Abstract

Introduction

Related Work

* Mention prior work

Generation of Node Network

* SAT Workflow
* Creation of Vegetation Overlay
* Calculation of Audio Detection
* Calculation of Visual Detection

Optimization

* Outline the Math for optimization
* Outline the reasons for the constraints
* Mention GUROBI

Results

* Results for small scale
* Results for multiple enemies at WP
* Fort Irwin Terrain
* Mention Limitations

Conclusions and Future Work

* Summary
* Future Work

Acknowledgements