

Julia & IJulia Cheat-sheet (for 18.xxx at MIT)

Basics:

julialang.org	documentation
github.com/stevengj/julia-mit	installation & tutorial
ipython notebook --profile=julia	start IJulia browser
<i>shift-return</i>	execute input cell in IJulia

Defining/changing variables:

```
x = 3      define variable x to be 3
x = [1,2,3]  array/"column"-vector (1,2,3)
y = [1 2 3]  1x3 row-vector (1,2,3)
A = [1 2 3 4; 5 6 7 8; 9 10 11 12]
    —set A to 3x4 matrix with rows 1,2,3,4 etc.
x[2] = 7     change x from (1,2,3) to (1,7,3)
A[2,1] = 0   change A2,1 from 5 to 0
u, v = (15.03, 1.2e-27)  set u=15.03, v=1.2×10-27
f(x) = 3x    define a function f(x)
x -> 3x      an “anonymous” function
```

Constructing a few simple matrices:

<code>rand(12), rand(12,4)</code>	random length-12 vector or 12×4 matrix with uniform random numbers in [0,1)
<code>randn(12)</code>	Gaussian random numbers (mean 0, std. dev. 1)
<code>eye(5)</code>	5×5 identity matrix I
<code>linspace(1.2,4.7,100)</code>	100 equally spaced points from 1.2 to 4.7
<code>diag(x)</code>	matrix whose diagonal is the entries of x

Portions of matrices and vectors:

<code>x[2:12]</code>	the 2 nd to 12 th elements of x
<code>x[2:end]</code>	the 2 nd to the last elements of x
<code>A[5,1:3]</code>	row vector of 1 st 3 elements in 5 th row of A
<code>A[5,:]</code>	row vector of 5 th row of A
<code>diag(A)</code>	vector of diagonals of A

Arithmetic and functions of numbers:

3*4, 7+4, 2-6, 8/3	mult., add, sub., divide numbers
3^7, 3^(8+2im)	compute 3^7 or 3^{8+2i} power
sqrt(-5+0im)	$\sqrt{-5}$ as a complex number
exp(12)	e^{12}
log(3), log10(100)	natural log (ln), base-10 log (\log_{10})
abs(-5), abs(2+3im)	absolute value $ -5 $ or $ 2+3i $
sin(5pi/3)	compute $\sin(5\pi/3)$
besselj(2,6)	compute Bessel function $J_2(6)$

Arithmetic and functions of vectors and matrices:

<code>x * 3, x + 3</code>	multiply/add every element of x by 3
<code>x + y</code>	element-wise addition of two vectors x and y
<code>A*y, A*B</code>	product of matrix A and vector y or matrix B
<code>x * y</code>	not defined for two vectors!
<code>x .* y</code>	element-wise product of vectors x and y
<code>x.^3</code>	every element of x is cubed
<code>cos(x), cos(A)</code>	cosine of every element of x or A
<code>exp(A), expm(A)</code>	exp of each element of A , matrix $\exp e^A$
<code>x', A'</code>	conjugate-transpose of vector or matrix
<code>x'*y, dot(x,y), sum(conj(x).*y)</code>	three ways to compute $x \cdot y$
<code>A \ b, inv(A)</code>	return solution to $Ax=b$, or the matrix A^{-1}
<code>λ, V = eig(A)</code>	eigenvals λ and eigenvectors (columns of V) of A

Plotting (type using `PyPlot` first)

```
plot(y), plot(x,y)  plot y vs. 0,1,2,3,... or versus x
loglog(x,y), semilogx(x,y), semilogy(x,y)      log-scale plots
title("A title"), xlabel("x-axis"), ylabel("foo")  set labels
legend(["curve 1", "curve 2"], "northwest")      legend at upper-left
grid(), axis("equal")      add grid lines, use equal x and y scaling
title(L"the curve  $\sqrt{x}$ ") title with LaTeX equation
savefig("fig.png"), savefig("fig.eps")  save as PNG or EPS image
```