

DARPA Grand Challenge **Event** -2

Progress and Tepra Paper

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Outlines

- Review of Event & Challenge for OSU
- TEPPA Paper and Progress
- Modifications Needed
- Related Work and Future Plans



Event and Challenge for OSU

Event 2 (Rough Terrain Walking)



—To design new gaits and control scheme for Hubo to walk on rough terrains

Experiment Environment Created

- Sand
- Grass
 - Short
 - Tall
- Rocks



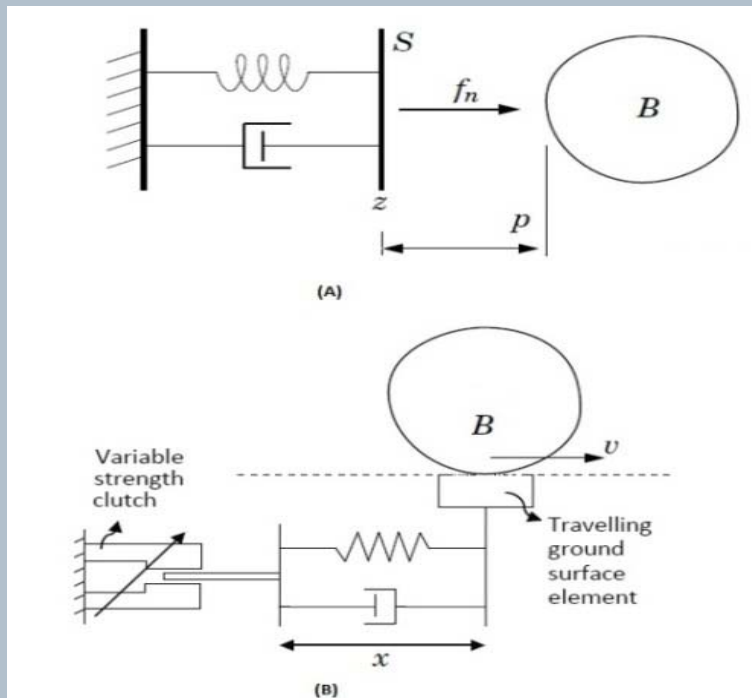


Major Contributions of our TEPRA Paper

- Study the characteristics and modeling of the three kinds of rough surfaces - grass, sand, and rocks
- Develop two new types of gaits
 - Step-over gait
 - Ski-type quadruped gaitfor negotiating rough terrain

Characteristics and Modeling of Rough Surface

- Modeling vertical and friction forces



$$f_N = \begin{cases} 0 & \text{if } p > z \\ \max(0, -K_N z^n - D_N p^n \dot{p}) & \text{if } p = z \end{cases}$$

$$f_T = \begin{cases} -\mu f_N & \text{if } f_{stick} < -\mu f_N \\ \mu f_N & \text{if } f_{stick} > \mu f_N \\ f_{stick} & \text{if otherwise} \end{cases}$$

$$f_{stick} = -K_T x - D_T v$$

Characteristics and Modeling of Rough Surface - continued



- Grass: hybrid layer surface with a solid base and a compliant top layer
- Sand: relationship between subsidence of sand with the vertical load:

$$F = kb\left(\frac{z}{b}\right)^n A$$

- *(L. Zhang, L. Wang, F. Wang, K. Wang, 2009)*

- Rocks: highly rugged and irregular
- All these 3 kinds of surfaces allow deformations, resulting in instability problems

Proposed New Gaits for Rough Surface Walking



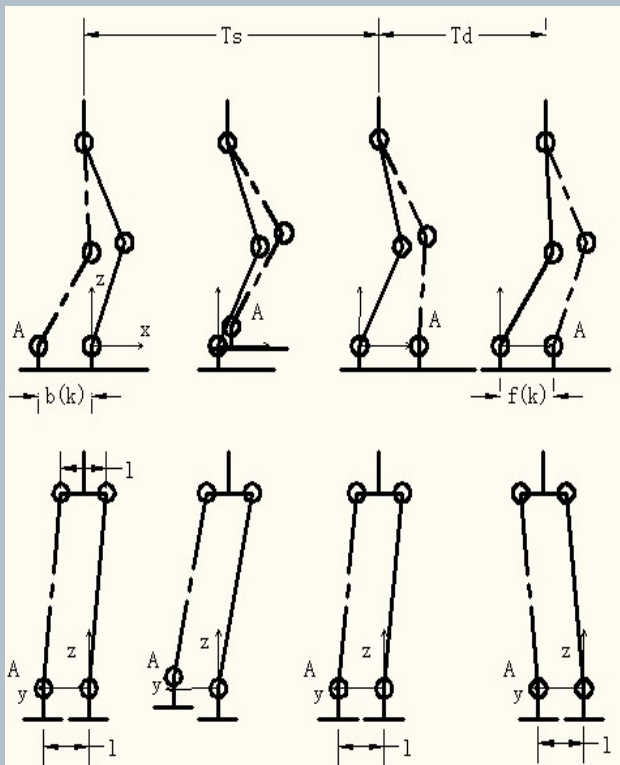
– Step-over gait

Basic Idea:

1. Lift swinging foot high to avoid tripping due to numerous small obstacles on rough terrain
2. Achieve better compliance when the foot put down

Step-over gait trajectories

- Consider both single support (SSP) and double support (DSP) phases
- Design adequate boundary conditions
- Develop smooth trajectories between



$$\left\{ \begin{array}{l} x_a(k(T_s + T_d)) = b(k) \\ x_a(t) = f(k) \quad \text{when } k(T_s + T_d) + T_s \leq t \leq (k+1)(T_s + T_d) \\ \dot{x}_a(k(T_s + T_d) + T_s) = 0 \\ y_a(k(T_s + T_d)) = l \\ y_a(t) = l \quad \text{when } k(T_s + T_d) + T_s \leq t \leq (k+1)(T_s + T_d) \\ \dot{y}_a(k(T_s + T_d) + T_s) = 0 \\ z_a(k(T_s + T_d)) = \bar{z}(k) \\ z_a(t) \geq 1.1h(k) \quad \text{when } k(T_s + T_d) + \varepsilon T_s \leq t \leq k(T_s + T_d) + (1 - \varepsilon)T_s \\ z_a(k(T_s + T_d) + T_s) = \tilde{z}(k) \\ z_a(k+1)(T_s + T_d) = -\tilde{z}(k+1) \end{array} \right.$$



Step-over gait – Advantages and Problems

Advantages:

- Avoiding small obstacles completely
- Vertical landing for easy compliance
- Adaptive foot height at the beginning of each step to avoid different sizes of obstacles

Problems:

- Not very energy-efficient
- Cannot achieve high speed
- Marginal stability

Experiment Video

..\Tutorial\IMG_0242.MOV



Proposed New Gaits for Rough Surface Walking

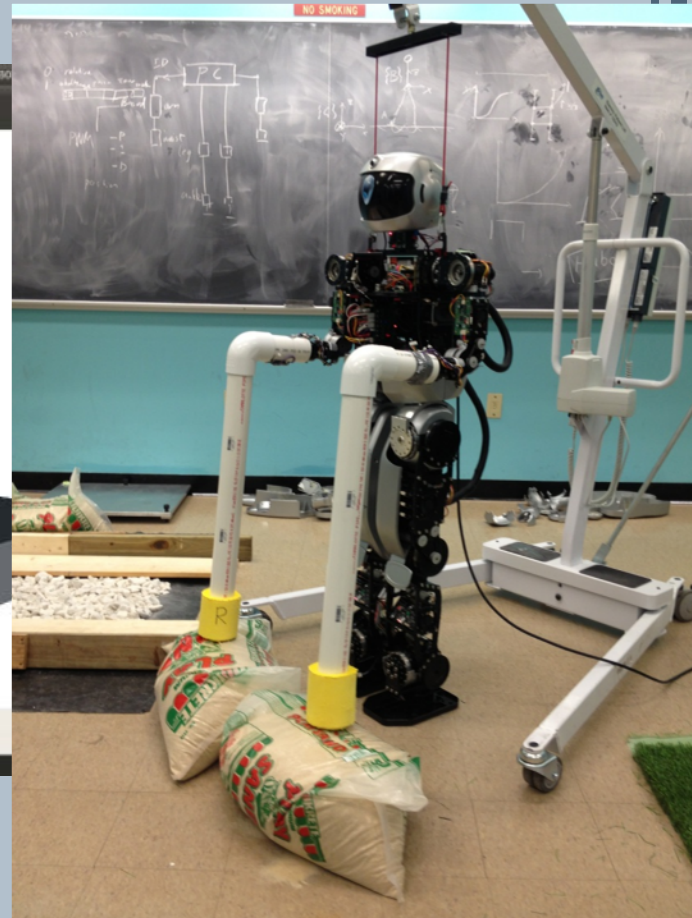
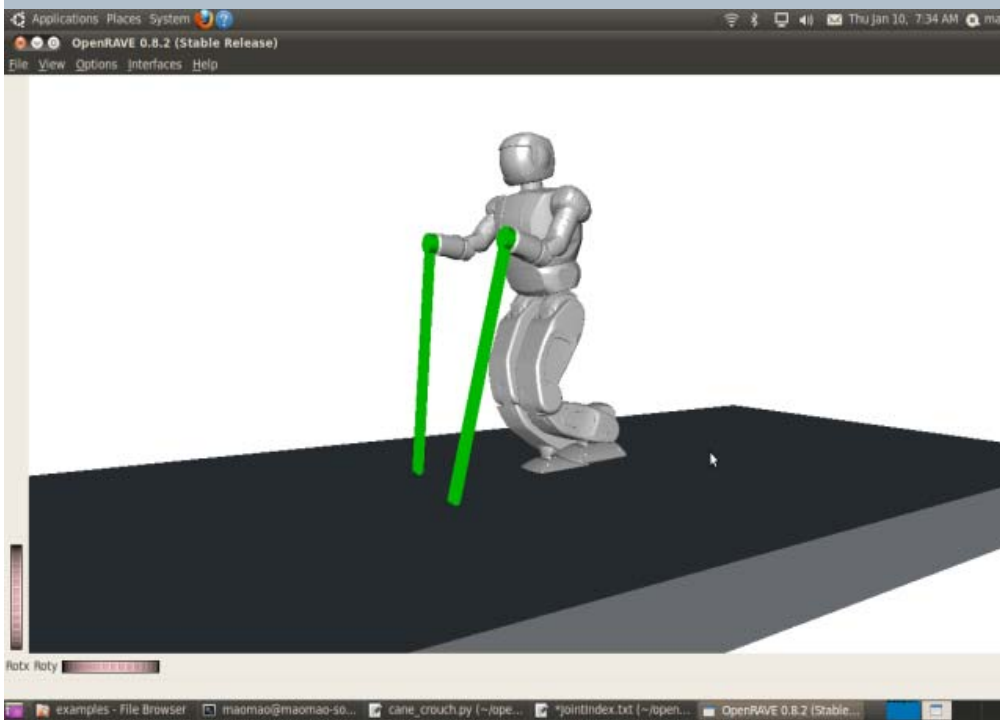
– Ski-type Quadruped Gait

- Basic Idea: For really tough conditions, quadruped walking will be much more stable than biped walking
- Unfortunately, Hubo has a limitation in the range of hip joints, which prevents the waist from fully bending to put the arm on the ground. Also arms are too short and weak.



Design Ski-Type Quadruped Gait Walking

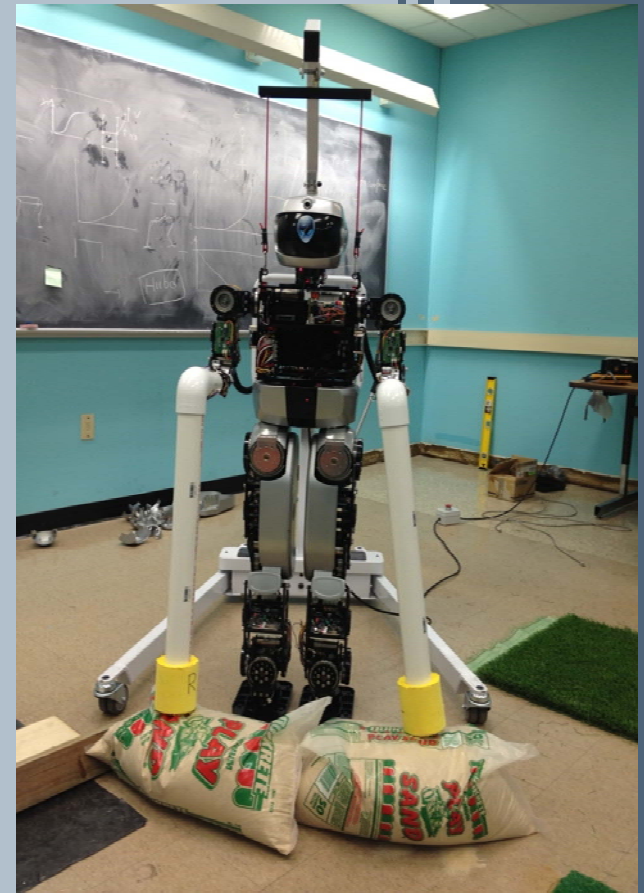
- Design the canes - openRAVE
- Install the canes – on Hubo



Simulation Video

- A number of ski-type quadruped walking gaits developed
- The gaits have been simulated by Matlab
- OpenRAVE is difficult to simulate the ski gait.

[test-0010.mpeg](#)





Modifications Needed to Hubo

- Turn an originally designed biped robot to a quadruped robot is a challenge
- Strong shoulder and elbow joints so that the arms can support the weight of the body
- To lift the canes, the elbow and shoulder joints need to be stronger
- Increase the compliance capability of the feet so that the feet can adapt to different kinds of rough surface
- Need vision system to find the best spot for foot-holds.



Future Plan and Related Work to do

- Apply the Ski-type quadruped gait to Hubo
 - Understand and modify the control software
 - Implemented simulation-proved gaits on the Hubo robot
- Build a compliance control scheme in Hubo using sensory feedback and apply it to Step-over and Ski-type quadruped gaits



Thank you!

Questions Please