Harry Chen
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 University of Calgary - Calgary, Alberta Combined B.Sc. in Computer Science and B.A. in Economics Coursework: Data Structures & Algorithms, Object-Oriented Design, Software Enginee Co-Curricular Activities: Competitive Programming Club, Sophomore Leadership Progr Skills 	.0 / 4.0 ring
Languages: (proficient): Java, Python (familiar): JavaScript, HTML, CSS, ARM Assembly Tools and Frameworks: Git, Eclipse, Command Line, JavaFX, Bootstrap Projects	
 UCollab - Python, Flask, SQL Alchemy, HTML, CSS Co-created a web application that provides a platform for interdisciplinary collaboration between students and faculty. Built for Calgary Hacks 2020 under a 24-hour time constraint. 	2020
 Tank Royale - Java, JavaFX Developed a top down tank multiplayer game using object-oriented design principles. Implemented animation, collision detection, and bullet ricochet. 	2019
Element Crush - Python, Pygame • Created a match three or more tiles desktop puzzle game with combo chains.	2019
Sudoku Solver - Java • Developed a program that solves any sudoku puzzle taken in as a text file. • Implemented a backtracking sudoku solving algorithm and elimination techniques. Employment	2018
 Reference Student Assistant – University of Calgary Answers citation and research questions about business databases. Independently runs and closes the business library on evenings and weekends. 	Present
• Checked library materials in and out, processed fines, and answered patron questions.	
 Retail Customer Service Representative – Calgary Zoo Processed sales, handled cash, and provided quality customer service. Assisted customers with their purchases, stocked shelves, and operated the carousel. 	g 2018
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Dean's List for the Faculty of Science and Faculty of Arts Levise McKinney Best Secondary Scholarship	2019
Louise McKinney Post-Secondary ScholarshipPresident's Admission Scholarship – Entrance average 95%+	2019 2018