# Harsh Kumar

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#### **OBJECTIVE**

I am a motivated and adaptable individual seeking a challenging role in software engineering, where I can leverage my technical skills and passion for innovation to contribute to impactful projects and advance my career.

### EDUCATION

MIT ADT University

Bachelor of technology in Information Technology - 7.12 CGPA

MIT WPU School of Polytechnic

Diploma in Information Technology - 92.13%.

St.Judes Vidyalaya

Schooling 10th - 80%.

TECHNICAL SKILLS

Languages: Java, Python, Sql, JavaScript, HTML, CSS, Php Frameworks: LangChain, Streamlit, Chainlit, Angular JS

Developer Tools: VS Code, Git, AWS, GCP, Jira, Jupyter, MongoDB, Android studio, PyCharm Additional Skills: Docker, Kubernetes, Jenkins, Springboot, Big data analytics, Power BI, Bootstrap

EXPERIENCE

## Software Engineer Intern

Centre for Development of Advanced Computing(CDAC)

Jan 2024 – Jul 2024

Pune, Mh, India

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Aug. 2021 - July 2024

Aug. 2018 - Aug 2021

Begusarai, Br, India

Mar 2017 - Apr 2018

Pune, India

- Responsible for backend development of LLM Multimodal project, ensuring seamless interaction with frontend.
- Configured development environment for high-performance computing (HPC) network access.
- Implemented RAG using LangChain to enhance information retrieval for CDAC LLM Multimodal.
- Optimized deployment environment hosted on Supercomputer, reducing load time by up to 27%.

#### Software Development Intern

Apr 2023 – June 2023

Ministry of Housing and Urban Affairs, Govt. of India

New Delhi, India

- Developed and optimized a comprehensive website for local shopkeepers.
- Enabled online selling and services for all local commodities resellers, enhancing accessibility and convenience.
- Recognized as a top performer, selected among top 5 projects, and presented findings to senior officers.
- Implemented version control with GitHub for efficient collaboration and code management.

#### Research and Development Engineer

Jul 2022 – May 2023

Eastern Royal Company

Pune, India

- Implemented AWS-based cloud and storage solutions, optimizing scalability and efficiency.
- Analyzed and experimented to identify tailored solutions for project needs.
- Utilized AWS services to enhance storage, hosting, and analytical capabilities for client projects.

#### **PROJECTS**

i-kisaan | HTML, CSS, php, Sql

May 2020 - May 2021

- \* Led the project development and contributed significantly as a main developer
- \* Developed a full-stack web application, optimizing code for improved performance by 12%
- \* Implemented connectivity using APIs of different services to fetch data, enhancing user experience
- \* Added functionalities of live chat and regional languages support, increasing user engagement
- \* https://github.com/thegeekygamechanger/Major-project-dip.git

MrTouride | Unity 3D, Flutter, IoT, Machine learning

Jan 2023 – April 2023

\* Led a hackathon-winning project, contributing to idea generation, development of machine learning algorithms

\* Developed a VR-based project for tourism, optimizing code for a smoother experience

- \* Integrated touch sense feature, enhancing user immersion and interaction
- \* Created a community platform for sharing tour data, optimizing data processing algorithms for efficiency
- \* Optimized equipment connectivity, reducing latency by up to 30ms
- \* https://github.com/thegeekygamechanger/MrTouride.git

## **ApnaGPT** | ollama, Langchain, python, streamlit

Mar 2024– Apr 2024

- \* Developed a GPT chatbot, optimizing code for improved response time
- \* Utilized 7B parameters or ca-mini datasets, optimizing model for better performance
- \* Implemented RAG for customized data source addition, optimizing model for flexibility
- \* Implemented Streamlit framework for frontend and backend sync, optimizing user interaction
- \* https://github.com/thegeekygamechanger/Ollama-based-chat-agent.git

## KitaabPadhoIndia | HTML, CSS, AngularJs, DevOps, Machine learning

July 2023 - May 2024

- \* Leading the development of a Web portal based on advanced web technology and own copyrighted idea.
- \* Optimizing code for improved performance and scalability, achieving a 23% increase in efficiency.
- \* Implementing LLM chatbot support using RAG for integrating external data sources for accuracy.
- \* Facilitating the sale, purchase, and rental of study materials within a geographical area, enhancing user convenience.

#### ACCOMPLISHMENTS

- Smart India Hackathon 2020: Qualified in software category, under top 3 teams qualified for finals.
- 1st Position at IIIT Pune Ideathon 2k22 among 50 teams.
- AIT, Pune No-code Startup: Qualified for finale.
- 1st Position in Paper Presentation at MIT CORER, Solapur among 14 teams.
- Innohacks 2.0 Finalist: Among 2215 participants at KIET Group of Institutions, Delhi NCR.
- HackMITWPU: Qualified for finals in the top 10 teams.
- Secured top 15% position in CodingNinja Codekaze 2023.
- Smart India Hackathon 2023: Qualified in hardware category in internal hackathon.

#### Publications

- i-kisaan technical paper published in IJCA
- Copyright registered for KitaabpadhoIndia under copyright office, Gov.of India-L-122712/2023
- Copyright registered for Application development on the problems faced by local and rickshaw drivers and the riders within their area under copyright office, Gov. of India-L-135919/2023

HackerRank: harshkumargoluku1