

ICommand

```
graph BT; EnableMotorCmd --> ICommand
```

A UML class diagram illustrating an inheritance relationship. At the top is a white rectangular box labeled 'ICommand'. Below it is a gray rectangular box labeled 'EnableMotorCmd'. A solid blue arrow points vertically from the top of the 'EnableMotorCmd' box to the bottom of the 'ICommand' box, indicating that 'EnableMotorCmd' inherits from or implements 'ICommand'.

EnableMotorCmd