



DANGERS

AFFLICTION

Weary, tangled, sickened, on fire, impeded. You have a die penalty, or are denied some actions.

ALTERATION

Something about you is significantly altered, whether as a condition or as a permanent change.

DELAY

The action takes more time than expected, or some need must be filled to complete the action.

DISPLACEMENT

Something, whether you, your target, or your effect, ends up somewhere other than intended.

EXPENSE

An item or a resource that you possess or value is broken, lost, or used up in the action.

FATIGUE

You are more tired, taking or increasing a condition to reflect this – which may include “collapsed”.

INDISCRETION

You betray information you didn't mean to, which can include your position and presence.

INJURY

You take damage to your body. Gain or increase an injury condition, or the condition “dead”.

MAYHEM

Collateral damage, chaos, or general panic result from the action taking place.

MENACE

The action motivates or creates a new threat or antagonist that's positioned to act against you.



AUGMENTS

ADVANTAGE

You set things up to aid yourself or another in future, creating a condition or augment opportunity.

DURATION

The effect you create lasts longer, is more stable, can withstand more damage, or similar results.

EFFICACY

Your action hits harder, produces more progress towards a goal, or is otherwise strengthened.

INCITEMENT

You provoke a response along specified lines from one or more other characters

OBSERVATION

You are especially observant in action, learning anything of note that can be learned as you act.

SCOPE

You hit more targets, affect a larger area, or otherwise create a bigger effect.

SPEED

Your actions take place in a much shorter span of time than others would expect.

STYLE

You give others the impression of poise and grace, regardless of your success or lack of same.

SUBTLETY

Your actions appear to be other than they are, whether by being hidden or disguised in some way.

VEXATION

You inflict an appropriately described danger on another or on the scene as a whole.