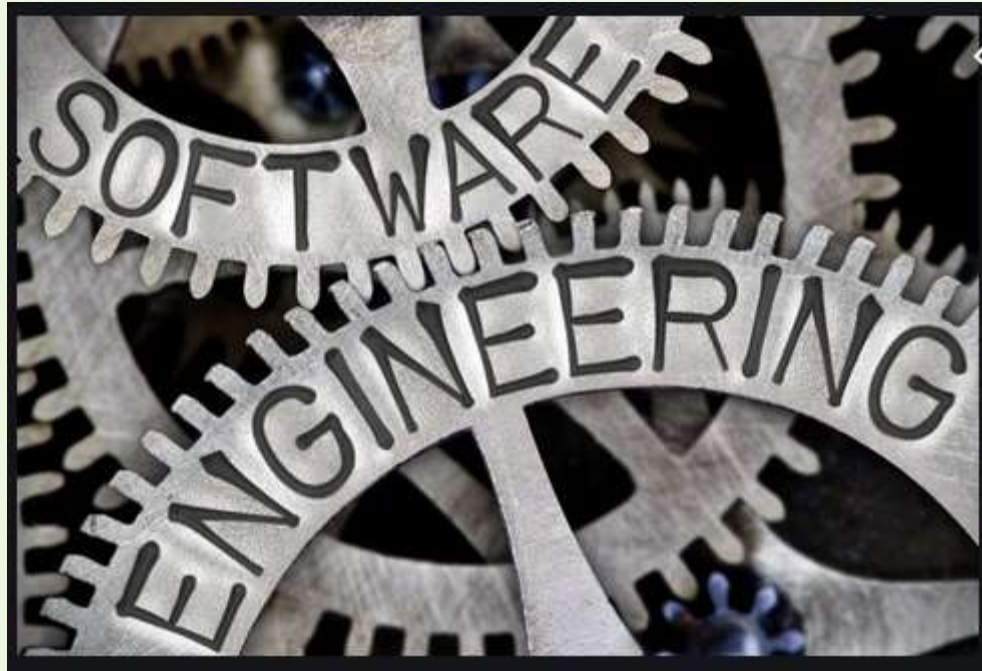


Software Engineering

Module-2



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Text Books



- (1) **Roger S. Pressman**, *Software Engineering, A Practitioner's Approach*, Mc Graw Hill, 7th Edition, 2010
- (2) **I Sommerville**, *Software Engineering*, Pearson Education, 9th Edition, 2013

Reference Books

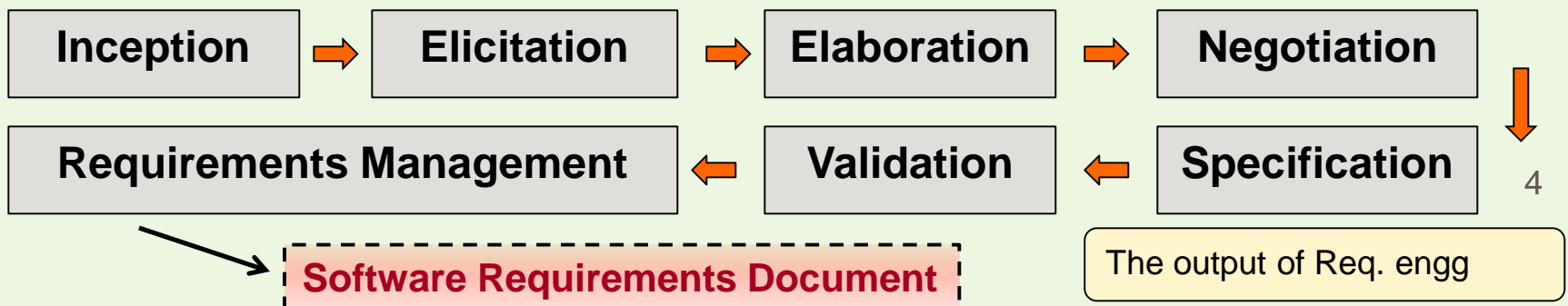
- (1) **RAJIB MALL**, *Fundamentals of Software Engineering*, PHI Learning, 4th Edition, 2014

Module2 Contents

- **Requirements Engineering:**
 - Types of Requirements, Functional and non-functional requirements
 - The software requirements document
 - Requirements - specification, engineering processes, elicitation & analysis, validation, and management
- **Decision Trees & Decision Tables**
- **Formal Specification**

Requirements Engineering

- The broad spectrum of **tasks** & **techniques** used to understand the **system requirements** is called *requirements engineering*
- Begins during the **communication** activity & Continues into the **modeling** activity
- Must **adapt** to the needs of the **process**, the **project**, the **product** & the **people** involved
- **Requirements engg** builds a **bridge** to **design** & **construction**
- **Stages of Req. Engg.** - Inception, Elicitation, Elaboration, Negotiation, Specification, Validation & Requirements Management



Stages of Requirements Engineering

1. Inception

- Most **projects begin** when a business need is identified
- **Stakeholders** from the business community define a business case
- **Rough feasibility analysis** is done
- Working description of the **project's scope** is created

2. Elicitation

- **Business goals** are established
- **Stakeholders** share their goals honestly
- **Prioritization mechanism** for goals is established
- Potential **architecture** to meet stakeholder goals is created
- **Scope problems** occur when system boundary is ill-defined
- The **requirements-gathering** is started in an organized manner 5

Stages of Requirements Engineering

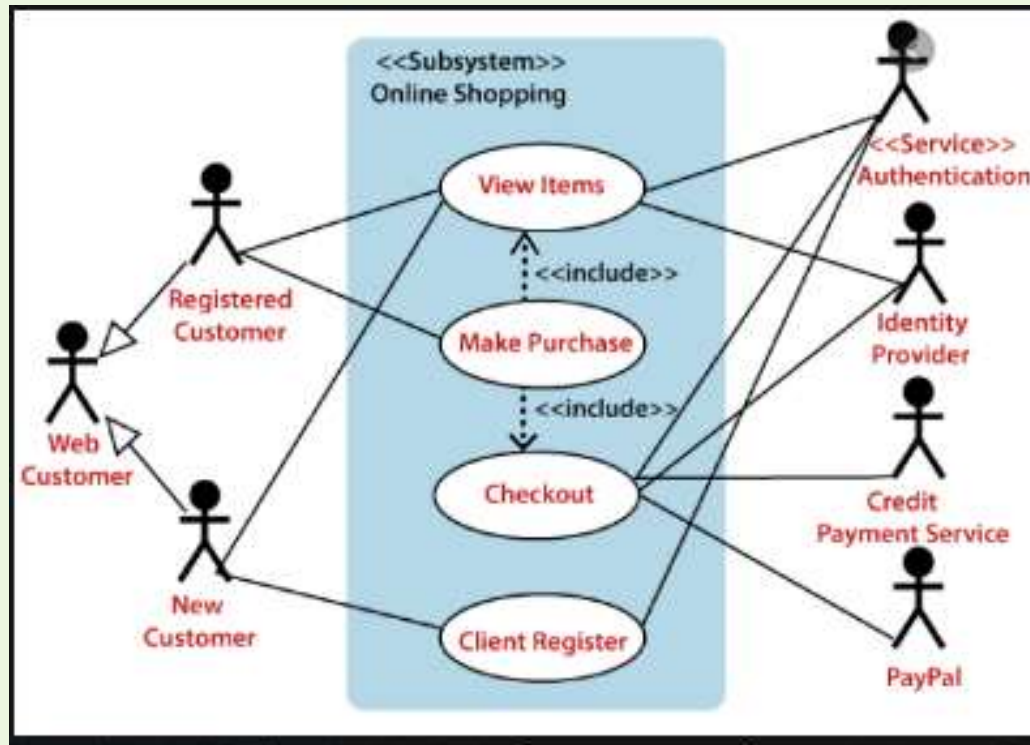
3. Elaboration

- Expansion & refinement of requirements model including various aspects of s/w function based on info obtained from customer
- Creation & refinement of user scenarios describing how the end user (actors) will interact with the system (use cases)
- Identification of relationships between classes & creation of a variety of supplementary diagrams (*class diagrams, activity diagrams etc..*)

4. Negotiation

- Customers sometimes ask for more than that can be achieved & propose conflicting requirements
- Reconcile these conflicts through a process of negotiation
- Discuss "conflicts in priority" & resolve them
- Achieve as much stakeholder satisfaction as possible

Use case diagram



Stages of Requirements Engineering

5. Specification

- Is a written document / a set of graphical models / a formal model / a collection of usage scenarios / a prototype / a combination of these
- A “Standard template” or a flexible format can be used for a specification depending upon the need
- For large systems, a written document, combining natural language descriptions & graphical models may be used

6. Validation

- Requirements validation ensures that all s/w requirements are stated unambiguously
- Inconsistencies, omissions & errors have been detected & corrected
- A review team (including s/w engineers, customers, users & other stakeholders) does a “tech. review” of the requirements

Stages of Requirements Engineering



5. Requirements Management

- Requirements for computer-based systems change throughout the life of the system
- Requirements mgmt is a set of activities that help the project team identify, control & track requirements & changes to requirements as the project proceeds
- Stakeholders & s/w engineers work together on this like part of the same team



Requirements Analysis & Specification

Contents



- Introduction
- Requirements gathering & analysis
- Requirements specification
- SRS document
 - Different Sections in SRS
 - Good & Bad Properties of SRS
- Formal Specification

Requirements Analysis & Specification

- ✓ **Many projects fail:**
 - ✓ Because they start implementing the system:
 - ✓ Without clearly understanding **what the customer exactly wants**
- ✓ That's why it is important to learn:
 - ✓ Requirements gathering, analysis & specification techniques thoroughly

Requirements Analysis & Specification - activities

➤ **Consists of 3 main activities:**

1. Requirement Gathering

➤ Collection of all the data regarding the system to be developed

2. Requirement Analysis

➤ Remove **all** inconsistencies & anomalies from the requirements

3. Requirement Specification

➤ Systematically organize requirements into a Software Requirements Specification (SRS) document

1. Requirements Gathering



- If the project is to automate an existing system
 - **Ex:** *Automating existing manual payroll activities*
- The task of the system analyst is a little **easier**
- Analyst can immediately obtain:
 - Input & output formats
 - The operational procedures

Requirements Gathering (CONT.)



- In the **absence** of a working system
 - Lot of imagination & creativity are required to gather requirements from the scratch



- Interacting with the customer to gather relevant data through interviews, meetings, workshops, email/phone communications, surveys, questionnaires..

2. Analysis of Gathered Requirements



- After gathering all the requirements, **analyze** it to:
 - Clearly understand the user requirements
 - Detect Inconsistencies, anomalies & incompleteness
 - Resolve through further discussions with the customer



Anomaly

- An **anomaly** is an **ambiguity** in the requirement:
- **Examples:** In case of a "temperature control system"
 - Customer says turn off heater when temperature is very high



Inconsistent requirement

- Inconsistent requirement means some part of the requirement:
 - Contradicts with other parts
- Example: In case of a "temperature control system"
 - One customer says turn off heater and open water shower when temperature > 100 C
 - Another customer says turn off heater and turn ON cooler when temperature > 100 C



Incomplete requirement

- Some important parts of the requirements have been **omitted** :
 - due to oversight or
 - due to lack of clarity
- **Example:**
- In case of a "temperature control system"
 - The analyst has not recorded:
when temperature falls below 90 C:
 - **Heater** should be turned ON
 - **Water shower** turned OFF

3. Software Requirements Specification



- Main aim of requirement specification:
 - Systematically organize the requirements
 - Document requirements properly

Software Requirements Specification



- The SRS document is useful in various contexts:

- It serves as:
 - Statement of user needs
 - Contract document
 - Reference document
 - Definition for implementation



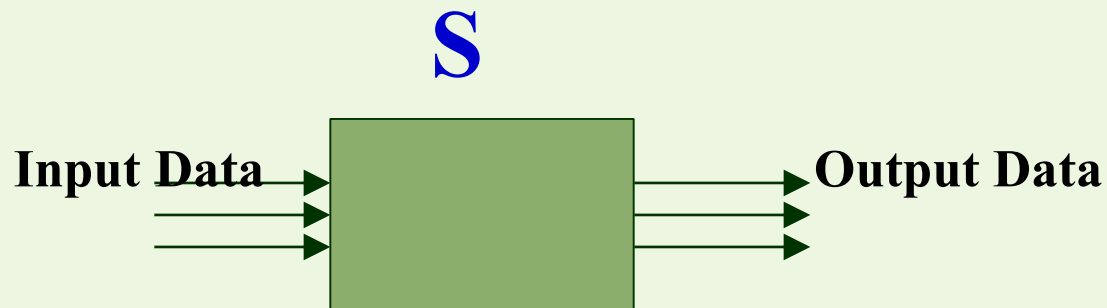
Software Requirements Specification: A Contract Document

- SRS document is not only a reference document :
- It is also a contract between the development team and the customer
 - Once the SRS document is approved by the customer,
 - Any subsequent controversies are settled by referring the SRS document



SRS Document (CONT.)

- The SRS document is known as black-box specification because :
 - It's internal details are not documented
 - Only its visible external behaviour (i.e. input/output) is documented



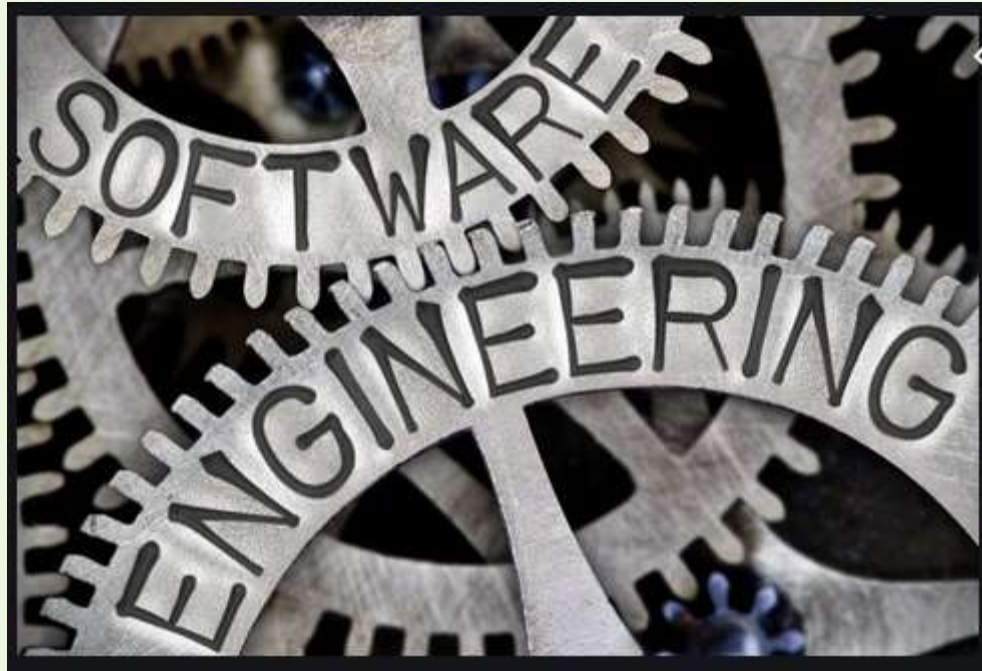
SRS Document (CONT.)



- SRS document concentrates on:
 - What needs to be done
 - Carefully avoids the solution ("how to do") aspects
- The requirements are documented:
 - Using end-user terminology

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Properties of a good SRS doc

- It should be concise
 - At the same time should not be ambiguous
- It should specify what the system must do
 - Not say how to do it
- It should be well-structured & Easy to change
- It should be consistent & complete



- It should be traceable
 - One should be able to trace which part of the specification corresponds to which part of the design and code and vice versa
- It should be verifiable
 - **Ex.** "system should be user friendly" is not verifiable

★ Properties of Bad SRS Documents

➤ Unstructured Specifications:

➤ Narrative essay one of the worst types of specification document:

- Difficult to change, be precise, be unambiguous,
- Has scope for contradictions



➤ Noise:

- Presence of text containing information **irrelevant** to the problem

➤ Silence:

- aspects **important** to proper solution of the problem are omitted

➤ Overspecification:

- Addressing "**how to**" aspects
- Over specification **restricts** the **solution space**

➤ Contradictions:

- *Contradictions* might arise
 - if the same thing **described at several places** in **different** ways



➤ Ambiguity:

- Unquantifiable aspects, e.g. "good user interface"

➤ Forward References:

- References used earlier but defined only later on in the text
- **Ex:** *using abbreviated terms like GUI & MIS etc. in the earlier parts of SRS but defining them later.*

➤ Wishful Thinking:

- Descriptions of aspects for which realistic solutions will be hard to find
- **Ex:** *The complex logic should be implemented in most simple manner or the user Interface should be the best.*



Main Components of SRS Document

- SRS document, mainly **contains** :
 - **Introduction** (*Problem statement in summarized form*)
 - **Goals Of Implementation** (*Describes the benefits offered to the stakeholders*)
 - **Functional requirements** (*Detailed description of each functional element of the system including inputs, outputs & processing*)
 - **Non-functional requirements** (*performance, interface, reusability, security, usability, maintainability etc..*)
 - **Constraints on the system** (*H/W, S/W, OS to be used, Standards compliance etc..*)



Functional Requirements

- Functional requirements describe:
 - A set of high-level requirements
 - Each high-level requirement:
 - Takes some input data from the user
 - Outputs some data to the user
 - Each high-level requirement:
 - Might consist of a set of identifiable functions

Functional Requirements



- For each high-level requirement:
 - Every **function** is described in terms of
 - **input** data set
 - **output** data set
 - **processing** required to get the output data set

Example Functional Requirements

- List all functional requirements with proper numbering
- Req. 1: SEARCH BOOK
 - User selects the "search" option,
 - he is asked to enter the key words
 - The system should output details of all books
 - whose title or author name matches any of the key words entered.
 - Details include: Title, Author Name, Publisher name, Year of Publication, ISBN Number, Catalogue Number, Location in the Library.



Example Functional Requirements

➤ Req. 2: **RENEW BOOK**

- When the “**renew**” option is selected,
 - the user is asked to enter his membership number and password
- After password validation,
 - the list of the books borrowed by him are displayed
- The user can renew any of the books:
 - by clicking in the corresponding renew box



Non-functional Requirements

- Non-functional Requirements are those characteristics of the system which can not be expressed as functions:
- Some examples of NF requirements are
 - Performance
 - Portability
 - Security
 - Usability
 - Reusability
 - Reliability
 - Interface
 - Maintainability etc.
- *Examples of Performance, Reusability, Security etc can be given as per the SRS documents created in lab classes.*



Possible questions

Q: Classify the following as functional or non-functional requirement.

- Response Time of a Web Page (**Non- Functional**)
- Renew Book (**Functional**)
- Login (**Functional**)
- Authentication (**Non- Functional**)

Q: Using examples differentiate between functional and non-functional requirements.

- **Examples of F.R** – *in Library Info. System - Renew book, Create & cancel membership parts*
- **Examples of NF.R** – *in Railway Reservation System – Info. Inquiry & Ticket booking response time, authentication parts*

Constraints



- Constraints describe things that the *system should or should not do*
- **Ex**
 - H/W, S/W, OS to be used
 - Standards compliance

Examples of constraints

- Hardware to be used
- Operating system or DBMS to be used
- Capabilities of I/O devices
- Standards compliance

Decision Trees & Decision Tables

★ **Decision tree & Decision table -** **Techniques for Representing Complex Logic**

- When the **Requirements** of the system are **complex** containing
 - Many different **scenarios**
 - **Condition – Decision** rules
- **Textual description** using **natural languages** may not be appropriate
- In such situations, a **decision tree** or a **decision table** can be used to represent the logic & the processing involved

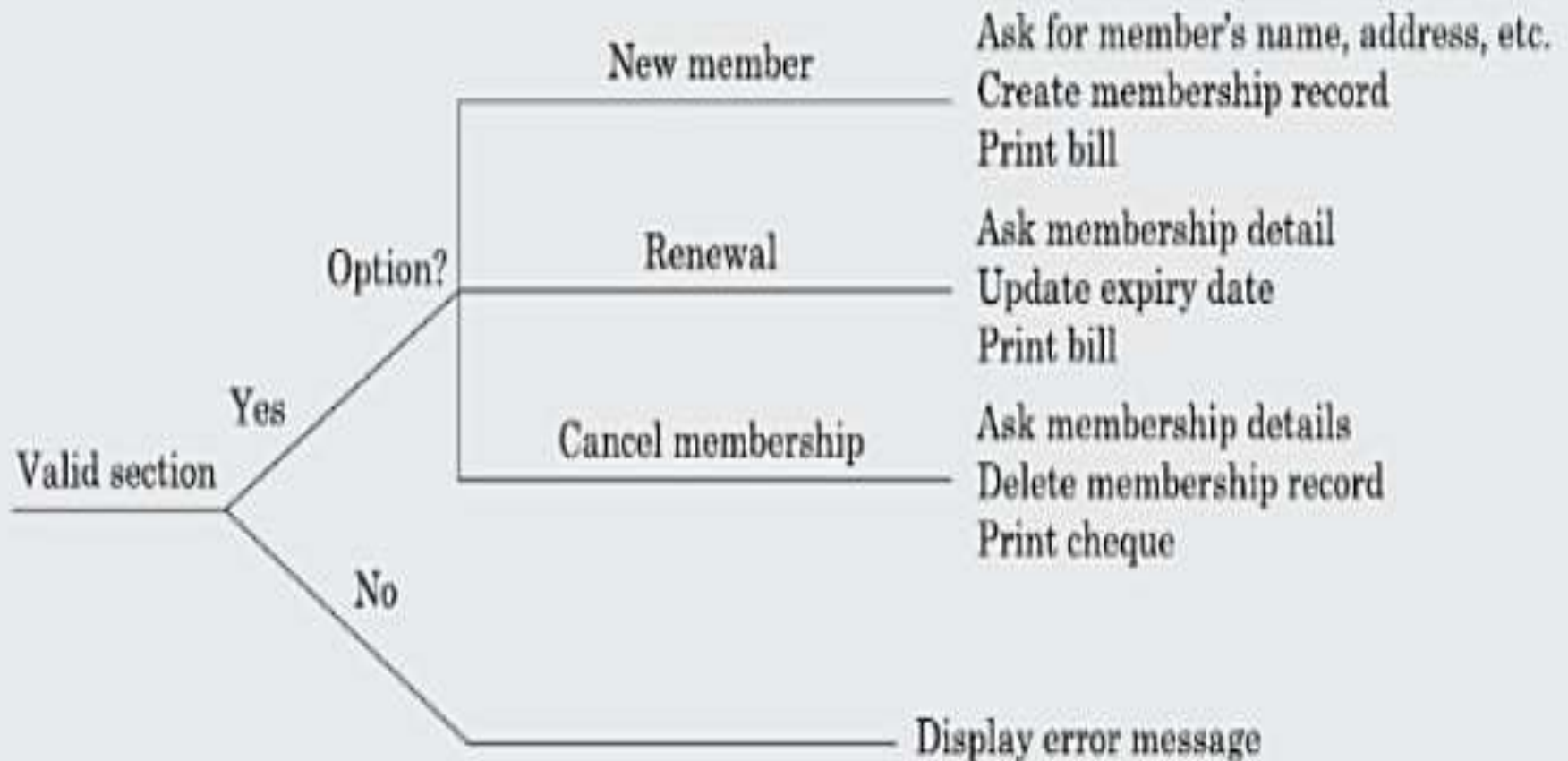


Decision Tree

- **Decision Tree** gives a graphic view of :
 - The processing logic involved in **decision making** &
 - The corresponding actions to be taken
- The edges of a **Decision Tree** represent conditions
- The leaf nodes represent the actions to be performed
- *Example of DT for library membership management software (LMS) is given in the next page*



Decision Tree for LMS system



Decision Table

- Shows the decision making logic & the corresponding actions in a tabular form
- The upper rows of the table specify the **variables** or **conditions** to be evaluated
- The lower rows specify the **actions** to be taken
- A column in the table is called a **rule**
- *Example of DT for library membership management software (LMS) is given in the next page*

Decision Table for LMS system

Table 4.1: Decision Table for the LMS Problem

Conditions

Valid selection	NO	YES	YES	YES
New member	-	YES	NO	NO
Renewal	-	NO	YES	NO
Cancellation	-	NO	NO	YES

Actions

Display error message	×			
Ask member's name, etc.		×		
Build customer record		×		
Generate bill		×	×	
Ask membership details			×	×
Update expiry date			×	
Print cheque				×
Delete record				×

Ex2: Decision Table for Salary Increment

Decision Table Question					Increment	Bonus
	Grade		exp			
• If	A	—	> 10 yrs	—	30 %	5%
• If	A	—	< 10 yrs	—	25 %	—
• If	B	—	> 10 yrs	—	20 %	—
• If	B	—	< 10 yrs	—	15 %	—
• If	C	—	Any	—	10 %	—
• If	D	—	Any	—	0 %	5%

Conditions	Rules →						
	NO	YES	YES	YES	YES	YES	YES
Valid selection							
Grade	-	A	A	B	B	C	D
Experience in yrs	-	>10	<10	>10	<10	-	-
Actions							
Increment of 30%		✓					
Increment of 25%			✓				
Increment of 20%				✓			
Increment of 15%					✓		
Increment of 10%						✓	
Increment of 5%							
Bonus of 5%	✓	✓					✓
Error message	✓						



Possible Question

Q. Construct the Decision Table for the following business rules (L)

- The number of vacation days depends on age & years of service
- Every employee receives at least 22 days.
- Additional days are provided according to the following criteria:
- Only (employees < 18 yrs or at least 60 yrs, or employees with ≥ 30 years of service) will receive **5 extra days**
- (Employees with ≥ 30 years of service & employees of age ≥ 60 yrs) will receive **3 extra days**, on top of additional days already given.
- If (employee has ≥ 15 & < 30 years of service, **2 extra days** are given. These 2 days are also provided for employees of age 45 or more. These 2 extra days can not be combined with the extra 5 days.



Formal Specification

- A formal specification technique is a mathematical method to:
 - Accurately specify a system
 - Verify that implementation satisfies specification



Formal Specification

➤ Advantages:

- Well-defined semantics, no scope for *ambiguity*
- Automated tools can verify properties of specifications



Formal Specification

- Disadvantages of formal specification techniques:
 - Difficult to learn and use
 - Not able to handle complex systems

Formal Specification



- Mathematical techniques used include:
 - Axiomatic specification
 - Algebraic specification



(1) Axiomatic Specification

- In **Ax.S**, **First-Order Logic (FoL)** is used to: *(put more desc)*
- Write the **pre- & post- conditions** to specify the **operations** of the system in the form of **axioms**
- **Pre-conditions** - the conditions that must be satisfied before an operation can be invoked
- **Post-conditions** – the conditions that must be satisfied to consider the operation to be successful
(Ex: constraints on the results produced)



Axiomatic Specification Ex-1

Example 1

Specify the pre- and post-conditions of a function that takes a real number as argument and returns half the input value if the input is less than or equal to 100, or else returns double the value.

$f(x : \text{real}) : \text{real}$

pre : $x \in \mathbb{R}$

post : $\{(x \leq 100) \wedge (f(x) = x/2)\} \vee \{(x > 100) \wedge (f(x) = 2*x)\}$



Axiomatic Specification Ex-2

Input: $X[]$ & Key

Output: i such that $X[i] = Key$

Example 2

Axiomatically specify a function named search which takes an integer array and an integer key value as its arguments and returns the index in the array where the key value is present.

$search(X : \text{IntArray}, key : \text{Integer}) : \text{Integer}$

$pre : \exists i \in [Xfirst...Xlast], X[i] = key$

$post : \{(X'[search(X, key)] = key) \wedge (X = X')\}$

Here, the convention that has been followed is that, if a function changes any of its input parameters, and if that parameter is named X , then it has been referred that after the function completes execution as X' .

Input parameter changed by function from $X[]$ to $X'[]$



Thanks!!!