AARUNI VERMA

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- Bangalore, KARNATAKA 560043

GAME DEVELOPER AND PROGRAMMER

PROFESSIONAL SUMMARY

I am a BCA graduate in Game Development with a strong foundation in Unity 2D and 3D, gained through collaborative semester projects with college teams. I have actively Engaged in three Game Jams, refining my rapid prototyping and problem-solving skills, and attended IGDC Hyderabad to stay updated with industry trends. During my six-month tenure at Creaid Labs, I successfully developed and launched three 2D games, showcasing my ability to manage the complete game development lifecycle. My experience is backed by a passion for creating engaging, high-quality games and a commitment to continuous learning.

ACADEMIC BACKGROUND

SEAMEDU BANGALORE

2022 - 2025

Started Game Dev journey with Seamedu. Attended Game Events, Jams, Projects, Team Internships.

Doing my expertise in Game Programming.

BCA IN GAME DEVELOPMENT 8.1CGPA

Completed my 12th in Commerce stream. Good in Accounting, Business subjects. Can manage team work, and knows about management, have leadership skills.

CORE SKILLS

EDITORS- GOOD AT

INTERMEDIATE

UNITY 2D/3D

CONSTRUCT

UNITY ENGINE

UNREAL ENGINE

PROGRAMMING-

INTERMEDIATE

GOOD AT

C++

C#

CSS

HTML

JAVA

EFFICIENT IN- MULTIPLAYER GAME-DEV

TECHNICAL ARTIST(UNITY ENGINE) **GAME PROGRAMMING**

WEB DEVELOPMENT AI PROMPTS WRITING

WORK EXPERIENCES

CREAID LABS

Jan 2024 - June 2024

LEAD GAME DEVELOPER AND PROGRAMMER-INTERN

CREAID LABS IS A MEDICO FIELD COMPANY WORKS FOR MANUFACTURING SPLINTS FOR BONES JOINT, MADE 2 OF 2D GAMES AND ONE 3D CASUAL GAMES WITH SPLINTS MOVEMENTS FOR EXCERCISE OF THE PATIENTS.

GITHUB TOOLS-

VISUAL STUDIO

SOFT SKILLS- LEADERSHIP SKILL

LED 4 TIMES MY GAME JAM TEAMS AND WON 2 OF THEM

STRATAGY MAKING **EFFICIENT PLANNER MANAGERIAL QUALITIES**

ACHIEVEMENTS/ STRENGTHS

- Won Game Connect initiative by IGDC and GDAI and Got prize to attend IGDC.
- Made Three 2d games for Cre-aid labs as a lead programmer for an internship.
- Contributed in Keywords studios Global Game Jam 2024 and worked as a lead programmer.
- Attended IGDC, GDAI 2023 and 2024.
- Took Part in College Game Jams and Game showcases.