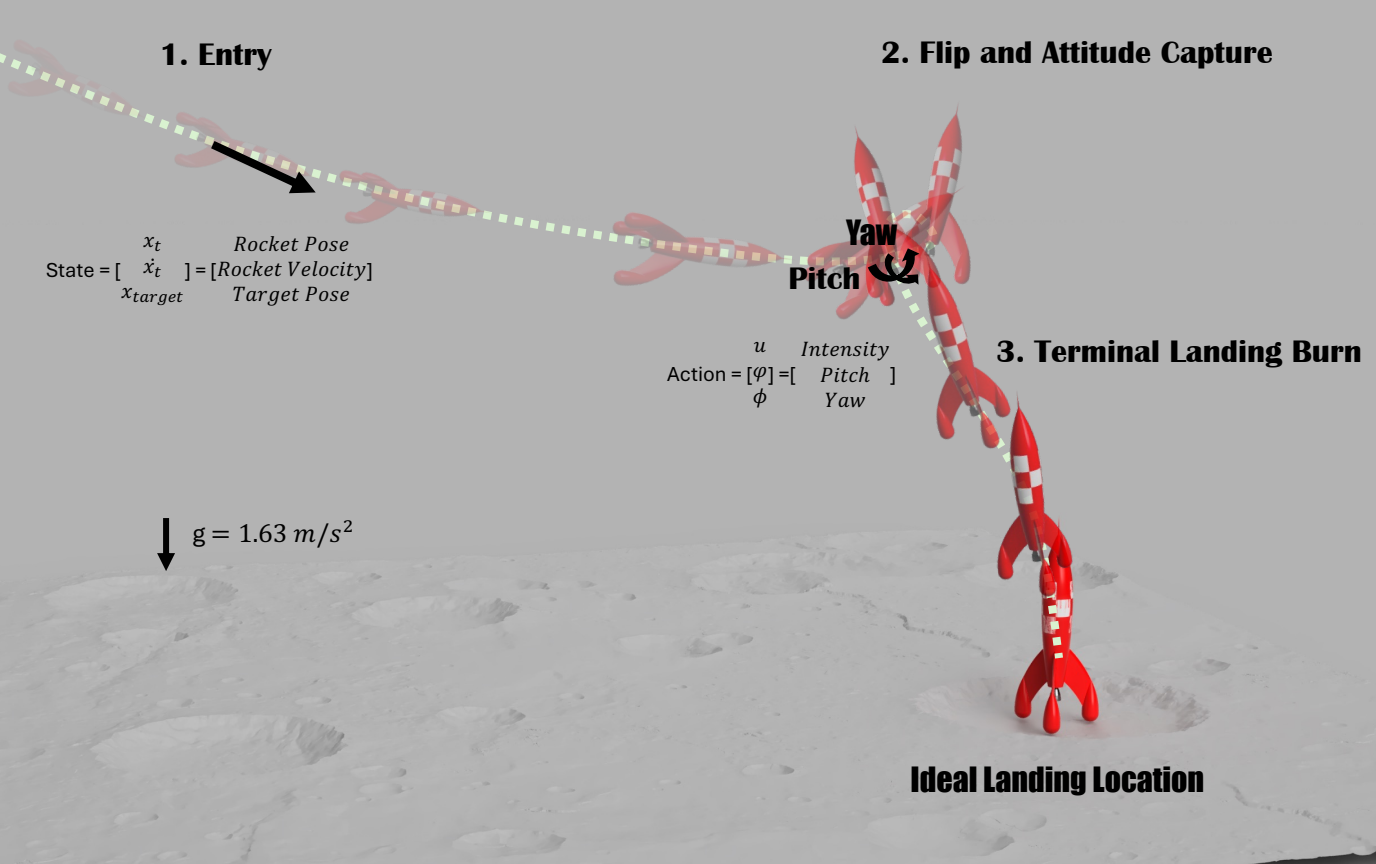
1. Entry
2. Flip and Attitude Capture
3. Terminal Landing Burn
State = [x_t ; $\dot{x}_t$; x_{target}] = [Rocket Pose ; Rocket Velocity ; Target Pose]
Action = [u ; φ ; ϕ] = [Intensity ; Pitch ; Yaw]
Yaw
Pitch
g = 1.63 m/s^2
Ideal Landing Location