PEP 3124 - Overloading, Generic Functions, Interfaces, and Adaptation

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PEP 3124 - The Problem

- Written by Phillip J. Eby
- Dealing varying arguments
- Inflexible libraries/applications

The Curent Solution

The Proposed solution

- overload library with 4 key functionalities:
- Overloading
- Combination and Overriding
- Overloading Classes
- Interface and adaptation

The @overload decorator

```
from overloading import overload
from collections import Iterable
def flatten(ob):
        """Flatten an object to its component iterables"""
        yield ob
@overload
def flatten(ob: Iterable):
        for o in ob:
                 for ob in flatten(o):
                         yield ob
@overload
def flatten(ob: basestring):
        yield ob
                                      4 D > 4 P > 4 B > 4 B > B 9 9 P
```

More @overload decorator

- '@when' decorator function is unbounded/bounded to different namespace (more general)
- Optional predicate object
- Creating generically typed functions
- Adapting APIs for uniform ways to access functionality

Discussion on @overload

- Lack of support in Python community
- Guido Van Rossen:
- "It's been excruciatingly hard to find anyone besides Phillip interested in GFs or able to provide use cases"

Issues with Python 3.0

- @overload decorator should work on any function
- requires in-place modification
- Possible solution:
- Another decorator to declare overload-ability and Remove this necessity

Combination and Overriding

```
A new problem:

def foo(bar:int, baz:object):
    pass

@overload
def foo(bar:object, baz:int):
    pass
```

Ordering

- __proceed__ function returns a callable to the next-most specific method
- · Specific methods will still be run first
- @before, @after, and @around decorators

Obefore Example

Discussion

- Readability of code difficult
- Cluttered code
- Counter argument:
- Monkeypatching and code substitution already exist
- Bad practices will still remain bad practices
- This give more flexibility with current available libraries

Overloading Classes

- Can be applied to classes and methods
- Ordering classes and determining method order

Class Overloading Example

```
class A(object):
   def foo(self, ob):
      print "got an object"
   @overload
   def foo(__proceed__, self, ob:Iterable):
      print "it's iterable!"
      return __proceed__(self, ob)
class B(A):
   foo = A.foo # foo defined in local namespace
   @overload
   def foo(__proceed__, self, ob:Iterable):
      print "B got an iterable!"
```

Discussion on Overloading Classes

- Python 3.0 Problems
- Issue from PEP 3115:
- 'reqires that a class' metadata be determined before exectution
- Hard to port peak.rules.core library

Interface and Adaptation

- Generation of interface typing
- Interface typing checked dynamically
- "adapts" as long as the instance does not raise NoApplicableMethods

Interface Example

```
class Person(Interface):
    name = str
    age = int
    def say_hello(name: str) -> str:
            pass
class Developer:
    def __init__(self, name, age):
            self.name = name
            self.age = age
    def say_hello(self, name: str) -> str:
            return 'hello ' + name
isinstance(Developer('bill', 20), Person) #Returns True
```

@abstract decorator

- Creates an empty generic function
- Used in conjuction with an interface class
- Also can be used outside a class

@abstract Example

```
class IWriteMapping(Interface):
    @abstract
def __setitem__(self, key, value):
        """This has to be implemented"""

def update(self, other:IReadMapping):
    for k, v in IReadMapping(other).items():
        self[k] = v
```

More about @abstract and casting

- Methods must be overloaded with the appropriate @when or @overload decorator
- In other words: @abstract is designed to be overloaded
- Interfaces can be used as type specifiers

Conclusion

- Good or bad for community?
- Will it make messy code?
- Can it be used responsibly?
- Current status: Deferred
- Not quite supported by the Python community yet