

ICommand

```
graph BT; setMotorSpeedCmd --> ICommand
```

A UML diagram illustrating an implementation relationship. At the top is a white rectangular box with a black border labeled 'ICommand'. Below it is a gray rectangular box with a black border labeled 'setMotorSpeedCmd'. A blue arrow points vertically from the top center of the 'setMotorSpeedCmd' box to the bottom center of the 'ICommand' box, indicating that 'setMotorSpeedCmd' implements the 'ICommand' interface.

setMotorSpeedCmd