

ICommand



```
graph BT; RotateMotorClkCmd --> ICommand
```

A UML class diagram illustrating inheritance. At the bottom is a gray-shaded box labeled 'RotateMotorClkCmd'. A vertical blue arrow points upwards from this box to a white box labeled 'ICommand' at the top. The arrow indicates that 'RotateMotorClkCmd' inherits from 'ICommand'.

RotateMotorClkCmd