefore a measure of the computational load imposed on the processor by a given task set and can be increased by increasing the execution times C<sub>i</sub> of the tasks.

- A task set Γ is said to fully utilize the processor with a given scheduling algorithm A if it is schedulable by A, but any increase in the computational load C<sub>i</sub> of any of its tasks will make it no longer schedulable. The corresponding upper bound of the utilization factor is denoted as U<sub>ij</sub>(Γ, A).
- If we consider now all the possible task sets Γ, it is interesting to ask how large the utilization factor can be in order to guarantee the schedulability of any task set Γ by a given scheduling algorithm A.
- In order to do this, we must determine the minimum value of  $U_{ub}(\Gamma, A)$  over all task sets  $\Gamma$  that fully utilize the processor with the scheduling algorithm A. This new value, called least upper bound and denoted as  $U_{lub}(A)$ , will only depend on the scheduling algorithm A and is defined as  $U_{lub}(A) = \min \Gamma \{U_{ub}(\Gamma, A)\}$  where  $\Gamma$  represents the set of all task sets that fully utilize the processor.

## A pictorial representation of U<sub>lub</sub>

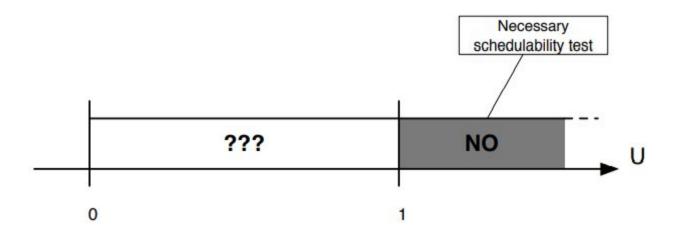


## **Schedulability**

- For every possible task set Γ<sub>i</sub>, the maximum utilization depends on both A and Γ<sub>i</sub>.
- The actual utilization for task set Γ<sub>i</sub> will depend on the computational load of the tasks but will never exceed U<sub>ijh</sub>(Γ<sub>i</sub>, A).
- Since U<sub>lub</sub>(A) is the minimum upper bound over all possible task sets, any task set whose utilization factor is below U<sub>lub</sub>(A) will be schedulable by A.
- Observe that for a given task set  $\Gamma$  with scheduling algorithm A its utilization may exceed  $U_{lub}(A)$  and be schedulable nevertheless, but this does not hold in general.
- On the other side, if the utilization factor U for a given task set Γ with scheduling algorithm A does not exceed U<sub>lub</sub>(A) we can for sure state that Γ is schedulable, i.e. no task will ever miss its deadline.
- This represents therefore a **sufficient** condition for schedulability

## An upper limit of U

- If the processor utilization factor U of a task set Γ is greater than one (that is, if U > 1), then the task set is not schedulable, regardless of the scheduling algorithm.
- This result is intuitive, a set of tasks cannot require more than 100% cpu time in order to be executes, regardless the chosen scheduling algorithm

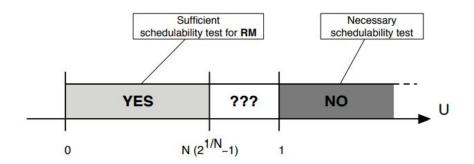


#### A sufficient condition for Rate Monotonic

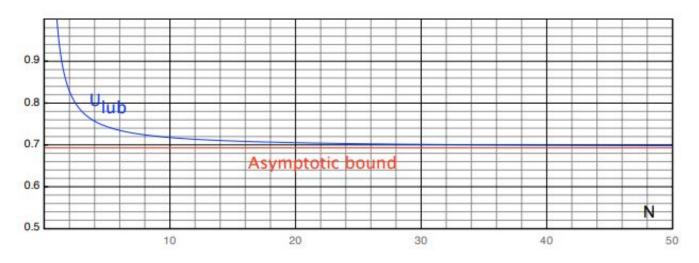
• **Theorem**: For a set of N periodic tasks scheduled by the Rate Monotonic algorithm, the least upper bound of the processor utilization factor Ulub is

$$U_{lub} = N(2^{1/N} - 1)$$

 Recalling that a sufficient schedulability condition for a given set of tasks with Processor Utilization U and scheduling algorithm A is that U is not greater than U<sub>lub</sub>(A), this result provides a sufficient schedulability condition for RM



### One step further



- U<sub>lub</sub> is monotonically decreasing with respect to N.
- For large values of N, it asymptotically approaches In 2 ≈ 0.693.
- From this observation a simpler but more pessimistic sufficient test can be stated: regardless of N, any task set with a combined utilization factor of less than In 2 will always be schedulable by the Rate Monotonic algorithm.

## Examples (1)

A task set definitely schedulable by RM.

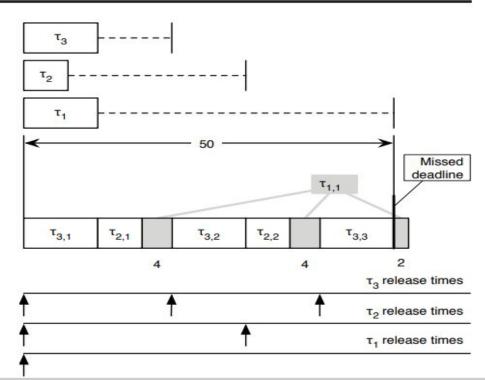
Task $\tau_i$	Period $T_i$	Computation Time $C_i$	Priority	Utilization
$ au_1$	50	20	Low	0.400
$ au_2$	40	4	Medium	0.100
$ au_3$	16	2	High	0.125

- The processor Utilization for this task Set is  $0.4+0.1+0.125 = 0.625 < \ln 2 \approx 0.693$
- We can therefore definitely state that this set of tasks is schedulable under RM scheduling

## Examples (2)

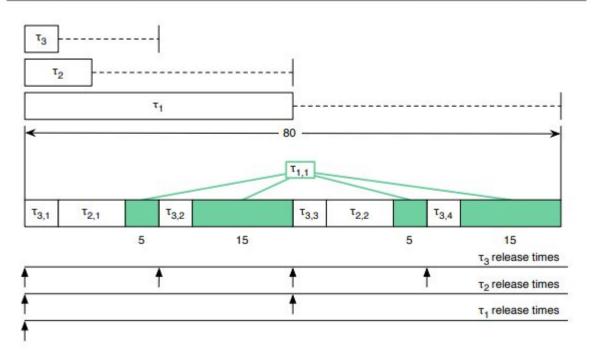
A task set for which the sufficient RM scheduling condition does not hold.

Task $\tau_i$	Period $T_i$	Computation Time $C_i$	Priority	Utilization
$ au_1$	50	10	Low	0.200
$ au_2$	30	6	Medium	0.200
$ au_3$	20	10	High	0.500



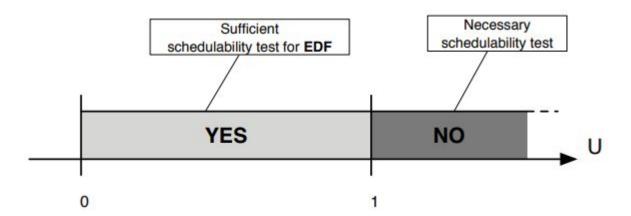
## Examples(3)

Task τ <sub>i</sub>	Period T <sub>i</sub>	Computation time C <sub>i</sub>	Priority	Utilization
$ au_1$	80	40	Low	0.500
$\tau_2$	40	10	Medium	0.250
$ au_3$	20	5	High	0.250



## Schedulability condition for EDF

 Theorem: A set of N periodic tasks is schedulable with the Earliest Deadline First algorithm if and only its Processor Utilization is not greater than 1



## Response Time Analysis (1)

- In this analysis the condition D<sub>i</sub> = T<sub>i</sub> assumed before is now relaxed into condition D<sub>i</sub> ≤ T<sub>i</sub>.
- During execution, the preemption mechanism grabs the processor from a task whenever a higher-priority task is released. For this reason, all tasks (except the highest-priority one) suffer a certain amount of interference from higher-priority tasks during their execution.
- Therefore, the worst-case response time R<sub>i</sub> of task τ<sub>i</sub> is computed as the sum of its computation time C<sub>i</sub> and the worst-case interference li it experiences, that is, Ri = C<sub>i</sub> + I<sub>i</sub>
- Observe that the interference must be considered over any possible interval [t, t + Ri], that is, for any t, to determine the worst case.
- We already know, however, that the worst case occurs when all the higher-priority tasks are released at the same time as task τi. In this case, t becomes a critical instant and, without loss of generality, it can be assumed that all tasks are released simultaneously at the critical instant t = 0.

## Response Time Analysis (2)

- The contribution of each higher-priority task to the overall worst-case interference will now be analyzed individually by considering the interference due to any single task τ<sub>i</sub> of higher priority than τ<sub>i</sub>.
- Within the interval  $[0, R_i]$ ,  $\tau_i$  will be released one (at t = 0) or more times. The exact number of releases can be computed by means of a ceiling function, as

$$\left\lceil \frac{R_i}{T_j} \right\rceil$$

• Since each release of  $\tau j$  will impose on  $\tau i$  an interference of C j, the worst-case interference imposed on  $\tau i$  by  $\tau j$  is

$$\left\lceil \frac{R_i}{T_j} \right\rceil C_j$$

• This because if task τ<sub>j</sub> is released at any time t<R<sub>i</sub>, than its execution must have finished before R<sub>i</sub>, as τ<sub>j</sub> has a larger priority, and therefore, that instance of τ<sub>j</sub> must have terminated before τ<sub>i</sub> can resume.

## Response Time Analysis (3)

• Let hp(i) denote the set of task indexes with a priority higher than  $\tau_i$ . These are the tasks from which  $\tau_i$  will suffer interference. Hence, the total interference endured by  $\tau_i$  is

$$I_i = \sum_{j \in hp(i)} \left\lceil \frac{R_i}{T_j} \right\rceil C_j$$

Recalling that R<sub>i</sub> = C<sub>i</sub> + I<sub>i</sub>, we get the following recursive relation for the worst-case response time R<sub>i</sub> of τ<sub>i</sub>:

$$R_i = C_i + \sum_{j \in hp(i)} \left| \frac{R_i}{T_j} \right| C_j$$

## Response Time Analysis (3)

- No simple solution exists for this equation since Ri appears on both sides
- The equation may have more than one solution: the smallest solution is the actual worst-case response time. The simplest way of solving the equation is to form a recurrence relationship of the form

$$w_i^{(k+1)} = C_i + \sum_{j \in hp(i)} \left\lceil \frac{w_i^{(k)}}{T_j} \right\rceil C_j$$

- where w(k) i is the k-th estimate of Ri and the (k+ 1)-th estimate from the k-th in the above relationship. The initial approximation w(0) i is chosen by letting w(0) = C; (the smallest possible value of R;). The succession w(0); w(1); ..., w(k); ... is monotonically nondecreasing.
- Two cases are possible for the succession w(0), w(1), ..., w(k), ...:
  - ο If the equation has no solutions, the succession does not converge, and it will be  $w(k)_i > D_i$  for some k. In this case,  $\tau_i$  clearly does not meet its deadline.
  - Otherwise, the succession converges to  $R_i$ , and it will be  $w(k)_i = w(k-1)_i = R_i$  for some k. In this case,  $\tau_i$  meets its deadline if and only if  $R_i \le D_i$ .

## Example (1)

Task $ au_i$	Period $T_i$	Computation Time $C_i$	Priority
$ au_1$	8	3	High
$ au_2$	14	4	Medium
$ au_3$	22	5	Low

The priority assignment is Rate Monotonic and the CPU utilization factor U is

$$U = \sum_{i=1}^{3} \frac{C_i}{T_i} = \frac{3}{8} + \frac{4}{14} + \frac{5}{22} \simeq 0.89$$

- The highest-priority task  $\tau 1$  does not endure interference from any other task. Hence, it will have a response time equal to its computation time, that is,  $R_1 = C_1$ . In fact  $hp(1) = \emptyset$  and, given  $w(0)_1 = C_1$ , we trivially have  $w(1)_1 = C_1$ . In this case,  $C_1 = 3$ , hence  $R_1 = 3$  as well. Since  $R_1 = 3$  and  $R_2 = 3$  and  $R_3 = 3$  and  $R_4 = 3$  and  $R_3 = 3$  and  $R_4 = 3$  and  $R_5 = 3$  and
- For  $\tau_2$ ,  $hp(2) = \{1\}$  and  $w(0)_2 = C_2 = 4$ . The next approximations of  $R_2$  are

$$w_2^{(1)} = 4 + \left\lceil \frac{4}{8} \right\rceil 3 = 7$$
 $w_2^{(2)} = 4 + \left\lceil \frac{7}{8} \right\rceil 3 = 7$ 

## Example (2)

• Since w(2)  $_2$  = w(1)  $_2$  = 7, then the succession converges, and R $_2$  = 7. In other words, widening the time window from 4 to 7 time units did not introduce any additional interference. Task  $\tau_2$  meets its deadline, too, because R $_2$  = 7, D $_2$  = 14, and thus R $_2$  ≤ D2. For  $\tau_3$ , hp(3) = {1, 2}. It gives rise to the following calculations:

$$w_3^{(0)} = 5$$

$$w_3^{(1)} = 5 + \left\lceil \frac{5}{8} \right\rceil 3 + \left\lceil \frac{5}{14} \right\rceil 4 = 12$$

$$w_3^{(2)} = 5 + \left\lceil \frac{12}{8} \right\rceil 3 + \left\lceil \frac{12}{14} \right\rceil 4 = 15$$

$$w_3^{(3)} = 5 + \left\lceil \frac{15}{8} \right\rceil 3 + \left\lceil \frac{15}{14} \right\rceil 4 = 19$$

$$w_3^{(4)} = 5 + \left\lceil \frac{19}{8} \right\rceil 3 + \left\lceil \frac{19}{14} \right\rceil 4 = 22$$

$$w_3^{(5)} = 5 + \left\lceil \frac{22}{8} \right\rceil 3 + \left\lceil \frac{22}{14} \right\rceil 4 = 22$$

- $R_3 = 22$  and  $D_3 = 22$ , and thus  $R_3 \le D_3$  and  $T_3$  (just) meets its deadline.
- In this case RTA guarantees that all tasks meet their deadline