Maiev Shadowsong

*Warden*

**Race**: *Night Elf*  **Alignment**: *Lawful Neutral*  **Class**: *Assassin*

*A picture containing indoor, floor, wall

Description automatically generated*

Abilities:

1. ***Shadow Strike***Active: Deal 25 damage to a character and 20 damage over the next 2 turns. DoT can only be absorbed with shield.  
   Keywords: Attack, DoT, Melee.
2. ***Fan of Knives***  
   Active: Deal 25 damage to all enemies.  
   Keywords: Attack, Ranged, AoE.
3. ***Vault of Wardens***  
   Active: Dodge all attacks of chosen speed rating this turn. For each dodged attack gain 10 armor in next turn.  
   Keywords: Shield, Relativistic.
4. ***Umbral Bind***  
   Active: Deal 20 damage to an enemy and binds him to Maiev. If the enemy wants to use a shield ability that blocks Maiev’s melee attacks or use his ranged attacks in the next turn, he receives 20 damage again.  
   Keywords: Melee, Attack.
5. ***Bouncing Glaive***  
   Active: Deal 10 damage at the end of each turn to a random enemy until combat ends. This effect is stackable.  
   Keywords: Effect.
6. ***Hide***Active: If Maiev is attacked this turn she becomes invisible this turn gaining 20 damage on her next attack against the attacker.  
   Keywords: Shield.