

C Programming String

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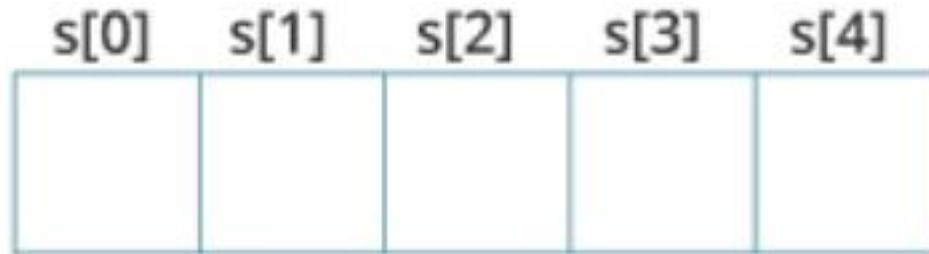
Character Array and String

- In C programming, a string is a sequence of characters terminated with a null character `\0`.
- Example: `char c[] = "c string";`
- When the compiler encounters a sequence of characters enclosed in the double quotation marks, it appends a null character `\0` at the end by default.

c		s	t	r	i	n	g	\0
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How to declare a string?

- Here's how you can declare strings:
- `char s[5];`



How to initialize strings?

How to initialize strings?

You can initialize strings in a number of ways.

```
char c[] = "abcd";
```

```
char c[50] = "abcd";
```

```
char c[] = {'a', 'b', 'c', 'd', '\0'};
```

```
char c[5] = {'a', 'b', 'c', 'd', '\0'};
```

c[0]	c[1]	c[2]	c[3]	c[4]
a	b	c	d	\0

How to initialize strings?

- `char greeting[6] = {'H', 'e', 'l', 'l', 'o', '\0'};`
- `char greeting[] = "Hello";`

Index	0	1	2	3	4	5
Variable	H	e	l	l	o	\0
Address	0x23451	0x23452	0x23453	0x23454	0x23455	0x23456

Example

```
#include <stdio.h>

int main () {
    char greeting[6] = {'H', 'e', 'l', 'l', 'o', '\0'};
    printf("Greeting message: %s\n", greeting );
    return 0;
}
```

Output

Greeting message: Hello

Read String from the user

- You can use the `scanf()` function to read a string.
- The `scanf()` function reads the sequence of characters until it encounters whitespace (space, newline, tab, etc.).

Example 1: scanf() to read a string

```
#include <stdio.h>
int main()
{
    char name[20];
    printf("Enter name: ");
    scanf("%s", name);
    printf("Your name is %s.", name);
    return 0;
}
```

Output

```
Enter name: Dennis Ritchie
Your name is Dennis.
```


Read String from the user including space

Instead of writing `scanf("%s",s)`, we must write: `scanf("%[^\n]s",s)` which instructs the compiler to store the string `s` until the new line (`\n`) is encountered

```
#include<stdio.h>
void main ()
{
    char s[20];
    printf("Enter the string?");
    scanf("%[^\n]s",s);
    printf("You entered %s",s);
}
```

Example 2: fgets() and puts()

```
#include <stdio.h>
int main()
{
    char name[30];
    printf("Enter name: ");
    fgets(name, sizeof(name), stdin); // read string
    printf("Name: ");
    puts(name); // display string
    return 0;
}
```

Syntax of fgets() function

`fgets(charArrayName, CharArraySize, stdin);`

Puts() syntax

`Puts(CharArrayName);`

Output

```
Enter name: Tom Hanks
Name: Tom Hanks
```

Traversing String

- Using the length of string
- Using the null character

Using the length of string

```
#include<stdio.h>
void main ()
{
    char s[11] = "asif khan";
    int i = 0;
    int count = 0;
    while(i<11)
    {
        if(s[i]=='a' || s[i] == 'e' || s[i] == 'i' || s[i] == 'u' || s[i] == 'o')
        {
            count ++;
        }
        i++;
    }
    printf("The number of vowels %d",count);
}
```

Using the null character

```
#include<stdio.h>
void main ()
{
    char s[11] = "asif khan";
    int i = 0;
    int count = 0;
    while(s[i] != '\0')
    {
        if(s[i]=='a' || s[i] == 'e' || s[i] == 'i' || s[i] == 'u' || s[i] == 'o')
        {
            count ++;
        }
        i++;
    }
    printf("The number of vowels %d",count);
}
```

Passing Strings to Functions

- Strings can be passed to a function in a similar way as arrays

Example 3: Passing string to a Function

```
#include <stdio.h>
void displayString(char str[]);

int main()
{
    char str[50];
    printf("Enter string: ");
    fgets(str, sizeof(str), stdin);
    displayString(str);    // Passing string to a function.
    return 0;
}

void displayString(char str[])
{
    printf("String Output: ");
    puts(str);
}
```

C Program – finding length of a String without using standard library function

```
#include <stdio.h>
int main()
{
    char str[100],i;
    printf("Enter a string: \n");
    scanf("%s",str);

    // '\0' represents end of String
    for(i=0; str[i]!='\0'; ++i);
    printf("\nLength of input string: %d",i);

    return 0;
}
```

Copy Strings Without Using strcpy()

Copy String Without Using strcpy()

```
#include <stdio.h>
int main() {
    char s1[100], s2[100], i;
    printf("Enter string s1: ");
    fgets(s1, sizeof(s1), stdin);

    for (i = 0; s1[i] != '\0'; ++i) {
        s2[i] = s1[i];
    }

    s2[i] = '\0';
    printf("String s2: %s", s2);
    return 0;
}
```

Output

```
Enter string s1: Hey fellow programmer.
String s2: Hey fellow programmer.
```


Concatenate Two Strings Without Using strcat()

```
// string concatenation without using library function
#include <stdio.h>
int main() {
    char s1[100] = "programming ", s2[] = "is awesome";
    int length, j;
    // store length of s1 in the length variable
    length = 0;
    while (s1[length] != '\0') {
        ++length;
    }
    // concatenate s2 to s1
    for (j = 0; s2[j] != '\0'; ++j, ++length) {
        s1[length] = s2[j];
    }
    // terminating the s1 string
    s1[length] = '\0';

    printf("After concatenation: ");
    puts(s1);
    return 0;
}
```

Commonly Used predefined String Functions

- `strlen()` - calculates the length of a string
- `strcpy()` - copies a string to another
- `strcmp()` - compares two strings
- `strcat()` - concatenates two strings

- Header file :
- `#include <string.h>`

strlen()

- **strlen(s1);**
- Returns the length of string s1.

Example: C strlen() function

```
#include <stdio.h>
#include <string.h>
int main()
{
    char a[20]="Program";
    char b[20]={'P','r','o','g','r','a','m','\0'};

    // using the %zu format specifier to print size_t
    printf("Length of string a = %zu \n",strlen(a));
    printf("Length of string b = %zu \n",strlen(b));

    return 0;
}
```

Output

```
Length of string a = 7
Length of string b = 7
```

strcpy()

- **strcpy(s1, s2);**
- Copies string s2 into string s1.

Example: C strcpy()

```
#include <stdio.h>
#include <string.h>

int main() {
    char str1[20] = "C programming";
    char str2[20];

    // copying str1 to str2
    strcpy(str2, str1);

    puts(str2); // C programming

    return 0;
}
```

Output

```
C programming
```

strcmp()

- **strcmp(s1, s2);**
- Returns 0 if s1 and s2 are the same; less than 0 if s1<s2; greater than 0 if s1>s2.

Example: C strcmp() function

```
#include <stdio.h>
#include <string.h>

int main()
{
    char str1[] = "abcd", str2[] = "abCd", str3[] = "abcd";
    int result;

    // comparing strings str1 and str2
    result = strcmp(str1, str2);
    printf("strcmp(str1, str2) = %d\n", result);

    // comparing strings str1 and str3
    result = strcmp(str1, str3);
    printf("strcmp(str1, str3) = %d\n", result);

    return 0;
}
```

Output

```
strcmp(str1, str2) = 32
strcmp(str1, str3) = 0
```

strcat()

- **strcat(s1, s2);**
- Concatenates string s2 onto the end of string s1.

Example: C strcat() function

```
#include <stdio.h>
#include <string.h>
int main() {
    char str1[100] = "This is ", str2[] = "programiz.com";

    // concatenates str1 and str2
    // the resultant string is stored in str1.
    strcat(str1, str2);

    puts(str1);
    puts(str2);

    return 0;
}
```

Complete Example

```
#include <stdio.h>
#include <string.h>
int main () {
    char str1[12] = "Hello";
    char str2[12] = "World";
    char str3[12];
    int len ;
    /* copy str1 into str3 */
    strcpy(str3, str1);
    printf("strcpy( str3, str1) : %s\n", str3 );
    /* concatenates str1 and str2 */
    strcat( str1, str2);
    printf("strcat( str1, str2): %s\n", str1 );
    /* total length of str1 after concatenation */
    len = strlen(str1);
    printf("strlen(str1) : %d\n", len );
    return 0;
}
```

References

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