Welcome to this Training Session with Theiagen Genomics



We will soon be getting started





Software Development Practices for Public Health Bioinformatics

Week 02: Git Fundamentals and Making Source Code Modifications

A Northeastern Bioinformatics Regional Resource Offering Provided by the Massachusetts Department of Public Health in Collaboration with Theiagen Genomics

Course Introduction

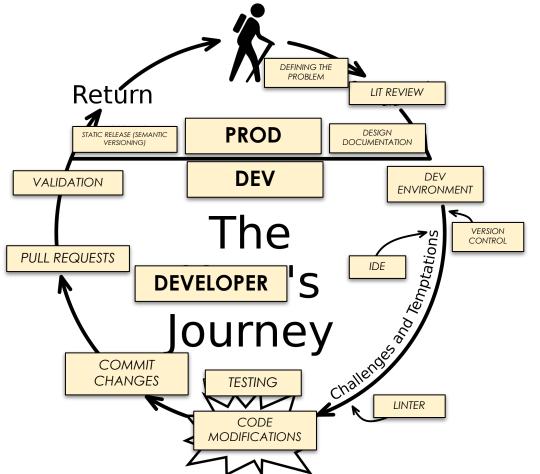
Training Workshop Instructors



Zachary Konkel, PhD

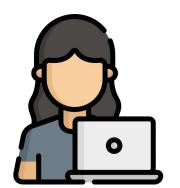
- Senior Bioinformatics Developer at Theiagen Genomics since 2025
- PhD in Evolutionary Genomics
- BSc in Biology

Week 1 Recap



The Developer's Journey

Framework where a protagonist enters into their dev environment, faces challenges, gains new wisdom, and brings changes into production.







Design Document

Summary

- The design document is a vital tool that **defines the problem and the proposed solution**, informed by literature review and community feedback.
 - It ensures **clear communication** and alignment among stakeholders.





Development Environment

Summary

- Separating development and production environments is crucial to mitigate risks
 - Strategies such as using separate compute environments, version control systems, and mimicking prod environment configurations help achieve this separation effectively.
- IDEs can enhance development productivity with features like code navigation, active error catching, and version control integration



Software Development Practices

Developer's Journey

- 1. Design Document
 - a. Clearly defining the problem and the proposed solution
- 2. Development Environment
 - a. Separate from production
 - b. Text editors and IDE's

Week 2 Focus

- 3. Making Source Code Modifications
 - a. Small interactive changes (version control)
- 4. Peer Review
 - a. Collaborative development teams
- 5. Bringing Changes into Production
 - a. Final testing
 - b. Static version releases





A Note on Version Control Systems

Version Control Systems (VCS)

- Essential development tools that help manage changes to source code over time
 - Track (and save) modifications to the code

Git and GitHub

- Git is a VCS software for managing code in repositories
- GitHub is a platform to host Git repositories

Git repositories can be hosted on other platforms such as **BitBucket and GitLab**





Distributed Version Control System

- Essential development tool for organizing and tracking code changes efficiently
- Can distribute a full copy of the project repository, including its history, to every developer
 - Enables working offline and independently from a central server
 - Allows for multiple development tracks to exist simultaneously





Understanding Git Repositories

- Structured system that manages all project files and their version history
 - Local Git repositories are hosted on your machine
 - Remote Git repositories are hosted online
 - Often hosted on platforms such as GitHub

git

Developers typically **clone** (create a local copy of) a remote repository to their local machine and **sync changes periodically**



Commits

- A commit is a snapshot of the repository at a specific point in time
 - Records changes in the repository, allowing for a detailed history of the project
 - Facilitates tracking, reverting, and understanding changes over time



A **commit history** is a chronological record of all commits made in a repository



Staging

- Staging is the process of selecting specific changes to include in the next commit
 - Allows you to review and organize changes before committing them
 - Provides a way to manage and separate changes into logical units, ensuring only the desired changes are recorded





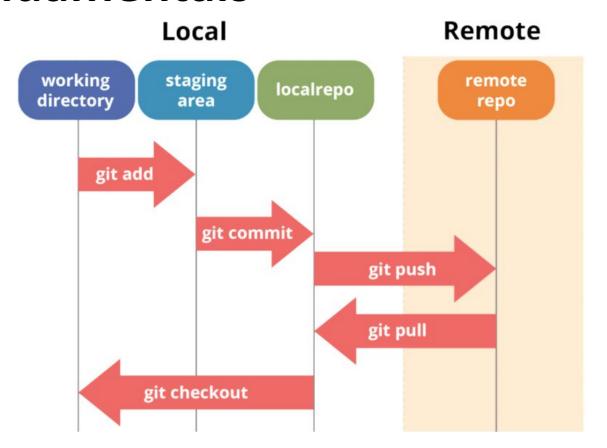
Relationship Between Commits and Staging

- **Stage Changes**: First, you stage changes that you want to include in the next commit using
- Create a Commit: Once changes are staged, you create a commit

Staging allows for **precise control** over what changes are included in each commit, making it easier to organize and manage changes









Repository Branches

- Branches are divergent lines of development within a repository
- Commonly used for developing new features, fixing bugs, or experimenting with new ideas.

Allows developers to work on different tasks simultaneously without interference

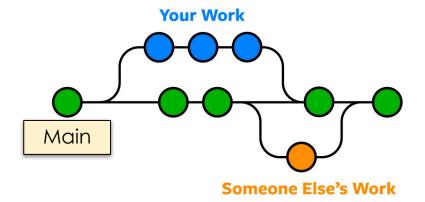
git

Ideal to be working on a **development branch** within your **dev environment**



Repository Branches

- Main (or Master) Branch is the primary branch where the stable code is maintained
 - Best practice to have this branch serve as a production-ready version of the repository







Your Work Main

After validating your development work, the goal is to merge your changes back into the main (or master) branch

Someone Else's Work

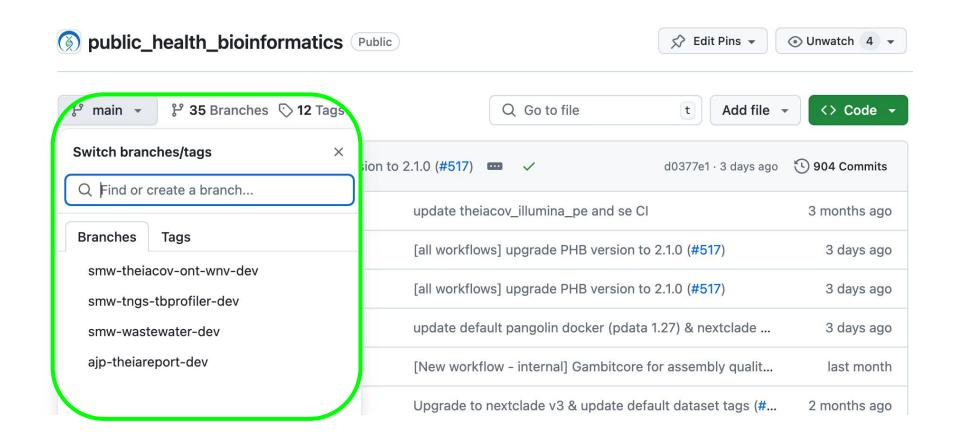


Branch Management

- Git allows developers to switch between multiple branches within a Git repository
 - Can get complex quickly!
 - Good practice to establish a naming-scheme for development branches,
 - e.g. {initials}-{description}-dev







Repository Forks

- A fork is a copy of a repository, including branches
 - Created independently from the original repository
- Allows developers to freely experiment with changes without affecting the original project







Repository Forks

- Forks are often used to contribute to someone else's project
 - Developers can make changes in a forked repository and then submit those changes back to the original repository through a pull request







Branches vs Forks

- Branch is part of the same repository and shares its history and structure
- A forked repository is completely separate from the original repository
 - Hosted under a separate account or organization





Pull Requests

- A pull request (PR) is a method of submitting contributions to a project
 - Allows code review and discussion before integrating changes
- Developer's can make pull-requests across branches or forks
 - PRs get merged into their target



Static Releases

- Stable copy of your codebase; created at a specific point in the project's development cycle marked as a stable, production-ready snapshot
 - Usually tagged with semantic versioning





Semantic Versioning

- A versioning system that uses a three-part number format (e.g., 1.3.0) to indicate the type of changes in the release: Major, Minor, and Patch







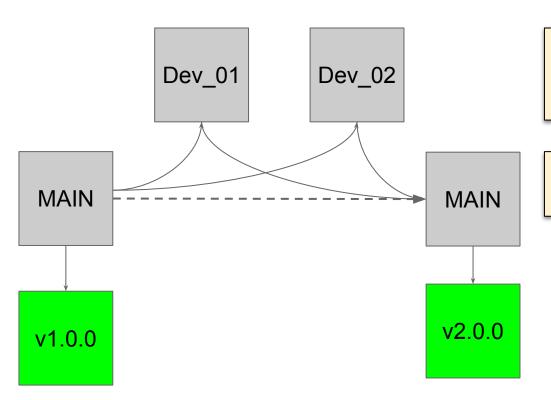
Semantic Versioning

- **Major Version**: Indicates significant changes that may break backward compatibility
- Minor Version: Adds new features without breaking backward compatibility
- **Patch Version**: Includes bug fixes and minor improvements that do not affect compatibility





Git for Software Development



After approving the changes of a dev branch, it gets merged it into the main branch

Releases are made at different snapshots of the **Main branch**



Summary

- Git is **essential for managing code changes** and facilitating collaboration in software development
- Mastering Git fundamentals ensures efficient and effective version control; these include:
 - Git repositories, forks, branches, staging, commits, push, pull, and version releases

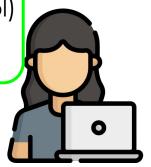




Software Development Practices

Developer's Journey

- 1. Design Document
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- Bringing Changes into Production
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3. Making Source Code Modifications



Making Source Code Modifications

Refer to Your Design Document

- Follow the plan outlined in the design document*, ensuring modifications align with the overall project objectives
- Regularly review the design document to stay on track and **make adjustments** based on new insights



*Living document that serves as a reference throughout the development process



Making Source Code Modifications

Small Iterative Changes

- Break down development objectives into smaller, manageable tasks
 - Commit changes frequently to version control

Testing

- Conduct testing for each small change to catch issues early
- Automated tests can assist with continuous integration and validation





Making Source Code Modifications

Summary

- When making changes, always refer to your design document
 - Break objectives down into smaller tasks
 - Update as new insights are learned
- **Small iterative changes** help to reduce errors while developing
 - Test early and often!





4. Peer Review



Peer Review

Collaborative Dev Teams

- Improve code quality through collective knowledge and diverse perspectives
 - Can collaborate across institutions
 - StaPH-B Docker Builds has **over 70 contributors** from institutions across the world!
- Enables regular code reviews, pair programming, and promotes use of best practices





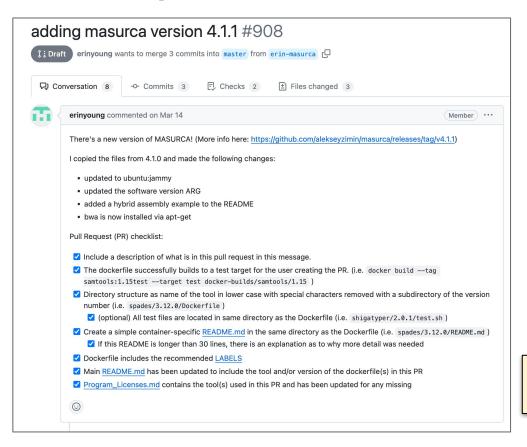
Peer Review

Pull Requests (PRs)

- Method of submitting contributions to a codebase in a version control system
 - Facilitates code review, ensuring changes are vetted and approved by a peer before integration
- Can create PR templates to standardize review
 - Ensures all necessary information is provided for each pull request
 - Should include testing information for reviewer



PR Examples in the Fleld: Docker Builds



Collaborative Development in Practice

- Use of PR template to ensure all tasks completed for contribution to be merged
- Includes conversation regarding potential issues with code change

For more examples, check out **closed PRs** in the same repo!

Peer Review

Summary

- Teamwork makes the dream work!
 - Dev teams help to **improve code quality** and promote reproducible, transparent, and interoperable software
- A Pull request (PR) is a standard method to submit contributions to a codebase
 - Standardizes the collaborative dev process





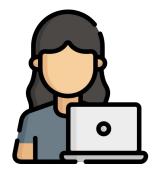
Hands-On Exercise



Exercise 02: Version Control with Git

Exercise Goal

- Use Git & GitHub to:
 - a. Create a development branch
 - b. Stage and commit changes to a dev branch
 - c. Issue a pull request





Exercise 02: Version Control with Git

Exercise Goal

- 1. Review a design document for a development initiative
- 2. Access a development environment via GitPod
- 3. Use VSCode IDE to test code and script solution





