PARADOX



Duelist Unique Ability : Sin Selection,instead of drawing normally from turn 2 onward you may draw any Malefic card from your deck to your hand,whenever you draw at the start of your turn.

1. Malefic Stardust Dragon - 30/25 servant,that can Fly.

2. Malefic - Rainbow Dragon - 40/40 Servant,you may remove from play all corpses that have died during this game when this card attacks,for each one Malefic card you removed this way this card permanently gains +10 attack.

3. Malefic Blue Eyes - 30/25

4. Malefic Red Eyes - 24/20

5. Malefic Cyber End Dragon - 40/40 Servant , his attacks ignore damage absorbtion

6. Malefic Parallel Gear - 0/5 if this monster is on the field you may tune it with Malefic Blue Eyes,Red Eyes or Malefic Stardust from your Hand to make Malefic Paradox Sin Dragon.

7. Malefic Truth Dragon - 50/50 Servant can only be special summoned by its own effect,can not be summoned by other means.When a Malefic monster you control is destroyed by paying 1/2 your life points special summon this card from your hand or Graveyard. If this card destroys an enemy Servant,destroy all enemy servants.This card is always Flying.

Only 1x per deck

8. Malefic World - you may special summon any 1 Malefic World monster from your Hand or Deck,but their can only be one Malefic monster under your control.If this card is destroyed destroy all Malefic monsters.This card is permanent unless destroyed. If this card is on the field you may activate its effect and still attack that turn,if it was first activated last turn.Spell

9. Malefic Divide - special summon one Malefic monster from your graveyard ignoring all summoning conditions for it or Malefic Wolrd(eg.only one Malefic monster),it dies at the end of the turn. Spell

10. Sin Force - equip this to one monster,it is immune to all non-damage effects that your opponent uses.Trap

11. Sin Selector - remove from play 2 Sin Monsters in your Graveyard,draw any 2 sin cards from your deck. Spell

12. Malefic Claw Stream - if an Malefic monster you control is attacked deal its attack as damage to the attacker. Trap

13. Malefic Song - if an opponent just destroyed one of your Malefic Servants with his attack,you may draw 2 cards.Trap

14. Stardust Dragon - 25/20 Servant , this card is a Synchro monster , keep it separate from your deck,can only be s.summoned via effect of Malefic Paradox Dragon and no other ways.If any effect that would kill a target is activated you may remove from play Stardust Dragon from your field to negate it.If removed this way Stardust Dragon returns under your control at the start of the next Round of combat.

15.Joker Malefic Paradox Dragon - 40/40 this card is a Synchro monster , keep it separate from your deck,can only be s.summoned via effect of Parallel Gear and no other ways.

When this card is Synchro Summoned choose one from the below:

a)Chose any one Syncrho monster in any Graveyard except Malefic Paradox Dragon and special summon it,alternativelly you may special summon one Stardust Dragon Synchro monster from your synchro zone or Graveyard.

b)Also you may pick an enemy hero that is Neutral or Good,you summon an Evil 20 hp Servant that has an exact copy of one of his non-Ultimate abilities and may only use it once per Round.It takes separate turns from you.

Only 1x per deck