Grunbeld



,, *You are a superb warrior . But my mission lies ahead ... For my master . I shall finish you , as an apostle of the Hawk of Light ! ,, - to Guts*

Alignment : Lawful Evil Race : Apostle (Demon ) Class : Hammerman , Dragon

1. Warhammer - Deals 30 damage to a target , can not be Absorbed . Melee

2. Dragonshield - either Absorb 50 damage from a single attack if a total of 50 was absorbed from a single attack Seal this ability or fire a breath of flame from the shield dealing 30 damage to all enemies , cant hit Flying or Slam a target with the shield dealing 30 damage . Shield , Ranged , Melee

3. Apostle Transformation - to cast this either ability 2 must be Sealed or you must have been damaged in this Game , you Turn into the Apostle form and uses only the abilities below . Mode

Apostle Form



4. Flame Breath - Deals 40 damage to all enemies , Hits Last . Ranged

5. Corundum Skin - Passivelly absorbs 20 damage from all Sources , if a total of 50 or more damage is dealt in a single attack to Grunbeld (that passes absorbtion) this ability becomes useless untill the start of the next Round of combat . Passive

6. Swipe - Deals 40 damage to up to 3x enemy targets , Hits Last . Melee

Ulti : Vision of the Apostle - at the beggining of the Game and only then , before the Game starts declare a Round and Turn numbr(ex. Round 2 Turn 3,Round 4 Turn 1), you Predict your opponents exact moves in that Round and Turn right now . You can use this in any form. Start of Game