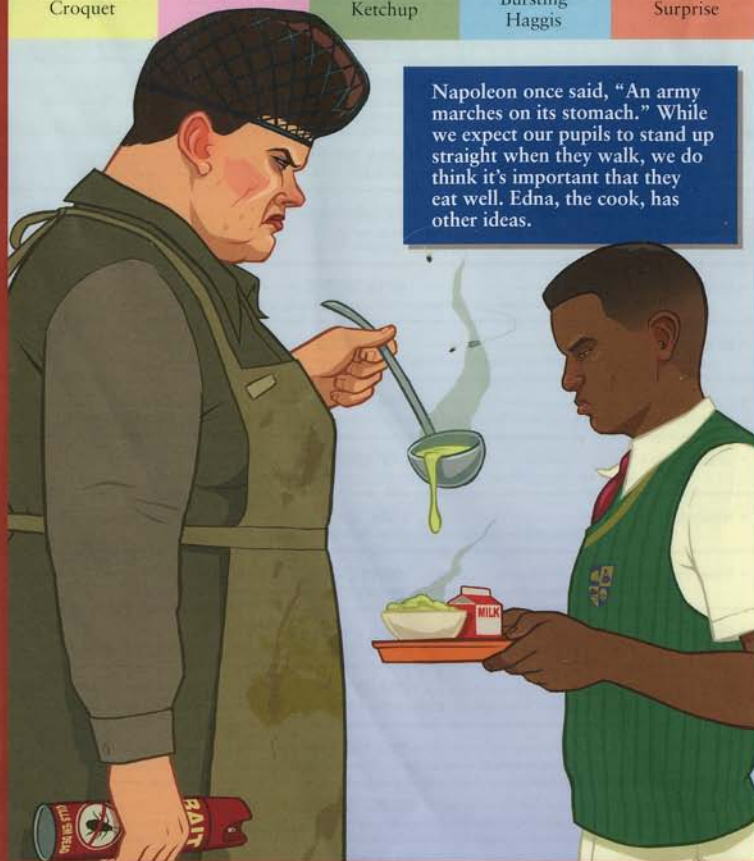


BULLWORTH ACADEMY CAFETERIA

"FOOD FOR THE FEW AND THE BRAVE"

LUNCH MENU

MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
Curiously Crusty Clam Croquet	Spicy Tongue Sandwiches	Chicken - n - Ketchup	Edna's Famous Bursting Haggis	Split Liver Pea Stew Surprise



Napoleon once said, "An army marches on its stomach." While we expect our pupils to stand up straight when they walk, we do think it's important that they eat well. Edna, the cook, has other ideas.

SLES-53561

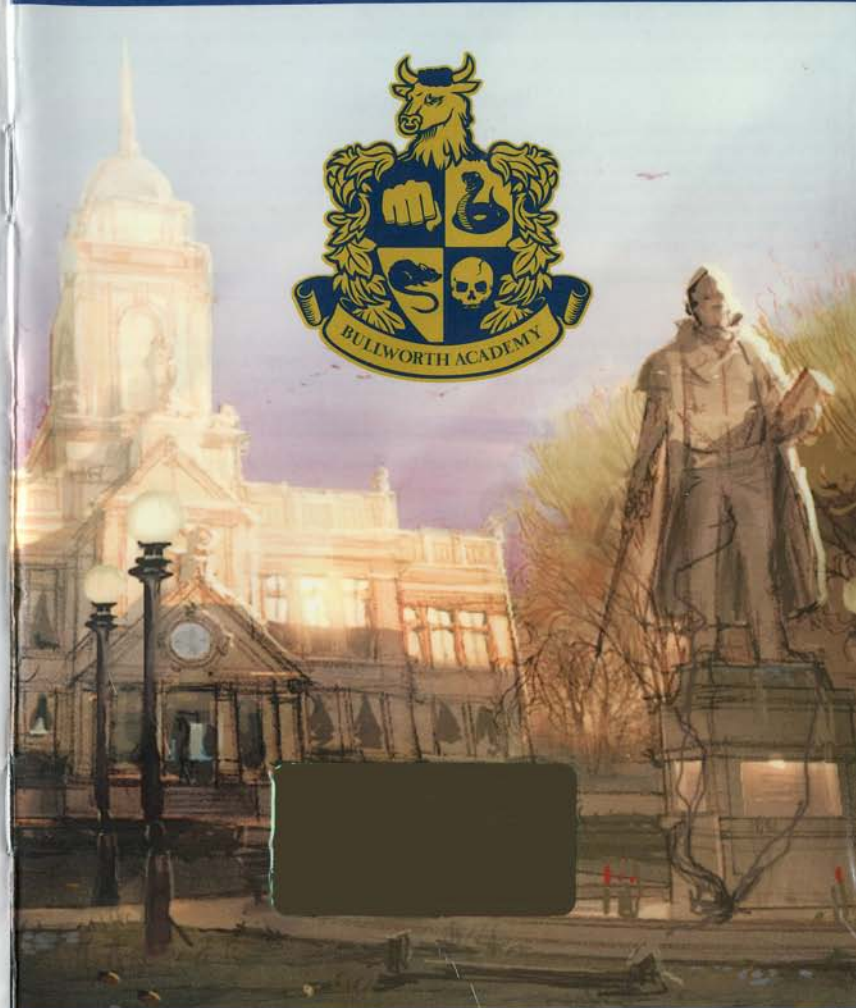
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CANIS·CANEM·EDIT



<http://www.replacementdocs.com>

A GUIDE TO BULLWORTH ACADEMY



Precautions

• This disc contains software for the PlayStation®2 computer entertainment system. Never use this disc on any other system, as it could damage it. • This disc conforms to PlayStation®2 specifications for the PAL market only. It cannot be used on other specification versions of PlayStation®2. • Read the PlayStation®2 Instruction Manual carefully to ensure correct usage. • When inserting this disc in the PlayStation®2 always place it with the required playback side facing down. • When handling the disc, do not touch the surface. Hold it by the edge. • Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft dry cloth. • Do not leave the disc near heat sources or in direct sunlight or excessive moisture. • Do not use an irregularly shaped disc, a cracked or warped disc, or one that has been repaired with adhesives, as it could lead to malfunction.

Health Warning

For your health, be sure to take a break of about 15 minutes during every hour of play. Avoid playing when tired or suffering from lack of sleep. Always play in a well-lit room, sitting as far from the screen as the cord will allow. Some people experience epileptic seizures when viewing flashing lights or patterns in our daily environment. These people may experience seizures while watching TV pictures or playing video games. Even players who have never had any seizures may nonetheless have an undetected epileptic condition. Consult your doctor before playing video games if you have an epileptic condition or immediately should you experience any of the following symptoms during play: dizziness, altered vision, muscle twitching, other involuntary movements, loss of awareness of your surroundings, mental confusion, and / or convulsions.

PIRACY

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See back page of this manual for Customer Service Numbers.

CANIS CANEM EDIT



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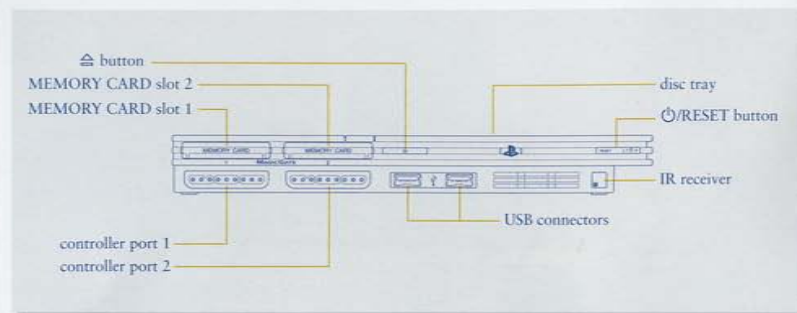
2	Getting Started
3	Starting Up
4	Controls
5	Note From The Principal
6	Connecting Individuals
7	Classes
8	Student Art
10	School Equipment
11	Student Protection
12	Student Groups
14	Credits

SLES-53561

1 Player • Memory Card (8MB) (for PlayStation®2): 278KB minimum • Analog Control Compatible: analog sticks only • Vibration Function Compatible

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GETTING STARTED



Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the indicator lights up, press the button and the disc tray will open. Place the CANIS CANEM EDIT disc on the disc tray with the label side facing up. Press the button again and the disc tray will close. Attach game controllers and other accessories, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB) (for PlayStation®2)

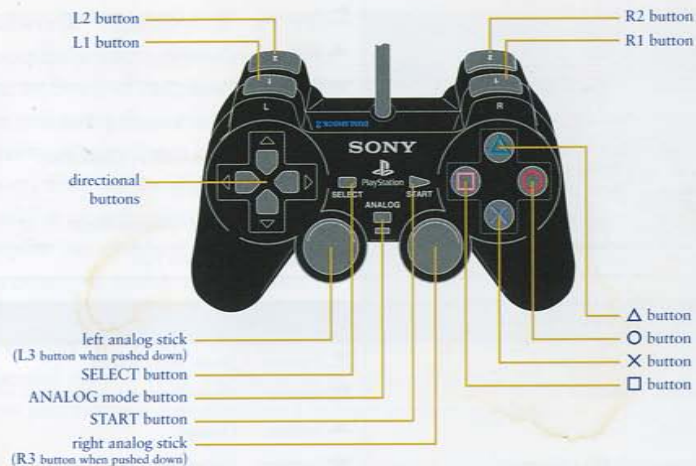
To save game settings and progress, insert a Memory Card (8MB) (for PlayStation®2) into MEMORY CARD slot 1 of your console. You can load saved game data from the same Memory Card (8MB) (for PlayStation®2) or any Memory Card (8MB) (for PlayStation®2) containing previously saved games.

This title supports English, French, Italian, German, Spanish. It is advised that you do not insert or remove accessories once the power is on. Make sure there is enough free space on your Memory Card (8MB) (for PlayStation®2) before commencing play. This title autoloads data on boot up.

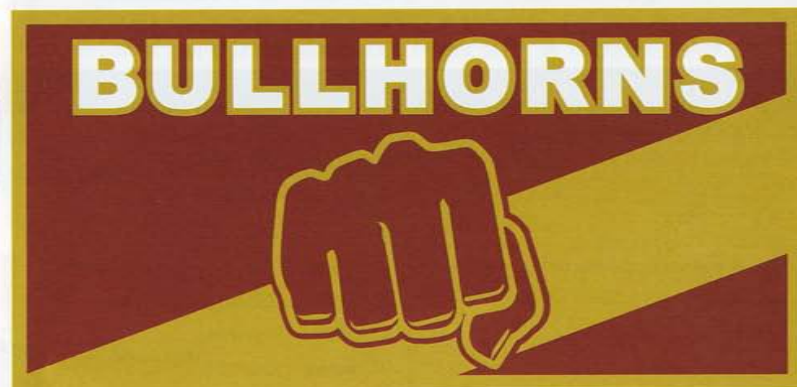


STARTING UP

ANALOG CONTROLLER (DUALSHOCK®2) CONFIGURATIONS



NOTE: This title does not support the digital controller



CONTROLS

CONTROLS: ON FOOT

△ button: Grapple / Interact	SELECT button: Show Map Screen
○ button: Jump	START button: Show Option Screen
× button: Sprint	▲ button: Zoom In
□ button: Melee Attack	▼ button: Zoom Out
right analog stick: Camera Control	◀ button: Show Secondary Tasks
left analog stick: Movement	▶ button: Show Tasks / Objectives
L3 button: Look Back	R3 button: Crouch
L2 button: Cycle Weapon Left	R2 button: Cycle Weapon Right
L1 button: Lock On	R1 button: Weapon Fire

CONTROLS: ON BIKE

△ button: Dismount	SELECT button: Show Map Screen
○ button: Jump	START button: Show Option Screen
× button: Accelerate	▲ button: Unused
□ button: Break / Reverse	▼ button: Unused
right analog stick: Camera Control	◀ button: Show Secondary Tasks
left analog stick: Steer Bike	▶ button: Show Tasks / Objectives
L3 button: Look Back	R3 button: Unused
L2 button: Cycle Weapon Left	R2 button: Cycle Weapon Right
L1 button: Lock On / Punch	R1 button: Weapon Fire / Punch

CONTROLS: IN VEHICLE

△ button: Dismount	SELECT button: Show Map Screen
○ button: Unused	START button: Show Option Screen
× button: Gas	▲ button: Unused
□ button: Break / Reverse	▼ button: Unused
right analog stick: Camera Control	◀ button: Show Secondary Tasks
left analog stick: Steer Vehicle	▶ button: Show Tasks / Objectives
L3 button: Look Back	R3 button: Unused
L2 button: Unused	R2 button: Unused
L1 button: Unused	R1 button: Hand Brake

NOTE FROM THE PRINCIPAL

Dearest Parents and Friends,

Bullworth Academy is a well-respected academic institution with a fine tradition of stern discipline. We are renowned the world over for the quality of our alumni and the strong moral fibre we instill in them. The world is an ugly place and we must prepare our children, by any means necessary, to enable them to rise to the top of the steaming cesspool of human endeavour. It is an old-fashioned ideal, I know, but nevertheless an essential one. If only society at large adhered to the strict principles of loyalty, trust and ruthless ambition that I ingrain in every pupil here.



Of course, we have our critics, those who say it is wrong to reward the strong and punish the weak and feeble. I do not bow to the fashionable principles of so-called modern educationalists. Competition is good, it gives the youth of today what it needs: spirit and determination. Traditional schooling did not leave me with any noticeable scars, apart from a few physical ones, and an inability to sleep without a light on. I cannot allow the torrent of popular opinion to sway my faith in tradition. For without our heritage we are but orphans in the sewers of this noble country.

We very much look forward to welcoming your child to our bosom. Boys or girls, we will make men of them all.

Yours Sincerely,

Dr. Crabblesnitch
Bullworth Academy Principal

CONNECTING INDIVIDUALS

It is always important for our pupils to know their way round the school and to know precisely where they are meant to be and when. I will not tolerate slack attitudes from Bullworth students.



IN GAME

- 1. Clock:** The clock will be present on-screen whenever time is a factor for Jimmy's current activity.
- 2. Item:** Jimmy's currently selected item is displayed here. Items can be cycled through using the R2 button and the L2 button. Remember, pressing the R2 button and the L2 button together instantly toggles the skateboard.
- 3. Interaction:** When the L1 button is pressed, the social interaction menu will be displayed showing the potential interactions open to Jimmy.
- 4. Map and Status Window:** The map is essential for navigation. Jimmy's position is at the centre, and the map will rotate so that the direction he is walking in is at the top of the map.



- A. Health bar:** Shows Jimmy's current health – increase health by buying a soft drink from one of the many vending machines.
- B. Trouble meter:** This meter will fill as Jimmy commits misdemeanours, turning yellow, then orange and finally red as the level increases. Authority figures will pay more attention to Jimmy as this meter fills.

CLASSES {MINI GAMES}

Our teaching at Bullworth Academy is second to many. We pride ourselves on rigidly sticking to the curriculum at all times. It is essential that our pupils have a firm grounding in all the key academic subjects.



ENGLISH

We expect all of our students to be able to spell to some extent before they leave us. Mastery of the English language is highly impotent in the world of business.



GYM

Life in the real world is a constant struggle and not everybody plays fair. Gym class is the perfect arena for our students to develop the grit and determination needed to claw their way to the top of the pile.



SHOP CLASS

Only by understanding how machines function can we truly grasp their value to humanity. Without machines, we'd all be living in swamps eating raw fish.



PHOTOGRAPHY

Photography is about more than simply taking beautiful pictures. It teaches impressionable youths how to take a new viewpoint on the world. After all, it is only by becoming blinkered and seeing things how one wants to, that one can become a truly responsible adult.



ART

Our students leave Bullworth Academy as well rounded individuals with as much hunger for cultural pursuits as they have for academia. Nevertheless, we must at least try and encourage some interest in the arts.



CHEMISTRY

Not only does chemistry teach useful lessons about the world around us, the discipline and coordination needed to handle volatile chemicals are valuable as a metaphor for the volatility of the morally unsound scum that pupils will come across once they've left our hallowed hallways.

CANIS CANEM EDIT





SCHOOL EQUIPMENT {INVENTORY}

Here at Bullworth Academy it is mandatory to be prepared for any and all situations; using the items around you to succeed is an important key to your success.

SLINGSHOT



With an endless supply of ammo, the only thing to worry about when using the trusty slingshot is hitting your target. Your slingshot will never be confiscated, so get used to relying on it for ranged attacks.

SKATEBOARD



Once you acquire a skateboard you'll be able to cruise around the map at speed. Ideal for escaping from the prefects, the skateboard can be equipped instantly by pressing the R2 and L2 buttons simultaneously.

STINK BOMB



A schoolyard classic for nearly a century, the evil stench of rotten eggs will cause the victim to halt and double over until they can regain their composure. Just be careful not to get caught in the putrid cloud yourself.

FIRE CRACKER



Be careful when lobbing a fire cracker – the size of the blast area could get you into unwanted trouble.

MARBLES



At most schools marbles are used for swapping and simple schoolyard games. At Bullworth Academy the children have found another use for them. Try throwing them at your enemies' feet for a classic slapstick moment.

ITCHING POWDER



Getting hit by a bomb of itching powder will send the target into spasms of fidgeting and scratching long enough to make your escape. It's perfect for slowing down a pursuing foe by tapping the R1 button while sprinting.

STUDENT PROTECTION

We think all right minded people would agree that if you're going to have rules, you need to have a proper enforcement procedure in place.

PREFECTS

Ah, where would the school be without the prefects? I've personally selected the most suitable candidates from the student body. They will ruthlessly pursue any wrongdoers they find and bring them directly to my study for correctional discipline.

TEACHERS

I have selected the teaching faculty primarily for their academic merits so they're not all as enthusiastic about discipline as I'd like. That said; I make sure that they all tow the line and won't hesitate to bust any miscreants they see around the school.

POLICE OFFICERS

While my students are outside the school grounds, they are subject to the same laws as any other citizen of Bullworth Town. I maintain close relations with local law enforcement and actively encourage them to bring swift justice against any Bullworth pupil they find causing havoc.



Math Teacher: Mr. Hatrick



Police Officer

STUDENT GROUPS

An essential part of a child's moral development must be the development of their relationships within their peer group. Despite my best efforts to encourage a unified spirit among our boys and girls, there are a few distinct student cliques here at Bullworth Academy.



NERDS

While I can't complain about their academic prowess, I can certainly berate them heavily for their entire lack of interest in sporting pursuits. They seem to spend altogether far too much time in the library. I'm also beginning to get slightly suspicious about the increase in confiscated stink bombs since I allowed chemistry sets in their dorm rooms.



Library

JOCKS

These stout fellows are not shy of getting a bit bruised and dirty for the sake of the school's honour. They're also very keen on taking part in the whole range of school sports. With incredible dedication to their teams, they can usually be found hard at practice on the school's sports fields.



Athletics Area

PREPPIES



Harrington House

We have a long tradition of taking children from this country's financial elite who like to send their kids away so they can get some peace and quiet at home. Only the wealthiest families can secure a place for their child in the palatial Harrington House where these spoiled cherubs are usually to be found.



"Bullworth is a microcosm for the whole world."

GREASERS

To be honest, this is the group of students I dislike most at Bullworth. Basically they look like a bunch of thugs and I suspect they aspire to be criminal types. However, they do spend a lot of time in the Autoshop and I admire their willingness to try and fix the school boilers whenever they break down.



Shop



CREDITS

ROCKSTAR VANCOUVER

PRODUCTION	Jeronimo Barrera Steve Martin	TECHNICAL ARTIST	Cory Lake
ART DIRECTION	Steven Olds	ENVIRONMENT ART	Andrew Wood Jae Young Lee
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 Ricky: TJ Del Reno
 Damon: Ben Curtis
 Thad: Kevin Cahoon
 Bo: Jason Fuchs
 Casey: Dimitri Michann
 Peanut: Joe Aro
 Tobias Mason: Dennis Ostermaier
 Edgar Munsen: Jan Milewicz
 Norton: Adam Chandler-Berat
 Davis: Geoff Wigdor
 Gord: Andrew Gehling
 Bif Taylor: Andrew Rannells
 Juri: Lloyd Floyd
 Constantinos & Mascot: Mathew Stadelman
 Parker: Cory Anker
 Ted Thompson: Alex Cendese
 Zack Owens: Adam Sietz
 Karen: Cai Oglesby
 Hal: Leonard Spinelli
 Cornelius: Chaz Stevens
 Mr. Wiggins: Gary Yudman
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 Sheldon: John Magaro
 Melody: Shannon Amabile
 Ivan: Cohile Brocato
 Dan: Matt Sauerhoff
 Mrs. Peabody: Flo Salant
 Mr. Luntz: Sean Eden
 Mrs. McRae: Susan Blommaert
 Gurney: Dave Isaacs
 Mrs. Carvin: Patricia Kilgoriff
 Kirby: Chris Kromer
 Officer Monson: Mike Plant
 Trent: Jaime McAdams
 Tom: Conor Paolo
 Edward: Ryan King
 Gloria: Lea Ostner
 Lance: Dylan Schneider
 Bryce: Ben Levin
 Denny: Vincent Lombardi
 Troy: Evan Weinstein
 Christy: Maine Anders
 Maria Theresa: Kanika Looby
 Donald: Jimmy Walsh
 Ms. Isaacs: Tiffany Little-Canfield
 Karl Branting: Wilhelm Lewis
 Pedro: Daniel Tay
 Fatty: Ryan Cotler
 Neil: Jesse Lenat
 Mrs. Lisburn: Dody Goodman
 Eunice: Cody Rose
 Omar Romero: James Kennedy
 Miss Abby: Stephanie Hepburn
 Mihailovich: Gregory Korostishevsky
 Ray: John Walker
 Bucky: Tim Wersan
 Luis: Adam Scrimbolo

Betty: Saetha Ebans
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 Mr. Doolin: Howard Ross
 Mr. Smith: Tom Mardirosian
 Mr. Huntington: David White
 Fenwick: Robert Whaley
 Mr. Gordon: Todd Susman
 Nate: Sean Morgan
 Mr. Bubas: Tony Call
 Trevor: Adam Serwer
 Handy: Paul Diomede
 Mom: Geneva Carr
 Stepfather: Michael Cullen
 Mr. Johnson: Todd Pistone
 Bob: Tom Vergow
 Theo: Scott Smith
 Mr. Carmichael: Douglas Keeve
 O'Rourke: Tom Zurhellen
 Paris: Gaylord Rice
 Dr. Bambillo: Bryan Doerries
 Krakauer: Walter Mueller
 Officer Ivanovich: Ron Reeve
 Officer Morrison: James Norton
 Mr. Buckingham: Michael Bower
 Mr. Salvatore: Steve Carlesi
 Angie: Sue Jean Kim
 Mr. Oh: Andrew Pang
 Crystal: Mikki
 Officer Williams: Chad Coleman
 Wade: Matt Monroe
 Nicky Charles: Roderick Covington
 Mr. Huntingdon: David White
 Lefty: Louie Torrellas
 Delilah & Jezebel: Madena Parwana
 Otto Tyler: Ian Stynes
 Freeley: Anthony Macbain
 Hector: Jay Capozello
 Duncan: Adam Tetzloff
 Lucky: Mike Nathan
 Vance: William DeVizia
 Ms. Rushinski: Franceska Clemens
 Justin: Jaesun Celebre
 Stan: Jon Young
 Mr. Castillo: Mark Rodriguez
 Chuck: Anthony Litton
 Miss Kopke: Kerry Shaw
 Mr. Ramirez: Gregory Johnson
 Mr. Svenson: Pete Adler
 Dorsey: Anthony Carvalho
 Leon: Lance Williams
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 Gregory: Rob Carroll
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 Asylum Inmate: Ian Stynes
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LOCALISATION QA
SUPERVISOR Antoine Cabrol

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Before contacting Technical Support, please be prepared. In order to assist you as efficiently as possible, please describe the circumstances, including any error messages, of your problem as clearly as possible.

Australia: 1902 262 606 calls charged at \$2.48 +GST per minute (higher from public phones and mobiles)

New Zealand: 0900 54263 call cost \$1.99+GST per minute.

Check with whomever pays the bill before calling.

Customer Services Numbers

• Australia	1300 365 911
Calls charged at local rate. Please call these Customer Service Numbers only for hardware support of PlayStation products.	
• Österreich	0820 44 45 40
0.116 Euro/Minute. Rufen Sie diese Kundendienstnummern bitte nur an, wenn Sie Hardware-Support für PlayStation-Produkte benötigen.	
• Belgique/België/Belgien	011 516 406
Prix d'un appel local. Veuillez composer les numéros du service après-vente pour recevoir une assistance technique destinée uniquement aux produits PlayStation.	
• Danmark	70 12 70 13
Man-Fredag 15-21; Lør-Søndag 12-15. Ring venligst kun til disse kundeservicenumre vedrørende hardware-support til PlayStation-produkter.	
• Suomi	0600-411911
17.00-21.00 ma-to, 0.79 Euro/min. Tätä asiakaspalvelunumeroa voi käyttää vain PlayStation-tuotteiden laitteistotukeen liittyvissä kysymyksissä.	
• France	0820 31 32 33
Prix d'un appel local - ouvert du lundi au samedi. Veuillez composer les numéros du service après-vente pour recevoir une assistance technique destinée uniquement aux produits PlayStation.	
• Deutschland	01805 766 977
0,12 Euro/Minute. Rufen Sie diese Kundendienstnummern bitte nur an, wenn Sie Hardware-Support für PlayStation-Produkte benötigen.	
• Ελλάδα	00 32 106 782 000
Εθνική Χρέωση. Παρακαλείσθε να τηλεφωνείτε σε αυτούς τους αριθμούς του Τμήματος Εμπειρογέκτης Πελάτη μόνο για θέματα υποστήριξης υλικού των προϊόντων PlayStation.	
• Ireland	0818 365065
All calls charged at National Rate. Please call these Customer Service Numbers only for hardware support of PlayStation products.	
• Israel	09 971170
Please call these Customer Service Numbers only for hardware support of PlayStation products.	
• Italia	199 116 266
Tariffa Nazionale. Chiamare questi numeri del Servizio Clienti solamente se si necessita di assistenza relativa all'hardware dei prodotti PlayStation.	
• Malta	23 436300
National Rate. Please call these Customer Service Numbers only for hardware support of PlayStation products.	
• Nederland	0495 574 817
Interlokale kosten. Bel deze klantenservicenummers alleen bij hardwareproblemen met PlayStation-producten.	
• New Zealand	09 415 2447
National Rate. Please call these Customer Service Numbers only for hardware support of PlayStation products.	
• Norge	81 55 09 70
Mon-Fre 15-21; Lør-Søndag 12-15. Vennligst ring disse kundeservicenumrene bare for maskinvarestøtte i forbindelse med PlayStation-produkter.	
• Portugal	707 23 23 10
Contacte-nos através destes números de Assistência ao Cliente para obter assistência técnica (hardware) apenas para produtos da PlayStation.	
• España	902 102 102
Tarifa nacional. Al llamar a estos números del Servicio de atención al cliente sólo obtendrá asistencia para los productos PlayStation.	
• Sverige	08 587 822 25
Mån-Fre 15-21; Lør-Søndag 12-15. Ring endast dessa kundeservicenummer för maskinvarusupport av PlayStation-produkter.	
• Suisse/Schweiz/Svizzera	0848 84 00 85
Tarif appel national / Nationaler Tarif / Tariffa Nazionale. Veuillez composer les numéros du service après-vente pour recevoir une assistance technique destinée uniquement aux produits PlayStation.	
• UK (network Gaming Only)	08702 42 22 99
• UK (all other enquiries)	08705 99 88 77
National rate. Calls may be recorded for training purposes. Please call these Customer Service Numbers only for hardware support of PlayStation products.	