Git Forking Workflow Lab

Pre-requisites

- 1. Sign up for GitHub [https://github.com/].
- Install [https://linode.com/docs/development/version-control/how-to-install-git-on-linux-mac-and-windows/] git locally in your development virtual machine.
- 3. Setup SSH key for GitHub.
 - a. Generate SSH key to use with git.
 [https://help.github.com/articles/generating-a-new-ssh-key-and-adding-it-to-the-ssh-agent/]
 - b. Add SSH key to your github account.
 [https://help.github.com/articles/adding-a-new-ssh-key-to-your-github-account/]
- 4. Run thru initial setup for git.
 - a. Setting your username in Git [https://help.github.com/articles/setting-your-username-in-git/#platform-linux]
 - b. Setting your commit email address in Git
 [https://help.github.com/articles/setting-your-commit-email-address-in-git/#platform-linux]

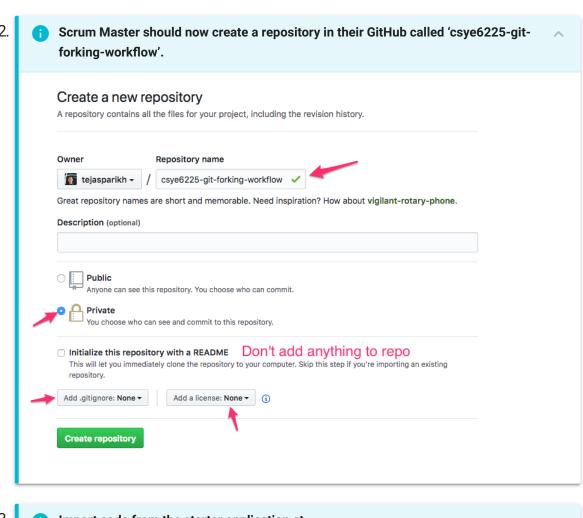
Reading

1. Forking Workflow [https://www.atlassian.com/git/tutorials/comparing-workflows/forking-workflow].

- Collaborative development models [https://help.github.com/articles/aboutcollaborative-development-models/]
- 3. Pull Requests [https://help.github.com/articles/about-pull-requests/]

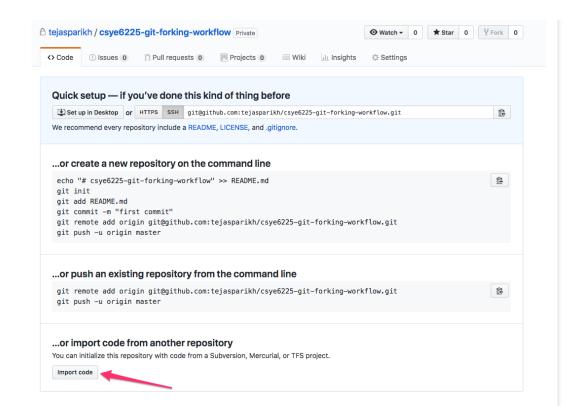
Setup GitHub Repositories for Collaboration

1. Choose one person in your team to be the "scrum master".



3. Import code from the starter application at https://github.com/tejasparikh/csye6225-git-forking-workflow [https://github.com/tejasparikh/csye6225-git-forking-workflow]

a.



b.

Import your project to GitHub

Import all the files, including the revision history, from another version control system.

Your old repository's clone URL

https://github.com/tejasparikh/csye6225-git-forking-workflow.git

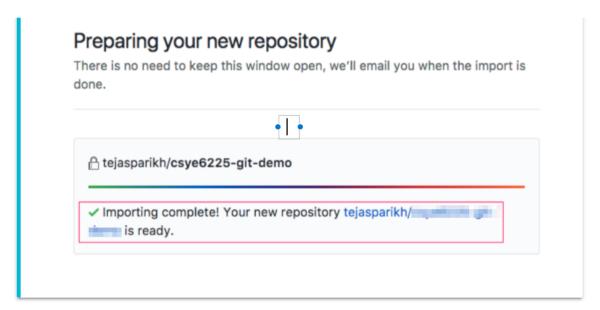
Learn more about the types of supported VCS.

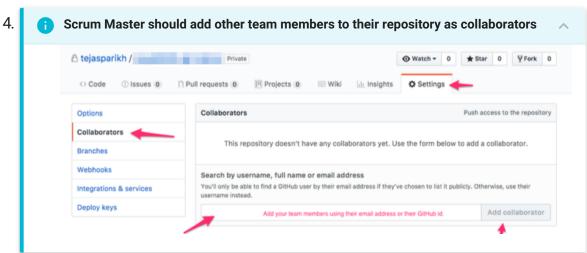
Your existing repository

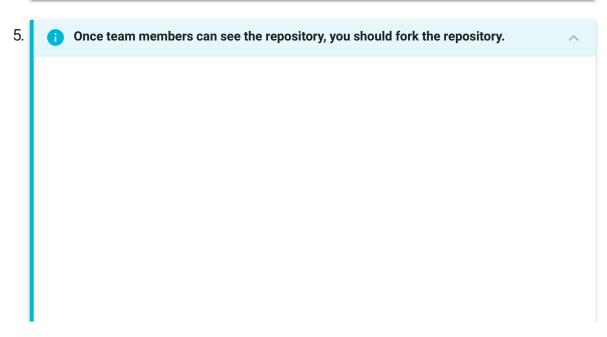


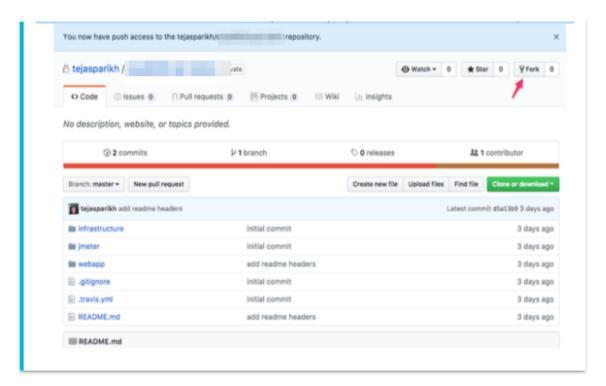
Cancel

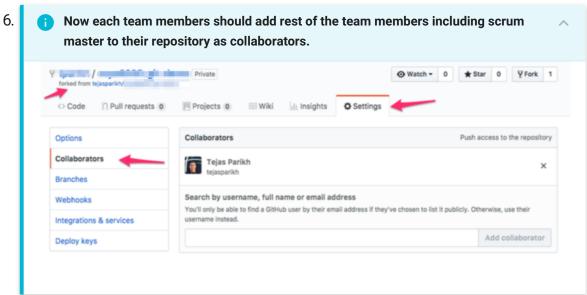
Begin import











7. Setup your local file system. I would recommend you create a course folder and a dev folder inside it by running the command mkdir-pcsye6225/dev in your terminal from your home directory.

8. Change into ~/csye6225/dev directory and clone your repository using the git clone command

```
→ csye6225 git clone git@github.com:tejasparikh/csye6225-git-forking-workflow.git
Cloning into 'csye6225-git-forking-workflow'...
remote: Counting objects: 6, done.
remote: Compressing objects: 100% (5/5), done.
remote: Total 6 (delta 0), reused 0 (delta 0), pack-reused 0
Receiving objects: 100% (6/6), 5.12 KiB | 874.00 KiB/s, done.
→ csye6225 ls -al
total 0
drwxr-xr-x 3 tejasparikh wheel 96 Sep 12 20:18 .
drwxrwxrwt 20 root wheel 640 Sep 12 20:16 ..
drwxr-xr-x 5 tejasparikh wheel 160 Sep 12 20:18 csye6225-git-forking-workflow
csye6225 tree csye6225-git-forking-workflow
csye6225-git-forking-workflow
LICENSE
README.md

O directories, 2 files
→ csye6225
```

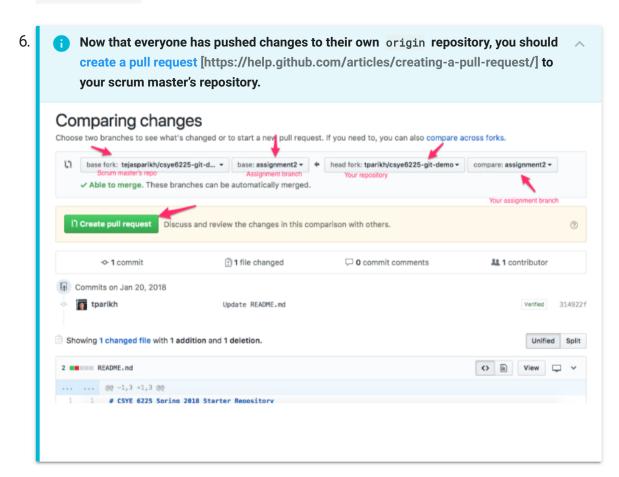
- 9. Now add aliases to your team members repository using the command git remote add <team_member_first_name> git@github.com: <TEAM_MEMBER_USERNAME>/csye6225-git-forking-workflow.git Repeat the command for each one of your team members.
- 10. Fetch branches and/or from each one of your team members repository using the command git fetch <team_member_first_name> .
- 11. At this point you are ready to start working with your team on the newly created GitHub repository.

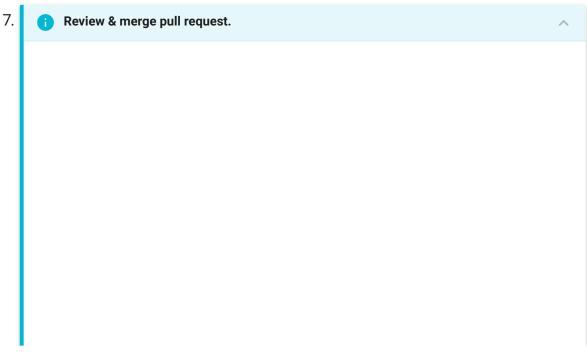
Working with Assignment Branches

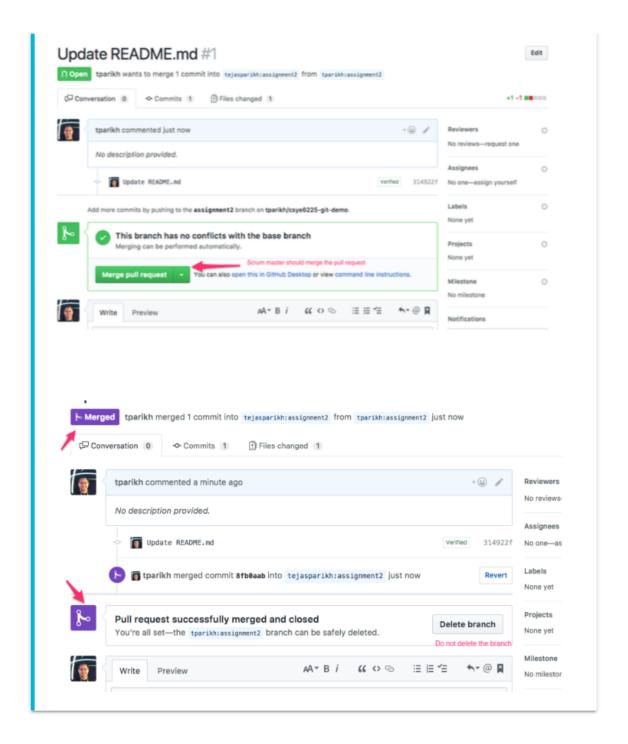
All team members must execute following steps at the same time.

- For each assignment you should create a new branch from the master branch using the command git checkout -b
branch_name>
- 2. Push this newly create branch to Github using the command git push origin branch_name>.
- 3. Now start working on code changes. For the lab session make changes to any of the existing files and stage the changes using the git add -A command.
- 4. Commit the staged changes using the git commit -m "COMMIT MESSAGE" command.

5. Push the changes to the server using the command git push origin branch_name







Keeping Your Fork in Sync

1. Now that the code is merged sync your code with team member's repository. To pull latest changes from scrum master's repository, run the command git pull <team_member_first_name> <branch_name> in your repository.