HAKU



,, *I am your instrument , use me as you see fit*.,,

Alignment : Lawful Neutral Race : Human Class : Ninja,Rogue

1. Senbon - Deals 10 damage Hits First. Deals 40 damage to all enemies if Ice Mirror Prison is active , Hits First.Ranged

1.b. Ice Devastation - Can only be used on grappled enemies deal 40 damage to it. Ranged

2. Ice Mirror - Summons an Ice Mirror it has 0/30HP and can not attack. Summonig

3. Dash - if you have an Ice Mirror alive ignore all abilities this Turn, Hits First. Or you may take an Attack that targets your ally instead of that ally , Hits First. Shield

4. Hand Grab - Negate a Melee attack then Grapple the attacker untill the end of the Round . Then if you did switch ability 1 with ability 1.b. untill the end of the Round. Counter

\*Alt : Dash Cut - Deals 25 damage Hits First . You must have an Ice Mirror to use this ability. Melee

Ultimate : Ice Mirror Prison , triggers automatically if you have at least 2 Mirros active. You create mirrors and entrap the target inside , you can not be targeted(This is not invisibility) . As long as this ability is active you can use Dash and Dash Cut even if you dont have Ice mirrors. This ability ends if you take 30 or more AoE damage. Field