Iuz

Old Man Form



Alignment : Chaotic Evil Race : Cambion (Human,Demon) Class : Wizard, Swordsman,Overlord

Lore -a Cambion born to the Demon Lord Grazzt and the Human Witch Iggliwiv of Greyhawk , Iuz has led dozens of wars on the Humans and other civilised races of Oerth . Raising huge armies of Undead , savage Goblins and Human barbarians around him , he will not stop untill the entire world is under his oppressive heel.

1. Strangle - Grapples a target and deals 20 damage to it . At the start of each Turn deal 20 damage to the Grappled target . Hits Last . Melee

2. Paralyzing Spit - Spits a Target and curses it paralyzing its body part roll a 2d6 - 2,3,4,5 Arm Paralyzed seal an opponents Attack ability of his choice (if he has no arms left he can not use attacks requiring arms) , 6,7,8,9 legs paralyzed the target Hits Last if he has no more legs remaining he may not use abilities that dodge/ignore or block / negate , 10,11,12 Torso paralyzed the target is Stuned for this and the next Turn . Ranged

3. Harm - Deals 6d10 unstopable damage to a target . Only once per Game . Ranged

4. Wall of Force - summons a 0/40 wall Servant that is targeted instead of Iuz . Lasts untill the end of the Round . Summoning

5. Gate , teleports to any Dimension currently in the game or Summons a willing ally to a realm where Iuz currently is . Shield

6. Change Form - Iuz enters Cambion Form . Mode

Cambion Form



1. Greatsword - Deals 30 damage to up to 3 targets . Melee

2. Cloack of Protection - Absorbs 10 damage from all sources passivelly and gives a +2 to all dice rolls Iuz makes . Passive

3. Symbol of Fear - all enemies that can see get a -10 to all damage they deal . Field

4. Heal - Only once per Game , heal yourself or an ally for 50HP and removes all negative Stacks from the target . Shield

5. Planar Ally - Gates in a Demon chosen from the list below. Summoning

1- Glabrezu -30/30 Demon that can not be targeted

2 - Nalfeshne - 20/40 Demon which Gates in another Demon as per this ability at the start of each new Round of combat it is alive

3 -Marilith - 40/40 Demon , that Grapples any enemy on a successfull attack

4 - Balor - 30 /50 Flying demon , which makes 2x attacks whenever it attacks one deals Electric and another deals Fire damage

6. Change Form - Iuz turns back into his Old Man Form . Mode

Ulti : Anti-Life Shell - 3.+4+5., Iuz creates sphere which repulses all non Machine, non Undead , non Demons , any creature whos race is not at least Partially the specified can not make Melee attacks at all . Field

Alt Ulti : Wish -- 3.+4+5., Iuz starts chanting a Wish spell , he skips this Turn , as his action the next Turn he may make one of the following wishes :

a) Kill - Kills a character whos true name you speak (ex. Iron Mans true name is Tony Stark). You do not have to target him. Shield

b) Summon - Summons any Servant that exists in the Game on any character by Speaking his name (ex. Madaras Gedo Mazo Statue ). Summoning

c) More Power - Give a permanent +40 damage dealt Stack on a single target . Shield

d) Knowledge - Iuz declares the name of any ability in the Game or Ultimate , he gets that ability as an additional 7th ability or 2nd Ultimate which he can use from next Turn. He looses this ability when the battle ends. Shield

\*Regardless of which version was used , after wishes effects are realised Iuz gets 2 Stacks of Tired (takes 20 damage more from all sources ) .