Durza



Alignment : Lawful Evil Race : Shade (Undead) Class : Swordsman,Wizard,Shade

1. Blade of Durza - Deals 30 damage to a single target , damage made by this ability can not be Healed unless it is by an ability which heals 50 or more damage(in which case it heals normally) . Melee

2. Boetk Istalri - you must pronounce the name of this spell, deals 40 damage to all characters on the field that are not Flying currently ( including Durza). Ranged

3. Garjzla - pronounce Garjlza , deals 20 damage to a single target with a bolt of light , that target can not turn Invisible(enter Stealth) untill the end of this Round if hit. Ranged

4. Garjzla Leta - pronounce the name of this spell and choose a single target , the target is blinded untill the end of this Round , it can not target anybody with its abilities(but may use AoE abilities or non-target specific abilities normally). Hits First. Does not effect beings without eyes or thos that do not relly on eyes to see. Ranged

Ultimate : Shades Immortality - Passivelly from Round 1 of combat , Durza can not be slain by attacks that deal 40 or more damage . He still takes all damage normally though. He is effect normally by abilities that do not deal damage but kill instantly. Passive