

# River Heuberger

3606433370 • Bellingham, WA • [river@riverheuberger.com](mailto:river@riverheuberger.com)

**Recently graduated computer science student** with several years of experience in hobby programming. I love to read, run, play violin and climb in my pastime.

## EXPERIENCE

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### PickEat

Jan 2020 - Feb 2020

Software Developer | Seattle, WA

- Developed a selection page for a cross platform restaurant ordering app which syncs to their point of sale (POS) system utilizing the tables barcodes. Task done in **React Native**.

### HeubergerIOT

Apr. 2019 - Jan. 2020

Software Developer | Bellingham, WA

- Store co-founded with my brother. Custom **PHP WordPress** plugins made to streamline customer product view and order process.
- Inventory stocking and placement calculated with Python scripts and CSV order details generation
- Over 8000 parts sold and processed with in house software

### Washington State Dept of Fish & Wildlife

June 2019- Sept 2019

Research Technician | Bellingham, WA

- Gathered imagery with deep sea cameras aboard a four person research vessel in the Puget Sound for eelgrass monitoring and preservation efforts.
- Maintained professional communication with biologists and researchers invested in the project.
- Organized collected data using **R** for further processing by WDFW biologists.

## EDUCATION

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### Western Washington University | B.S in Computer Science

Sept 2017 - March 2021

- Received a comprehensive education while enrolling myself with the most challenging classes in order to expand my computer science knowledge

**Relevant upper division courses:** Data Structures - Analysis of Algorithms and Data Structures - Computer Systems -

Database Systems - Deep Learning - Functional programming - Object Oriented Design - Machine

Learning Algorithms

## SKILLS / KEYWORDS

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|---------------------|--|
| Linux:              | Arch Linux, Debian Linux (Debian Ubuntu)         |
| Scripting:          | sed, awk, Python, Ruby                           |
| Databases:          | PostgreSQL, SQLite                               |
| Machine Learning:   | PyTorch, scikit-learn, Numpy Math,               |
| Mobile Programming: | Android studio, Flutter, React Native            |
| Backend:            | Python (Django, Flask)                           |
| Frontend:           | HTML, CSS  |
| Version control:    | GitHub, GitLab, BitBucket                        |
| Languages:          | Java, C, C++, Python, R, Dart, LaTeX, Javascript |

## Projects

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### NetBSD source contributions *C, Linux*

[https://github.com/jonathonderr/src/tree/posix\\_spawn\\_working\\_dir](https://github.com/jonathonderr/src/tree/posix_spawn_working_dir)

- Implement support for changing directory in the posix\_spawn system call
- Modify both system(3) and popen(3) to use posix\_spawn(3)

### Wada plant watering app *Flutter, Dart*

<https://github.com/wada-team/wada>

- Developed a **Flutter** app for users to track the watering of their house plants
- Created **Firebase** functionality in order to communicate and store user profiles