7 essential templates for software engineers

Have you ever wondered how the most tenured engineers achieve so much with the same or fewer hours than you?

It's because their baseline work is raising the bar. Their worst work is already great

They achieve this by setting up systems.

Here are my 7 most used templates to ensure my worst work is already high quality.

You can find more practical advice in my newsletter.



#1 Email meeting invite

○ Obtain the Notion version at this <u>link</u>

? When to use?

When scheduling a meeting for a document review or discussion

Template

Attendance at this meeting is optional. Sending it to everyone for visibility. I'll share meeting notes in this email thread.

Hello team,

In this meeting, we will review <>

Estimated reading time: XX (XX words, ~200 words-per-minute)

Objective: <>

Agenda:

· Read the document - 20 minutes

· Asking questions and discussion - 40 minutes

Document: <> *May receive modifications until the day of the meeting

Thanks,

Fran

#1 Email meeting invite

#2 Email meeting notes

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Just after the meeting ends.

Click "reply-all" in the meeting invite to send it to all interested people



Thanks everyone for attending.

Document: <>

Attendees: <>

Meeting notes:

<>

Action Items:

<Owner>:<>

Thanks!

Fran.

#2 Email meeting notes

#3 Email introduction

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When someone asks for help, and you know the person who can provide the answers.



Hi <A> and

- <A>: is <B background + relationship with me> <Reason of connection>
- : <A> is <A background + relationship with me> <Reason of connection>

I'll leave you to connect, hope you can catch up soon! Feel free to move me to cc in the thread

Cheers,

Fran.

#3 Email introduction 1

#4 1-pager doc

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? When to use?

When you find an obstacle an agreement on the next steps



1. What is the problem?

<1-line Purpose, without detail on the solution>

(First paragraph - background)

1-line historic data / current state

1-line What is the problem with it (overview problem)

1-line Why is this important (overview why do we have to do it)

1-line what outcome we want

(second paragraph)

1-line what are we doing to solve it

1-line what is the improvement expected (mini success criteria)

2. What is our proposal?

1-line Present tense of the proposal

Actions

1-section Actions. A numbered list of individual actions, owner, and ETA

Risks

1-section call out risks. For each risk, add risk mitigation actions

Support required

1-section call support required and clear support provider

3. How do we measure success?

Pair of Metric and objective (aim for concrete numbers)

4. Appendix

- FAQs
- · Data supporting the sharp text above
- Contact info: How to stay connected to the initiative

#4 1-pager doc

#5 Backlog task

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When creating a new task in the backlog for anyone to execute



#5 Backlog task

#6 Code checklist

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Tomplate

Open this checklist when you are reviewing someone else's code. It's also useful to review your commits before publishing for review

ГСШРТАСС		
==Clarity==	==Correctness==	==Design==
☐ Easy to read	☐ No Obvious Bugs	
☐ Consistent Style	☐ Unit Tests	☐ Will Integrate
☐ Concise	☐ Test Coverage	☐ No Duplication
□ Documented	☐ Thread Safe	☐ No Need to Refactor
☐ Nothing Tricky		□ Not redundant
☐ Appropriate Abstraction		
☐ No Debug Leftovers		
☐ No Dumb Comments		
==Instrumentation==	==Constants==	==Versioning==
☐ Appropriate Logging	☐ Config actually needed	☐ Backward Compatible API
☐ Appropriate Log levels	☐ No Magic Numbers	☐ Backward Compatible
☐ Appropriate Metrics	☐ No Assumed Defaults	flows
	☐ Config Documented	
==Dependencies==	==Handling==	==Performance==
☐ No risky new dependencies	Resilient to garbage return values	☐ No premature optimization
		☐ No obvious performance
☐ Safety mechanisms new network calls	☐ Resilient to garbage input values	problems
☐ No unused dependencies	☐ Edge cases covered	
	☐ Clear exception strategy	

#6 Code checklist

#7 Technical Design Checklist

PObtain the Notion version at this <u>link</u>



Template

Open this checklist when you are reviewing someone else's technical design.

My own understanding of the	Key design decisions:	Questions to answer in the
problem:		review
<>		<>
==Start it right==	==Proposal==	==Context==
☐ Functional requirements completion ☐ nonfunctional requirements quantified and SLAs: TPS, Latency, Data Size ☐ Preserve/expire data ☐ Localization of UI	 □ Reinventing the wheel? □ Evaluated alternatives? □ Identified error scenarios? □ Expected: (e.g. validations) 	☐ Who are upstream / downstream dependencies
	Unexpected (e.g. timeout, out of memory)	
==Technologies==	==Service calls==	==Data==
☐ Follows golden path?☐ Prioritizes serverless to	☐ Caching in your side / dependency side?	☐ Eventual / strong consistency?
reduce operations?	☐ Safety mechanisms:	☐ Read-after-write problem?
☐ Prefers managed service over DIY?	Throttling, circuit breakers, kill-switch, API tiering	Can rollback data or have to issue compensating
	☐ Should this be sync or async?	operations? ☐ Andon cord mechanism to stop the damage?
	(Sync) Retry once immediately? (latency, retry amplification)	
	☐ (Async) Ordering and duplication of events?	
	==Operations==	
☐ State management	☐ Metrics	☐ Deployment design (how to rollout to production?)
☐ Infra costs and optimization opportunities	☐ Failure conditions☐ Alarming	

#7 Technical Design Checklist

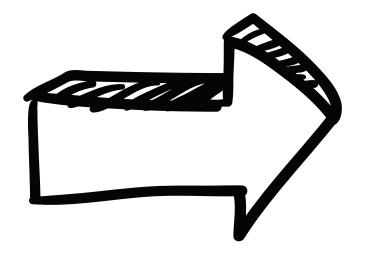
Service configuration	□ Error logging	
	☐ Test plan	support both systems?
Authentication&Authorization	rest plan	How to calculate mismatches?
☐ Data Privacy		
☐ Least privilege principle		Implementation plan(dependencies in
		implementation)

#7 Technical Design Checklist 2

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CAREER STRATEGIST

READING THE WEEKLY ARTICLES



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