JIRAIYA  


Alignment : Chaotic Good Race : Human Class : Ninja,Sage

1. Katon Endan (Fire Style : Explosive Fireball) - deals 25 damage to all enemies . Ranged

2.Toad Oil Bomb - choose a single target , put an Oil stack on it , it Hits Last as long as this Stack is on it . If the target is hit by a fire damage ability it takes 20 damage more per Oil Stack on it , but then remove all Oil stacks from it . Ranged

3. Raging Lion Mane - Choose one :

a) Raging Lion Mane - Grapple a character , even if it is Flying (The target can not Fly or ignore attacks untill the end of the Round) . Melee

b) Nido Jizo - all characters that would hit you with a melee attack take 35 damage this turn. Shield

c) Kebari Senbon - Deals 20 damage to a single target . Ranged

4. Rasengan - Deal 40 damage to a target or 20 damage but it Hits First . Melee

5. Summoning Jutsu - Summon one of the following Servants , only 1 of each can be summoned per game :

a) Gamabunta - 40/50 Servant , while Gamabunta is alive your Katon Endan deals +10 damage.

b) Gamaken - 30 /70 Servant

c) Gamahiro - 60 /40 Servant

d) Gammagakure no Jutsu - Jiraiya shrinks and enters the mouth of a Toad . Ignore all AoE damage sources this turn . Summoning

6. Sage Mode - Jiraiya deals +10 damage with all attacks , and can target Invisible enemies as if they were visible . Mode

Ultimate : Senpo Goemon : 1.+2.+5. : Deals 80 fire damage to all enemies , must be in Sage Mode when you use this ability . Ranged

Alt Ulti : Demonic Illusion Toad Confontation Chant - must be in Sage mode , use Summoning Jutsu 3x times during a game to Unlock this ability at any time after that this Ultimate can be used as a Reaction to any attack . All enemies that can hear are effected by Toad chant , all who hear it are permanently Stuned untill they take damage or die . Shield



Alternate Ultimate : Toad Prison : 5. + 6. +1. : Jiraiya changes the battlefield , effecting any enemy and friendly character he chooses (including himself) , he must be able to target the character. All those hit by this ability are transported into the Toad dimension , which remains in the game untill Jiraiya dies or willingly ends it at the beggining of a Round . Anyone who looses Flying while being in the Toad dimension takes 30 damage from its gastric acids . People inside the Toad dimension may leave by dealing 40+ damage to the toad dimension in a single hit (the Dimension can be targeted but has 1000 HP) , but people outside the Toad dimension can not effect the Toad dimension in any way or interact with its inhabitants except via Stacks already placed before entering the dimension . Even if Jiraiya is not in the Toad dimension he may still end it at the start of any Round of combat. If Toad dimension ends by Jiraiyas command destroy all Servants still remaining in the Toad dimension when it expired (except Toads). Field



Alternate Abilities

Five Finger Seal - Hits Last , the character Hit by this attack can not enter a Mode untill at least 3 turns have passed after this one . Only once per game. Melee

Toad Transformation Jutsu - Choose a single servant , it becomes a 0/10 Toad . Melee

Kekkai : Tengai Hojin - Enemy Invisibility abilities are instantly canceled , as long as Jiraiya is alive enemies can not enter Stealth . Shield

Dark Swamp Jutsu - Makes an enemy sink into the ground , a target enemy is Stuned during this turn . Does not work on Flying enemies . If used in Toad Prison hits all enemies, any Servant hit by this ability is permanently stunned untill Toad Prison dissipates. Ranged