Wolverine



,,*Im the best at what I do,but what I do isnt very nice*.,,

Series-Marvel(XMen)

Alignment : Chaotic Good Race : Human,Mutant Class : Hero,Beast

Role-Tank

Difficulty-1/5

1. Left Claw - deals 25 damage , put a Hack Stack on yourself each one adds +10 damage to Right Claw . Melee

2. Right Claw - deals 25 damage , puts a Slash Stack on yourself each one adds +10 damage to Left Claw . Melee

3. Lunge - deal 30 damage to a target , negate all of its Shields and Counters this Turn . You may choose to gain Flying for this attack , hitting a Flying enemy with this forces you both to loose Flying . Melee

4. Adamantium Skeleton-Wolverine starts the game with 120HP instead of 100HP.Passive

5. Healing Factor- Wolverine healls 10HP at the start of each Turn , he returns to life if he is below 0 HP and returns above it , this Regeneration continues up to -100 HP . Passive

6. The Animal Inside -

Passive : You may target Invisible enemies , since you can smell their stink (or is that you ? )

Active : Predict 1 on all enemies , they must all tell you exactly what they will do in their next Turn right now . Passive , Shield

Ultimate-1+2+6 Berserk Rage,Wolverine enters Berserk Stance,dealing 2x damage with all attacks from now on , he goes Mad and rolls randomlly each Turn instead of choosing which abilities he will cast .Stance

