Jeff Lu

www.jefflu.me · in/thejefflu · jeffreylu2003@ucla.edu · (626) 610-8788

EDUCATION

B.A. Computer Science and Linguistics,

B.S. Cognitive Science · University of California, Los Angeles (UCLA)

Sep 2021 - Dec 2024

EXPERIENCE

End Overdose · Senior Design Engineer

Jan 2025 - Present

- · Prototyping and implementing 4 responsive features in a React web application educating 1.1M+ people on overdose prevention.
- Managing a scalable design system with 20+ components used cross-functionally by stakeholders, developers, and designers.

Figma · Campus Leader, UCLA

Aug 2024 - Present

- Hosting 11+ design workshops and community events in collaboration with Figma, Adobe, Notion, and The Browser Company.
- · Reaching 1,600+ students and Los Angeles creatives, increasing Figma adoption through design programming and education.

DirecTV · Product Management Intern

Jun 2024 - Aug 2024

- · Oversaw the project timeline for a generative AI chatbot, facilitating 100+ defect resolutions and 12 UI/UX improvements.
- Maintained a Salesforce portal used by 12,000+ call center agents by collecting and streamlining 2,900+ items in Jira Align.
- Led design critiques and workshops to encourage cross-functional collaboration and alignment across 9 different teams.

IDONTMIND · Lead Design Engineer

Sep 2023 - Aug 2024

- · Led a team of 4 designers and 10 developers through the end-to-end creation of an app serving a community of 148,000+.
- · Coordinated directly with stakeholders to ideate, validate, and oversee the implementation and handoff of 8 core features.
- · Created and implemented a design system with 30+ components, each with usage guidelines and documentation for developers.

DirecTV · Product Design Intern

Jun 2023 – Sep 2023

- · Spearheaded a redesign of flows used by 15M+ customers, integrating and contributing to the company's new design system.
- · Collaborated with engineering and finance teams to implement design decisions saving \$400,000+ in annual API costs.
- · Initiated an overhaul of the protection plan model, working with UX writing and marketing teams to drive sales and reduce churn.

TransCanWork · Design Engineer

Nov 2022 - Sep 2023

- · Created 40+ wireframes, prototypes, and illustrations for an all-new gamified job-hunting platform used by 2,500+ clients to date.
- Facilitated user research with 10+ interviewees and survey respondents, increasing usability scores by 81.6% over 4 iterations.
- Implemented 12 responsive, high-fidelity designs in a React web application, bridging the design and development teams.

Bruinwalk · Product Designer

Oct 2022 - Aug 2023

- · Oversaw a landing page redesign for UCLA's official site for academic and student life, attracting 37,000+ new monthly users.
- · Interviewed 45+ users, implementing feedback for an 83.3% increase in SUS scores and an 89.9% increase in conversion rates.

SKILLS

Process: User Research, Research Synthesis, Data Analysis, Usability Testing, Competitive Analysis, Product Strategy, Information Architecture, User Flows, Wireframing, Prototyping, Cross-Platform Design, Responsive Design, Interaction Design, Motion Design, Design Systems, Typography, Layouts, Illustration, Accessibility, Copywriting, Front-End Development, Agile

Tools: Figma, Sketch, Adobe Illustrator, HTML, CSS, JavaScript, TypeScript, React, Next.is, Git, Jira, Salesforce, Excel, Notion