

# Welcome to this Training Session with Theiagen Genomics



We will soon be getting started



# **Software Development Practices for Public Health Bioinformatics**

---

Week 02: Git Fundamentals and Making Source  
Code Modifications

A Mid-Atlantic Workforce Development Offering Provided by the Division of Consolidated  
Laboratory Services in Collaboration with Theiagen Genomics

# **Course Introduction**

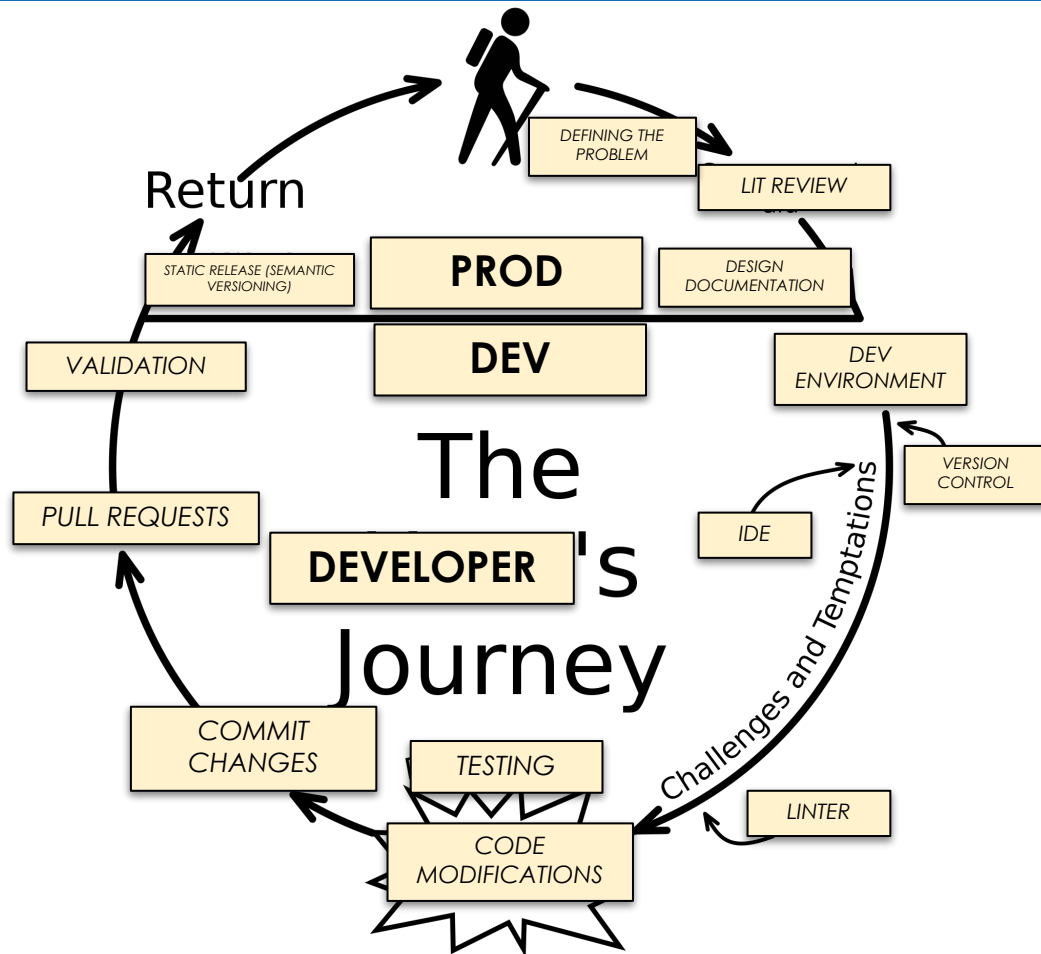
# Training Workshop Instructors



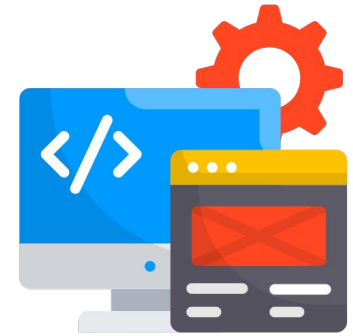
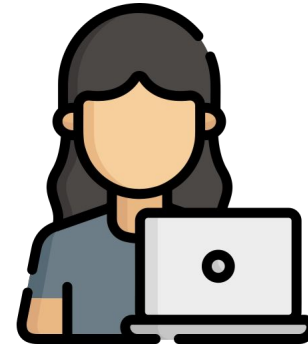
*Sage Wright, MSc*

- Senior Bioinformatics Developer at Theiagen Genomics since 2022
- MSc in Bioinformatics and Genomics
- BSc in Bioinformatics

# **Week 1 Recap**



**The Developer's Journey**  
Framework where a protagonist **enters into their dev environment**, faces challenges, gains new wisdom, and **brings changes into production**.



# Design Document

## Summary

- The design document is a vital tool that **defines the problem and the proposed solution**, informed by literature review and community feedback.
  - It ensures **clear communication** and alignment among stakeholders.



# Development Environment

## Summary

- Separating development and production environments is crucial to **mitigate risks**
  - Strategies such as using **separate compute environments, version control systems, and mimicking prod environment configurations** help achieve this separation effectively.
- IDEs **can enhance development productivity** with features like code navigation, active error catching, and version control integration



# Software Development Practices

## Developer's Journey

### 1. Design Document

- a. Clearly defining the problem and the proposed solution

### 2. Development Environment

- a. Separate from production
- b. Text editors and IDE's

**Week 2 Focus**

### 3. Making Source Code Modifications

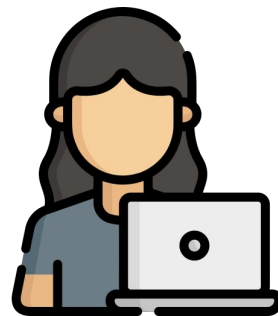
- a. Small interactive changes (version control)

### 4. Peer Review

- a. Collaborative development teams

### 5. Bringing Changes into Production

- a. Final testing
- b. Static version releases



# ***A Note on Version Control Systems***

## **Version Control Systems (VCS)**

- Essential development tools that help manage changes to source code over time
  - Track (and save) modifications to the code

## **Git and GitHub**

- Git is a VCS software for managing code in repositories
- GitHub is a platform to host Git repositories

*Git repositories can be hosted on other platforms such as **BitBucket and GitLab***

More on **Git ~~next week~~ TODAY!**

# Git Fundamentals

# Git Fundamentals

## Distributed Version Control System

- Essential development tool for **organizing and tracking code changes** efficiently
- Can distribute a **full copy** of the project repository, including its history, to every developer
  - Enables working offline and **independently from a central server**
  - Allows for multiple development tracks to exist simultaneously



# Git Fundamentals

## Understanding Git Repositories

- Structured system that manages all project files and their version history
  - **Local Git** repositories are hosted on **your machine**
  - **Remote Git** repositories are hosted **online**
    - Often hosted on platforms such as GitHub

Developers typically **clone** (create a local copy of) a remote repository to their local machine and **sync changes periodically**



# Git Fundamentals

## Commits

- A commit is a **snapshot of the repository** at a specific point in time
  - Records changes in the repository, allowing for a detailed history of the project
  - Facilitates tracking, reverting, and understanding changes over time

A **commit history** is a chronological record of all commits made in a repository



# Git Fundamentals

## Staging

- Staging is the process of **selecting specific changes** to include in the next commit
  - Allows you to review and organize changes before committing them
  - Provides a way to manage and separate changes into logical units, ensuring only the desired changes are recorded



# Git Fundamentals

## Relationship Between Commits and Staging

- **Stage Changes:** First, you stage changes that you want to include in the next commit using
- **Create a Commit:** Once changes are staged, you create a commit

*Staging allows for **precise control** over what changes are included in each commit, making it easier to organize and manage changes*





# Git Fundamentals

## Repository Branches

- Branches are **divergent lines of development** within a repository
- Commonly used for developing new features, fixing bugs, or experimenting with new ideas.

*Allows developers to work on **different tasks simultaneously** without interference*

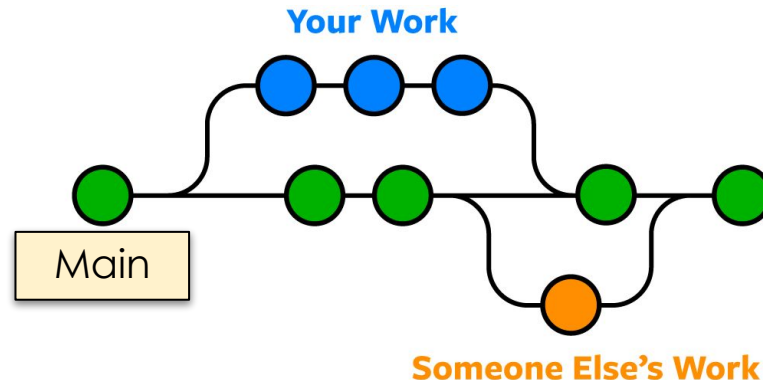
*Ideal to be working on a **development branch** within your **dev environment***



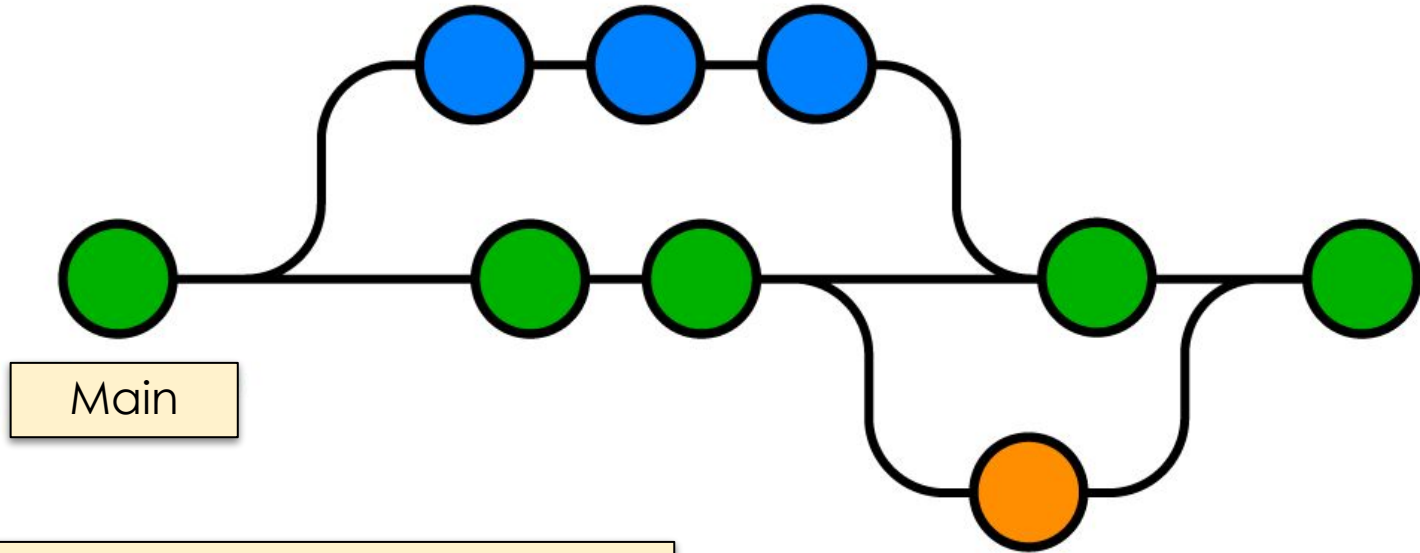
# Git Fundamentals

## Repository Branches

- Main (or *Master*) Branch is the **primary branch** where the stable code is maintained
  - Best practice to have this branch serve as a **production-ready version** of the repository



## Your Work



Main

After validating your development work, the goal is to **merge your changes back into the main (or master) branch**

## Someone Else's Work

# Git Fundamentals

## Branch Management

- Git allows developers to switch between multiple branches within a Git repository
  - **Can get complex quickly!**
  - Good practice to establish a **naming-scheme** for development branches,
    - e.g. *{initials}-{description}-dev*





public\_health\_bioinformatics

Public

Edit Pins

Unwatch 4

main 35 Branches 12 Tags

Go to file

t

Add file

<> Code

Switch branches/tags

X

Find or create a branch...

Branches

Tags

smw-theiacov-ont-wnv-dev

smw-tngs-tbprofiler-dev

smw-wastewater-dev

ajp-theiareport-dev

Upgrade to 2.1.0 (#517)

...

✓

d0377e1 · 3 days ago

904 Commits

update theiacov\_illumina\_pe and se CI

3 months ago

[all workflows] upgrade PHB version to 2.1.0 (#517)

3 days ago

[all workflows] upgrade PHB version to 2.1.0 (#517)

3 days ago

update default pangolin docker (pdata 1.27) & nextclade ...

3 days ago

[New workflow - internal] Gambitcore for assembly qualit...

last month

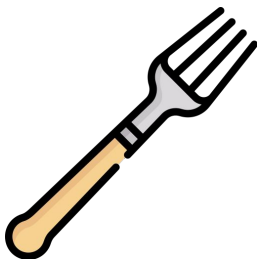
Upgrade to nextclade v3 & update default dataset tags (#...

2 months ago

# Git Fundamentals

## Repository Forks

- A fork is a **copy of a repository**, including branches
  - Created **independently** from the original repository
- Allows developers to freely experiment with changes **without affecting the original project**



# Git Fundamentals

## Repository Forks

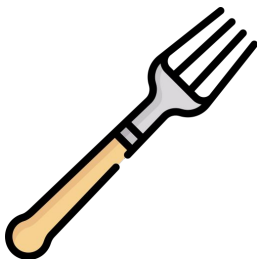
- Forks are often used to **contribute to someone else's project**
  - Developers can make changes in a forked repository and then submit those changes back to the original repository through a pull request



# Git Fundamentals

## Branches vs Forks

- Branch is part of the **same repository** and shares its history and structure
- A forked repository is **completely separate** from the original repository
  - Hosted under a **separate account or organization**





# Git Fundamentals

## Pull Requests

- A pull request (PR) is a method of **submitting contributions to a project**
  - Allows code review and discussion before integrating changes
- Developer's can make pull-requests across branches or forks
  - PRs get *merged* into their target



# Git Fundamentals

## Static Releases

- Stable copy of your codebase; created at a specific point in the project's development cycle marked as a **stable, production-ready snapshot**
  - Usually tagged with **semantic versioning**



# Git Fundamentals

## Semantic Versioning

- A versioning system that uses a three-part number format (e.g., 1.3.0) to indicate the type of changes in the release: Major, Minor, and Patch

**v1.3.0**  
MAJOR MINOR PATCH



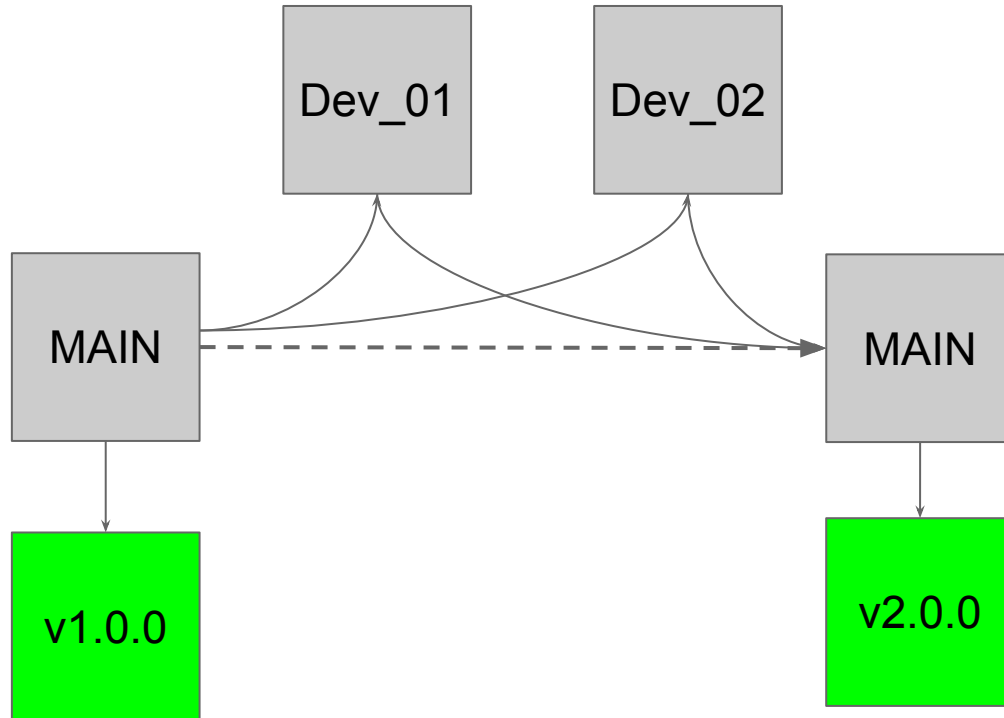
# Git Fundamentals

## Semantic Versioning

- **Major Version:** Indicates significant changes that may break backward compatibility
- **Minor Version:** Adds new features without breaking backward compatibility
- **Patch Version:** Includes bug fixes and minor improvements that do not affect compatibility



# Git for Software Development



After **approving the changes of a dev branch**, it gets merged into the main branch

Releases are made at different snapshots of the **Main branch**

# Git Fundamentals

## Summary

- Git is **essential for managing code changes** and facilitating collaboration in software development
- Mastering Git fundamentals ensures efficient and effective version control; these include:
  - Git repositories, forks, branches, staging, commits, push, pull, and version releases



# Software Development Practices

## Developer's Journey

### 1. Design Document

- a. Clearly defining the problem and the proposed solution

### 2. Development Environment

- a. Separate from production
- b. Text editors and IDE's

### 3. Making Source Code Modifications

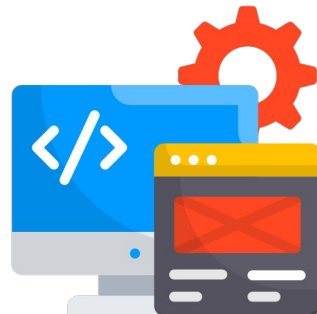
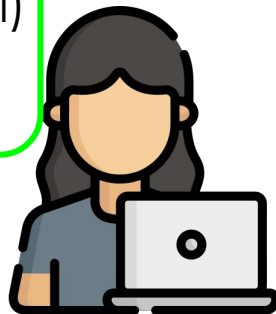
- a. Small interactive changes (version control)

### 4. Peer Review

- a. Collaborative development teams

### 5. Bringing Changes into Production

- a. Final testing
- b. Static version releases



# **3. Making Source Code Modifications**



# Making Source Code Modifications

## Refer to Your Design Document

- Follow the plan **outlined in the design document\***, ensuring modifications align with the overall project objectives
- Regularly review the design document to stay on track and **make adjustments** based on new insights

***\*Living document** that serves as a **reference** throughout the development process*



# Making Source Code Modifications

## Small Iterative Changes

- Break down development objectives into smaller, manageable tasks
  - **Commit changes frequently** to version control

## Testing

- Conduct **testing for each small change** to catch issues early
- Automated tests can assist with continuous integration and validation



# Making Source Code Modifications

## Summary

- When making changes, always **refer to your design document**
  - Break objectives down into smaller tasks
  - Update as new insights are learned
- **Small iterative changes** help to reduce errors while developing
  - Test **early and often!**



## 4. Peer Review

# Peer Review

## Collaborative Dev Teams

- Improve code quality through **collective knowledge and diverse perspectives**
  - Can collaborate across institutions
    - StaPH-B Docker Builds has **over 70 contributors** from institutions across the world!
- Enables regular code reviews, pair programming, and **promotes use of best practices**



*Faster alone, **further together***

# Peer Review

## Pull Requests (PRs)

- Method of **submitting contributions to a codebase** in a version control system
  - Facilitates code review, ensuring changes are vetted and **approved by a peer before integration**
- Can create **PR templates** to standardize review
  - Ensures all necessary information is provided for each pull request
    - Should include testing information for reviewer



# PR Examples in the Field: Docker Builds

adding masurca version 4.1.1 #908

Draft erinyoung wants to merge 3 commits into `master` from `erin-masurca`

Conversation 8 Commits 3 Checks 2 Files changed 3

erinyoung commented on Mar 14 Member

There's a new version of MASURCA! (More info here: <https://github.com/alekseyzimin/masurca/releases/tag/v4.1.1>)

I copied the files from 4.1.0 and made the following changes:

- updated to ubuntu:jammy
- updated the software version ARG
- added a hybrid assembly example to the README
- bwa is now installed via apt-get

Pull Request (PR) checklist:

- ☒ Include a description of what is in this pull request in this message.
- ☒ The dockerfile successfully builds to a test target for the user creating the PR. (i.e. `docker build --tag samtools:1.15test --target test docker-builds/samtools/1.15` )
- ☒ Directory structure as name of the tool in lower case with special characters removed with a subdirectory of the version number (i.e. `spades/3.12.0/Dockerfile` )
  - ☒ (optional) All test files are located in same directory as the Dockerfile (i.e. `shigatyper/2.0.1/test.sh` )
- ☒ Create a simple container-specific [README.md](#) in the same directory as the Dockerfile (i.e. `spades/3.12.0/README.md` )
  - ☒ If this README is longer than 30 lines, there is an explanation as to why more detail was needed
- ☒ Dockerfile includes the recommended [LABELS](#)
- ☒ Main [README.md](#) has been updated to include the tool and/or version of the dockerfile(s) in this PR
- ☒ [Program\\_Licenses.md](#) contains the tool(s) used in this PR and has been updated for any missing

## Collaborative Development in Practice

- Use of PR template to ensure all tasks completed for contribution to be merged
- Includes conversation regarding potential issues with code change

*For more examples, check out **closed PRs** in the same repo!*

# Peer Review

## Summary

- Teamwork makes the dream work!
  - Dev teams help to **improve code quality** and promote reproducible, transparent, and interoperable software
- A Pull request (PR) is a **standard method to submit contributions** to a codebase
  - Standardizes the collaborative dev process





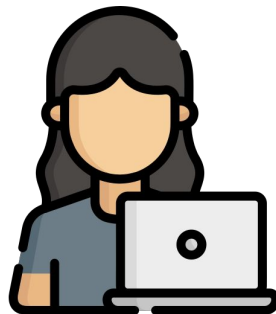
# Hands-On Exercise

# Exercise 02: Version Control with Git

## Exercise Goal

### 1. Use Git & GitHub to:

- a. Create a development branch
- b. Stage and commit changes to a dev branch
- c. Issue a pull request



# Exercise 02: Version Control with Git

## Exercise Goal

1. Review a design document for a development initiative
2. Access a development environment via GitPod
3. Use VSCode IDE to test code and script solution

