To import the Everybody is Pam mod:

1. Find your game files. If you use Steam, your files will most likely be at:
   C:\Program Files (x86)\Steam\steamapps\common\Stardew Valley\

2. Find and delete the "Characters" folder.

3. Go to Pam.zip (the mod from nexus)

4. Click "Extract all."

5. When it asks for the location, type in the address for your content folder.

6. Click Extract.

📁 Animals	10/9/2023 4:21 PM	File folder	
📁 Buildings	10/9/2023 4:21 PM	File folder	
📁 Characters	10/10/2023 12:44 PM	File folder	
📁 Characters - Normal	10/10/2023 11:36 AM	File folder	
📁 Data	10/9/2023 4:21 PM	File folder	
📁 Effects	10/9/2023 4:21 PM	File folder	
📁 Fonts	10/9/2023 4:21 PM	File folder	
📁 LooseSprites	10/9/2023 4:21 PM	File folder	
📁 Maps	10/9/2023 4:21 PM	File folder	
📁 Minigames	10/9/2023 4:21 PM	File folder	
📁 Portraits	10/9/2023 4:21 PM	File folder	
📁 Strings	10/9/2023 4:21 PM	File folder	
📁 TerrainFeatures	10/9/2023 4:21 PM	File folder	
📁 TileSheets	10/9/2023 4:21 PM	File folder	
📁 VolcanoLayouts	10/9/2023 4:21 PM	File folder	
📁 XACT	10/9/2023 4:21 PM	File folder	

← 🗜 Extract Compressed (Zipped) Folders   ✕

Select a Destination and Extract Files

Files will be extracted to this folder:

[C:\Program Files (x86)\Steam\steamapps\common\Stardew Valley\Content]   [Browse...]

☐ Show extracted files when complete

[Extract]   [Cancel]