Architetture dei sistemi di	Delivery date:		
elaborazione	Thursday 10/12		
02GOLOV			
Laboratory	Expected delivery of lab_08.zip must include:		
8	- the source code (startup.s) for exercise 1, for		
	exercise 2startup.s and main.c;		
	- this document compiled possibly in pdf format.		

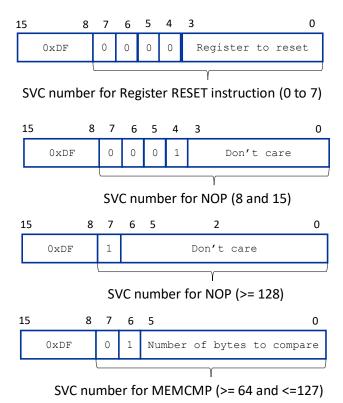
Solve the following problem by starting from the *startup.s* file in the ASM Template project.

## Exercise 1) Experiment the SVC instruction.

Write a testbench (i.e., a piece of code and data to fully test instruction functionalities) intended to test the following functionalities of a SVC instruction handler.. Through this instruction it is requested to implement a RESET, a NOP and a MEMCMP functions. The MEMCMP function is used to compare two memory regions and it returns information about the execution. Assume that the SVC is called from a user routine with unprivileged access level.

In the handler of SVC, the following functionalities are implemented according to the SVC number:

- 1. 0 to 7: RESET the content of register R?, where ? can assume values from 0 to 7 and it is the value specified in the SVC number.
- 2. 8 to 15 and  $\geq$  128: NOP.
- 3. 64 to 127: the SVC call have to implement a MEMCMP operation, with the following input parameters and return values:
  - o the 6 least significant bits of the SVC number indicates the number of bytes to be compared.
  - o the initial addresses of the two areas to compare are 32-bit values passed through R0 and R1
  - o by again using R0, it returns:
    - 0 if all the bytes in the two areas are the same.
    - 1if the first not equal byte in the first area is greater than the second (in C language, \*ptr1+k>\*ptr2+k).
    - -1 in the other case (\*ptr1+k< \*ptr2+k).



NOTE: in your testbench, you should provide the most appropriate inputs values (SVC numbers, values in R0 and R1) to check that your code matches the requested behaviour. Be also aware that the SVC instruction must be called transparently to your code according to the ARM ABI.

Example: the following SVC invokes MEMCMP on two memory areas

```
LDR R0, =StartAddressA

LDR R1, =StartAddressB

SVC 0x48 ; 2 01001000 binary value of the SVC number
```

Q1: Describe how the stack structure is used by your project.

The SVCs are called directly from the reset handler in unprivileged mode with PSP stack. When a SVC routine is called, and automatically the code is executed in handler mode and this means privileged + msp stack.

Q2: What need to be changed in the SVC handler if the access level of the caller is privileged? In case report code chunk that solves this request (if any).

If it's privileged, nothing. There's a problem only if the caller's stack is the msp instead of the psp as supposed. The following piece of code is not included in the original project:

```
cmp lr, 0xfffffff9
moveq r0, msp
movne r0, psp
```

Q3: Is the encoding of the SVC numbers complete? Please comment.

All the numbers between 16 and 63 are not considered.

## Exercise 2) Integrate ASM and C language functionalities

The following function, written in ASSEMBLY language, is invoked from a main C language function:

```
unsigned int variance(unsigned int* V, unsigned int n);
/* where n is the number of V elements */
```

The function returns alternatively:

- the <u>integer truncation</u> of the variance  $\sigma^2$  of the values stored in V, according to the formula:  $\sigma^2 = \frac{\sum_{i=0}^{n-1} (V_i \mu)^2}{n}$ , where  $\mu$  is the <u>integer</u> mean of the values in V
- the value 0xFFFF if any significant error (identify the most critical ones) is encountered in the computation.

The main C language function takes care of declaring an unsigned integer vector called V composed of N elements (N chosen by you). At declaration time, the vector is statically filled by random values (chosen by you).

Please fill the table below. For exercise 1 report the information considering the testbench you have developed. For exercise 2 replace  $\underline{\mathbf{x}}$  with the value chosen for N assume that the program completes without any error (thus, chose the most appropriate input values to return the variance).

$F_{clk} = 12MHz$	Execution time	Code size	Data size
	(clock cycles)		
Exercise 1)	366	564	204
Exercise 2)	585	160	228
with N= <u>6</u>			