# Ivan Yeung

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## **SKILLS**

- Specialization: Full-Stack Development, Competitive Programming, Large Language Models, Transfer Learning (ML)
- Proficiencies: Javascript/TypeScript (Next.js/SSR, Node.js/Express, Redux), Python (PyTorch, TensorFlow, Pygame), HTML/CSS/SCSS/Chakra UI/Material UI, C++, Java, Bash/Shell
- Tools/Misc: OpenAl API, Firebase, Stripe, Algolia, Agora, ChakraJS, Keras, Cohere, Git, MongoDB, Mongoose, Heroku, Flask

# RELEVANT EXPERIENCE, PROJECTS & PROFESSIONAL DEVELOPMENT

#### Founder & Developer - Prodicity

Independent, CA | Aug 2022 - Jan 2023

- Led a team of 10, delegated tasks, and managed project timelines to develop a live-streaming platform.
- Attracted 5,563 users in the first three months and coded 50,677 lines using Next.is, Firebase, and Node.is.
- Enhanced back-end performance for high concurrency and low latency, improving user experience during peak usage.
- Implemented an efficient event-driven architecture using Firebase Cloud Functions for real-time updates and user notifications.

#### Founder & Developer - DreamMate

Independent, CA | Jan 2023 - Apr 2023

- Engineered a social networking platform, securing 764 users within its first month using Next.js, Firebase, Node.js, Stripe, and Algolia.
- Achieved real-time posts, user profiles, direct messaging, and personalized content feeds, and wrote 46,400 lines of code in 2 months.
- Deployed serverless functions on Firebase to handle back-end logic and integrated Stripe for payment processing.

# Cal Hacks - Mindful Al

San Francisco, CA | Sep 2022

- Collaborated in a team of 4 to develop an Al service detecting microaggressions in messages, improving model accuracy to 98% using Cohere's NLP models, Python, and Keras for model training and integration.
- Enhanced model performance with hyperparameter optimization and custom training datasets.

#### **USACO Gold Division**

Independent, CA Mar 2023

- Attended my first USACO contest and successfully achieved Gold Division demonstrated strong-problem-solving and programming skills in C++ and Python3.
- Utilized advanced algorithms including breadth-first search, depth-first search, Dijkstra's algorithm, prefix tree, and
  data structures to efficiently solve complex computational problems under time constraints.

Creator - Snake Al Independent, CA Apr 2022

- Engineered an autonomous agent for Snake, achieving 100% accuracy gameplay through the use of a DNN and genetic algorithm.
- Utilized Python, PyTorch, and Pygame for AI model training and performance evaluation.

#### Co-Founder - HexaHacks

Cupertino, CA Nov 2019 - Mar 2020

 Co-organized a successful hackathon for high school students, attracting 200 participants and raising \$2,000 in funds.

# **EDUCATION**

# De Anza College - Dean's Honors

Cupertino, CA June 2020 - June 2023

Computer Science for Transfers, GPA 3.93

• Relevant Coursework: Data Structures, Advance C++, Multivariable Calculus, Linear Algebra, Physics 1-3, Discrete Mathematics, Differential Equations, Probability

# **CERTIFICATIONS**

• DeepLearning.AI - Deep Learning Specialization (Coursera) [Convolutional neural networks, sequence models, hyperparameter tuning, regularization, optimization, machine learning]

## **ADDITIONAL**

- Hackathons: TreeHacks (Stanford University), CalHacks (UC Berkeley)
- International: Fluent in English (native) and Chinese (C2 European reference), developing Russian understanding (A1 European reference).