

# **C Programming**

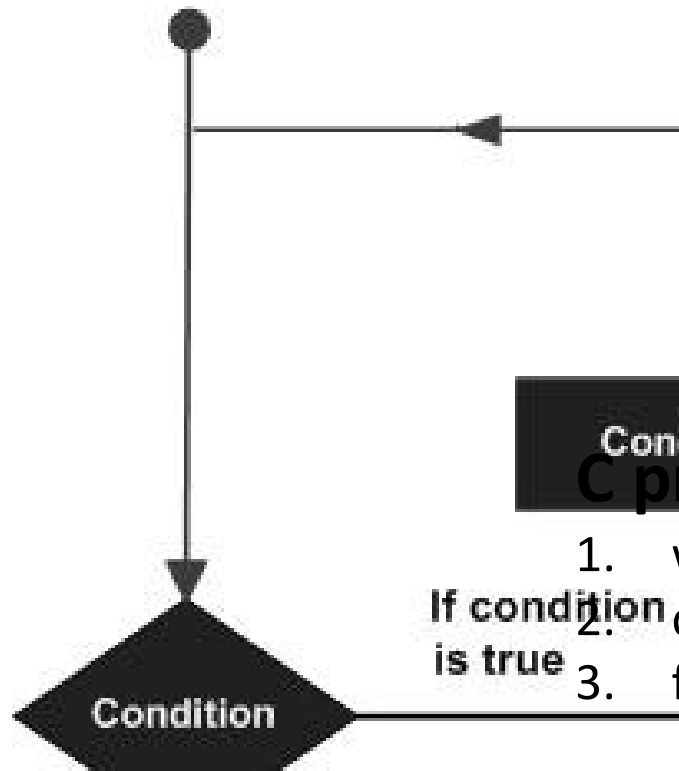
## **Iterative execution of code using **Loops****

Lecture-7-8-9-10

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# Iterative execution of code using **Loops**

- A loop statement allows execution of a statement or group of statements multiple times.



**C programming has three types of loops**

1. while loop
2. do...while loop
3. for loop

# while loop

- **while** loop repeatedly executes a target statements as long as a given condition is true.

Syntax

```
while(condition) {  
    statement(s); // body  
}
```

- ✓ **statement(s)** may be a single statement or a block of statements.
- ✓ The **condition** may be any expression, and true is any nonzero value.
- ✓ The loop iterates while the condition is true.
- ✓ When the condition becomes false, the program control passes to the line immediately following the loop.

# Example 1: while loop

```
// Print numbers from 1 to 5
```

```
#include <stdio.h>
```

```
int main() {
```

```
int i = 1;
```

```
while (i <= 5) {
```

```
printf("%d\n", i);
```

```
++i;
```

```
}
```

```
return 0;
```

```
}
```

Output

1

2

3

4

5

# Example 2: while loop

```
int main () {  
    /* local variable definition */  
    int a = 10;  
    /* while loop execution */  
    while( a < 20 ) {  
        printf("value of a: %d\n", a);  
        a++;  
    }  
    return 0;  
}
```

## Output

value of a: 10  
value of a: 11  
value of a: 12  
value of a: 13  
value of a: 14  
value of a: 15  
value of a: 16  
value of a: 17  
value of a: 18  
value of a: 19

# do...while loop

- The do..while loop is similar to the while loop with one important difference.
- The body of do...while loop is executed at least once. Only then, the test expression is evaluated.

## Syntax

```
do
{
    // statements inside the b
}
```

# How do...while loop works?

- The body of do...while loop is executed once. Only then, the test expression is evaluated.
- If the test expression is true, the body of the loop is executed again and the test expression is evaluated.
- This process goes on until the test expression becomes false.
- If the test expression is false, the loop ends.

# Program using do...while loop

```
#include <stdio.h>
int main()
{
    double number, sum = 0;

    // the body of the loop is execu
do
{
    printf("Enter a number: ");
    scanf("%lf", &number);
    sum += number;
}
... ..
```



# for Loop

## Syntax

```
for (initializationStatement; testExpress.  
{  
    // statements inside the body of loop
```

```
// Print numbers from 1 to 10  
#include <stdio.h>
```

```
int main() {  
    int i;  
  
    for (i = 1; i < 11  
    {
```

- **How for loop works?**
- The initialization statement is executed only once.
- Then, the test expression is evaluated. If the test expression is evaluated to false, the for loop is terminated.
- However, if the test expression is evaluated to true, statements inside the body of for loop are executed, and the update expression is updated.
- Again the test expression is evaluated.

# Logic for adding the digits of a number


```
int sum,x,m;  
sum=0;  
while (x > 0) {  
    m = x%10;  
    sum = sum+m;  
    x = x/10;  
}
```

# Logic to find the reverse of a number

```
while(n!=0)
{
    rem=n%10;
    reverse=reverse*10+rem;
    n=n/10;
}
```

# Nested Loops in C

- Looping of statements inside another loop
- Any number of loops can be defined inside another loop
- You can define any type of loop inside another loop; for example, you can define '**while**' loop inside a '**for**' loop.



```
Outer_loop
{
    Inner_loop
    {
        // inner loop
    }
}
```

The diagram illustrates nested loops in C. It shows an 'Outer\_loop' block containing an 'Inner\_loop' block. The 'Outer\_loop' is represented by a large curly brace on the left, and the 'Inner\_loop' is represented by a smaller curly brace nested inside it. The code snippet shows the 'Outer\_loop' block containing the 'Inner\_loop' block, which in turn contains a comment '// inner loop'.

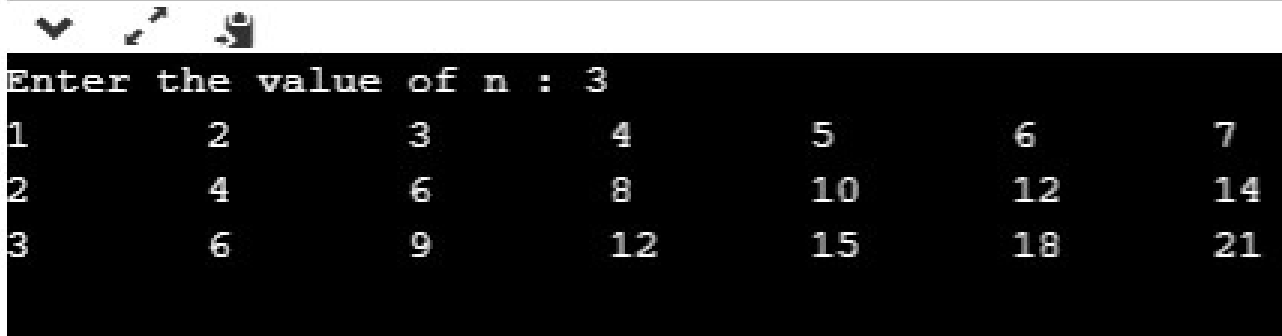
# Nested for loop

```
for (initialization; condition; update)
{
    for(initialization; condition; update)
    {
        // inner loop statements.
    }
    // outer loop statements.
}
```

# Program to print table from 1 to n

```
#include <stdio.h>
int main()
{
    int i,j,n;// variable declaration
    printf("Enter the value of n :");
    scanf("%d",&n)
    // Displaying the n tables.
    for(i=1;i<=n;i++) // outer loop
    {
        for(j=1;j<=10;j++) // inner loop
        {
            printf("%d\t",(i*j)); // printing the value.
        }
        printf("\n");
    }
}
```

Output:



```
Enter the value of n : 3
1      2      3      4      5      6      7
2      4      6      8      10     12     14
3      6      9      12     15     18     21
```

# Program for Half Pyramid of \*

```
#include <stdio.h>
int main() {
    int i, j, rows;
    printf("Enter the number of rows: ");
    scanf("%d", &rows);
    for (i = 1; i <= rows; ++i) {
        for (j = 1; j <= i; ++j) {
            printf("* ");
        }
        printf("\n");
    }
    return 0;
}
```

## Output

```
*
**
***
****
*****
```

# Program for Half Pyramid of Numbers

```
#include <stdio.h>

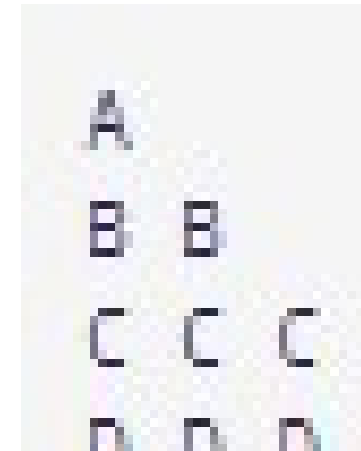
int main() {
    int i, j, rows;
    printf("Enter the number of rows: ");
    scanf("%d", &rows);
    for (i = 1; i <= rows; ++i) {
        for (j = 1; j <= i; ++j) {
            printf("%d ", j);
        }
        printf("\n");
    }
    return 0;
}
```





# Program for Half Pyramid of Alphabets

```
#include <stdio.h>
int main() {
    int i, j;
    char input, alphabet = 'A';
    printf("Enter an uppercase character you want
    to print in the last row: ");
    scanf("%c", &input);
    for (i = 1; i <= (input - 'A' + 1); ++i) {
        for (j = 1; j <= i; ++j) {
            printf("%c ", alphabet);
        }
        ++alphabet;
        printf("\n");
    }
    return 0;
}
```



# Nested while loop

```
while(condition)
{
    while(condition)
    {
        // inner loop statements.
    }
    // outer loop statements.
}
```

# Multiplication table printing using nested while loop

```
#include <stdio.h>
int main()
{
    printf("Multiplication table\n\n");
    int i=1,j;
    while(i<=10){
        j=1;
        while(j<=10){
            printf("%d\t",j*i);
            j++;
        }
        printf("\n");
        i++;
    }
    return 0;
}
```

## Output

1	2	3	4	5	6	7	8
2	4	6	8	10	12	14	16
3	6	9	12	15	18	21	24
4	8	12	16	20	24	28	32
5	10	15	20	25	30	35	40
6	12	18	24	30	36	42	48
7	14	21	28	35	42	49	56

# Example of nested while loop

```
#include <stdio.h>
int main()
{
    int i=1;
    while(i<=3){
        printf("%d Outer Loop\n",i);
        int j=1;
        while(j<=4){
            printf("%d :Inner Loop\n",j);
            j++;
        }
        i++;
    }
    return 0;
}
```

# Rectangular number pattern printing using nested while loop in C language

```
#include <stdio.h>
#include <stdlib.h>
int main()
{
    int i=1,j;
    while(i<=10){
        j=1;
        while(j<=10){
            printf("%d",j);
            j++;
        }
        printf("\n");
        i++;
    }
    return 0;
}
```

## Output

123456789

123456789

123456789

123456789

123456789

123456789

123456789

# Nested do while

statements

do{ // Outer do

statements

do{ // Inner do

statements

}while(condition); // Inner while

statements

}while(condition); // Outer while

# Program using nested do while

```
#include <stdio.h>
int main()
{
    int i,j;
    i=1;
    printf("Square number p
    printf("Here your patte
    do{
        j=1;
        do{
            printf("%d",j);
            j++;
        } while(j<=10);
        i++;
    } while(i<=5);
}
```

## Output

Square number

Here your patte

12345678910

12345678910

12345678910

12345678910

12345678910

12345678910

# Program to displays a Floyd triangle number pattern using nested do-while loop

```
#include <stdio.h>
int main()
{
    int i,j;
    i=1;
    printf("Triangle number ");
    printf("Here your pattern");
    do{
        j=1;
        do{
            printf("%d",j);
            j++;
        }
    }
```

## Output

Triangle number ;

Here your pattern

1

12

123

1234

12345



# The comma operator in Loop

- C has a comma operator, that basically combines two statements so that they can be considered as a single statement.
- It provides multiple initializations or to allow for multiple incrementations.
- For example:

```
#include<stdio.h>
int main(){
    int i,j;
    for(i=1,j=1;i<10,j<10;i++,j++){
        printf("i = %d \t j = %d\n",i,j);
    }
    return 0;
}
```

Loop depends on last condition

## Incrementing/Decrementing different values in loop

```
#include<stdio.h>
int main(){
    int i,j;
    for(i=1,j=1;i<10,j<10;i+=2,j++){
        printf("i = %d \t j = %d\n",i,j);
    }
    return 0;
}
```

Loop depends on last conditional expression

# Infinite Loops

- Infinite loops are loops that repeat forever without stopping.
- Usually they are caused by some sort of error, such as the following example in which the wrong variable is incremented

## Example

```
int i, j;  
for( i = 0; i < 5; j++ )  
    printf( "i = %d\n", i );  
printf( "This line will never execute\n" );
```

- Other times infinite loops serve a useful purpose, such as this alternate means of checking user input:

```
while( true ) {  
    printf( "Please enter a month from 1 to 12 > " );  
    scanf( "%d", &month );  
    if( month < 0 && month >13 )  
        break;  
    printf( "%d is not a valid month.\n Please try again.\n", month );  
}
```

# Empty Loops

- A common error is to place an extra semi-colon at the end of the while or for statement, producing an empty loop body between the closing parenthesis and the semi-colon, such as:

```
int i;  
for( i = 0; i < 5; i++ );  
printf( "i = %d\n", i ); // This line is AFTER the loop, not inside it.
```

# Empty and infinite Loop

```
int i = 0;  
while( i < 5 ); // Error - empty loop on this line  
printf( "i = %d\n", i++ ); // Again, this line is AFTER the loop.
```

# GCD

```
for(i=1; i <= n1 && i <= n2; ++i)
{ // Checks if i is factor of both integers
    if(n1%i==0 && n2%i==0)
        gcd = i;
}
```

# When to Use Which Loop ?

- If you know ( or can calculate ) how many iterations you need, then use a counter-controlled ( for ) loop.
- Otherwise, if it is important that the loop complete at least once before checking for the stopping condition, or if it is not possible or meaningful to check the stopping condition before the loop has executed at least once, then use a do-while loop.
- Otherwise use a while loop.



# Break statement in C


- The break statement ends the loop immediately when it is encountered.

## Syntax

break;

## Example

```
while (testExpression) {  
    // codes  
    if (condition to break) {  
        break;  
    }  
    // codes  
}
```

A blue arrow originates from the 'break;' statement, moves left, then down, and finally right to point at the closing curly brace of the while loop, indicating an immediate exit from the loop.

```
do {  
    // codes  
    if (condition to break) {  
        break;  
    }  
    // codes  
} while (testExpression);
```

A blue arrow originates from the 'break;' statement, moves left, then down, and finally right to point at the closing curly brace of the do-while loop, indicating an immediate exit from the loop.

```
for (init; testExpression; update)  
    // codes
```

## Example program using break statement

- // Program to calculate the sum of numbers (10 numbers max). If the user enters a negative number, the loop terminates

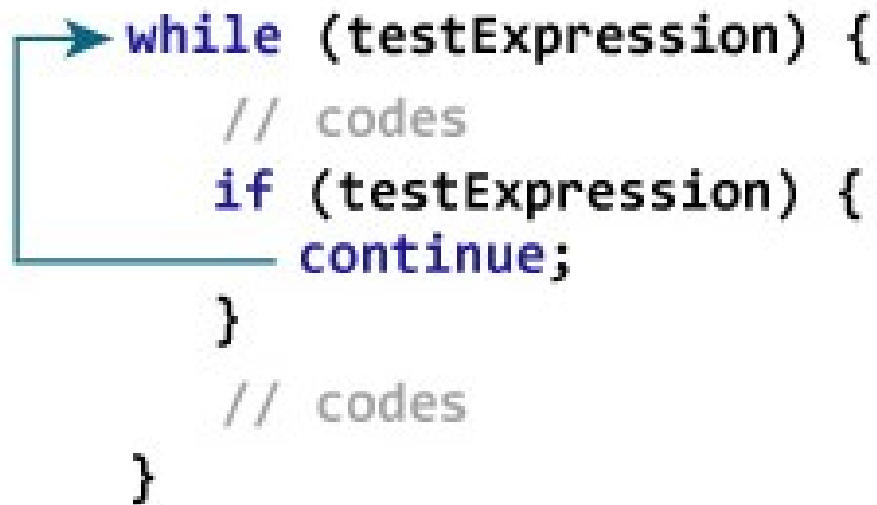
```
#include <stdio.h>
int main() {
    int i;
    double number, sum = 0.0;

    for (i = 1; i <= 10; ++i) {
        printf("Enter a n%d: ", i);
        scanf("%lf", &number);

        // if the user enters a negative number
        if (number < 0.0) {
            break;
        }
    }
}
```

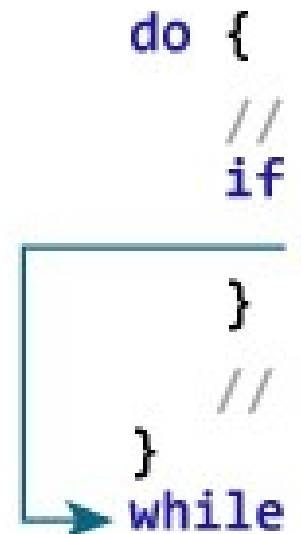
# C continue statement

- The continue statement skips the current iteration of the loop and continues with the next iteration.
- syntax: **continue;**



```
while (testExpression) {  
    // codes  
    if (testExpression) {  
        continue;  
    }  
    // codes  
}
```

A diagram of a while loop. A teal arrow points to the 'while' keyword. Another teal arrow originates from the 'continue;' statement, goes left, then up, then right, and finally down to point back at the 'while' keyword, indicating a jump to the next iteration.



```
do {  
    //  
    if  
}  
//  
while
```

A diagram of a do-while loop. A teal arrow originates from the closing brace of the do block, goes left, then up, then right, and finally down to point back at the 'while' keyword, indicating a jump to the next iteration.



```
for (init; testExpression; upda  
    // codes
```

A diagram of a for loop. A teal arrow points to the 'for' keyword. Another teal arrow originates from the 'continue;' statement, goes left, then up, then right, and finally down to point back at the 'for' keyword, indicating a jump to the next iteration.

# Example: continue statement

```
// Program to calculate the sum of numbers (10
// If the user enters a negative number, it's n

#include <stdio.h>
int main() {
    int i;
    double number, sum = 0.0;

    for (i = 1; i <= 10; ++i) {
        printf("Enter a n%d: ", i);
        scanf("%lf", &number);

        if (number < 0.0) {
            continue;
        }
    }
}
```

# goto Statement

- The goto statement transfer control of the program to the specified label.
- The label is an identifier.
- When the goto statement is encountered, the control of the program jumps to **label**: and starts executing the code.

```
goto label
```

```
... ..
```

```
... ..
```

```
label:
```

# Example-1: goto Statement

```
#include <stdio.h>
int main()
{
    int num,i=1;
    printf("Enter the number whose table you want to print?");
    scanf("%d",&num);
    table:
    printf("%d x %d = %d\n",num,i,num*i);
    i++;
    if(i<=10)
        goto table;
    return 0;
}
```

## Example-2: goto Statement

```
// Program to calculate the sum and average of pos:
// If the user enters a negative number, the sum and average are not calculated
#include <stdio.h>
int main() {
    const int maxInput = 10;
    int i;
    double number, average, sum = 0.0;
    for (i = 1; i <= maxInput; ++i) {
        printf("%d. Enter a number: ", i);
        scanf("%lf", &number);

        // go to jump if the user enters a negative number
        if (number < 0.0) {
            goto jump;
        }
        sum += number;
    }
    jump:
    average = sum / i;
    printf("Sum = %lf, Average = %lf\n", sum, average);
}
```

# References

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