

setUUID::execute

setUUID::undo

UUID_MANAGER::set_UUID
_EEPROM

```
graph LR; A[setUUID::execute] --> C[UUID_MANAGER::set_UUID_EEPROM]; B[setUUID::undo] --> C;
```

The diagram illustrates a mapping between two methods and a single target method. On the left, there are two white rectangular boxes. The top box contains the text 'setUUID::execute' and the bottom box contains 'setUUID::undo'. Blue arrows point from the right side of each of these boxes to the left side of a larger, gray rectangular box on the right. This gray box contains the text 'UUID_MANAGER::set_UUID' on the top line and '_EEPROM' on the bottom line.