Zaroj, Assassin of Kings



Alignment : Chaotic Evil Race : Human, Elf Class : Assassin

* Deadly Precision- double the dmg of next 2 attacks, does not stack (max up to 2)
* Poison Arrow- draw a crossbow that deals 1d6 dmg with each bolt (3 bolts in one attack). With each bolt that hits add 1 Poison stack to a single enemy. For each removed Poison stack deal 3 dmg; Deadly Precision does not apply to Poison dmg.
* Flank- move behind the enemy, next turn, your attack cannot be blocked.
* Cloak- become invisible until next attack, cannot take single target damage while in this mode, removing Poison stacks does not make invisibility to stop.

U1. Backstab- deal 2d6 + 7 dmg to the opponent (Combo 1+3)

U2. Fight From Shadows- If the opponent has at least 1 Poison stack add 3 more each dealing 5 dmg.